

Automated Reasoning

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Many slides based on material from Scott Sanner

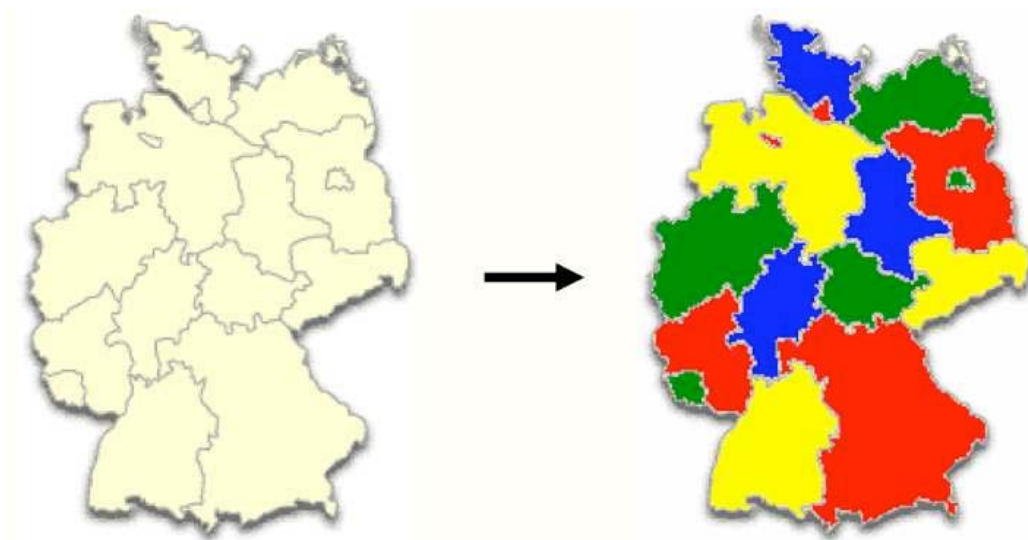
Schedule

- Introduction to Logic (John Slaney)
 - Starting week of March 3
- **Automated Reasoning (Peter Baumgartner)**
 - **Starting week of March 17**
- SAT solving (Anbulagan)
 - Starting week of March 31
- Knowledge Compilation (Jinbo Huang)
 - Starting week of April 28
- Temporal Logic (Michael Norrish)
 - Starting week of May 12
- Higher-Order Logic (Jeremy Dawson)
 - Starting week of May 26

- ... vs. **calculation**:
 - Problem: $2^2 = ?$ $3^2 = ?$ $4^2 = ?$
 - "Easy", often polynomial
- ... vs. **constraint solving**:
 - Problem spec: $x^2 = a$ where $x \in [1 .. b]$
 - Problem instance: fix parameter values a and b: $a = 16, b = 10$
 - Find satisfying values then for variable x (from finite domain)
 - "Difficult", often exponential (NP-complete problems)
- ... is, among others, about (first-order logic) **theorem proving**:
 - Problem: $\exists x (x^2 = a \wedge x \in [1 .. b])$
 - Is it satisfiable? valid?
 - "Very difficult" (often undecidable)

Logical Analysis of Systems

Logical Analysis Example: Three-Coloring Problem



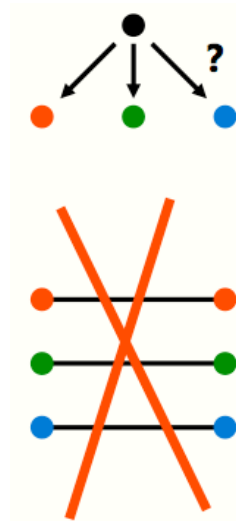
Problem: Given a map
Can it be colored with only three colors?

Three-Coloring Problem - Graph Theory Abstraction

Problem Instance



Problem Specification



Three-Coloring Problem - Formalization

- **Every node has at least one color**

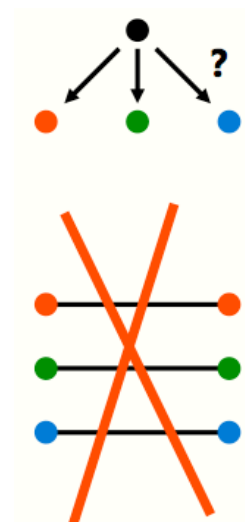
$$\forall N (\text{red}(N) \vee \text{green}(N) \vee \text{blue}(N))$$

- **Every node has at most one color**

$$\begin{aligned} \forall N ((\text{red}(N) \rightarrow \neg \text{green}(N)) \wedge \\ (\text{red}(N) \rightarrow \neg \text{blue}(N)) \wedge \\ (\text{blue}(N) \rightarrow \neg \text{green}(N))) \end{aligned}$$

- **Adjacent nodes have different color**

$$\begin{aligned} \forall M, N (\text{edge}(M, N) \rightarrow (\neg(\text{red}(M) \wedge \text{red}(N)) \wedge \\ \neg(\text{green}(M) \wedge \text{green}(N)) \wedge \\ \neg(\text{blue}(M) \wedge \text{blue}(N)))) \end{aligned}$$



Three-Coloring Problem - Solving Problem Instances ...

