

Lab 3: Simple Steganography

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1 Part 1

```
pep=imread('Assingment_3_Files/peppers.tif'); 1
bab=imread('Assingment_3_Files/baboon.tif'); 2
figure 3
subplot(3,3,1) 4
imshow(pep) 5
for i=1:8 6
    subplot(3,3,10-i) 7
    imshow(getBP(pep,i)) 8
end 9
figure 10
subplot(3,3,1) 11
imshow(bab) 12
for i=1:8 13
    subplot(3,3,10-i) 14
    imshow(getBP(bab,i)) 15
end 16
17
18
wmk1=imread('Assingment_3_Files/LSBwmk1.tiff');%2 19
wmk2=imread('Assingment_3_Files/LSBwmk2.tiff');%1 20
wmk3=imread('Assingment_3_Files/LSBwmk3.tiff');%1 21
22
figure 23
subplot(2,3,1); imshow(wmk1); title('Original') 24
subplot(2,3,4); imshow(getBP(wmk1,2)); title('Bit_Plane_2') 25
subplot(2,3,2); imshow(wmk2); title('Original') 26
subplot(2,3,5); imshow(getBP(wmk2,1)); title('Bit_Plane_1') 27
subplot(2,3,3); imshow(wmk3); title('Original') 28
subplot(2,3,6); imshow(getBP(wmk3,1)); title('Bit_Plane_1') 29
30
barb=imread('Assingment_3_Files/Barbara.bmp'); 31
figure 32
imshow(BPstitch(pep,barb,5)) 33
34
type('getBP.m'); 35
type('BPstitch.m'); 36

function [bp] = getBP(img,ind) 1
%UNTITLED3 Summary of this function goes here 2
% Detailed explanation goes here 3
```

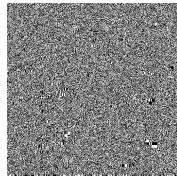
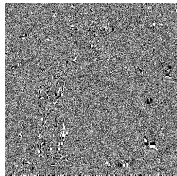
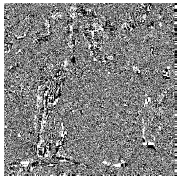
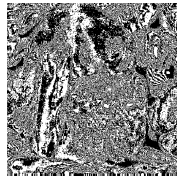
```

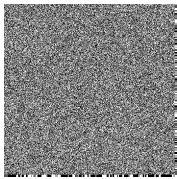
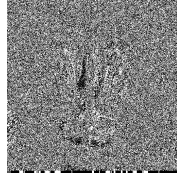
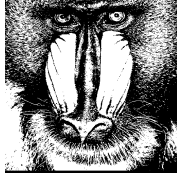
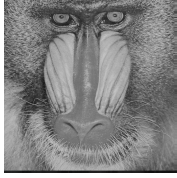
        bp=255*bitget(img,ind);
    end

function [encoded] = BPstitch(img,msg,N)
%UNTITLED5 Summary of this function goes here
% Detailed explanation goes here
encoded=uint8(zeros(size(img)));
for i=(N+1):8
    encoded=encoded+(2^(i-1))*bitget(img,i);
end
if N==1
    encoded=encoded+bitget(msg,8);
else
    for i=1:N
        encoded=encoded+(2^(N-i))*bitget(msg,9-i);
    end
end

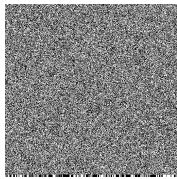
encoded=uint8(encoded);
end

```

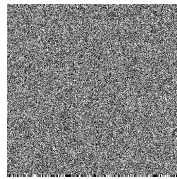




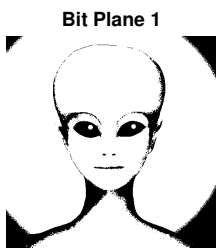
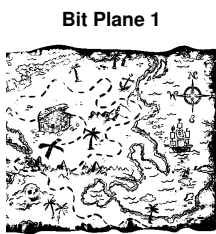
Original

