# Paper 102: Programming & Problem solving through C

Lecture-17:Unit-II
Pointers

#### More on Pointers

- Pointers store the address of another variable
- Pointers can be declared as follows
  - int \*p;
  - char \*p;
  - float \*p;
  - double \*p;
- The pointer p can store addresses of integer variable, character variable, float variable or double variable depending on how it was declared.
- Address can be assigned to it as follows
  - p=&a;
- Value of a can be access using \*p (indirection operator)

## void pointers

- Pointers are defined to be a specific data type
- It cannot hold the address of any other type of variable.
- It is incorrect to use

```
int *f;
float a;
f=&a;
```

This restriction can be overcome by using a void pointer

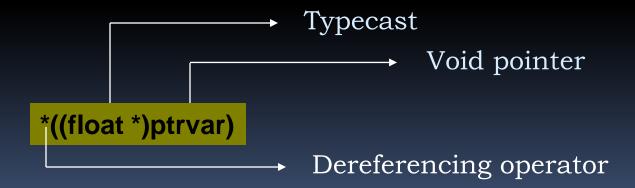
## Cont...void pointers

- A void pointer is a general purpose pointer.
- It can be declared as void \*ptr;
- Pointers declared in this manner can store the address of any type of variables

```
ptr=&intvar;
ptr=&floatvar;
ptr=&doublevar;
ptr=&charvar;
```

### Cont...void pointers

- Pointers to void cannot be directly dereference like other pointer variables by using the indirection operator \*
- Before dereferencing, a pointer to void must be suitably <u>typecast</u> to the required data type



### Example

```
#include <stdio.h>
void main(void)
 void *ptr;
 int a=5;
 float p=3.14;
 ptr=&p;
 printf("Value of Pi is=%f", *((float *)ptr));
 ptr=&a;
 printf("Value of a is=%d", *((int *)ptr));
 getch();
```

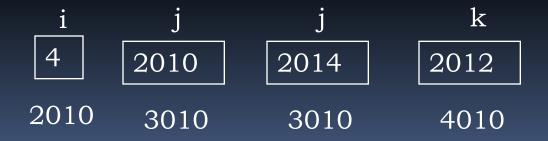
### Near and far pointers

- Pointers that can access only address within the same segment would store only the offset in that segment
  - Near pointers
- Pointers that can store both segment and offset can access addresses of a different segment.
  - Far pointers

Addition of a number to a pointer



Subtraction of a number from a pointer



- Subtraction of a pointer from another
  - Possible only if both pointers point to elements of the same array
  - The result is the number of elements separating the corresponding array elements

```
int a[]=(10,20,30,40,50,60,70);
int *j,*k;
j=&a[1];
k=&a[5];
printf("%d %d",j-k,*j-*k);
```

- Comparison of two pointer variables
  - Possible only if both pointers point to objects of the same data type
  - Usually done testing of equality or inequality
    int a[]=(10,20,30,40,50,60,70);
    int \*j,\*k;
    j=&a[1];
    k=(a+1);
    if (j==k) printf("pointing to same location");
    else printf("not pointing to same location");

- Invalid operations
  - Addition of two pointers
  - Multiplication of a pointer with a constant
  - Division of a pointer with a constant

## Pointers and Arrays

```
//dynamic 1-d array
#include<stdio.h>
void main()
       int *n,size,i;
        clrscr();
        printf("\nHow many elements:");
        scanf("%d",&size);
       n=(int *)malloc(size * sizeof(int));
        for(i=0;i<size;i++)</pre>
        {printf("\n enter a number:");
        scanf("%d",(n+i));
        printf("\n the output is:\n");
        for(i=0;i<size;i++)</pre>
                printf("%d\t",*(n+i));
        getch();
```

## Pointers and Arrays -cont...

```
//an array of pointers
#include<stdio.h>
#define MAXR,10
void inputdata(int *n[MAXR],int r, int c);
void main()
          int *b[MAXR];
          int r,c,i,j;
          clrscr(
          printf("\n how many rows?");
scanf("%d",&r);
printf("\n how many cols?");
          scanf("%d",&c);
          for(i=0:i<r;i+-
          b[i]=(int *) malloc(c * sizeof(int));
printf("\n input data");
          inputdata(b,r,c);
          printf("\n b array\n");
for(i=0;i<r;i++)
                    for(j=0;j< c;j++)
                               printf("%d\t",*(*(b+i) + j));
                    printf("\n");
          getch();
```

# An array of pointers

```
void inputdata(int *n[MAXR],int
r,int c)
{
    int i,j;
    for(i=0;i<r;i++)
    {
        for(j=0;j<c;j++)
        {
            printf("\nenter number:");
            scanf("%d",(*(n+i)+j));
        }
    }
}</pre>
```

#### **Creating a 2-d array Dynamically**

```
#include<stdio.h>
void main()
       int **array1;
       int nrows,ncols,i,j;
       clrscr();
        printf("\n enter the rows:");
       scanf("%d",&nrows);
        printf("\n enter the cols:");
       scanf("%d",&ncols);
// Allocate an array of pointers.
// Then initialize each pointer to a dynamically
// allocated row.
array1 = (int **) malloc( nrows * sizeof(int*));
if( array1 == NULL){
        printf("Out of memory");
for(i = 0; i < nrows; i++){
       array1[i] = (int * )malloc(ncols * sizeof(int));
```

#### **Creating a 2-d array Dynamically**

array1 1410

2010 30		010	4010	
1410 1412		12	1414	
1	2	3	4	5
2010	2012	2014	2016	2018
2	2	1	5	5
3010	3012	3014	3016	3018
4	1	2	3	2
4010	4012	4014	4016	4018

#### //using command line arguments

```
#include<stdio.h>
#include<string.h>
void main(int argc,char *argv[])
{
    int i,j;
    if(argc==1)
        exit();
    printf("number of arguments=%d",argc);
    for(i=0;i<argc;i++)
    {       puts(argv[i]);
            printf("%d",strlen(argv[i]));
        }
}</pre>
```

- 1. argc is the total number of arguments
- 2. \*argv[] is an array of strings, storing the list of arguments including the program name
- 3. To run create an exe file and execute from the dos prompt:

D:\>cmdline argument1 argument2

## Class Assignment

- Create an array to store the marks of a list of students in three subjects. Write a program to find the average of marks of each student, and display the Top Five students based on their average marks. Use Dynamic arrays.
- Write a program to display the Calendar of any Month in a particular Year.