- ... with a **constraint solver**
 - Let constraint solver find values for variables such that spec is satisfied.
 - Variables: colors of nodes in the graph
 - Values: red, green or blue
- ... with a **first-order logic theorem prover**
 - Let the theorem prover prove that the three-colouring formula (see previous slide) + specific graph (as a formula) is satisfiable
- To solve problem instances, a constraint solver is usually much more efficient than a first-order theorem prover (e.g. use a propositional SAT solver)
 - Theorem provers are not even guaranteed to terminate on such problems!

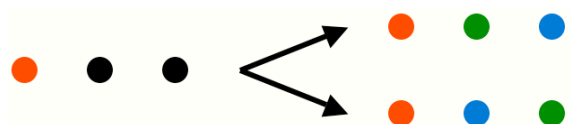
What is the role of theorem proving then?

Three-Coloring Problem: The Role of Theorem Proving

- Functional Dependencies
 - The blue coloring functionally depends on the red and green coloring



- The blue coloring does not functionally depend on the red coloring



- Theorem proving tasks: are the following valid (expressed as formulas)?
 - The blue coloring functionally depends on the red and green coloring
 - The blue coloring functionally depends on the red coloring
- (Learning about functional dep. might be instructive for modeller and solver)
- These are "proper" theorem proving tasks: analysis wrt **all** instances
- Demo now, files can be downloaded from my web page

- **AR systems functionality**
 - **Input:** a set of formulas in a specific **logical language**
 - **Run:** analyze these formulas by **logical inference** for a specific **task**
 - **Output:** the result of the analysis (proof, counterexample, solution...)
- **Rationale** - deduction: the "ultimate declarative paradigm"
 - Formulas describe possible worlds
 - Draw conclusions by (sound) logical inference
 - Learn something about the "real world"
- **Logical language and semantics**
 - Propositional, first-order, higher-order, modal, description logic, ...
 - monotonic/non-monotonic, probabilistic, resource-bounded, ...
- **Logical Inference and task**
 - Calculus (Resolution, ...) -> Proof procedure -> Implementation
 - Prove theorem, disprove conjecture, plausible explanation, find a model,...

History

- **Pre-computer era**
 - Early: Aristotle, Leibniz
 - 19th century: Boole, DeMorgan, Peano, Cantor and others
 - 20th century: Hilbert, Skolem, Herbrand, Gödel, Gentzen, Church
- **Computer era** (among many others)
 - 1960s Calculi
 - Davis-Putnam-Logemann-Loveland (DPLL), Resolution, Model Elimination
 - 1970s Logic programming
 - Prolog
 - 1980s Knowledge representation
 - Description Logics
 - 1990s Modern theory of resolution
 - 2000s (Serious) applications

- **Proofs of Mathematical Conjectures**
 - Graph theory: Four color theorem
 - Boolean algebra: Robbins conjecture
- **Verification**
 - Hardware: arithmetic units correctness
 - Software: functional correctness, safety properties, static checking
- **Query Answering**
 - Build domain-specific knowledge bases, use theorem proving to answer queries
- **Key to Success**
 - Chose your logic and calculus carefully (e.g. avoid undecidable logic if possible)
 - Need domain-specific optimizations (e.g. avoid successor-arithmetic)
 - Domain-independent optimization (e.g. "subsumption", good data structures)
- **Next:** preview of some logics and calculi

Example of Propositional Logic Sequent Proof

- **Given:**
 - **Axioms:**
None
 - **Conjecture:**
 $A \vee \neg A$?

- **Inference:**
 - Gentzen
Sequent
Calculus

• Direct Proof:

(I)	$A \mid - A$
$(\neg R)$	$\mid - \neg A, A$
$(\vee R2)$	$\mid - A \vee \neg A, A$
(PR)	$\mid - A, A \vee \neg A$
$(\vee R1)$	$\mid - A \vee \neg A, A \vee \neg A$
(CR)	$\mid - A \vee \neg A$

- **Problem:**
 - the Sequent Calculus is deduction-complete - it can derive **every** tautology
 - Calculi for ATP used nowadays are only refutation-complete (they can only derive a contradiction for a given theorem)

Example of First-order Logic Resolution Proof

- **Given:**

- **Axioms:**

$\forall x \text{ Man}(x) \Rightarrow \text{Mortal}(x)$

$\text{Man}(\text{Socrates})$

- **Conjecture:**

$\exists y \text{ Mortal}(y) ?$

- **Inference:**

Resolution calculus

CNF:

$\neg \text{Man}(x) \vee \text{Mortal}(x)$

$\text{Man}(\text{Socrates})$

$\neg \text{Mortal}(y)$ (Neg. conj.)

Proof:

1. $\neg \text{Mortal}(y)$ (Neg. conj.)

