

COMP-40730 HPC

REPORT FOR ASSIGNMENT 1

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EXERCISE

Write C programs implementing the following three algorithms of multiplication of two $n \times n$ dense matrices:

- 1) Straightforward non-blocked IJK algorithm.
- 2) Blocked IJK algorithm using square $b \times b$ blocks.
- 3) Blocked KIJ algorithm using square $b \times b$ blocks.

Experiment with the programs and build/plot:

- 1) The dependence of the execution time of each program on the matrix size n and the block size b .
- 2) The speedup of the Blocked algorithms over the non-blocked one as a function of the matrix size and the block size.
- 3) Compare the fastest program with the BLAS/ATLAS routine **dgemm** implementing the same operation.

Explain the results.

Variants of the assignment:

- 1) Multiplication of matrix blocks in the implementation of the Blocked IJK algorithm:
 - a. manually written
 - b. BLAS calls
 - c. ATLAS calls
- 2) Multiplication of matrix blocks in the implementation of the Blocked KIJ algorithm:
 - a. manually written
 - b. BLAS calls
 - c. ATLAS calls
- 3) Comparison with BLAS/ATLAS routine;
 - a. BLAS
 - b. ATLAS

OBSERVATIONS

I had started working on the three different implementations and decided to complete each in order to learn better the theory behind the assignments. I also used three separate programs to complete each section.

OVERVIEW OF COMPUTATIONS OBTAINED AND HOW

Assignment 1 basically involved (for me) writing three programs :

1. A1-Sijk-1D.c

Implementation of a straight forward matrix nxn multiplication using both a manual (dot product calculation) and BLAS application.

```
Algorithm
no additional
variable

for (i=0; i<rows; i++)
{
    for (j=0; j<cols; j++)
    {
        for (k=0; k<rows; k++)
        {
            C [i][j] += (A [i][k]) * (B [k][j]);
        }
    }
}
```

This was calculated using a temporary variable to reduce the number of pointers in use and thus improve performance and also without for comparison.

```
Algorithm
using additional
variable

for (i=0; i<rows; i++)
{
    for (j=0; j<cols; j++)
    {
        double sum = 0.0;
        for (k=0; k<rows; k++)
        {
            sum+= (A [i][k]) * (B [k][j]);
        }
        C [i][j] = sum;
    }
}
```

2. A1-Bijk-1D.c

Blocked IJK; again I calculated the results using both manual and BLAS computations.

Blocked IJK; this was calculated the results using both manual (complex : six loops and simplified : three loops) and BLAS computations.

So I had two types of Blocked KIJ : which theoretically improved performance by applying temporal improvement using blocks. Blocked IJK was implemented using simplified algorithm of three inner loops and adding block size to each and complex algorithm of six inner loops.

There was only one type of Straightforward KIJ calculated, and an additional variable was used to reduce the number of pointers thus again theoretically improving performance. Finally, calculations were completed using BLAS/ATLAS for comparison.

```
Algorithm
Complex

for (bi=0; bi<rows; bi+=block)
{
    for (bj=0; bj<cols; bj+=block)
    {
        for (bk=0; bk<rows; bk+=block)
        {
            for (ni=0; ni<block; ni++)
            {
                for (nj=0; nj<block; nj++)
                {
                    double sum = 0.0;
                    for (nk=0; nk<block; nk++)
                    {
                        sum += A [bi+ni][bk+nk] * B [bk+nk][bj+nj];
                    }
                    C [bi+ni][bj+nj] = sum;
                }
            }
        }
    }
}
```

Simplified IJK – included for comparison

Algorithm
Simplified

```
for (ni=0; ni<(n/b); ni++)
{
    for (nj=0; nj<(n/b); nj++)
    {
        double sum = 0.0;
        for (nk=0; nk<(n/b); nk++)
        {
            sum += A [ni][nk] * B [nk][nj];
        }
        C [ni][nj] = sum;
    }
}
```

3. A1-Bkij-1D.c

Blocked KIJ; again I calculated the results using both manual (complex : six loops and simplified : three loops) and BLAS computations.

So I had two types of Blocked KIJ : which theoretically improved performance by applying temporal improvement using blocks. Blocked KIJ which was implemented using simplified algorithm of three inner loops and adding block size to each.

There was only one type of Straightforward KIJ calculated, and an additional variable was used to reduce the number of pointers thus again theoretically improving performance. Finally, calculations were completed using BLAS/ATLAS for comparison.

