Lab 1: Basics of Image Processing

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Abstract

Stuff about images and processing them

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1 Contrast Enhancement

This section involved contrast enhancement, and a comparison of various different techniques.

1.1 Gamma Correction

First, a function, Gcorrection.m, was made, to do contrast enhancement through gamma correction. Given a grayscale image, and a value for gamma, the function rescales every pixel to a value between 0 and 1. Each pixel value is then raised to the power of gamma before being cast back to an intiger between 0 and 255. The code is shown below.

```
function [ img_out ] = Gcorrection(img_in, gama)
%Does gamma correction using the equation:
%    new=255*(old/255)^gamma
    img_out=uint8(255*(double(img_in)/255).^gama);
end
```

1.2 Effects of Gamma Correction

The Gorrection function was then used with varying gamma arguments on the same photo to show the effects of gamma being larger than, smaller than, and equal to, unity. When gamma was set to 1, the mean squared error between the original and altered image was computed, to show that when gamma is equal to 1, every value is mapped to itself.

```
%read in the image
pout=imread('Assignment_1_Files/pout.tif');
                                                                       2
figure
%Plot .4 enhanced image and histogram
subplot (2, 3, 1)
imshow (Gcorrection (pout, .4))
title ('\gamma=0.4')
subplot (2, 3, 4)
imhist (Gcorrection (pout, .4))
                                                                       10
%Plot unenhanced image and histogram
                                                                       11
subplot (2, 3, 2)
imshow (Gcorrection (pout, 1))
title(sprintf('\\gamma=1\nMSE_from_original: _\%d',immse(pout,
                                                                       14
    Gcorrection (pout, 1)))
subplot (2,3,5)
                                                                       15
imhist (Gcorrection (pout, 1))
                                                                       16
                                                                       17
%Plot 2.1 enhanced image and histogram
                                                                       18
subplot (2,3,3)
                                                                       19
imshow (Gcorrection (pout, 2.1))
                                                                       20
title ('\gamma=2.1')
                                                                       21
subplot (2, 3, 6)
                                                                       22
imhist (Gcorrection (pout, 2.1))
```

1.3 Histogram Equalization

Finally, Gamma correction was compared to histogram equalization using the photo MoonPhobos.tif. This photo has a bimodal distribution, with a concentration of pixel values near zero, and another near 255.

```
%Read in new photo
moonHobos=imread('Assignment_1_Files/MoonPhobos.tif');
figure
%Plot the enhanced image
\mathbf{subplot}(1,2,1)
imshow (Gcorrection (moonHobos, .3))
title ('\gamma=.3')
\mathbf{subplot}(1,2,2)
imshow (histeq (moonHobos, 256))
title ('HistEQ')
                                                                          10
                                                                          11
figure
%Plot histograms of the enhanced image
                                                                          13
subplot (1,2,1)
                                                                          14
imhist (Gcorrection (moonHobos, .3))
                                                                          15
title ('\gamma=.3')
                                                                          16
\mathbf{subplot}(1,2,2)
                                                                          17
imhist (histeq (moonHobos, 256))
title ('HistEQ')
```

The Georrection function is given an input γ less than 1, greater than 1 and equal to one. As seen in Figure 4, when the $\gamma=0.4<1$ the picture becomes much lighter. Also, the image histogram is shifted to higher values and it's middle and high values are compressed. This results in the picture having higher grey values over a smaller range. When $\gamma=1$ the original image is shown, therefore the image histogram can be used for reference. This is because any value raised to the first power is itself. When $\gamma=2.1<1$ the image pixel values are lower but occupy a slightly larger range than the original image. The original image has most of it's pixel values concentraited in the center, around 127. Gamma correction does not take advantage of the full range of pixel values available in this instance, because it performs a unidirectional shift of the histogram, instead of spreading the concentration at the center.

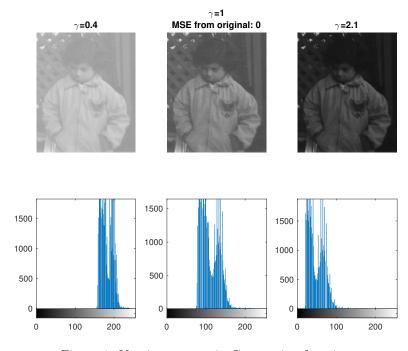


Figure 1: Varying gamma in Georrection function

The Gcorrection function was used to edit moon Phobos.tiff and the best percieved version of the picture was at $\gamma=0.3$. For comparison the MATLAB built in function histed was also used. The results of both can be see in 2. As seen in 3, the Gcorrection actually seemed to spread out the values of historgram better, but by making the pixel values lower, the image became much darker, so some of the details are lost. Whereas histed does a better job of making sure the darker details and lighter details are maintained.