2. $\neg \text{Man}(x) \vee \text{Mortal}(x)$ (Given)

3. $\text{Man}(\text{Socrates})$ (Given)

4. $\text{Mortal}(\text{Socrates})$ (Res. 2,3)

5. \perp (Res. 1,4)

Contradiction \Rightarrow Conj. is true

Example of Description Logic Tableaux Proof

- **Given:**

- **Axioms:**

None

- **Conjecture:**

$\exists \text{ Child}.\neg \text{Male} \Rightarrow$

$\neg \forall \text{ Child}.\text{Male} ?$

- **Inference:**

Tableaux

Proof:

Check unsatisfiability of

$\exists \text{ Child}.\neg \text{Male} \sqcap \forall \text{ Child}.\text{Male}$

$x: \exists \text{ Child}.\neg \text{Male} \sqcap \forall \text{ Child}.\text{Male}$

$x: \forall \text{ Child}.\text{Male}$ (\sqcap -rule)

$x: \exists \text{ Child}.\neg \text{Male}$ (\sqcap -rule)

$x: \text{Child } y$ (\exists -rule)

$y: \neg \text{Male}$ (\exists -rule)

$y: \text{Male}$ (\forall -rule)

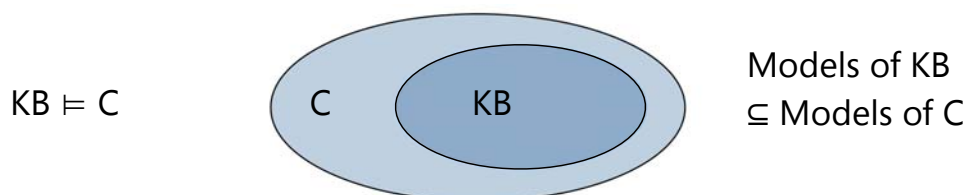
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Contradiction \Rightarrow Conj. is true

- **For each calculus one has to specify:**
 - Syntax and semantics of its logic
 - Foundational axioms (if any)
 - Inference rules
 - How to combine inference rules applications into derivations
- **Derivability and Entailment**
 - Let KB be the conjunction of axioms
 - Let F be a formula (possibly a conjecture)
 - We say $KB \vdash F$ (read: KB derives F)
if F can be derived from KB through rules of inference
 - We say $KB \models F$ (read: KB entails F, or KB models F)
if (model-theoretic) semantics hold that F is true whenever KB is true

Model-Theoretic Semantics

- **Model-theoretic semantics for (propositional) logics**
 - An interpretation is a truth assignment to atomic elements of a KB:
 $I \langle C, D \rangle \in \{ \langle F, F \rangle, \langle F, T \rangle, \langle T, F \rangle, \langle T, T \rangle \}$
 - A model of a formula is an interpretation where it is true:
 $I \langle C, D \rangle = \langle F, T \rangle$ models $C \vee D$, $C \Rightarrow D$, but not $C \wedge D$
 - Two important properties of a formula C w.r.t. axioms of KB:
 - Entailment, written as $KB \models C$: C is true in all models of KB
 - Consistency: C is true in ≥ 1 model of KB
- **Think of truth in a set-theoretic manner**



- Important properties of calculi:
 - Soundness: If $KB \vdash C$ then $KB \models C$
 - Completeness: If $KB \models C$ then $KB \vdash C$
 - Refutational completeness: $KB \cup \{ \neg C \} \vdash \perp$
 - Termination: halts on any KB and C after finite time
- These properties may be incompatible, depending on the logic
 - **Decidable logics:** all three
 - Example: propositional logic
 - **Semi-decidable logics:** can have sound and (refutationally) complete calculus
 - Thus terminates if $KB \models C$. Example: first-order logic
 - **Non-r.e. logics:** can't have sound and (refutationally) complete calculus
 - Example: second-order logic

Propositional Logic Syntax

- Propositional variables: p, rain, sunny
- Connectives: $\Rightarrow \Leftrightarrow \neg \wedge \vee$
- Inductive definition of well-formed formula (wff):
 - Base: All propositional vars are wffs
 - Inductive 1: If A is a wff then $\neg A$ is a wff
 - Inductive 2: If A and B are wffs then $A \wedge B, A \vee B, A \Rightarrow B, A \Leftrightarrow B$ are wffs
- Examples:
 - rain, $\text{rain} \Rightarrow \neg \text{sunny}$
 - $(\text{rain} \Rightarrow \neg \text{sunny}) \Leftrightarrow (\text{sunny} \Rightarrow \neg \text{rain})$

- For a formula F , the truth $I(F)$ under interpretation I is recursively defined:
 - Base:
 - F is prop var A then $I(F)=\text{true}$ iff $I(A)=\text{true}$
 - Recursive:
 - F is $\neg C$ then $I(F)=\text{true}$ iff $I(C)=\text{false}$
 - F is $C \wedge D$ then $I(F)=\text{true}$ iff $I(C)=\text{true}$ and $I(D)=\text{true}$
 - F is $C \vee D$ then $I(F)=\text{true}$ iff $I(C)=\text{true}$ or $I(D)=\text{true}$
 - F is $C \Rightarrow D$ then $I(F)=\text{true}$ iff $I(\neg C \vee D)=\text{true}$
 - F is $C \Leftrightarrow D$ then $I(F)=\text{true}$ iff $I(C \Rightarrow D)=\text{true}$ and $I(D \Rightarrow C)=\text{true}$
- Truth defined recursively from ground up
 - Modal logics don't have this property!

