

Firewall Lab:

Task 1: Using Firewall

We have machine A as 10.0.2.10 and machine B as 10.0.2.7

Prevent A from doing telnet to Machine B.

```
[04/02/20]seed@VM:~$ telnet 10.0.2.7
Trying 10.0.2.7...
Connected to 10.0.2.7.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: seed
Password:
Last login: Thu Apr  2 07:04:55 EDT 2020 from 10.0.2.10 on pts/4
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:     https://landscape.canonical.com
 * Support:        https://ubuntu.com/advantage

1 package can be updated.
0 updates are security updates.
```

We can do the telnet from A to B originally, to prevent A from doing telnet to machine B:

We need to append rules on machine A by dropping the packets from machine A to B:

```
[04/02/20]seed@VM:~$ sudo iptables -A OUTPUT -s 10.0.2.10 -d 10.0.2.7 -p tcp --d
port 23 -j DROP
[04/02/20]seed@VM:~$ telnet 10.0.2.7
Trying 10.0.2.7...
telnet: Unable to connect to remote host: Connection timed out
```

Check the iptables:

```
[04/02/20]seed@VM:~$ sudo iptables -L
Chain INPUT (policy ACCEPT)
target    prot opt source          destination
Chain FORWARD (policy ACCEPT)
target    prot opt source          destination
Chain OUTPUT (policy ACCEPT)
target    prot opt source          destination
DROP      tcp   --  10.0.2.10           10.0.2.7          tcp  dpt:telnet
```

Prevent B from doing telnet to Machine A.

```
[04/02/20]seed@VM:~$ telnet 10.0.2.10
Trying 10.0.2.10...
Connected to 10.0.2.10.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: seed
Password:
Last login: Thu Apr  2 06:50:13 EDT 2020 from 192.168.60.1 on pts/17
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:     https://landscape.canonical.com
 * Support:        https://ubuntu.com/advantage

1 package can be updated.
0 updates are security updates.
```

Originally we could do the telnet from machine B to A:

We do the same:

```
[04/02/20]seed@VM:~$ sudo iptables -A OUTPUT -s 10.0.2.7 -d 10.0.2.10 -p tcp --d
port 23 -j DROP
[04/02/20]seed@VM:~$ telnet 10.0.2.10
Trying 10.0.2.10...
```

Prevent A from visiting an external web site.



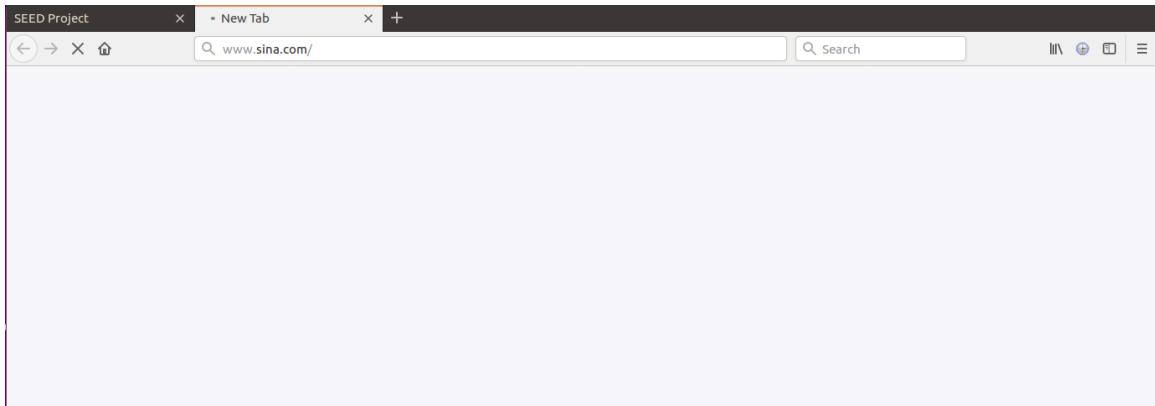
We could browse sina.com. To investigate, we want find the ip of the answer section

```
;; ANSWER SECTION:  
www.sina.com.      60    IN   CNAME  us.sina.com.cn.  
us.sina.com.cn.    60    IN   CNAME  wwwus.sina.com.  
wwwus.sina.com.    60    IN   CNAME  ww1.sinaimg.cn.w.alikunlun.com.  
ww1.sinaimg.cn.w.alikunlun.com. 1 IN  A    47.246.24.228  
ww1.sinaimg.cn.w.alikunlun.com. 1 IN  A    47.246.24.230  
ww1.sinaimg.cn.w.alikunlun.com. 1 IN  A    47.246.24.225  
ww1.sinaimg.cn.w.alikunlun.com. 1 IN  A    47.246.24.227  
ww1.sinaimg.cn.w.alikunlun.com. 1 IN  A    47.246.24.229  
ww1.sinaimg.cn.w.alikunlun.com. 1 IN  A    47.246.24.232  
ww1.sinaimg.cn.w.alikunlun.com. 1 IN  A    47.246.24.226  
ww1.sinaimg.cn.w.alikunlun.com. 1 IN  A    47.246.24.231
```

We do the same by drop the packet from local address to this specific address:

```
[04/02/20]seed@VM:~$ sudo iptables -A OUTPUT -s 10.0.2.7 -d 47.246.24.0/24 -p tc  
p --dport 80 -j DROP  
[04/02/20]seed@VM:~$ █
```

After adding this rule:



We refresh the page, it's unreachable.