Algorithm
Complex

```
for (bk=0; bk<rows; bk+=block)
{
    for (bi=0; bi<cols; bi+=block)
    {
        for (bj=0; bj<rows; bj+=block)
        {
            for (nk=0; nk<block; nk++)
            {
                for (ni=0; ni<block; ni++)
                {
                    double sum = A [bi+ni][bk+nk];
                    for (nj=0; nj<block; nj++)
                    {
                        C [bi+ni][bj+nj] += sum * B [bk+nk][bj+nj];
                    }
                }
            }
        }
    }
}
```

Simplified Blocked KIJ – included for comparison

Algorithm
Simplified

```
for (nk=0; nk<(n/b); nk++)
{
    for (ni=0; ni<(n/b); ni++)
    {
        double sum = B [ni][nk];
        for (nj=0; nj<(n/b); nj++)
        {
            C [ni][nj] += sum * B[nk][nj];
        }
    }
}
```

ASSIGNMENT EXECUTION

Each program was executed multiple times using the script `./runAssignment1.sh`. This has multiple options and the syntax and usage follows:

```
File Edit View Search Terminal Help
UCD
USAGE : ./runAssignment1.sh -a|--all -l|--simple -2|--ijk -3|--kij -d|--atlas -p|--plot -r|--random -i|--increment \
-m|--matrix<n> -b|--block <b> -v|--values -?-h|--help

TO : Calculate |C| = |A| x |B| using 1 -> 3 algorithms : Straight-forward IJK, Blocked IJK and Blocked KIJ.
LOGS : Created in <logDir> : <file>.txt matrix values for matrices |A| |B| & |C|,
      <file>.dat : timing of each computation & <logDir>/runAssignment1-timestamp.log summary of stdout.

WHERE : -a|--all      Calculate data for all algorithms via separate .c programs to multiply |A|x|B| -> |C|
          Straightforward IJK algorithm : A1-Sijk-1D.c
          Blocked IJK algorithm using square bxb blocks : A1-Bijk-1D.c
          Blocked KIJ algorithm using square bxb blocks : A1-Bkij-1D.c
      -l|--simple      Calculate data for only the algorithm
          Straightforward IJK algorithm : A1-Sijk-1D.c
      -2|--bijk        Calculate data for only the algorithm
          Blocked IJK algorithm using square bxb blocks : A1-Bijk-1D.c
      -3|--bkij        Calculate data for only the algorithm
          Blocked KIJ algorithm using square bxb blocks : A1-Bkij-1D.c

      -d|--atlas       Compile .c source files using dgemm ATLAS
      -d|--cblas       Compile .c source files using dgemm cBLAS
          Each is mutually exclusive of the other
      -p|--plot        Plot graphs using GnuPlot creating .png for each algorithm and store in <logDir> for
          (i) matrix size -v- time taken & (ii) block size -v- time taken

      -r|--random       Initialize |A| & |B| with random numbers and |C| with '0'
      -i|--increment    Initialize |A| & |B| incrementally with <row> value and |C| with '0'
          '-i|--increment' & '-r|--random' are mutually exclusive

      -m|--matrix <n>   Matrix dimension, if invalid set to '1,000'
      -b|--block <b>    Block size, with '<nb> < <nx>' & '<nx> % <nb> = 0', if invalid set to '50'. <nx> set to '1,000'
          Mutually exclusive with '-v|--values'
      -v|--values       Use predefined range of valid values for <nx> and <nb> as follows :
          <nx> = { 50, 50, 50, 100, 100, 100, 500, 500, 500, 1000, 1000, 1000 }
          <nb> = { 2, 5, 10, 5, 10, 20, 10, 20, 50, 10, 50, 100 }
          Mutually exclusive with '-m|--matrix <n>' and '-b|--block <b>'

      -?-h|--help       usage

(master)~/gitrepos/UCD/COMP40730.HPC/Assignment1$
```

Execute this script in the home directory of Assignment 1, retaining the overall directory structure when unzipping.

The .c program may be compiled using cblas or atlas and the end results (computation time for |C| matrix for matrix size and block size plotted for manual (simplistic), manual (complex) and dgemm. Matrix and Block sizes are plotted separately (for clarity).

DATA RESULTS OBTAINED

Data text files suitable containing the values of the computation used for matrices |A| and |B| and the results stored in |C| are saved in the sub-directory /logDir. File naming convention is :

<data log file name>	pdwan-<time>-values-<A1-Sijk-1D- A1-Bijk-1D- A1-Skij-1d->-<iteration>.txt
example:	pdwan-20140708.015835-values-A1-Bijk-1D-8.txt

Note that if predefined range of valid values is not used then there is only one iteration. Single iteration also applies where the user enters arbitrary, valid values for matrix size and block size for each individual .c program and does not use the scripts. (*This was mainly used to validate the results using a 10x10 matrix.*)

RESULTS EVALUATED

A summary file containing processing time for each computation (manual and BLAS) for each selected algorithm is also saved. This is in a format suitable for us with GNUplot.

<timing log file name>	pdwan-<time>-timing-<A1-Sijk-1D- A1-Bijk-1D- A1-Skij-1d->-<iteration>.txt
example:	pdwan-20140708.015835-timing-A1-Bijk-1D-0.dat

I wished to keep each .c program as clean as possible and so all production setup was completed in the script for each assignment. Thus file creation and validation for each iteration was completed before the .c program was even called. Simple validation of the arguments passed to each .c program is also completed.

I also spot-checked the results for simple IJK computation : manual, BLAS and ATLAS. Results obtained are detailed in [Appendix I – Validate Results](#).