CNF Normalization

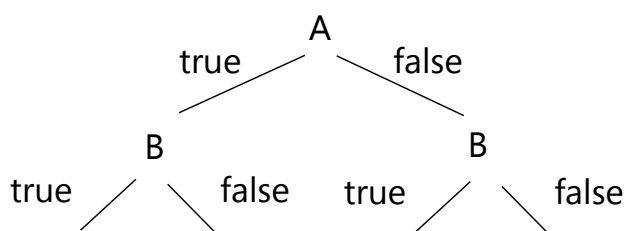
- Many theorem proving techniques req. KB to be in clausal normal form (CNF):
 - Rewrite all $C \Leftrightarrow D$ as $C \Rightarrow D \wedge D \Rightarrow C$
 - Rewrite all $C \Rightarrow D$ as $\neg C \vee D$
 - Push negation through connectives:
 - Rewrite $\neg(C \wedge D)$ as $\neg C \vee \neg D$
 - Rewrite $\neg(C \vee D)$ as $\neg C \wedge \neg D$
 - Rewrite double negation $\neg \neg C$ as C
 - Now NNF, to get CNF, distribute \vee over \wedge :
 - Rewrite $(C \wedge D) \vee E$ as $(C \vee E) \wedge (D \vee E)$
- A clause is a disjunction of literals (pos/neg propositional variables)
- Can express KB, a set of clauses, as the conjunction of its clauses

CNF Normalization Example

- Given KB with single formula:
 - $\neg (\text{rain} \Rightarrow \text{wet}) \Rightarrow (\text{inside} \wedge \text{warm})$
- Rewrite all $C \Rightarrow D$ as $\neg C \vee D$
 - $\neg \neg (\neg \text{rain} \vee \text{wet}) \vee (\text{inside} \wedge \text{warm})$
- Push negation through connectives:
 - $(\neg \neg \neg \text{rain} \vee \neg \neg \text{wet}) \vee (\text{inside} \wedge \text{warm})$
- Rewrite double negation $\neg \neg C$ as C
 - $(\neg \text{rain} \vee \text{wet}) \vee (\text{inside} \wedge \text{warm})$
- Distribute \vee over \wedge :
 - $(\neg \text{rain} \vee \text{wet} \vee \text{inside}) \wedge (\neg \text{rain} \vee \text{wet} \vee \text{warm})$
- CNF KB: $\{\neg \text{rain} \vee \text{wet} \vee \text{inside}, \neg \text{rain} \vee \text{wet} \vee \text{warm}\}$

Prop. Theorem Proving

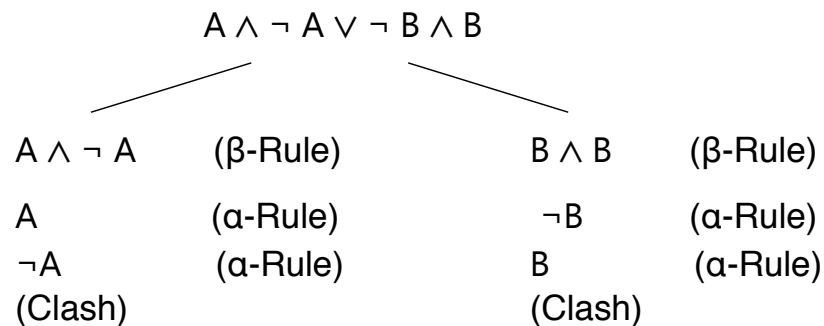
- $A \Rightarrow B$ iff $A \wedge \neg B$ is unsatisfiable
- Propositional logic is decidable, but NP-complete (reduction to 3-SAT)
- State-of-the-art prop. unsatisfiability methods are DPLL-based
- Many optimizations, more in lecture on SAT solving by Anbulagan



Instantiate prop vars until all clauses falsified, backtrack and do for all instantiations \Rightarrow unsat!

Prop. Tableaux Methods

- Given negated query F (in NNF), use rules to recursively break down:
 - α -Rule: Given $A \wedge B$ add A and B
 - β -Rule: Given $A \vee B$ branch on A and B
 - Clash: If A and $\neg A$ occur on same branch
- Clash on all branches indicates unsat!



Propositional Resolution

- One (!) inference rule

Resolution:

$$A \vee B \quad \neg B \vee C$$

$$\hline A \vee C$$

Example application:

$$\neg \text{precip} \vee \neg \text{freezing} \vee \text{snow} \quad \neg \text{snow} \vee \text{slippery}$$

$$\hline \neg \text{precip} \vee \neg \text{freezing} \vee \text{slippery}$$

- The resolution calculus is sound and (refutationally) complete:

$$KB \models C \text{ if and only if } KB \cup \{\neg C\} \vdash \perp$$
 - Simple strategy for completeness is to close clause set under Resolution
- NB: "One inference rule" calculus treats clauses as sets, otherwise need factoring:

$$\text{Factoring: } \frac{A \vee A \vee B}{A \vee B}$$

Soundness and completeness proof: see blackboard

- Need strategies to restrict search:
 - **Unit resolution**
 - Only resolve with unit clauses
 - Complete for Horn KB (gives a "bottom-up flavour")
 - Intuition: Decrease clause size
 - **Set of support** (see also next two slides)
 - SOS starts with query clauses
 - Only resolve SOS clauses with non-SOS clauses and put resolvents in SOS
 - Intuition: KB should be satisfiable so refutation should derive from query
 - **Linear resolution**
 - Only resolve query clause with KB clauses, resolvent is new query clause
 - Complete for Horn KB (gives a "top-down flavour"), basis for Prolog
 - Together with ancestor resolution \Rightarrow complete for non-Horn, too
 - **Ordered resolution** resolve on maximal literals in clause only

The "Given Clause Loop"