Task 2: Implementing a Simple Firewall

Block telnet from A to B

```
{  
    struct iphdr *iph;  
    struct tcphdr *tcp;  
  
    iph = ip_hdr(skb);  
    tcp = (void *)iph+iph->ihl*4;  
  
    if (iph->protocol == IPPROTO_TCP && tcp->dest == htons(23) && iph->daddr == in_aton("10.0.2.7")) {  
        printk(KERN_INFO "Dropping telnet packet to %d.%d.%d.%d\\n",  
            ((unsigned char *)iph->daddr)[0],  
            ((unsigned char *)iph->daddr)[1],  
            ((unsigned char *)iph->daddr)[2],  
            ((unsigned char *)iph->daddr)[3]);  
        return NF_DROP;  
    } else {  
        return NF_ACCEPT;  
    }  
  
}  
  
int setUpFilter(void) {  
    printk(KERN_INFO "Registering a Telnet filter.\\n");  
    telnetFilterHook.hook = telnetFilter;  
    telnetFilterHook.hooknum = NF_INET_LOCAL_OUT;  
    telnetFilterHook(pf = PF_INET;  
    telnetFilterHook.priority = NF_IP_PRI_FIRST;  
  
    // Register the hook.  
    nf_register_hook(&telnetFilterHook);  
    return 0;  
}
```

Set the filter where the destination address is 10.0.2.7, port is 23 and protocol is tcp

```
[04/02/20]seed@VM:~/.../packet_filter$ make  
make -C /lib/modules/4.8.0-36-generic/build M=/home/seed/Desktop/packet_filter modules  
make[1]: Entering directory '/usr/src/linux-headers-4.8.0-36-generic'  
  CC [M]  /home/seed/Desktop/packet_filter/telnetFilter.o  
Building modules, stage 2.  
MODPOST 1 modules  
  CC      /home/seed/Desktop/packet_filter/telnetFilter.mod.o  
  LD [M]  /home/seed/Desktop/packet_filter/telnetFilter.ko  
make[1]: Leaving directory '/usr/src/linux-headers-4.8.0-36-generic'
```

```
[04/02/20]seed@VM:~/.../packet_filter$ ls  
Makefile      Module.symvers  telnetFilter.ko      telnetFilter.mod.o  
modules.order  telnetFilter.c  telnetFilter.mod.c  telnetFilter.o  
[04/02/20]seed@VM:~/.../packet_filter$ sudo insmod telnetFilter.ko  
[04/02/20]seed@VM:~/.../packet_filter$ lsmod | grep telnetFilter  
telnetFilter           16384  0
```

Insert module to the kernel, the we find we cannot telnet 10.0.2.7 anymore

```
[04/02/20]seed@VM:~/.../packet_filter$ telnet 10.0.2.7  
Trying 10.0.2.7...  
telnet: Unable to connect to remote host: Connection timed out
```

We cannot telnet 10.0.2.7 anymore

After we remove this:

```
[04/02/20]seed@VM:~/.../packet_filter$ sudo rmmod telnetFilter  
[04/02/20]seed@VM:~/.../packet_filter$ telnet 10.0.2.7  
Trying 10.0.2.7...  
Connected to 10.0.2.7.  
Escape character is '^]'.  
Ubuntu 16.04.2 LTS  
VM login: ■
```

We can do the telnet

Block telnet from B to A

Similar to last, we do:

```
if (iph->protocol == IPPROTO_TCP && tcph->dest == htons(23) && iph->saddr == in_aton("10.0.2.7")) {
    printk(KERN_INFO "Dropping telnet packet to %d.%d.%d.%d\n",
        ((unsigned char *)&iph->daddr)[0],
        ((unsigned char *)&iph->daddr)[1],
        ((unsigned char *)&iph->daddr)[2],
        ((unsigned char *)&iph->daddr)[3]);
    return NF_DROP;
} else {
    return NF_ACCEPT;
}

int setUpFilter(void) {
    printk(KERN_INFO "Registering a Telnet filter.\n");
    telnetFilterHook.hook = telnetFilter;
    telnetFilterHook.hooknum = NF_INET_LOCAL_IN;
    telnetFilterHook(pf = PF_INET;
    telnetFilterHook.priority = NF_IP_PRI_FIRST;
```

on machine A we drop the packet sent by B that is incoming, we change to saddr is B.

then we make all and insert the module:

```
[04/02/20]seed@VM:~/.../packet_filter$ make all
make -C /lib/modules/4.8.0-36-generic/build M=/home/seed/Desktop/packet_filter modules
make[1]: Entering directory '/usr/src/linux-headers-4.8.0-36-generic'
  CC [M]  /home/seed/Desktop/packet_filter/telnetFilter.o
  Building modules, stage 2.
  MODPOST 1 modules
  CC      /home/seed/Desktop/packet_filter/telnetFilter.mod.o
  LD [M]  /home/seed/Desktop/packet_filter/telnetFilter.ko
make[1]: Leaving directory '/usr/src/linux-headers-4.8.0-36-generic'
[04/02/20]seed@VM:~/.../packet_filter$ sudo insmod telnetFilter.ko
```

Try telnet from B to A

```
[04/02/20]seed@VM:~$ telnet 10.0.2.10
Trying 10.0.2.10...
telnet: Unable to connect to remote host: Connection timed out
[04/02/20]seed@VM:~$
```

After we remove this:

```
[04/02/20]seed@VM:~/.../packet_filter$ sudo rmmod telnetFilter
[04/02/20]seed@VM:~/.../packet_filter$
```

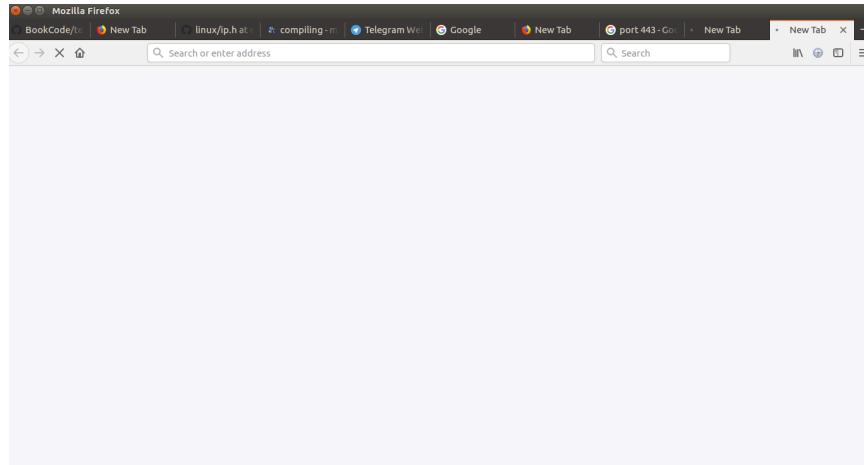
```
[04/02/20]seed@VM:~$ telnet 10.0.2.10
Trying 10.0.2.10...
Connected to 10.0.2.10.
Escape character is '^].
Ubuntu 16.04.2 LTS
VM login:
```

