

Jeppe Færch

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technical skills

- **Languages**

Programming— C#, C++ .

Scripting— Bash, Python, R, SQL.

Markup— HTML, L^AT_EX, RMarkdown.

- **Client software**

Operating system— Microsoft Windows, Linux (Unix-like).

Desktop applications— Adobe Creative Cloud, Microsoft Office, RStudio, TeXMaker.

- **Multimedia**

Image— Most adept volleying between GIMP and Photoshop, otherwise InDesign, Illustrator.

Video— I use Blender or Premiere Pro for video sequencing. Open Broadcaster Service (OBS) and ShareX for screencasting and basic operations, respectively.

Audio— Audacity for basic audio manipulation.

education

- **BSc in Mathematics-Economics (in progress)**

at the University of Copenhagen (UCPH), August 2020 -

- **HTX in Communication/IT A, Programming B**

at Viden Djurs Game College, August 2017 - June 2020

job experience

- **Kitchen Staff : October 2018 - June 2020.**

Campus Djursland, Region Midtjylland.

service

- **Student Council 2019 - 2020**

at VID Gymnasier Grenaa.

- **Student assistant 2017 - 2020**

various conferences at VID Gymnasier Grenaa / Game College.

github

For more information about my GitHub click on the following link:

<https://github.com/peachypit>