eSituation.02

eSituation.02 - Possible Injury

Definition

Indication whether or not there was an injury.

National Element	Yes	Pertinent Negatives (PN)	No
State Element	Yes	NOT Values	Yes
Version 2 Element	E09_04	Is Nillable	Yes
Usage	Required	Recurrence	1 : 1

Associated Performance Measure Initiatives

Airway   Cardiac Arrest   Pediatric   Response   STEMI   Stroke   Trauma

Attributes

NOT Values (NV)
7701001 - Not Applicable   7701003 - Not Recorded

Code List

Code	Description
9922001	No
9922003	Unknown
9922005	Yes

Data Element Comment

This data element provides documentation to classify the EMS Reason for Encounter as either injury or non-injury related based on mechanism and not on actual injury. eSituation.02 (Possible Injury), eSituation.09 (Primary Symptom), eSituation.07 (Chief Complaint Anatomic Location), and eSituation.08 (Chief Complaint Organ System) are grouped together to form the EMS Reason for Encounter.

Associated Validation Rules

Rule ID	Level	Message
â¦ituation.02	Warning	Possible Injury should be recorded when Type of Service Requested is "911 Response (Scene)" and Incident/Patient Disposition is "Patient Treated, Transported by this EMS Unit".
â¦_eInjury.01	Warning	Cause of Injury should be recorded when Incident/Patient Disposition is "Patient..." and Possible Injury is "Yes".
â¦_eInjury.01	Warning	Cause of Injury should only be recorded when Possible Injury is "Yes".
â¦_eInjury.03	Warning	Trauma Center Criteria should only be recorded when Possible Injury is "Yes".
â¦_eInjury.04	Warning	Vehicular, Pedestrian, or Other Injury Risk Factor should only be recorded when Possible Injury is "Yes".
â¦NvPn_Nil_Nv	Error	When Possible Injury is empty, it should have a Not Value (Not Applicable, Not Recorded, or Not Reporting, if allowed for the element) or a Pertinent Negative (if allowed for the element), or it should be omitted (if the element is optional).
â¦NvPn_Nv_Nil	Error	When Possible Injury has a Not Value (Not Applicable, Not Recorded, or Not Reporting), it should be empty.
â¦ituation.02	Warning	Possible Injury should be "Yes" when a symptom or impression is injury-related.