Block external website access from A

```
if (iph->protocol == IPPROTO_TCP && tcph->dest == htons(443) && iph->saddr == in_aton("10.0.2.10")) {
    printk(KERN_INFO "Dropping telnet packet to %d.%d.%d.%d\n",
        ((unsigned char *)&iph->daddr)[0],
        ((unsigned char *)&iph->daddr)[1],
        ((unsigned char *)&iph->daddr)[2],
        ((unsigned char *)&iph->daddr)[3]);
    return NF_DROP;
} else {
    return NF_ACCEPT;
}

int setUpFilter(void) {
    printk(KERN_INFO "Registering a Telnet filter.\n");
    telnetFilterHook.hook = telnetFilter;
    telnetFilterHook.hooknum = NF_INET_LOCAL_OUT;
    telnetFilterHook(pf = PF_INET;
    telnetFilterHook.priority = NF_IP_PRI_FIRST;
```

We do the same make and insert:



As all of the traffic to port 443 has been dropped, no page would be viewed anymore:

Port 443 corresponds to https.

Block ssh from A to B

By default, ssh runs on port 22, so we change the port to 22 and other is the block A to B telnet:

```
if (iph->protocol == IPPROTO_TCP && tcph->dest == htons(22) && iph->daddr == in_aton("10.0.2.7")) {
    printk(KERN_INFO "Dropping telnet packet to %d.%d.%d.%d\n",
        ((unsigned char *)&iph->daddr)[0],
        ((unsigned char *)&iph->daddr)[1],
        ((unsigned char *)&iph->daddr)[2],
        ((unsigned char *)&iph->daddr)[3]);
    return NF_DROP;
} else {
    return NF_ACCEPT;
}

int setUpFilter(void) {
    printk(KERN_INFO "Registering a Telnet filter.\n");
    telnetFilterHook.hook = telnetFilter;
    telnetFilterHook.hooknum = NF_INET_LOCAL_OUT;
    telnetFilterHook(pf = PF_INET;
    telnetFilterHook.priority = NF_IP_PRI_FIRST;
```

```
[04/02/20]seed@VM:~/.../packet_filter$ ssh 10.0.2.7
```

Block ssh from B to A

And vice versa we have

```
if (iph->protocol == IPPROTO_TCP && tcph->dest == htons(22) && iph->saddr == in_aton("10.0.2.7")) {  
    printk(KERN_INFO "Dropping telnet packet to %d.%d.%d.%d\n",  
        ((unsigned char *)&iph->daddr)[0],  
        ((unsigned char *)&iph->daddr)[1],  
        ((unsigned char *)&iph->daddr)[2],  
        ((unsigned char *)&iph->daddr)[3]);  
    return NF_DROP;  
} else {  
    return NF_ACCEPT;  
}  
  
int setUpFilter(void) {  
    printk(KERN_INFO "Registering a Telnet filter.\n");  
    telnetFilterHook.hook = telnetFilter;  
    telnetFilterHook.hooknum = NF_INET_LOCAL_IN;  
    telnetFilterHook(pf = PF_INET;  
    telnetFilterHook.priority = NF_IP_PRI_FIRST;
```

```
[04/02/20]seed@VM:~$ ssh 10.0.2.10
```

Task 3: Evading Egress Filtering

To Block all the outgoing traffic to external telnet servers on machine A

```
[04/02/20]seed@VM:~/.../packet_filter$ sudo iptables -A OUTPUT -p tcp --dport 23 -j DROP
```

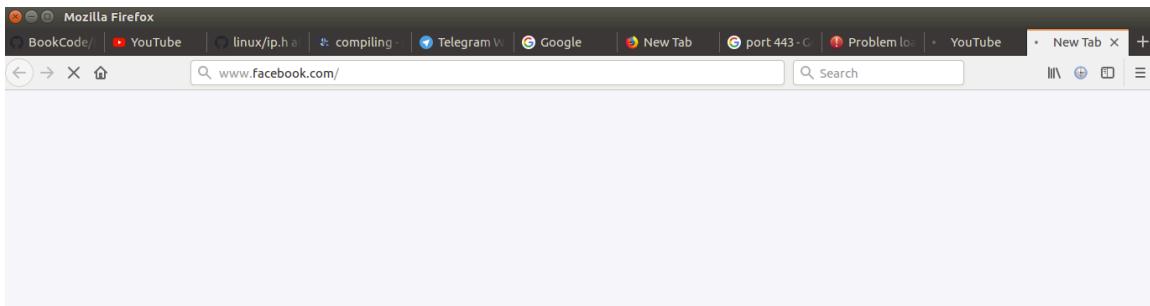
```
[04/02/20]seed@VM:~/.../packet_filter$ telnet 10.0.2.7  
Trying 10.0.2.7...  
^C
```

To Block all the outgoing traffic to www.facebook.com

We first try dig www.facebook.com

```
; <>> DiG 9.10.3-P4-Ubuntu <>> www.facebook.com  
;; global options: +cmd  
;; Got answer:  
;; ->HEADER<- opcode: QUERY, status: NOERROR, id: 54880  
;; flags: qr rd ra; QUERY: 1, ANSWER: 2, AUTHORITY: 0, ADDITIONAL: 1  
  
;; OPT PSEUDOSECTION:  
; EDNS: version: 0, flags:; udp: 4096  
;; QUESTION SECTION:  
;www.facebook.com. IN A  
  
;; ANSWER SECTION:  
www.facebook.com. 3446 IN CNAME star-mini.c10r.facebook.com.  
star-mini.c10r.facebook.com. 21 IN A 157.240.18.35  
  
;; Query time: 9 msec  
;; SERVER: 127.0.1.1#53(127.0.1.1)  
;; WHEN: Thu Apr 02 20:18:45 EDT 2020  
;; MSG SIZE rcvd: 90
```

```
[04/02/20]seed@VM:~/.../packet_filter$ sudo iptables -A OUTPUT -d 157.240.18.35 -p tcp --dport 443 -j DROP
```



Then we cannot browse faceboook.com anymore:

```
[04/02/20]seed@VM:~/.../packet_filter$ sudo iptables -L
Chain INPUT (policy ACCEPT)
target     prot opt source               destination
Chain FORWARD (policy ACCEPT)
target     prot opt source               destination
Chain OUTPUT (policy ACCEPT)
target     prot opt source               destination
DROP      tcp   --  anywhere            anywhere             tcp dpt:telnet
DROP      tcp   --  anywhere            edge-star-mini-shv-02-ort2.facebook.com  tcp dpt:https
[04/02/20]seed@VM:~/.../packet_filter$
```

