All-Star Contest

### 2018-2019

### 5. Pretty Print - ACSL Assembly Language

**PROBLEM:** Given a valid ACSL Assembly Language program but with the spacing and line breaks not aligned, format the program using the following rules:

- Each command is on a separate line.
- Each line has up to 3 left-justified columns: The label, opcode, and loc fields. Some lines will not have a **label**. Some lines will not have a **loc**.
- The width of the label and opcode columns is the width of the maximum label or opcode, respectively.
- A single space separates the maximum label or opcode from the next column. Multiple spaces will separate the columns which are not the maximum length; do not use tabs.
- The label and loc fields are case-sensitive; do not change them from what is input. The opcode must be in all capital letters.
- The line ends at the end of the **loc** field, or the end of the **opcode**, for those commands that do not allow loc fields

Here is an example:

Unformatted	Formatted			
A DC 8	A DC 8			
B DC -2 C DC 3	B DC -2			
LOAD B mult C ADD A	C DC 3			
DIV =2	LOAD B			
sub A	MULT C			
end	ADD A			
	DIV =2			
	SUB A			
	END			

**INPUT:** The input for this program will be a set of valid ACSL Assembly Language programs. Each will be preceded by a line with one integer, K, and each program will end with a single blank line, or the end of the input file. The input program may contain both spaces and tabs.

**OUTPUT:** Print the Kth line of the formatted program replacing spaces with a number representing the number of spaces in that part of the line.

#### **SAMPLE INPUT:**

PRINT Alpha

#### **SAMPLE OUTPUT:**

(2 programs only; the Test Data will have 10 input programs) (Output must match exactly) 1. 2MULT1C 5 Α DC 8 B DC -2 C DC 3 LOAD B mult C ADD A DIV B sub A End 2. 7BU4Beta19 Beta19 READ Alpha

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BG Done BU Beta19 Done END

## **TEST DATA**

### **TEST INPUT:**

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Read Num

A DC 1 Start LOAD Num

SUB =1 BE Rslt

Store Num Load A ADD =2

STORE A BU Start

Rslt END

3

Read input 10AD input Top Sub =1 BE done STORE Answer bu Top done

end

10

LOAD value SUB num Bl low equal LoaD value add num bG high low Load value SUB value BE equal high Store ans Print ans end value dc

45 num DC 47

14

LOAD Aval Sub bValue Store Ans bu 1b13 12 LOAD Aval Add bValue Store Ans bu printIt 1b13 load bValue Mult Aval store ans BU 12 done end printIt print ans BU done Aval dc 5 bValue dc 3

4

LOAD aX

DIV Byz store aX Top LOAD aX div

Byz STORE aX LOAD

Sub =2 STORE number BG Top PRINT

number

Ax dc END

31 Byz DC 2 number

DC 10

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```
15
factor DC 2 num DC
288 count
   O Top LOAD num
dc
DIV factor store num
         SUB =1 Store count BE
LOAD count
Part LOAD factor ADD =1 STORE
factor BU Top Part LOAD count print count END
10
start dc 10 part DC 2 stop
DC 5 Start

LOAD start SUB part BG Part
LOAD part MULT stop
BL Stop Part LOAD start
add stop BE Start Stop
LOAD start DIV part store stop PRINT stop END
7
  minimum dc 10000 top read number
load number be stop sub
  minimum bl change stop
print minimum end change
 store minimum bu top
6
CX dc 2 Num Dc
 288 TOP Load Num
div CX Mult CX Store
X Load Num
SUB X BE PART LOAD CX Add
=1 Store CX BU
TOP PART Print CX
Load Num
sub CX be TOP Load Num DIV CX Store Num
bu TOP Stop
     End
```

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CNT dc	10	MAXI	dc						
0 loa	d	=0	store	TOT	'AL Sta	art	read	VAL	load
TOTAL	add	VAI	L sto	ore	TOTAL	load	CNT	sub	=1
store	CN	Γ	load	VAL	sub	MAXI	bu		
Start	Nex	ĸt	load	TOTAL	div	CNT	store		AVG
print	A <sup>7</sup>	/G	bg	Fin	ial	Stop			
end	Fina	al	print	: MAX	II bu		Stop		

**TEST OUTPUT:** (Output must match exactly. Same capitalization; no embedded spaces; etc.):

- 1. Rslt2END
- 2. Top2SUB3=1
- 3. high2STORE1ans
- 4. printIt1PRINT1ans
- 5. Top4LOAD2aX
- 6. Part3LOAD2count
- 7. Part2LOAD2start
- 8. stop4PRINT1minimum
- 9. 5STORE1X
- 10. 6BU4Stop