# Machine Learning - Introduction

Yeganeh Jalalpour

#### Motivation

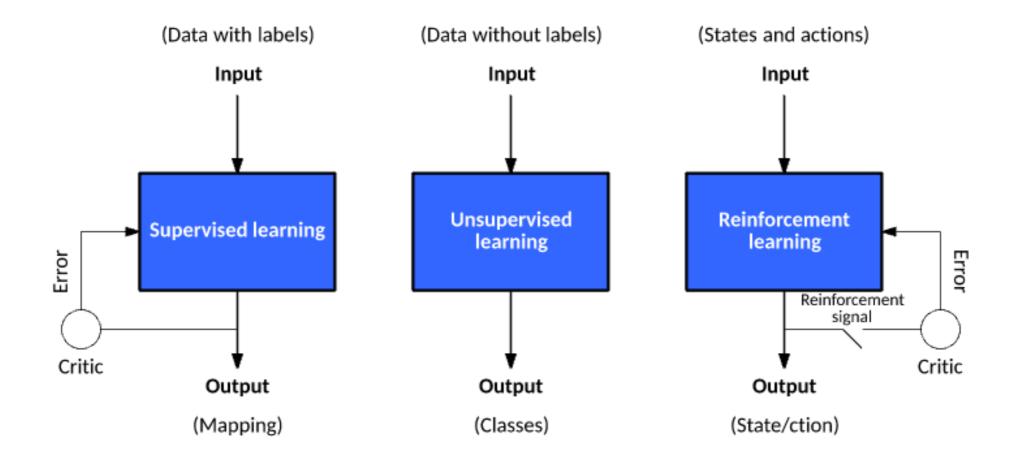
- Al goal: replace human programming with "self-programming" (= predict appropriate behavior based on experience)
- The example: infants
  - language skills
  - motor skills
  - other behaviors
- Usual dichotomy:
  - Algorithmic/heuristic "tricks"
  - Simulate human behavior (infant brain)

## ML and Systems

- Data flow in ML systems
- Data complexity
- ML system evaluation

## Data flow in ML systems

- Supervised Learning
  - Classification
  - Regression
- Unsupervised Learning
  - Clustering
  - Association
- Reinforcement Learning



# Data complexity

- Numerical Data
  - Continuous
  - Discrete
- Ordinal Data
- Categorical Data
- Fancy Data

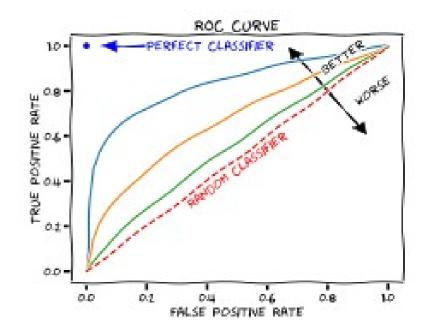
#### ML System Evaluation

- Binary Classifications:
  - True Positive
  - False Positive
  - True Negative
  - False Negative

#### Some Binary Classification Metrics

- Accuracy = correct predictions / all predictions
- Recall = true positives / (true positives + false negatives)
- Precision = true positives / (true positives + false positives)

Receiver Operating Characteristic (ROC) curve



#### More Binary Classification Metrics

Confusion Matrix

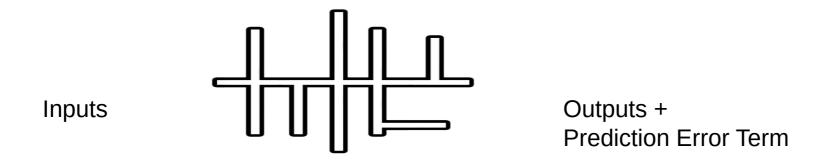
#### **Confusion Matrix**

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	True Positives (TPs)	False Positives (FPs)
Predicted Negative (0)	False Negatives (FNs)	True Negatives (TNs)

• F1 Score

#### More Classification Metrics

Prediction "Loss"



(Image: Wikimedia Commons)

Typically various norms, e.g. L0, L1, L2