Telnet to Machine B through the firewall

We have machine C as 10.0.2.15:

```
[04/02/20]seed@VM:~$ telnet 10.0.2.15
Trying 10.0.2.15...
```

With the firewall, we cannot telnet 10.0.2.15, so we try ssh to machine B:

establishes an SSH tunnel between the localhost (port 8000) and machine B (using the default port 22)

```
[04/02/20]seed@VM:~$ ssh -L 8000:10.0.2.15:22 seed@10.0.2.7
The authenticity of host '10.0.2.7 (10.0.2.7)' can't be established.
ECDSA key fingerprint is SHA256:p1zAio6c1bI+8HDp5xa+eKRi561aFDaPE1/xq1eYzCI.
Are you sure you want to continue connecting (yes/no)? yes
Warning: Permanently added '10.0.2.7' (ECDSA) to the list of known hosts.
seed@10.0.2.7's password:
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

1 package can be updated.
0 updates are security updates.

Last login: Thu Apr  2 20:32:48 2020 from 10.0.2.10
[04/02/20]seed@VM:~$ ifconfig
enp0s3      Link encap:Ethernet  HWaddr 08:00:27:12:9b:fe
              inet addr:10.0.2.7  Bcast:10.0.2.255  Mask:255.255.255.0
              inet6 addr: fe80::6dc6:8637:7e4a:d4fd/64 Scope:Link
              UP BROADCAST RUNNING MULTICAST  MTU:1500  Metric:1
```

As now we are now on machine B already, we should be able to telnet 10.0.2.15 directly:

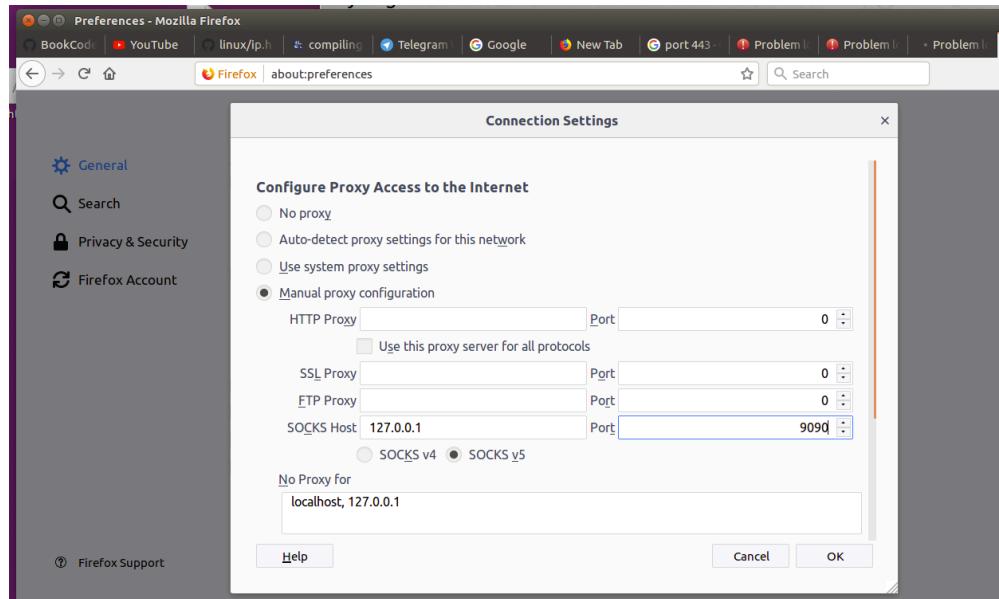
```
[04/02/20]seed@VM:~$ telnet 10.0.2.15
Trying 10.0.2.15...
Connected to 10.0.2.15.
Escape character is '^']'.
Ubuntu 16.04.2 LTS
VM login: seed
Password:
```

On the middle machine, we find that machine keep sending the packet 10.0.2.15 as a station on the tcp protocol. We use ssh to bypass the firewall and telnet to the machine that we want to reach.

70	2020-04-02	21:13:52.7926102...	10.0.2.10	10.0.2.7	SSH	104 Client: Enc
74	2020-04-02	21:13:52.7935844...	10.0.2.7	10.0.2.10	SSH	112 Server: Enc
76	2020-04-02	21:13:52.9386266...	10.0.2.10	10.0.2.7	SSH	104 Client: Enc
80	2020-04-02	21:13:52.9395378...	10.0.2.7	10.0.2.10	SSH	112 Server: Enc
82	2020-04-02	21:13:53.1243310...	10.0.2.10	10.0.2.7	SSH	104 Client: Enc
86	2020-04-02	21:13:53.1252302...	10.0.2.7	10.0.2.10	SSH	112 Server: Enc
88	2020-04-02	21:13:53.6144862...	10.0.2.10	10.0.2.7	SSH	104 Client: Enc
92	2020-04-02	21:13:53.6180528...	10.0.2.7	10.0.2.10	SSH	104 Server: Enc
96	2020-04-02	21:13:53.6255750...	10.0.2.7	10.0.2.10	SSH	200 Server: Enc
99	2020-04-02	21:13:53.6257841...	10.0.2.7	10.0.2.10	SSH	552 Server: Enc
103	2020-04-02	21:13:53.6260076...	10.0.2.7	10.0.2.10	SSH	608 Server: Enc
107	2020-04-02	21:13:53.6262208...	10.0.2.7	10.0.2.10	SSH	496 Server: Enc
112	2020-04-02	21:13:53.6288723...	10.0.2.7	10.0.2.10	SSH	128 Server: Enc
7	2020-04-02	21:13:49.7993404...	10.0.2.7	10.0.2.15	TCP	68 48258 → 23
9	2020-04-02	21:13:49.8000275...	10.0.2.10	10.0.2.7	TCP	68 58002 → 22
13	2020-04-02	21:13:49.9568876...	10.0.2.7	10.0.2.15	TCP	68 48258 → 23
15	2020-04-02	21:13:49.9575660...	10.0.2.10	10.0.2.7	TCP	68 58002 → 22
19	2020-04-02	21:13:50.1717283...	10.0.2.7	10.0.2.15	TCP	68 48258 → 23
21	2020-04-02	21:13:50.1722716...	10.0.2.10	10.0.2.7	TCP	68 58002 → 22
25	2020-04-02	21:13:50.2328600...	10.0.2.7	10.0.2.15	TCP	68 48258 → 23
27	2020-04-02	21:13:50.2333714...	10.0.2.10	10.0.2.7	TCP	68 58002 → 22

Connect to Facebook using SSH Tunnel.