- In Otter theorem prover [http://en.wikipedia.org/wiki/Otter_\(theorem_prover\)](http://en.wikipedia.org/wiki/Otter_(theorem_prover))
- Lists of clauses maintained by the algorithm: USABLE and SOS.
- Initialize SOS with the input clauses, USABLE empty.
- Algorithm

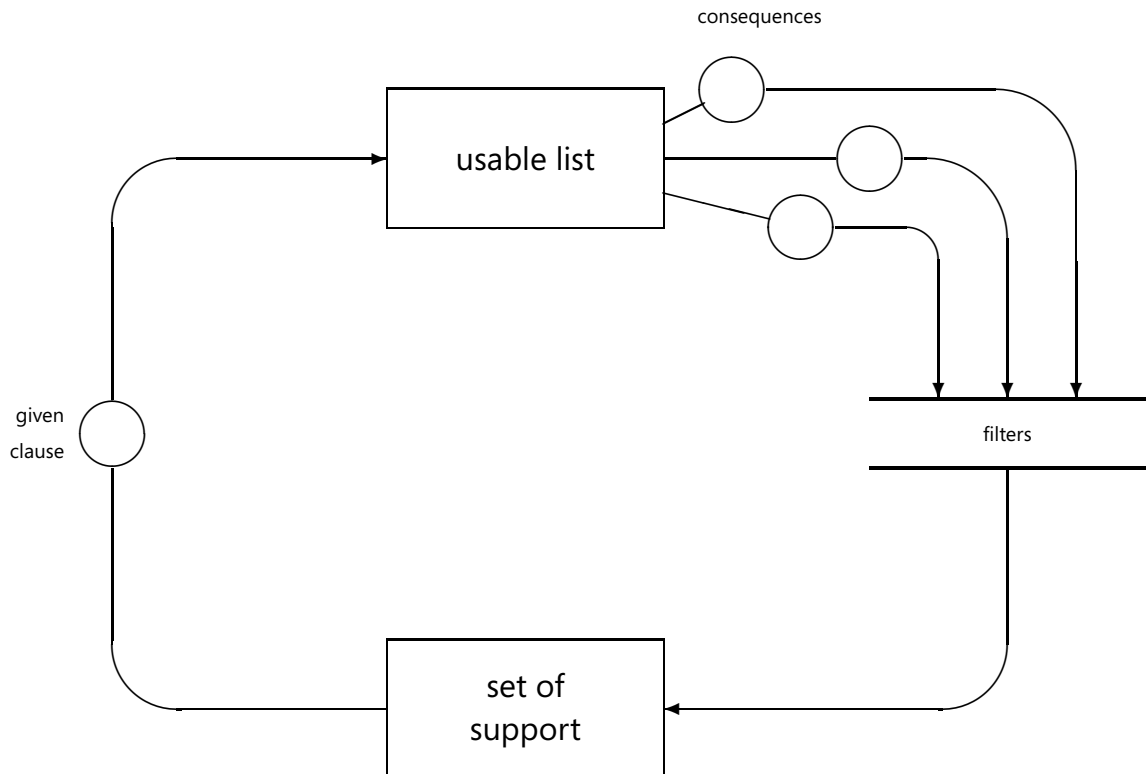
While (SOS is not empty and no refutation has been found)

1. Let given_clause be the 'lightest' clause in SOS;
2. Move given_clause from SOS to usable;
3. Infer and process new clauses using the inference rules in effect; each new clause must have the given_clause as one of its parents and members of usable as its other parents; new clauses that pass the retention tests are appended to SOS;

End of while loop.

- Fairness here: define clause weight e.g. as "depth + length" of clause
 - Important property: no clause is delayed infinitely long in (1)

The Given Clause Loop - Graphically



First-order logic

- Refer to objects and relations between them
- Propositional logic requires all relations to be propositionalized
 - Peter-at-home, Peter-at-work, Jim-at-subway, etc...
- Really want a compact relational form:
 - at(Peter, home), at(Peter, work), at(Jim, subway), etc...
- Then can use variables and quantify over all objects:
 - $\forall x (\text{person}(x) \Rightarrow \exists y \text{ at}(x,y) \wedge \text{place}(y))$

From Propositional Logic to First-Order Logic

- Generalize Syntax
- Generalize Semantics
 - Work with **Herbrand interpretations**
- Clause normal form generation
 - Involves **Skolemization** now
- Calculi for first-order clause logic
 - Involve **substitutions** and **unification** now

First-order Logic Syntax

- **Terms** (technical definition is inductive because of function symbols)
 - Variables: w, x, y, z
 - Constants: a, b, c, d
 - Functions over terms: $f(a), f(x,y), f(x,c,f(f(z)))$
- **Atoms**: $P(x), Q(f(x,y)), R(x, f(x,f(c,z),c))$
- **Connectives**: $\Rightarrow \Leftrightarrow \neg \wedge \vee$
- **Quantifiers**: $\forall \exists$
- Inductive definition of wff:
 - Same as propositional logic but with following modifications
 - Base: All atoms over terms are wffs
 - Inductive: If A is a wff and x is a variable term
then $\forall x A$ and $\exists x A$ are wffs