GNUPLLOT EXECUTION

I followed the same convention for each .dat file as produced by each .c program, an example follows :

Sample .dat file	# Program running : Al-Bijk-1Dmatrix.c				
	# File name is: pdwan-Al.Bijk-20140628-022426-timing-0.dat				
	#				
	# Computation of Blocked IJK using square bxb block for matrices				
	# A & B storing results in C				
	#				
	#Matrix	Size	Block Size	Time/manual	Time/manual
	#			Simple	Complex
	50	2		1	2
	50	5		2	3
	50	10		2	3
	100	5		3	4
	100	10		4	5
	100	20		5	6
	500	10		5	6
	500	20		6	7
	500	50		10	11
	1000	10		11	12
	1000	50		12	13
	1000	100		13	14
	# using made-up values only for demo purposes				
	16				

Each was then presented in graphical format using GNUplot, comparing times taken for manual and for BLAS/ATLAS computations. A generic GNUplot program was written to output the data to the screen.

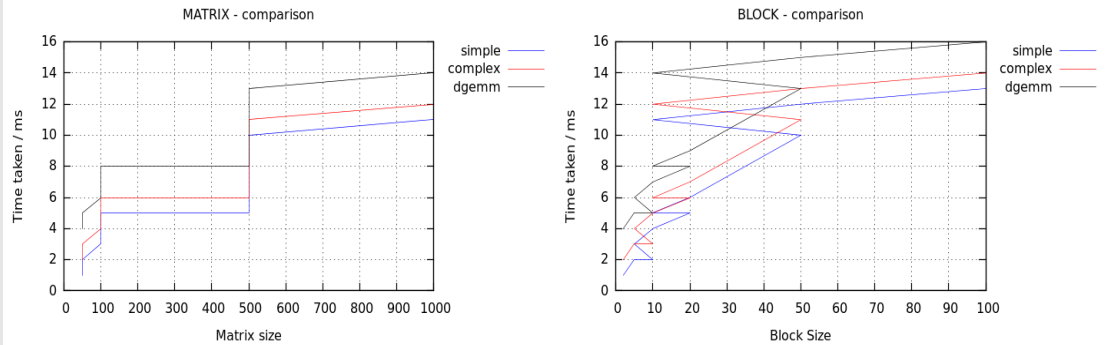
**Sample
GNUplot
program
execution**

```
# To execute, launch GNUpopt and run :
# gnuplot> load <filename.gp>
# making sure that <data file>.dat used is updated as required.

unset log
unset label
set xtic auto
set ytic auto
set size 1,1
set grid
set multiplot
set key outside
#
set title 'MATRIX - comparison'
set ylabel 'Time taken / ms'
set xlabel 'Matrix size'
set size 0.5,0.5
set origin 0,0
plot '<data file>.dat' u 1:3 t 'simple' w l lw 0.5 lc rgb 'blue', \
    '<data file>.dat' u 1:4 t 'complex' w l lw 0.5 lc rgb 'red', \
    '<data file>.dat' u 1:5 t 'dgemm' w l lw 0.5 lc rgb 'black'
#
set title 'BLOCK - comparison'
set ylabel 'Time taken / ms'
set xlabel 'Block Size'
set size 0.5,0.5
set origin 0.5,0
set key outside
plot '<data file>.dat' u 2:3 t 'simple' w l lw 0.5 lc rgb 'blue', \
    '<data file>.dat' u 2:4 t 'complex' w l lw 0.5 lc rgb 'red', \
    '<data file>.dat' u 2:5 t 'dgemm' w l lw 0.5 lc rgb 'black'
#
unset multiplot
pause -1
```

Thankfully for linux (Ubuntu) – I could install and run GNUplot locally.

**Screen shot
of sample
data:**



I included a separate graph for Matrix size and for Block size for each algorithm to improve legibility when comparing results.

Screen shots of each were taken and added to the sections [GNUplot graphs - Straight-forward IJK](#), [GNUplot graphs - Blocked IJK](#) and [GNUplot graphs - Blocked KIJ](#).

SUMMARY RESULTS : PART 1B – BLAS CALLS

Build/plot:	The dependence of the execution time of each program on the matrix size n and the block size b .
Variant :	<i>Multiplication of matrix blocks in the implementation of the Blocked IJK algorithm using BLASS calls.</i>

GNU PLOT GRAPHS

CONCLUSIONS

SUMMARY RESULTS : PART 2A - MANUALLY CALCULATED

Build/plot:	The speedup of the Blocked algorithms over the non-blocked one as a function of the matrix size and the block size.
Variant :	<i>Multiplication of matrix blocks in the implementation of the Blocked IJK algorithm, which is written manually.</i> <i>I also ran the same values for Straight-forward KIJ and for BLAS for comparison of speed for each.</i>

GNU PLOT GRAPHS

CONCLUSIONS

SUMMARY RESULTS : PART 3B ATLAS

Build/plot:	Compare the fastest program with the BLAS/ATLAS routine dgemm implementing the same operation.
Variant :	<i>Comparison with BLAS/ATLAS routine – use ATLAS routine.</i>

GNUPLLOT GRAPHS

CONCLUSIONS

APPENDIX I – VALIDATE RESULTS

Spot check only using 10x10 matrix for random number generation to initialize matrices |A| and |B| and also row values for each.