Set proxy



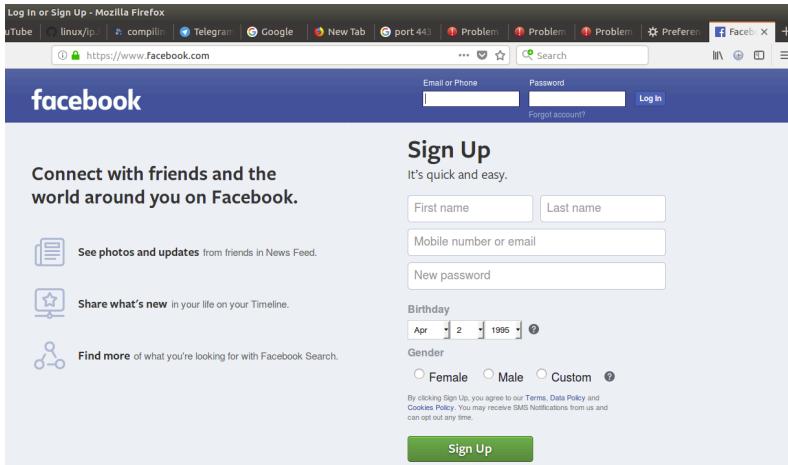
Then run ssh for dynamic port forwarding, we should be able to browse fb:

```
[04/02/20]seed@VM:~$ ssh -D 9090 -C 10.0.2.15
seed@10.0.2.15's password:
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
 * Management:    https://landscape.canonical.com
 * Support:       https://ubuntu.com/advantage

1 package can be updated.
0 updates are security updates.

Last login: Thu Apr  2 21:32:19 2020 from 10.0.2.10
[04/02/20]seed@VM:~$
```



Through wireshark:

The browser would first go to the local proxy, then ssh package is sent through the tunnel to .15, then .15 machine C would connect to the fb server

282 2020-04-02 21:45:11.1894643..	10.0.2.10	10.0.2.15	SSH	136 Client: E...
283 2020-04-02 21:45:11.1897372..	10.0.2.15	10.0.2.10	TCP	68 22 → 5309...
284 2020-04-02 21:45:11.4023992..	127.0.0.1	127.0.0.1	TCP	408 41248 → 9...
285 2020-04-02 21:45:11.4024097..	127.0.0.1	127.0.0.1	TCP	68 9890 → 41...
286 2020-04-02 21:45:11.4025309..	10.0.2.10	10.0.2.15	SSH	448 Client: E...
287 2020-04-02 21:45:11.4029866..	10.0.2.15	10.0.2.10	TCP	68 22 → 5309...
288 2020-04-02 21:45:11.4033972..	127.0.0.1	127.0.0.1	TCP	110 41248 → ...
289 2020-04-02 21:45:11.4034012..	127.0.0.1	127.0.0.1	TCP	68 9890 → 41...
290 2020-04-02 21:45:11.4034518..	10.0.2.10	10.0.2.15	SSH	136 Client: E...
291 2020-04-02 21:45:11.4037815..	10.0.2.15	10.0.2.10	TCP	68 22 → 5309...
292 2020-04-02 21:45:11.7549005..	127.0.0.1	127.0.0.1	TCP	1087 41248 → 9...
293 2020-04-02 21:45:11.7549073..	127.0.0.1	127.0.0.1	TCP	68 9890 → 41...
294 2020-04-02 21:45:11.7552019..	10.0.2.10	10.0.2.15	SSH	1128 Client: E...
295 2020-04-02 21:45:11.7555288..	10.0.2.15	10.0.2.10	TCP	68 22 → 5309...
296 2020-04-02 21:45:11.8038642..	10.0.2.15	10.0.2.10	SSH	1568 Server: E...
297 2020-04-02 21:45:11.8039402..	10.0.2.10	10.0.2.15	TCP	68 53098 → 2...
298 2020-04-02 21:45:11.8046637..	127.0.0.1	127.0.0.1	TCP	1528 9890 → 41...
299 2020-04-02 21:45:11.8458977..	10.0.2.15	10.0.2.10	SSH	488 Server: E...
300 2020-04-02 21:45:11.8458856..	127.0.0.1	127.0.0.1	TCP	68 41248 → ...
301 2020-04-02 21:45:11.8459842..	127.0.0.1	127.0.0.1	TCP	447 9890 → 41...

On machine C, we found:

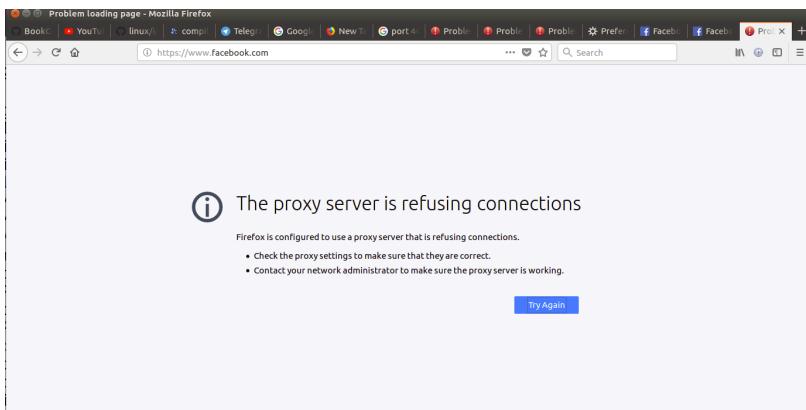
1 2020-04-02 21:49:28.2016565..	::1	::1	UDP	64 54678 → 5...
2 2020-04-02 21:49:34.8344868..	10.0.2.7	224.0.0.251	MDNS	89 Standard ...
3 2020-04-02 21:49:34.9337374..	10.0.2.10	224.0.0.251	MDNS	162 Standard ...
4 2020-04-02 21:49:35.6598351..	fe80::6dc6:8637:7e4..	ff02::fb	MDNS	109 Standard ...
5 2020-04-02 21:49:36.3765686..	fe80::3872:9574:e77..	ff02::fb	MDNS	205 Standard ...
6 2020-04-02 21:49:37.0950423..	10.0.2.10	10.0.2.15	SSH	136 Client: E...
7 2020-04-02 21:49:37.0951772..	10.0.2.15	172.217.8.162	TLSv1.2	102 Application ...
8 2020-04-02 21:49:37.0953493..	10.0.2.10	10.0.2.15	SSH	120 Client: E...
9 2020-04-02 21:49:37.0954408..	10.0.2.15	10.0.2.10	TCP	68 22 → 5309...
10 2020-04-02 21:49:37.0955642..	10.0.2.10	10.0.2.15	SSH	104 Client: E...
11 2020-04-02 21:49:37.0956153..	10.0.2.15	172.217.8.162	TLSv1.2	87 Encrypted...
12 2020-04-02 21:49:37.0957738..	10.0.2.15	172.217.8.162	TCP	56 43148 → 4...
13 2020-04-02 21:49:37.0959232..	172.217.8.162	10.0.2.15	TCP	62 443 → 431...
14 2020-04-02 21:49:37.0959259..	172.217.8.162	10.0.2.15	TCP	62 443 → 431...
15 2020-04-02 21:49:37.1268869..	172.217.8.162	10.0.2.15	TCP	62 443 → 431...
16 2020-04-02 21:49:37.1269052..	10.0.2.15	172.217.8.162	TCP	56 43148 → 4...
17 2020-04-02 21:49:37.1270319..	10.0.2.15	10.0.2.10	SSH	140 Server: E...
18 2020-04-02 21:49:37.1275144..	10.0.2.10	10.0.2.15	TCP	68 53098 → 2...
19 2020-04-02 21:49:37.1275230..	10.0.2.10	10.0.2.15	SSH	104 Client: E...
20 2020-04-02 21:49:37.1707899..	10.0.2.15	10.0.2.10	TCP	68 22 → 5309...
21 2020-04-02 21:49:37.5866851..	10.0.2.10	10.0.2.15	SSH	120 Client: E...
22 2020-04-02 21:49:37.5967110..	10.0.2.15	10.0.2.10	TCP	62 443 → 431...

```
▶ Frame 11: 87 bytes on wire (696 bits), 87 bytes captured (696 bits) on interface
▶ Linux cooked capture
▶ Internet Protocol Version 4, Src: 10.0.2.15, Dst: 172.217.8.162
▶ Transmission Control Protocol, Src Port: 43148, Dst Port: 443, Seq: 3057703229,
▼ Secure Sockets Layer
  ▶ TLSv1.2 Record Layer: Encrypted Alert
```

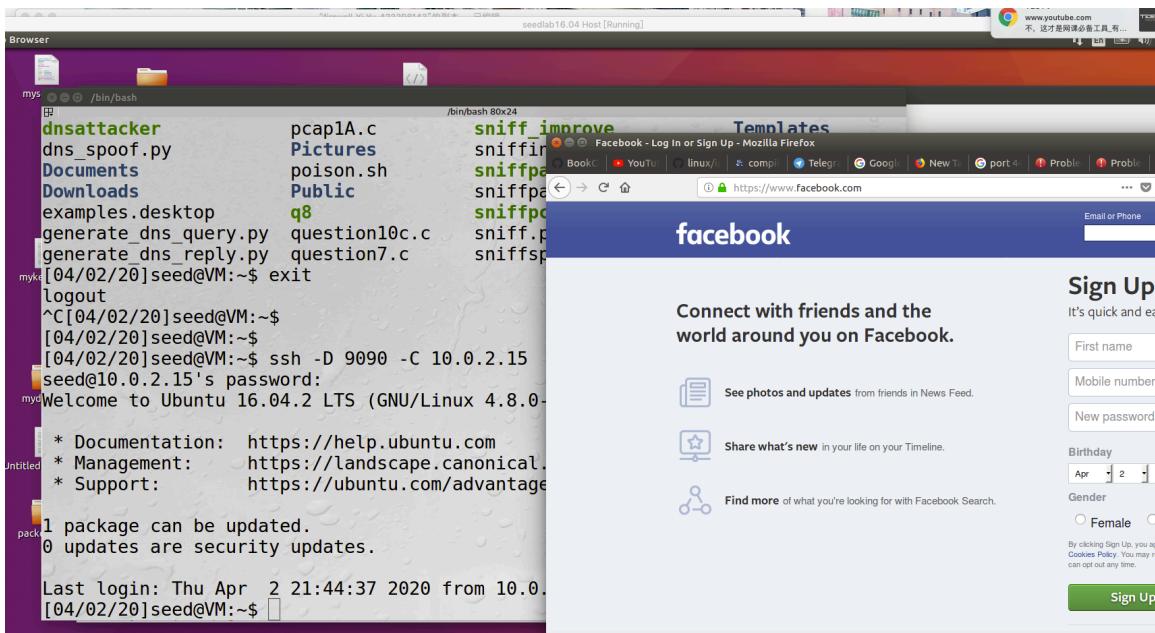
Machine C uses tls to send the application data, all the outbound and inbound data goes to

machine C first.

After we exit the ssh conn,



Reestablish conn, we can log fb again.