- Interpretation $I = (\Delta I, \bullet I)$
 - ΔI is a non-empty domain
 - $\bullet I$ maps each function symbol f of arity n to a total function $(\Delta I)^n \mapsto \Delta I$
 - $\bullet I$ maps each predicate symbol P of arity n into a set of n -tuples over ΔI
- **Herbrand** interpretations (Th: KB is satisfiable iff it has a Herbrand model)
 - ΔI is set of ground terms $\{ \text{Peter}, \text{Jim}, \text{loc}(\text{Peter}), \text{loc}(\text{Jim}), \text{loc}(\text{loc}(\text{Peter})), \dots \}$
 - $\bullet I$ maps each f to the identity function. Thus, $I(\text{loc}(\text{Peter})) = \text{loc}(\text{Peter})$
 - $\bullet I$ maps each predicate symbol P of arity n into a set of n -tuples over ΔI
 - Logical connectives interpreted as in propositional logic; new:
 $I \models \forall x A$ iff $I \models A[x/t]$, for all ground terms $t \in \Delta I$
- Example
 - $\bullet I$ may map $\text{at}(\bullet, \bullet)$ into $\{ \langle \text{Peter}, \text{loc}(\text{Peter}) \rangle, \langle \text{Jim}, \text{loc}(\text{Jim}) \rangle \}$
 - All other ground predicates are false in I , e.g. $\text{at}(\text{Jim}, \text{Jim})$

Skolemization

- Skolemization is the process of getting rid of all \exists quantifiers from a formula while preserving (un)satisfiability:
 - If $\exists x$ quantifier is the outermost quantifier, remove the \exists quantifier and substitute a new constant for x
 - If $\exists x$ quantifier occurs inside of \forall quantifiers, remove the \exists quantifier and substitute a new function of all \forall quantified variables for x
- Examples:
 - $\text{Skolemize}(\exists w \exists x \forall y \forall z P(w, x, y, z)) =$
 $\forall y \forall z P(c, d, y, z)$
 - $\text{Skolemize}(\forall w \exists x \forall y \exists z P(w, x, y, z)) =$
 $\forall w \forall y P(w, f(w), y, g(w, y))$

CNF Conversion

- CNF conversion is the same as the propositional case up to NNF, then do:
 - Standardize apart variables (all quantified variables get different names)
 - e.g. $(\forall x A(x)) \wedge (\exists x \neg A(x))$ becomes $(\forall x A(x)) \wedge (\exists y \neg A(y))$
 - Shift all quantifiers in front of formula (obtain, ultimately, prenex normal form)
 - $(\forall x A(x)) \wedge (\exists y \neg A(y))$ becomes $\exists y \forall x (A(x) \wedge \neg A(y))$
 - Skolemize formula
 - e.g. $\exists y \forall x (A(x) \wedge \neg A(y))$ becomes $\forall x (A(x) \wedge \neg A(c))$
 - Drop universals
 - e.g. $\forall x (A(x) \wedge \neg A(c))$ becomes $A(x) \wedge \neg A(c)$
 - Distribute \vee over \wedge
 - Write result as a clause set (trivial)
 - e.g. $A(x) \wedge \neg A(c)$ becomes $\{ A(x), \neg A(c) \}$

Herbrand's Theorem

- Refutational theorem proving calculi are based on the following chain of reasoning
 - Any FO-formula is unsatisfiable iff its clause form is unsatisfiable (Non-trivial part is Skolemization)
 - A clause set is unsatisfiable iff it has no satisfying Herbrand interpretation (i.e. no Herbrand model)
 - A clause set has no Herbrand model iff some finite set of ground instances of its clauses is unsatisfiable (Herbrand's theorem)
- A naive application of the chain leads to **Gilmore's method**
 - It searches for this unsatisfiable set of ground instances in a direct way

Gilmore's Method

Preprocessing:

Given Formula

$$\forall x \exists y P(y, x) \\ \wedge \forall z \neg P(z, a)$$



Clause Form

$$P(f(x), x) \\ \neg P(z, a)$$

Outer loop:
Grounding

Inner loop:
Propositional
Method

Gilmore's Method

Preprocessing:

