

Jeppe Færch

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technical skills

- **Languages**

Programming— C#, C++ .

Scripting— Bash, Python, R, SQL.

Markup— HTML, \LaTeX , RMarkdown.

- **Client software**

Operating system— Microsoft Windows, Linux (Unix-like).

Desktop applications— Adobe Creative Cloud, Microsoft Office, RStudio, TeXMaker.

- **Multimedia**

Image— Most adept volleying between GIMP and Photoshop, otherwise InDesign, Illustrator.

Video— I use Blender or Premiere Pro for video sequencing. Open Broadcaster Service (OBS) and ShareX for screencasting and basic operations, respectively.

Audio— Audacity for basic audio manipulation. Also familiar with music production software like LMMS.

education

- **BSc in Mathematics-Economics (in progress)**

at the University of Copenhagen (UCPH), August 2020 -

- **HTX in Communication/IT A, Programming B**

at Viden Djurs Game College, August 2017 - June 2020

job experience

- **Kitchen Staff : October 2018 - June 2020.**

Campus Djursland, Region Midtjylland.

voluntary service

- **Student Council 2019 - 2020**

at VID Gymnasier Grenaa.

- **Student assistant and tutoring 2017 - 2020**

various conferences at VID Gymnasier Grenaa / Game College.

github

For more information about my GitHub click on the following link:

<https://github.com/peachypit>