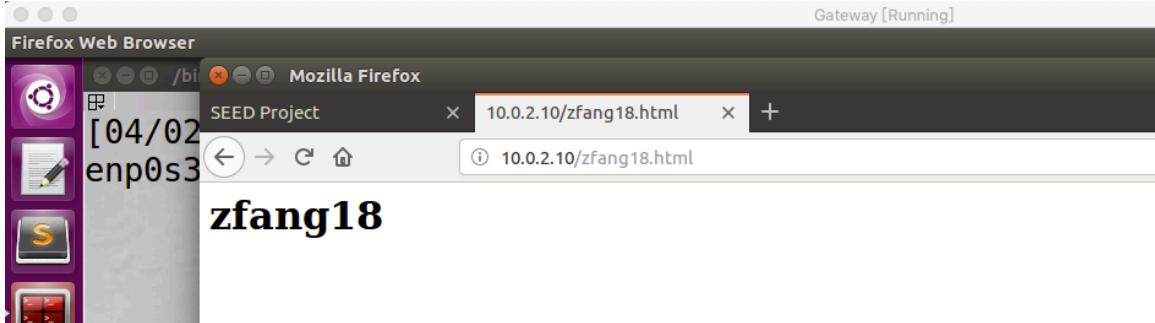
Task 4: Evading Ingress Filtering

On the machine A, we create an html document:

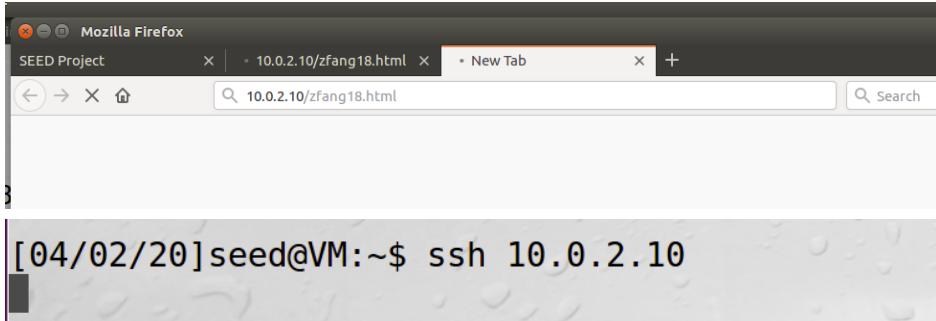


The path is /var/www/html

On machine B we can browse this document:



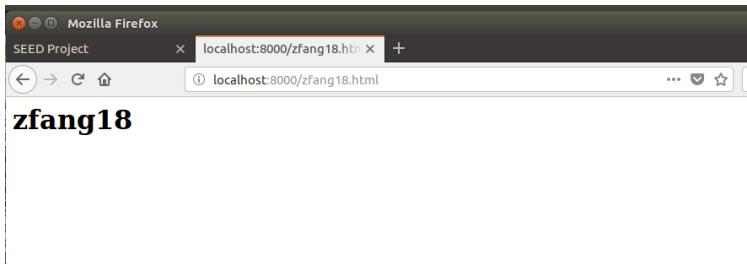
Then we set the rules on A to block ssh port 22 and port 80 for web browsing:



Then on machine A, we should set the reverse SSH tunnel, which means machine A runs the SSH server.

```
[04/02/20]seed@VM:....html$ ssh -R 8000:10.0.2.10:80 10.0.2.7
seed@10.0.2.7's password:
Welcome to Ubuntu 16.04.2 LTS (GNU/Linux 4.8.0-36-generic i686)

 * Documentation:  https://help.ubuntu.com
```



See wireshark:

Time	Date	Source IP	Destination IP	Protocol	Action
65	2020-04-02	22:12:54.3464382...	10.0.2.7	10.0.2.10	SSH
66	2020-04-02	22:12:54.3467971...	127.0.0.1	127.0.0.1	HTTP
67	2020-04-02	22:12:54.3468020...	127.0.0.1	127.0.0.1	TCP
68	2020-04-02	22:12:54.3469567...	10.0.2.10	10.0.2.7	TCP
69	2020-04-02	22:12:54.3469615...	10.0.2.10	10.0.2.7	SSH
70	2020-04-02	22:12:54.3470318...	10.0.2.7	10.0.2.10	SSH
71	2020-04-02	22:12:54.3477662...	10.0.2.10	10.0.2.7	SSH
72	2020-04-02	22:12:54.3478341...	127.0.0.1	127.0.0.1	HTTP
73	2020-04-02	22:12:54.3478372...	127.0.0.1	127.0.0.1	TCP
74	2020-04-02	22:12:54.3907936...	10.0.2.7	10.0.2.10	TCP
75	2020-04-02	22:12:54.4319580...	127.0.0.1	127.0.0.1	HTTP
76	2020-04-02	22:12:54.4320167...	10.0.2.7	10.0.2.10	SSH
77	2020-04-02	22:12:54.4327606...	10.0.2.10	10.0.2.7	SSH
78	2020-04-02	22:12:54.4327748...	10.0.2.7	10.0.2.10	TCP
79	2020-04-02	22:12:54.4328484...	127.0.0.1	127.0.0.1	HTTP
80	2020-04-02	22:12:54.4328546...	127.0.0.1	127.0.0.1	TCP
81	2020-04-02	22:12:59.4360735...	10.0.2.10	10.0.2.7	SSH

Task 5 (SNAT): Use iptables to set up a SNAT. Use Wireshark to prove that your SNAT is working.

On server: we

```
[04/02/20]seed@VM:~$ sudo iptables -t nat -A POSTROUTING -o enp0s3 -j SNAT --to-source 10.0.2.7  
[04/02/20]seed@VM:~$ sudo sysctl net.ipv4.ip_forward=1  
net.ipv4.ip_forward = 1  
[04/02/20]seed@VM:~$ █
```

Then on the internal network machine

```
[04/02/20]seed@VM:~$ ping 10.0.2.10  
PING 10.0.2.10 (10.0.2.10) 56(84) bytes of data.  
64 bytes from 10.0.2.10: icmp_seq=1 ttl=63 time=1.12 ms  
64 bytes from 10.0.2.10: icmp_seq=2 ttl=63 time=1.01 ms  
^C  
--- 10.0.2.10 ping statistics ---  
2 packets transmitted, 2 received, 0% packet loss, time 1002ms  
rtt min/avg/max/mdev = 1.018/1.073/1.128/0.055 ms
```