Given Formula

$$\forall x \exists y P(y, x) \\ \wedge \forall z \neg P(z, a)$$



Clause Form

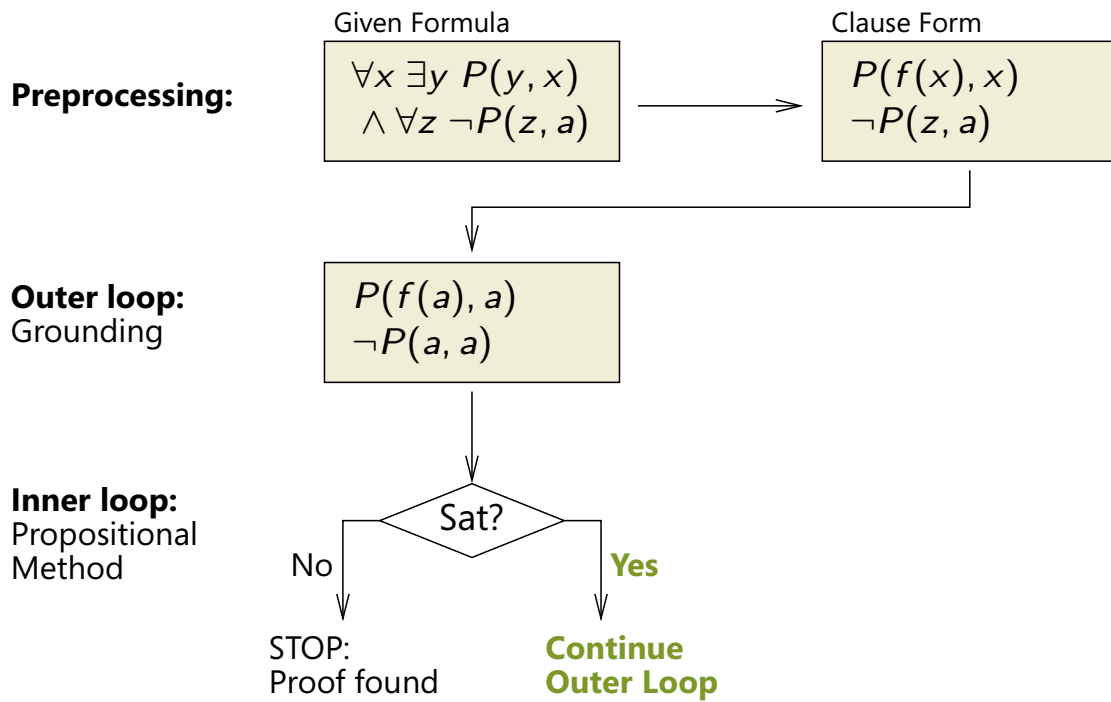
$$P(f(x), x) \\ \neg P(z, a)$$

Outer loop:
Grounding

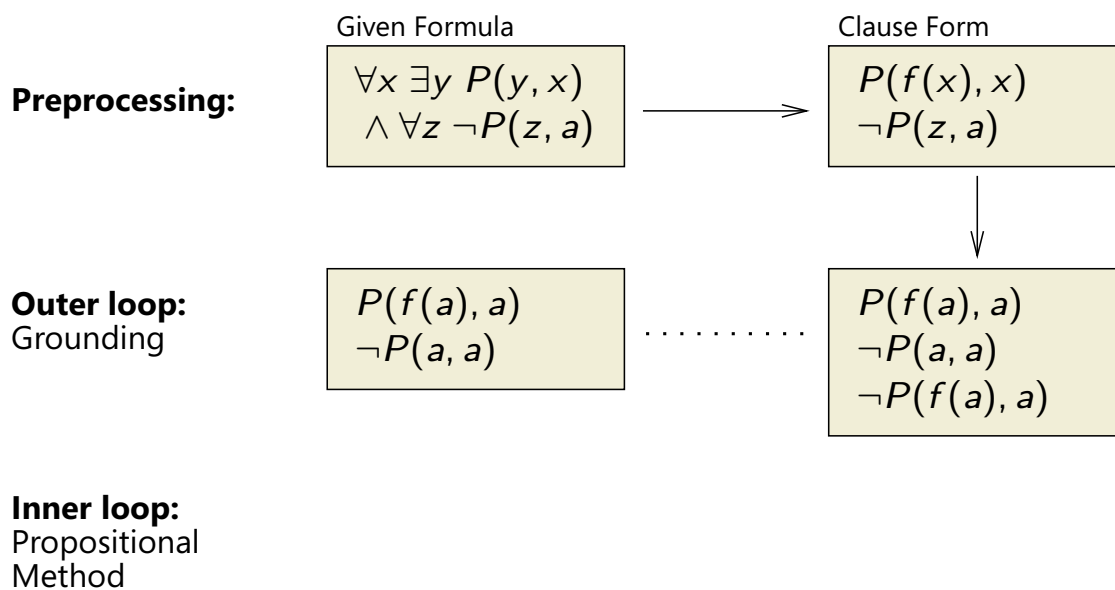
$$P(f(a), a) \\ \neg P(a, a)$$

Inner loop:
Propositional
Method

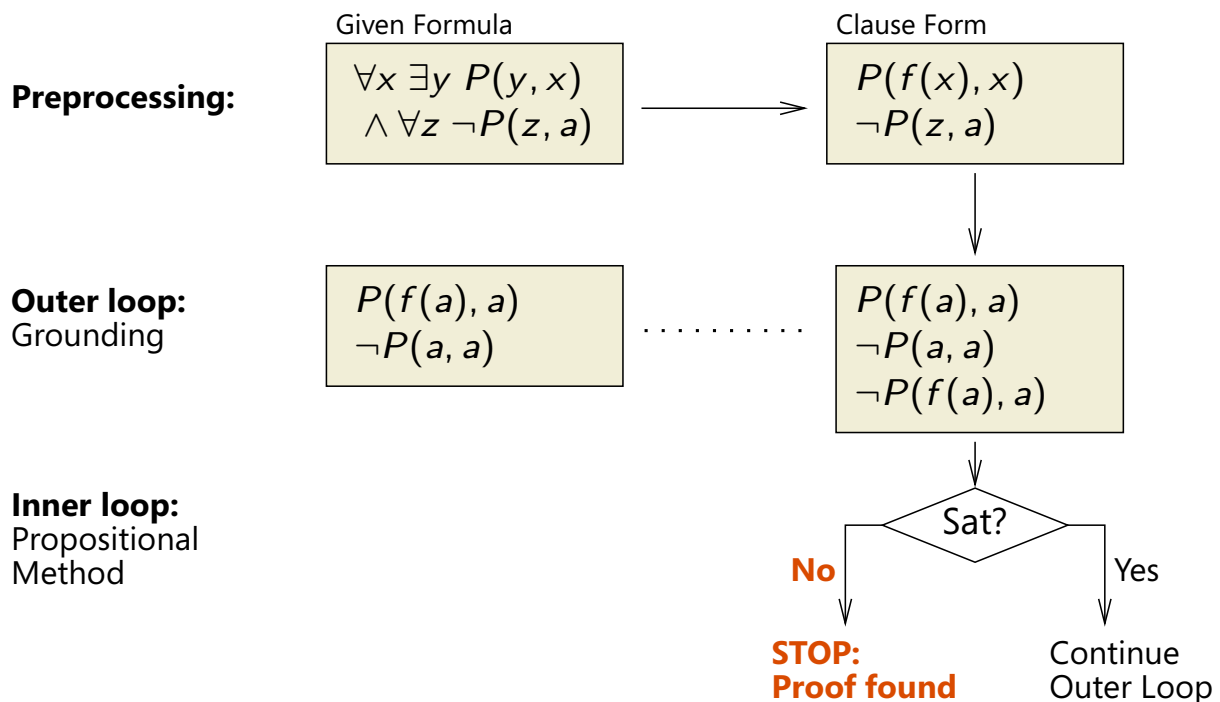
Gilmore's Method



Gilmore's Method



Gilmore's Method



Problems with Gilmore's Method

- Gilmore's method reduces proof search in first-order logic to propositional logic unsatisfiability problems
- Main problem is the unguided generation of (very many) ground clauses
- All modern calculi address this problem in one way or another. e.g.
 - **Guidance**
Instance-Based Methods are similar to Gilmore's method but generate ground instances in a guided way
 - **Avoidance**
Resolution calculi need not generate the ground instances at all, they work directly on first-order clauses, not on their ground instances. This way, infinitely many ground resolution steps can be represented compactly with one first-order resolution step (sometimes)
- They use the **unification** operation to enable this

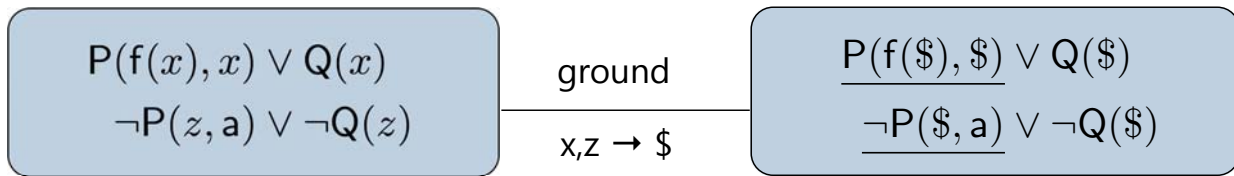
- **Tableaux methods**
 - Highly successful for description and modal logics, which conform to certain (syntactically restricted) fragments of FOL
 - Not treated here
- **Resolution Methods**
 - Most successful technique for a variety of KBs
 - But... search space grows very quickly
 - Need a variety of optimizations in practice
 - strategies, ordering, redundancy elimination
- **Instance Based Methods**
 - Reduce proof search in FOL to proof search in propositional logic
 - Comparably new and interesting paradigm
