Rojobot track for Project 2a
(Roy's Bot, 1/31/09)

START:	@Location(col, row) = 0x40, 0x40	Orientation = 90 (E)
1st TURN:	@Location(col, row) = 0x49, 0x40	New Orientation = 180 (S)
2nd TURN:	@Location(col, row) = 0x49, 0x4A	New Orientation = 225 (SE)
3rd TURN:	@Location(col, row) = 0x46, 0x4D	New Orientation = 270 (W)
4th TURN:	@Location(col, row) = 0x33, 0x4D	New Orientation = 315 (NW)
5th TURN:	@Location(col, row) = 0x2C, 0x46	New Orientation = 0 (N)
6th TURN:	@Location(col, row) = 0x2C, 0x3F	New Orientation = 90 (E)
END	@Location(col, row) = 0x3B, 0x3F	Orientation = 90 (E)

The Bot:
- Should not get lost
- Should not get blocked except at the end