Check the wireshark

1	2020-04-02 23:18:34.1905111...	192.168.60.5	10.0.2.10	ICMP	100 Echo (pin...
2	2020-04-02 23:18:34.1914769...	10.0.2.10	192.168.60.5	ICMP	100 Echo (pin...
3	2020-04-02 23:18:34.1915466...	::1	::1	UDP	64 53761 → 3...
4	2020-04-02 23:18:35.1918765...	192.168.60.5	10.0.2.10	ICMP	100 Echo (pin...
5	2020-04-02 23:18:35.1935353...	10.0.2.10	192.168.60.5	ICMP	100 Echo (pin...
6	2020-04-02 23:18:36.1940656...	192.168.60.5	10.0.2.10	ICMP	100 Echo (pin...
7	2020-04-02 23:18:36.1960579...	10.0.2.10	192.168.60.5	ICMP	100 Echo (pin...
8	2020-04-02 23:18:36.7297744...	192.168.60.1	224.0.0.251	MDNS	185 Standard ...
9	2020-04-02 23:18:37.1956355...	192.168.60.5	10.0.2.10	ICMP	100 Echo (pin...
10	2020-04-02 23:18:37.1968293...	10.0.2.10	192.168.60.5	ICMP	100 Echo (pin...
11	2020-04-02 23:18:38.1759404...	fe80::2804:b070:162...	ff02::fb	MDNS	205 Standard ...
12	2020-04-02 23:18:38.1973532...	192.168.60.5	10.0.2.10	ICMP	100 Echo (pin...
13	2020-04-02 23:18:38.1983066...	10.0.2.10	192.168.60.5	ICMP	100 Echo (pin...
14	2020-04-02 23:18:39.1982999...	192.168.60.5	10.0.2.10	ICMP	100 Echo (pin...
15	2020-04-02 23:18:39.1993255...	10.0.2.10	192.168.60.5	ICMP	100 Echo (pin...
16	2020-04-02 23:18:40.1992919...	192.168.60.5	10.0.2.10	ICMP	100 Echo (pin...
17	2020-04-02 23:18:40.2003019...	10.0.2.10	192.168.60.5	ICMP	100 Echo (pin...
18	2020-04-02 23:18:41.20008503...	192.168.60.5	10.0.2.10	ICMP	100 Echo (pin...
19	2020-04-02 23:18:41.2018547...	10.0.2.10	192.168.60.5	ICMP	100 Echo (pin...
20	2020-04-02 23:18:42.2027548...	192.168.60.5	10.0.2.10	ICMP	100 Echo (pin...
21	2020-04-02 23:18:42.2037830...	10.0.2.10	192.168.60.5	ICMP	100 Echo (pin...
22	2020-04-02 23:18:42.2040050...	10.0.2.10	192.168.60.5	ICMP	100 Echo (pin...

Task 6 (DNAT): Use iptables to set up a DNAT for port forwarding. Use Wireshark to prove that your DNAT is working.

```
[04/02/20]seed@VM:~$ sudo iptables -t nat -A PREROUTING -p tcp --dport 8000 -j DNAT --to-destination 192.168.60.5:23
```

Source: PcsCompu_17:98:44 (08:00:27:17:98:44)	Protocol: IPv4 (0x0800)	Ternet Protocol Version 4, Src: 10.0.2.10, Dst: 10.0.2.7	ammission Control Protocol, Src Port: 46504, Dst Port: 8000, Seq: 2486946968, Ack: 2973612983, Len: 0
00 04 00 01 00 00 00 00 27 17 98 44 00 00 00 00	'..D....		
45 10 00 34 d5 e7 49 00 48 06 4c bc 0a 00 02 0a	E .4. @.0.L...;		
0a 00 02 b7 05 b8 1f 40 94 3b cc 98 b1 3d bd b7@.7...=..		
80 19 00 ed 18 37 00 00 01 01 00 0a 00 00 89 24 c17...\$.		
00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00			

in the wireshark, the destination port is still 8000.

Task 7 (DNAT): Use iptables to set up a DNAT for load balancing and demonstrate how it works. In my lecture, I didn't get a perfect load balancing. Can you improve my result?

Type this following on machine 10.0.2.7:

```
[04/02/20]seed@VM:~$ sudo iptables -t nat -A PREROUTING -p tcp --dport 8000 -m statistic --mode nth --every 2 --packet 0 -j DNAT --to-destination 192.168.60.5:9001  
[04/02/20]seed@VM:~$ sudo iptables -t nat -A PREROUTING -p tcp --dport 8000 -m statistic --mode nth --every 2 --packet 1 -j DNAT --to-destination 192.168.60.5:9002  
[04/02/20]seed@VM:~$ █
```

On machine 10.0.2.10:

```
[04/02/20]seed@VM:~$ echo "hello" | nc 10.0.2.7 9002
[04/02/20]seed@VM:~$ echo "hello 1" | nc 10.0.2.7 9001
[04/02/20]seed@VM:~$ echo "hello 2" | nc 10.0.2.7 9002
[04/02/20]seed@VM:~$ echo "hello 1" | nc 10.0.2.7 9002
[04/02/20]seed@VM:~$ echo "hello 1" | nc 10.0.2.7 9002
[04/02/20]seed@VM:~$ echo "hello 1" | nc 10.0.2.7 9002
[04/02/20]seed@VM:~$
```

Then:

```
[04/02/20]seed@VM:~$ nc -l -k 9001 /bin/bash 46x22
hello
hello 1
hello 1
hello 1
hello 1
hello 1
hello 1
hello 2
hello 2
hello 2
hello 2
hello 2
hello 2
[04/02/20]seed@VM:~$ nc -lk 9002 /bin/bash 46x22
hello
hello 2
hello 2
hello 2
hello 2
hello 2
hello 2
hello 1
hello 1
hello 1
hello 1
hello 1
hello 1
```

Task 8 (Connection Track): Set up a firewall rule based on connections.

```
[04/02/20]seed@VM:~$ telnet 10.0.2.10
Trying 10.0.2.10...
Connected to 10.0.2.10.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: █
```

```
[04/02/20]seed@VM:~$ sudo iptables -A OUTPUT -p tcp -m conntrack --ctstate ESTABLISHED,RELATED -j ACCEPT  
[04/02/20]seed@VM:~$ sudo iptables -A OUTPUT -p tcp -j REJECT  
[04/02/20]seed@VM:~$
```

Then:

A cannot conn to B, because there is no established or related record, so it will be rejected. However b can still conn A

```
[04/02/20]seed@VM:~$ telnet 10.0.2.10
Trying 10.0.2.10...
telnet: Unable to connect to remote host: Connection refused
[04/02/20]seed@VM:~$ █
```

```
[04/02/20]seed@VM:~$ telnet 10.0.2.7
Trying 10.0.2.7...
Connected to 10.0.2.7.
Escape character is '^]'.
Ubuntu 16.04.2 LTS
VM login: █
```