

Char Class

Properties

- MinValue
 - This is a constant and shared property of the Char Class
 - It represents the minimum value a Char variable can have
 - The minimum value = Nothing
 - Thus, the declaration of a Char variable without initialization is set to Nothing

Properties

- MaxValue
 - This is a constant and shared property of the Char Class
 - It represents the maximum value a Char variable can have
 - In VB.NET, since a Char datatype is of 2 bytes = 16 bits
 - The maximum value = ChrW(65535)
 - ChrW() represents a UNICODE character and $2^{16}=65536$, since the first character begins from 0. Then, the range is 0- 65535
 - Thus, a character variable can be set to any of the above range

Methods

- These are shared methods and return a Boolean Datatype.
- True, if they satisfy the condition else False
 1. `IsDigit()`
 2. `IsControl()`
 3. `IsLetter()`
 4. `IsLetterOrDigit()`
 5. `IsLower()`
 6. `IsUpper()`
 7. `IsNumber()`
 8. `IsWhiteSpace()`

Method Call

- To use the above methods:

- Syntax:

`<variable> = Char.IsMethodName(<argument>)`

- It returns a Boolean Datatype
- The argument must be of Char Datatype
- Variable should be Boolean

Conversion Methods

1. ToLower(): Converts a character argument to lower-case and returns a Char Datatype
 2. ToUpper(): Converts a character argument to upper-case and returns a Char Datatype
 3. ToString(): Converts a character argument to String Datatype and thus returns a String datatype
- Syntax:
 <variable>=Char.ToMethodname(<argument>)
 - It returns a Char Datatype
 - The argument must be of Char Datatype

ToString() Method

- In case of this method, we have a variation available:
 - We can make use of toString() method, present in Object Class which converts any datatype to String
 - Syntax:
`<variable>.toString()`

Example

```
Module Module1
```

```
    Sub Main()
```

```
        Dim c As Char = "a"
```

```
        Dim uc, lc As Char
```

```
        Console.WriteLine("Using Char Class = " & Char.ToString(c))
```

```
        Console.WriteLine("Using Object Class " & c.ToString())
```

```
        uc = Char.ToUpper(c)
```

```
        Console.WriteLine("Upper-case:" & uc)
```

```
        lc = Char.ToLower(c)
```

```
        Console.WriteLine("Lower-case:" & lc)
```

```
        Console.ReadKey()
```

```
    End Sub
```

```
End Module
```


Chr() & ChrW()

- Chr() & ChrW() method converts the integer argument to a Char datatype
- Chr() will convert ASCII Code (0-255)
- ChrW() will convert to a wide-character using UNICODE(0-65535)
- Syntax:
 - `<variable_name>=Chr(<argument>)`
 - or, `<variable_name>=ChrW(<argument>)`
 - Here, `<variable_name>` is of Char Datatype
 - `<argument>` is of Integer datatype
 - For Chr() – values can be from 0-255
 - For ChrW() – values can be from 0-65535

Asc()

- Asc() & AscW() method converts the character argument to its equivalent ASCII Code which is an integer datatype
- Asc() will result ASCII Code (0-255)
- AscW() will result to a wide-character code i.e. UNICODE(0-65535)
- Syntax:
 - `<variable_name>=Asc(<argument>)`
 - or, `<variable_name>=AscW(<argument>)`
 - Here, `<variable_name>` is of Integer Datatype
 - `<argument>` is of Char datatype



Module Module1

Sub Main()

Dim c As Char = "A"

Dim d As Integer = 65

Console.WriteLine(ChrW(d))

Console.WriteLine(AscW(c))

Console.WriteLine(Chr(d))

Console.WriteLine(Asc(c))

Console.ReadKey()

End Sub

End Module

OUTPUT:

A

65

A

65