

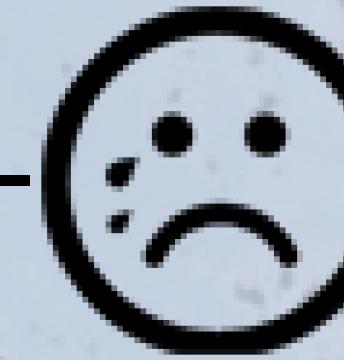


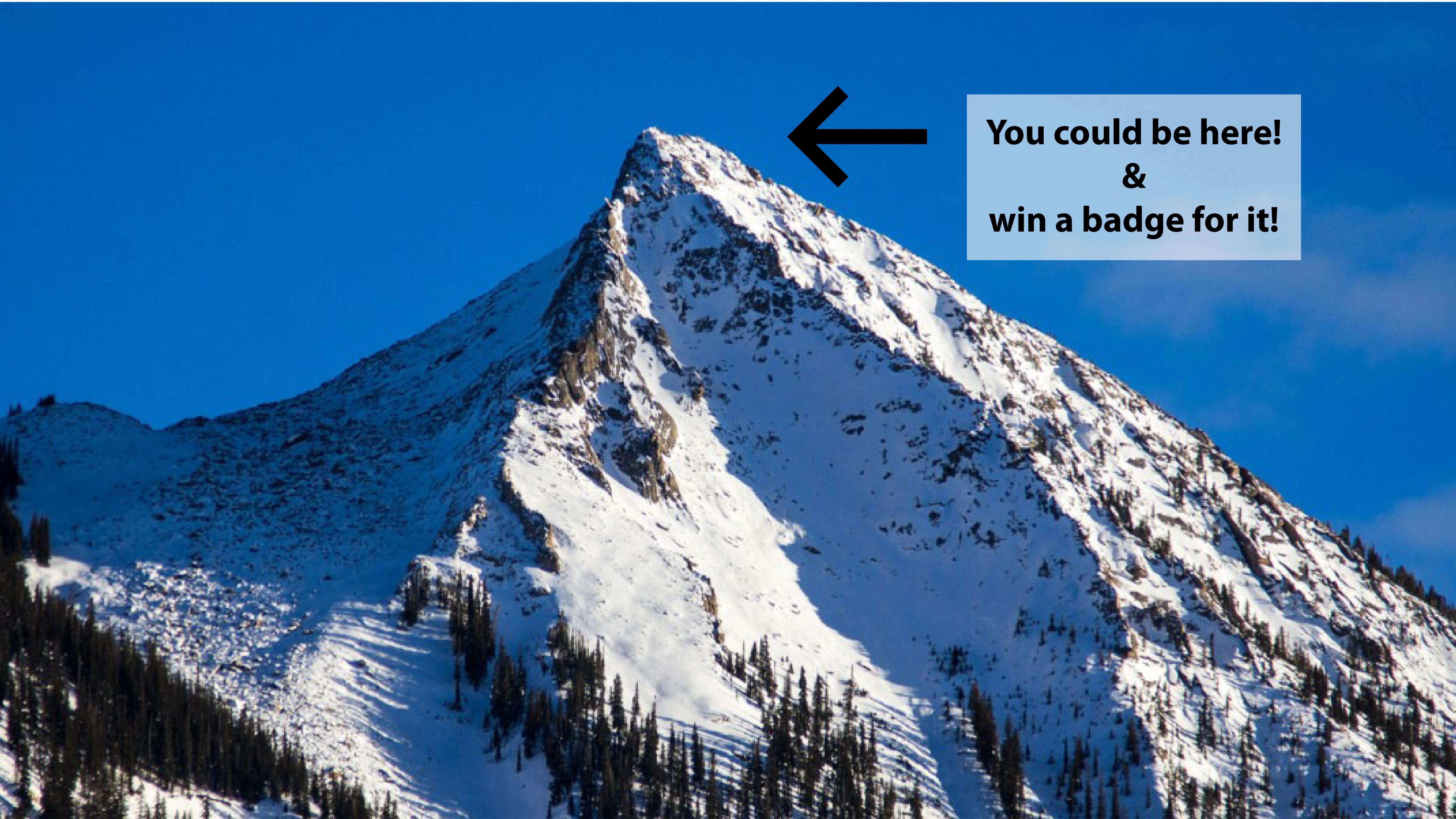
Team #1

John Barela - Back End Developer
Jason Waldrip - IOS Developer

Kelly Shuster - Android Developer
Ryan McDonald - Designer







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&
win a badge for it!**

Front End - IOS

A screenshot of the Xcode IDE. On the left, the project navigation pane shows files like `tracker.rb`, `location_helper.rb`, and `nearest_peak.rb`. The main editor pane contains Ruby code for a `Tracker` class. A central preview window shows an iPhone 5s simulator with a teal background and white text, displaying a message about location services and a "MOTIVATE ME" button. The bottom status bar shows the date and time.

Back End - Ruby

A screenshot of a Mac desktop. At the top, a browser window shows a page with a mountain image and text. Below it, a code editor window displays `badges_controller.rb` from a Ruby on Rails application. The code handles requests for badges and peaks. The bottom of the screen shows the Mac OS X dock with various icons.

Front End - Android

A screenshot of Android Studio. The top navigation bar shows "Android Studio" and the current file is `LeaderBoardActivity.java`. The code editor shows Java code for a `LeaderBoardActivity` class. The bottom of the screen features the Android Device Monitor (DDMS) tool, which includes tabs for "Devices", "logcat", and "ADB logs".

Graphics - Adobe

