

# CS411

## Database Systems

### 05: Relational Schema Design

? Why Do We Learn This?

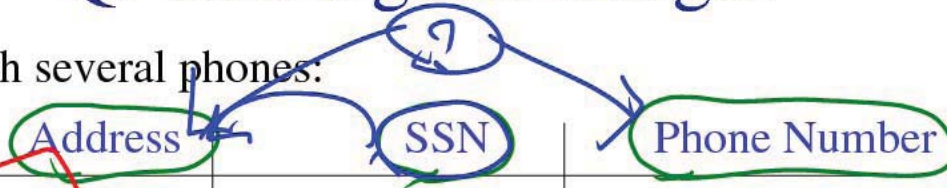
Because we want to do  
good job!

# Motivation

- We have designed ER diagram, and translated it into a relational db schema  $R = \text{set of } R_1, R_2, \dots$
- Now what?
- We can do the following
  - specify all relevant constraints over  $R$
  - implement  $R$  in SQL
  - start using it, making sure the constraints always remain valid
- However,  $R$  may not be well-designed, thus causing us a lot of problems

# Q: This a good design?

Persons with several phones:



**Redundant**

<del>10 Green</del>	<del>W1, Alex</del>	<del>123-321-99</del>	<del>P1</del>	<del>(201) 555-1234</del>
<del>10 Green</del>	<del>W2, Alex</del>	<del>123-321-99</del>	<del>P2</del>	<del>(206) 572-4312</del>
431 Purple	Sally	909-438-44	P3	(908) 464-0028
431 Purple	Sally	909-438-44	P4	(212) 555-4000

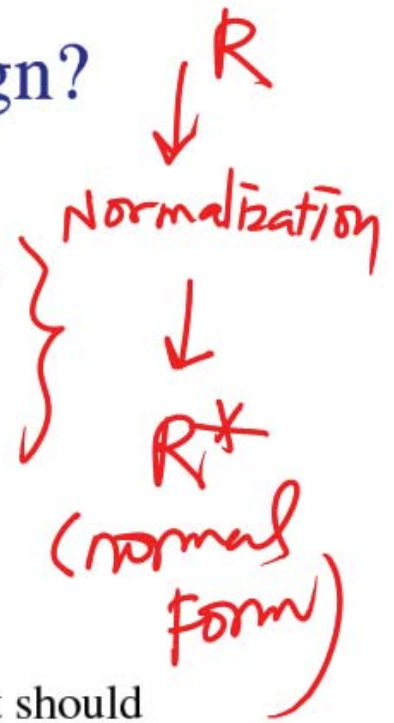
**\* Waste space**  
**\* Update!**  
**\* delete**

# Potential Problems

- Redundancy
- Update anomalies
- Deletion anomalies

# How do We Obtain a Good Design?

- Start with the original db schema  $R$
- Transform it until we get a good design  $R^*$
- Desirable properties for  $R^*$ 
  - must preserve the information of  $R$
  - must have minimal amount of redundancy
  - must be dependency-preserving
    - if  $R$  is associated with a set of constraints  $C$ , then it should be easy to also check  $C$  over  $R^*$
  - (must also give good query performance)



## OK, But ...

- How do we recognize a good design  $R^*$ ?
- How do we transform  $R$  into  $R^*$ ?
- What we need is the “theory” of ...

# Normal Forms

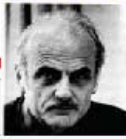
- DB gurus have developed many normal forms
- Most important ones
  - Boyce-Codd, 3rd, and 4th normal forms
- If  $R^*$  is in one of these forms, then  $R^*$  is guaranteed to achieve certain good properties
  - e.g., if  $R^*$  is in Boyce-Codd NF, it is guaranteed to not have certain types of redundancy
- DB gurus have also developed algorithms to transform  $R$  into  $R^*$  that is in some of these normal forms



## Normal Forms (cont.)

- DB gurus have also discussed trade-offs among normal forms
- Thus, all we have to do is
  - learn these forms
  - transform  $R$  into  $R^*$  in one of these forms
  - carefully evaluate the trade-offs
- Many of these normal forms are defined based on various constraints
  - functional dependencies and keys

# Behind the Scene: Know whom we should blame?



Normal form	Defined by	Brief definition
First normal form (1NF)	Two versions: E.F. Codd (1970), C.J. Date (2003) <sup>[12]</sup>	Table faithfully represents a <b>relation</b> and has no "repeating groups"
Second normal form (2NF)	E.F. Codd (1971) <sup>[13]</sup>	No non-prime attribute in the table is <b>functionally dependent</b> on a part (proper subset) of a <b>candidate key</b>
Third normal form (3NF)	E.F. Codd (1971) <sup>[14]</sup> ; see also Carlo Zaniolo's equivalent but differently-expressed definition (1982) <sup>[15]</sup>	Every non-prime attribute is non-transitively dependent on every key of the table
Boyce-Codd normal form (BCNF)	Raymond F. Boyce and E.F. Codd (1974) <sup>[16]</sup>	Every non-trivial <b>functional dependency</b> in the table is a dependency on a <b>superkey</b>
Fourth normal form (4NF)	Ronald Fagin (1977) <sup>[17]</sup>	Every non-trivial <b>multivalued dependency</b> in the table is a dependency on a <b>superkey</b>
Fifth normal form (5NF)	Ronald Fagin (1979) <sup>[18]</sup>	Every non-trivial <b>join dependency</b> in the table is implied by the <b>superkeys</b> of the table
Domain/key normal form (DKNF)	Ronald Fagin (1981) <sup>[19]</sup>	Every constraint on the table is a logical consequence of the table's domain constraints and key constraints
Sixth normal form (6NF)	Chris Date, Hugh Darwen, and Nikos Lorentzos (2002) <sup>[20]</sup>	Table features no non-trivial <b>join dependencies</b> at all (with reference to generalized join operator)

# Our Attack Plan

- Motivation
- Functional dependencies & keys
- Reasoning with FDs and keys
- Desirable properties of schema refinement
- Various normal forms and the trade-offs
  - BCNF, 3rd normal form, 4th normal form, etc.
- Putting all together: how to design DB schema

# Functional Dependencies and Keys

# Better Designs Exist

Break the relation into two:

SSN	Address
<i>Alex</i> 123-321-99	<u>10 Green</u>
<i>Sally</i> 909-438-44	<u>431 Purple</u>

Identify

?

Address X

SSN	Phone Number
123-321-99	(201) 555-1234
123-321-99	(206) 572-4312
909-438-44	(908) 464-0028
909-438-44	(212) 555-4000

<del>A1</del>
<del>A2</del>
A2
A2

# Functional Dependencies

- A form of constraint (hence, part of the schema)
- Finding them is part of the database design
- Used heavily in schema refinement

Definition:

If two tuples agree on the attributes Name Address

<u>Name</u>	<u><math>A_1, A_2, \dots, A_n</math></u>	<u>T<sub>1</sub></u>	<u>Alex</u>	<u>...</u>	<u>-</u>
		<u>T<sub>2</sub></u>	<u>Alex</u>	<u>...</u>	<u>-</u>

then they must also agree on the attributes Address  $B_1, B_2, \dots, B_m$

Formally:  $A_1, A_2, \dots, A_n \longrightarrow B_1, B_2, \dots, B_m$