

pt.tecnico.utilib=forms

FieldBoolean

<<bind>>
Type → Boolean

FieldInteger

<<bind>>
Type → Integer

FieldNone

<<bind>>
Type → void

FieldOption

<<bind>>
Type → String

FieldReal

<<bind>>
Type → Double

FieldString

<<bind>>
Type → String

FormException

<<abstract>>
Type: Class

Field

* -fields

Form

<<bind>>

Do Open Menu

<<bind>>
Receiver → Menu
<<throws>>

CommandException

#_valid <<bind>> T = Receiver

Predicate

T: Class

pt.tecnico.utilib.menus

Receiver: Class

<<abstract>>
#<<final>>.display

Command

* -commands

Menu

-vi

Exception

RuntimeException

Form

pt.tecnico.utilib

Display

Dialog

<<interface>>
AutoCloseable

InteractionDriver

IOException

BufferedReader

Text Interaction

Composite Print Stream

PrintStream

RuntimeEOFException

Methods "equals" and "toString" have been omitted since they are inherited from Object. Getters and setters have also been omitted. Class serial numbers for serialization have also been omitted. Classes Message, MessagePrompt and Properties have also been omitted.

Declaro por minha honra que este diagrama foi realizado apenas pelos elementos do projeto JESS Deciso e assino por isso. Este documento é propriedade da Universidade de Coimbra e não deve ser divulgado sem a sua autorização.

Henrique Duarte
199234


```

<<abstract>> Type: class
Field
- prompt: String
- clear: boolean
# value: Type
+ prompt(): String
+ set(value: Type): void
+ value(): Type
+ clear(): void
# dirty(): void
+ cleared(): boolean
+ isReadOnly(): boolean
+ <<abstract>> parse(in: String): boolean

```

```

Field Boolean
- <<final>> BOOLEAN_WORD_YES: String
- <<final>> BOOLEAN_WORD_NO: String
- <<final>> BOOLEAN_CHAR_YES: char
- <<final>> BOOLEAN_CHAR_NO: char
+ parse(in: String): boolean

```

```

Field Integer
+ parse(in: String): boolean

```

```

Field None
+ parse(in: String): boolean
+ isReadOnly(): boolean

```

```

Field Option
+ parse(m: String): boolean

```

```

Field Real
+ parse(in: String): boolean

```

```

Field String
+ parse(in: String): boolean

```

```

DoOpenMenu
# <<final>> execute(): void

```

```

Form
- title: String
+ title(): String
+ entries(): Collection<Field<?>>
+ field(key: String): Field<?>
- add(key: String, in: Field<?>): void
+ addBooleanField(key: String, label: String): void
+ addStringField(key: String, label: String): void
+ addRealField(key: String, label: String): void
+ addIntegerField(key: String, label: String): void
+ addOptionField(key: String, label: String, options: String...): void
- get(key: String, type: String): Object
+ booleanField(key: String): Boolean
+ stringField(key: String): String
+ optionField(key: String): String
+ realField(key: String): Double
+ integerField(key: String): Integer
+ parse(): Form
+ parse(clear: boolean): Form
+ clear(): void
+ requestInteger(prompt: String): Integer
+ requestReal(prompt: String): Double
+ requestString(prompt: String): String
+ requestOption(prompt: String, options: String...): String

```

Declaro por minha honra que este diagrama foi realizado apenas
 pelos elementos que constituem o grupo do projeto José Lucas - 103232
 Declaro por minha honra que este diagrama foi realizado apenas
 pelos elementos que constituem o grupo do projeto Henrique Dima - 199234


```

<<abstract>> Receiver: class
Command

```

```

- last: boolean

```

```

- title: String

```

```

#<<final>> receiver: Receiver

```

```

+<<final>> title(): String

```

```

+isLast(): boolean

```

```

+isValid(): boolean

```

```

+addBooleanField(key: String, prompt: String): void

```

```

+addRealField(key: String, prompt: String): void

```

```

+addIntegerField(key: String, prompt: String): void

```

```

+addStringField(key: String, prompt: String): void

```

```

+addOptionField(key: String, prompt: String, options: String...): void

```

```

+booleanField(key: String): Boolean

```

```

+realField(key: String): Double

```

```

+integerField(key: String): Integer

```

```

+stringField(key: String): String

```

```

+optionField(key: String): String

```

```

+<<final>> performCommand(): void

```

```

#<<abstract>> execute(): void

```

```

Menu

```

```

- title: String

```

```

+title(): String

```

```

+size(): int

```

```

+entry(n: int): Command?

```

```

+entries(): Command?[]

```

```

+open(): void

```

```

<<interface>>
InteractionDriver

```

```

+open(menu: Menu): void

```

```

+fill(form: Form): void

```

```

+render(title: String, text: String): void

```

```

+close(): void

```

```

Dialog

```

```

-<<final>> ACTION_CHANNEL: String

```

```

-<<final>> CHANNEL_NEW_SWING: String

```

```

-<<final>> CHANNEL_SWING: String

```

```

-<<final>> CHANNEL_TEXT: String

```

```

+open(menu: Menu): void

```

```

+fill(form: Form): void

```

```

+render(title: String, text: String): void

```

```

+close(): void

```

```

CompositePrintStream

```

```

- error: boolean

```

```

<<final>> add(ps: PrintStream): void

```

```

TextInteraction

```

```

- writeInput: boolean

```

```

+close(): void

```

```

+open(menu: Menu): void

```

```

+fill(form: Form): void

```

```

+render(title: String, text: String): void

```

```

-<<final>> readString(prompt: String): String

```

```

-<<final>> readInteger(prompt: String): int

```

```

Display

```

```

- title: String

```

```

- text: String Builder

```

```

+add(toAdd: Object): Display

```

```

+addAllItems(items: Collection?): Display

```

```

+addLine(toAdd: Object): Display

```

```

+addNewLine(toAdd: Object, force: boolean): Display

```

```

+display(): void

```

```

+popup(toPop: Object): void

```

```

+popup(toPop: Collection?): void

```

```

+clear(): void

```

Declaro por minha honra que este diagrama
foi realizado apenas pelos elementos que
constituem o grupo de projeto Isoladora 103252

Declaro por minha honra que este diagrama foi
realizado apenas pelos elementos que
constituem o grupo de projeto Henrique Duarte 191234