

eResponse.09 - Type of Response Delay

Definition

The response delays, if any, of the EMS unit associated with the EMS event.

National Element	Yes	Pertinent Negatives (PN)	No
State Element	Yes	NOT Values	Yes
Version 2 Element	E02_07	Is Nillable	Yes
Usage	Required	Recurrence	1 : M

Associated Performance Measure Initiatives

Airway Cardiac Arrest Pediatric Response STEMI Stroke Trauma

Attributes

NOT Values (NV)

7701001 - Not Applicable

7701003 - Not Recorded

CorrelationID

Data Type: string

minLength: 2

maxLength: 255

Code List

Code	Description
2209001	Crowd
2209003	Directions/Unable to Locate
2209005	Distance
2209007	Diversion (Different Incident)
2209009	HazMat
2209011	None/No Delay
2209013	Other
2209015	Rendezvous Transport Unavailable
2209017	Route Obstruction (e.g., Train)
2209019	Scene Safety (Not Secure for EMS)
2209021	Staff Delay
2209023	Traffic
2209025	Vehicle Crash Involving this Unit
2209027	Vehicle Failure of this Unit
2209029	Weather
2209031	Mechanical Issue-Unit, Equipment, etc.
2209033	Flight Planning
2209035	Out of Service Area Response

Data Element Comment

Rendezvous Transport Unavailable added for situations where there is a wait for an EMS Transport Unit, a Ferry, Air Medical, etc. to return to service.

A response delay is any time delay that occurs from the time the unit is notified by dispatch (eTimes.03) to the time the unit arrived on scene (eTimes.06).

Associated Validation Rules

Rule ID	Level	Message
nemSch_e001	Error	When Type of Response Delay is empty, it should have a Not Value (Not Applicable, Not Recorded, or Not Reporting, if allowed for the element) or a Pertinent Negative (if allowed for the element), or it should be omitted (if the element is optional).
nemSch_e002	Error	When Type of Response Delay has a Not Value (Not Applicable, Not Recorded, or Not Reporting), it should be empty.
nemSch_e009	Warning	When Type of Response Delay has a Not Value, no other value should be recorded.
nemSch_e013	Warning	When Type of Response Delay is "None/No Delay", no other value should be recorded.

