

# Lecture 6

# Statement Format - Assembly language of Intel 8088

[Label:] opcode operand(s) ; comment string

- Label is optional
- Operands are separated by commas in operand field
- Base and index register specifications, as also direct addresses specified as numeric offsets from segment base are enclosed in these parentheses
- Segment override is specified in operand to which it applies

CS : 12H [SI]

# Assembler Directives

- ORG, EQU and END are similar to ORIGIN, EQU and END directives
- Start directive is not supported since ORG has the same function

# Declarations

- Constants and reservation of storage are both achieved in same directive

A	DB	25	;Reserve byte & initialize
B	DW	?	;Reserve word, no initialization
C	DD	6DUP(0)	;6 double words, all 0's

- DB reserves 1 byte
- DQ reserve quad-word bytes (8 bytes)
- DT reserve ten bytes (10 bytes)

# EQU and PURGE

- EQU defines symbolic names to represent values or other symbolic names
- Names so defined can be 'undefined' through a PURGE statement
- Such a name can be reused for other purposes

XYZ	DB	?
ABC	EQU	XYZ ;ABC represents name XYZ
PURGE	ABC	;ABC no longer XYZ
ABC	EQU	25 ; ABC now stands for '25'

# SEGMENT, ENDS and ASSUME – 1/3

- SEGMENT and ENDS directives demarcate the segments in assembly program
- To assemble a symbolic reference, assembler must determine offset of symbol from start of the segment containing it

# SEGMENT, ENDS and ASSUME – 2/3

- Programmer must perform following actions in the assembly program
  - Load a segment register with segment base
  - Let the assembler know which segment register contains the segment base
- Second task is performed using the ASSUME directive

# SEGMENT, ENDS and ASSUME – 3/3

- ASSUME <register> : <segment name>
  - It tells the assembler that it can assume the address of the indicated segment to be present in <register>
- ASSUME <register> : NOTHING
  - This cancels any prior assumptions indicated for <register>



# Example

**SAMPLE\_DATA**

**ARRAY**

**SUM**

**SAMPLE\_DATA**

**SEGMENT**

**DW 100 DUP ?**

**DW 0**

**ENDS**

**SAMPLE\_CODE**

**SEGMENT**

**HERE :**

**ASSUME**

**DS : SAMPLE\_DATA**

**MOV**

**AX, SAMPLE\_DATA**

**MOV**

**DS, AX**

**MOV**

**AX, SUM**

**---**

**SAMPLE\_CODE**

**ENDS**

**END**

# PROC, ENDP, NEAR and FAR – 1/2

- PROC and ENDP delimit the body of the procedure
- NEAR and FAR appearing in the operand field of PROC indicate whether the procedure is to be assembled as a near or far call
- NEAR – the procedure is in the same segment as the call instruction
- FAR – the procedure is in a different segment
- RET must appear in the body of the procedure to return execution control to the calling program

# PROC, ENDP, NEAR and FAR – 2/2

```
SAMPLE_CODE  SEGMENT
CALCULATE    PROC            FAR    ;a FAR procedure
---
RET
CALCULATE    ENDP
SAMPLE_CODE  ENDS

PGM          SEGMENT
---
CALL  CALCULATE    ;a far CALL
---
PGM          ENDS
END
```

# PUBLIC and EXTRN – 1/3

- PUBLIC – A symbolic name declared in one assembly module can be accessible in other modules
- EXTRN – used by a module that wants to use PUBLIC symbolic

**EXTRN                      <symbolic name> : <type>**

- For labels of DC, DS statements, the type can be BYTE, WORD, DWORD, QWORD, and TBYTE
- For labels of instructions, type can be FAR or NEAR

# PUBLIC and EXTRN – 2/3

```
;Module #1:
```

```
                public  Var1, Var2, Proc1
DSEG            segment para public 'data'
Var1            word    ?
Var2            word    ?
DSEG            ends

CSEG            segment para public 'code'
                assume  cs:cseg, ds:dseg
Proc1           proc     near
                mov     ax, Var1
                add     ax, Var2
                mov     Var1, ax
                ret
Proc1           endp
CSEG            ends
                end
```

# PUBLIC and EXTRN – 3/3

```
;Module #2:
extern  Var1:word, Var2:word, Proc1:near
CSEG    segment para public 'code'
        .
        .
        .
        mov     Var1, 2
        mov     Var2, 3
        call    Proc1
        .
        .
        .
CSEG    ends
        end
```

# Kindly go through these...

- OFFSET, TYPE, SIZE and LENGTH
- PTR
- Forward references
- Segment registers
- Cross references