Interaction Design

Module Assignment 3: Create an Adobe XD prototype

Goal

To carry on the work done during this course and become familiar with Adobe XD.

Brief

For this assignment we will be creating a multi-page prototype of the Shadowball website. We will be taking our research, personas, storyboards, and low-tech prototype and building it into a working prototype using Adobe XD (you can also use Sketch). You must include a short report on your process and thoughts of your prototype.

Pages to be designed: (4 Pages).

	Page	Description	URL
1.	Product Detail Page	1 Product only, one page only SHADOWBALL® PRO SIZE 3	https://shadowball.co.za/pr oduct/shadowball-pro-size -3/
2.	Homepage	A layout in accordance to your research.	https://shadowball.co.za
3.	Shop Landing Page	A list of all possible categories as planned in your Information Architecture	https://shadowball.co.za/s hop
4.	Category Landing Page	A list of items in a given category eg. Shadowballs	https://shadowball.co.za/pr oduct-category/collectors- shadowballs/

Level 1 Process

- 1. Create a desktop prototype for your website.
- 2. Watch the following course about creating a prototype on Adobe XD.
- 3. WATCH: Adobe XD: Design a Website
- 4. Take the paper prototype you were working with in Module 1 and use it as a guideline to build your website. Using your research and understanding of the personas you need to decide how many pages to create, how the user will navigate, etc.
- 5. The design should be well thought out and look good. You don't have to make a logo, but you can if you want to.
- 6. Make sure all the links work in your prototype and take the user to the correct pages. Imagine you were submitting this design to a potential client who was going to use the prototype.
- 7. Share the prototype online and share the link in your delivery. If you aren't sure how to share your prototype, please check out this link:

https://helpx.adobe.com/xd/help/share-embed-designs-prototypes.html

Level 2 Process

Create a mobile prototype for your website.

Watch the following course about creating a mobile prototype on Adobe XD.

WATCH: Adobe XD: Designing and Prototyping a Mobile app