

Files

# Files

- To open a file for reading / writing, we need to know its filename and its file handle
- **Cannot have a file handle without a filename, but can have a filename without a file handle**

# Parts of a filename

- Filename is the actual path and name of a file
- Filename may look like:  
**C:\Documents and Settings\My Pictures\Sunset.jpg**
- When referring to a file handle, filename includes the directory or path to the actual file

# File handles (1/2)

- It is a direct link from a computer program to the file on the disk
- It is used to read and write to a file
- It is created on opening a file
- **Does not begin with \$**
- Could be any combination of alphanumeric characters, upper and lower case
- Typically used **UPPER CASE**

# File handles (2/2)

- Three default file handles
  - STDIN – set to keyboard (default).
  - STDOUT – set to monitor (default).
  - STDERR – set to monitor (default).

# The open function

- Opening files

- Syntax

**open (FILE HANDLE, “filename”);**

# File opening modes (1/2)

- Read mode
  - Read from a file  
`open (INFILE, "<filename");`
- Write mode
  - Write to a new file, destroy existing file  
`open (OUTFILE, ">filename");`
- Append mode
  - Write to a the end of an existing file  
`open (APPFILE, ">>filename");`

# File opening modes (2/2)

- Read and write mode
  - Read and write from existing file  
**open (RW, “+<filename”);**
- Write to a program
  - Send data to a program or command  
**open (PIPEOUT, “| filename”);**
- Read from program
  - Receive data from a program or command  
**open (PIPEIN “filename |”);**



# The close function

- Closing a file handle
- Syntax  
**close (FILEHANDLE);**

# Reading file into array

```
open (INFILE, ">file1.txt") || die "$! Cannot open file";  
@file = <INFILE>;
```

```
print "@file\n\n";  
close (INFILE);
```

# The unlink function

- Deleting a file
- Syntax

`unlink filename;`

`unlink filelist;`

- Example

`unlink file1.txt, file2.txt;`

`unlink <*.txt>;`

- The last unlink function here will delete all files that have a “.txt” extension

# The rename function

- Renaming a file

- Syntax

`rename oldname, newname;`

- Example

`rename file1.txt, newfile1.txt;`

# File test operators (1/2)

- Syntax
  - operator \$filename;
  - operator FILEHANDLE;
- If test is true, operator returns 1; else an empty string
- File existence and size tests
  - -e → file exists
  - -s → non-zero size file
  - -z → zero size file

# File test operators (2/2)

- File type tests
  - -f → plain file
  - -d → directory
  - -l → symbolic link (shortcut) – unix filesystem only
  - -T → text file
  - -B → binary file

# The print function

- Different forms

**print FILEHANDLE list;**      print to FILEHANDLE the data in list

**print FILEHANDLE;**      print contents of \$\_ to FILEHANDLE

**print list;**      print to default selected filehandle the data in list

**print;**      print to STDOUT the contents of \$\_

# String functions (1/5)

- **chomp**
  - Removes only a newline character from the end of the string
  - Usage:- `lvalue = chomp($scalar);`
- **chop**
  - Removes the last character of each element of the input
  - Usage:- `lvalue = chop($scalar);`
- **chr**
  - Translates a number into a character
  - Usage:- `lvalue = chr(number);`



# String functions (2/5)

- **ord**

- Converts ASCII characters into numeric values
- Usage:- **lvalue = ord(exp);**

- **lc**

- Changes all characters in expresion to lowercase
- Usage:- **lvalue = lc(exp);**

- **uc**

- Changes all characters in expresion to uppercase
- Usage:- **lvalue = uc(exp);**

# String functions (3/5)

- **lcfirst**
  - Changes only the first character in expression to lowercase
  - Usage:- **lvalue = lcfirst(exp);**
- **ucfirst**
  - Changes only the first character in expression to uppercase
  - Usage:- **lvalue = ucfirst(exp);**

# String functions (4/5)

- **length**
  - Returns number of characters in a string
  - Usage:- **lvalue = length(exp);**
- **substr**
  - Returns or modifies a substring
  - Usage:- **lvalue = substr(exp, startPos, length);**

# String functions (5/5)

- **s/ (substitute)**
  - Substitute one string for another string
  - Usage:- **\$searchstring =~ s/oldpattern/newpattern/;**
- **tr (translate)**
  - Exchanges each occurrence of characters in the searchstring with its matching characters in the replacement string
  - Usage:- **\$input =~ tr/searchstring/replacement/;**

# Exercises

- Write a program to test the type of file.
- Write a program to display the contents of a file.
- Write a program to rename a file.
- Write a program to copy contents of one file to another.
- Write a program to delete lines in a file that matches a pattern given by user.

- Write a program to read in a list of filenames and then display which of the files are readable, writable, and/or executable, and which ones don't exist.
- Write a program that prompts for an input filename, an output filename, a search pattern, and a replacement string from command line, and replaces all occurrences of the search pattern with the replacement string while copying the input file to the output file.

- Write a program to read in a filename from STDIN, then open that file and display its contents with each line preceded by the filename and a colon. [For example, if fred was read in, and the file *fred* consisted of the three lines aaa, bbb, and ccc, you would see fred: aaa, fred: bbb, and fred: ccc]