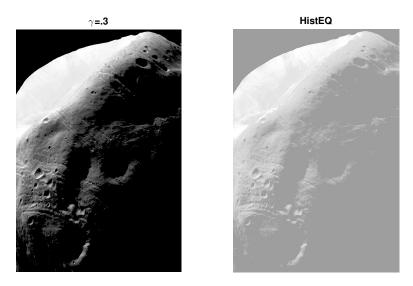


Figure 2: Georrection vs Histeq

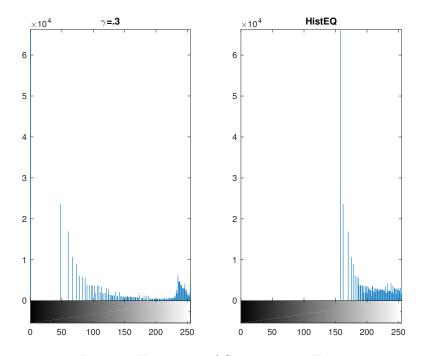


Figure 3: Histograms of Georrection vs Histograms

2 High Frequency Content

This section investigates the effect that high-frequency content has on an image.

2.1 High Boot Filtering

High Boost filtering is a technique that increases high-frequencies. This is achieved by extracting the "sharpness" using a laplacian filter, and adding back to the original image a magnified version of that sharpness. The code to do so is shown below.

2.2 Effect of High Boost Filtering

An image of the moon is filtered using the HBfilt function to better see the surface texture.

```
\label{eq:continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous_continuous
```

2.3 High Boost Filtering to Sharpen an Image

Finally, an out-of-focus image is sharpened using High Boost filtering. Various alpha values were used to find the sharpest image.

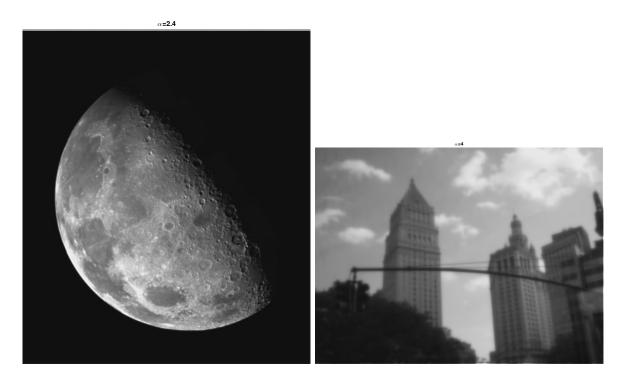


Figure 4: Varying gamma in Georrection function

3 Filtering Noise

3.1 Average and Median Filtering

```
%Read in two noidy images
pep1=imread('Assignment_1_Files/peppersNoise1.tiff');
pep2=imread('Assignment_1_Files/peppersNoise2.tiff');
figure
%Denoise images with a 3x3 median filter
\mathbf{subplot}(4,2,1)
imshow (medfilt 2 (pep 1, [3, 3]))
title(sprintf('peppersNoise1\nMedian_3x3'))
\mathbf{subplot}(4,2,2)
                                                                       10
imshow (medfilt 2 (pep 2, [3, 3]))
                                                                       11
title(sprintf('peppersNoise2\nMedian_3x3'))
%Denoise images with a 5x5 median filter
subplot(4,2,3)
                                                                       15
imshow (medfilt 2 (pep1, [5,5]))
                                                                       16
title ('Median_5x5')
                                                                       17
\mathbf{subplot}(4,2,4)
                                                                       18
imshow(medfilt2(pep2,[5,5]))
                                                                       19
title ('Median_5x5')
                                                                       21
%Denoise images with a 3x3 averaging filter
                                                                       22
\mathbf{subplot}(4,2,5)
                                                                       23
imshow(uint8(filter2(ones(3,3)/9,pep1)))
                                                                       24
title ('Averaging 3x3')
                                                                       25
subplot (4,2,6)
imshow(uint8(filter2(ones(3,3)/9,pep2)))
```

```
title ('Averaging -3x3')
                                                                        28
                                                                        29
%Denoise images with a 5x5 averaging filter
                                                                        30
\mathbf{subplot}(4,2,7)
                                                                        31
imshow(uint8(filter2(ones(5,5)/25,pep1)))
                                                                        32
title ('Averaging 5x5')
                                                                        33
subplot (4,2,8)
                                                                        34
imshow(uint8(filter2(ones(5,5)/25,pep2)))
                                                                        35
title ('Averaging 5x5')
                                                                        36
```

3.2 Edge Detection and Noise

```
\begin{tabular}{ll} \beg
```

peppersNoise1 Median 3x3



Median 5x5



Averaging 3x3



Averaging 5x5



peppersNoise2 Median 3x3



Median 5x5



Averaging 3x3



Averaging 5x5