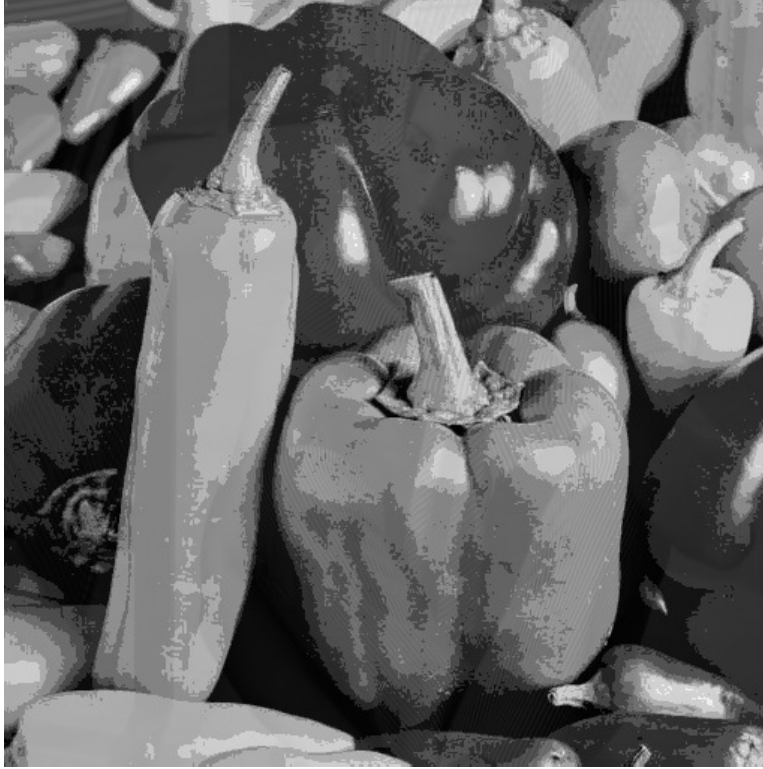


Original



Original





2 Part 2

```

key=256;
wmk=getBP( barb,8) >128;

img1=pep;
[marked1] = YMwatermark( img1,wmk,key );

img2=bab;
[marked2] = YMwatermark( img2,wmk,key );

% see the LSB of marked image
figure
imshow(getBP(marked1,1))
hold on
title( 'Yeung-Mintzer_pepper_--Bit_plane_1' )

figure
imshow(getBP(marked2,1))
hold on
title( 'Yeung-Mintzer_baboon_--Bit_plane_1' )

% get the PSNR
ym_psr_pep=psnr(pep, marked1)
ym_psr_bab=psnr(bab, marked2)

% LSB psnr
lsb_in_pep=BPstitch(pep, barb,1);
lsb_psr_pep=psnr(pep, lsb_in_pep)

```

```

lsb_in_bab=BPstitch(bab,barb,1);
lsb_psnr_bab=psnr(bab, lsb_in_bab)

s crt=imread('Assingment_3_Files/YMwmkedKey435.tiff');
figure
imshow(YMcheck(s crt ,435))

manbearpig1=mod(lsb_in_bab,16)+mod(pep,16)*16;
manbearpig2=mod(marked2,16)+mod(pep,16)*16;
figure
subplot(2,2,1)
imshow(manbearpig1)
subplot(2,2,2)
imshow(manbearpig2)
subplot(2,2,3)
imshow(getBP(manbearpig1,1))
subplot(2,2,4)
imshow(YMcheck(manbearpig2,256))

ym_psr_pep =

    48.2109


ym_psr_bab =

    48.5526


lsb_psnr_pep =

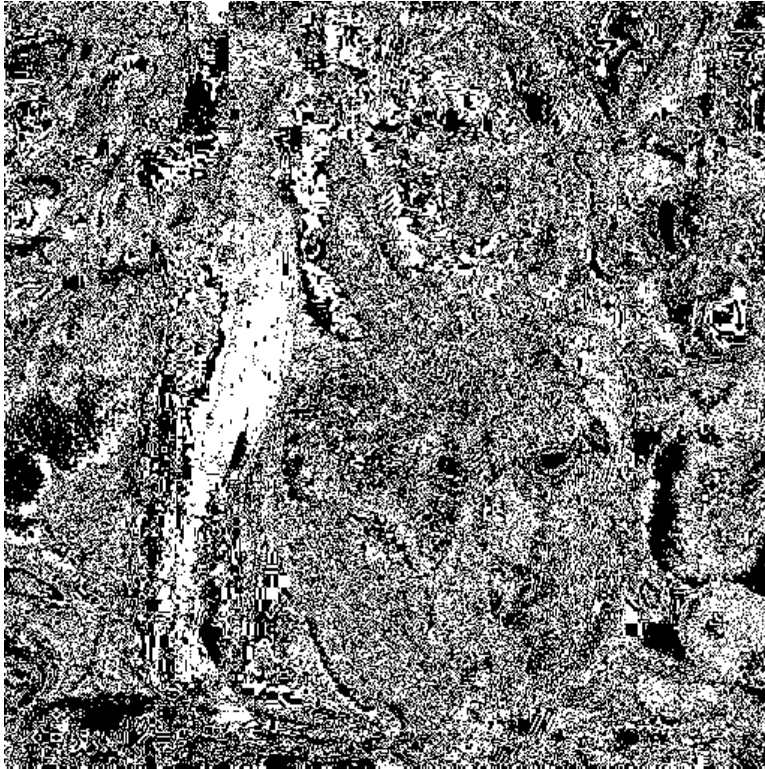
    51.1422


lsb_psnr_bab =

    51.1391

```

Yeung-Mintzer pepper - Bit plane 1



Yeung-Mintzer baboon - Bit plane 1