- All methods are based on Herbrand interpretations
 - which justifies the use of **unification**

Substitution and Unification

- **Substitution**
 - A substitution list θ is a list of variable-term pairs
 - e.g., $\theta = \{x/3, y/f(z)\}$
 - When θ is applied to an FOL formula, every free occurrence of a variable in the list is replaced with the given term
 - e.g. $(P(x,y) \wedge \exists x P(x,y))\theta = P(3,f(z)) \wedge \exists x P(x,f(z))$
- **Unification / Most General Unifier**
 - The unifier $\text{UNIF}(x,y)$ of two atoms/terms is a substitution that makes both arguments identical
 - e.g. $\text{UNIF}(P(x,f(x)), P(y, f(f(z)))) = \{x/f(1), y/f(1), z/1\}$
 - The most general unifier $\text{MGU}(x,y)$ is just that...
all other unifiers can be obtained from the MGU
by additional substitution (MGU exists for unifiable args)
 - e.g. $\text{MGU}(P(x,f(x)), P(y, f(f(z)))) = \{x/f(z), y/f(z)\}$

An Instance-Based Method ("InstGen")

Current clauses



Model: $\{P(f(\$), \$), \neg P(\$, a)\}$

Model determines literals selection in current clauses for InstGen inference:

$$\text{InstGen} \frac{P(f(x), x) \vee Q(x) \quad \neg P(z, a) \vee \neg Q(z)}{P(f(a), a) \vee Q(a) \quad \neg P(f(a), a) \vee \neg Q(f(a))}$$

Conclusions are obtained by unifying selected literals

Add conclusions to "current clauses" and start over

Lifting Propositional Resolution to First-Order Resolution

- Propositional Resolution**

Clauses	Ground instances
$P(f(x), y)$	$\{P(f(a), a), \dots, P(f(f(a)), f(f(a))), \dots\}$
$\neg P(z, z)$	$\{\neg P(a), \dots, \neg P(f(f(a)), f(f(a))), \dots\}$

Only common instances of $P(f(x), y)$ and $P(z, z)$ give rise to inference:

$$\frac{P(f(f(a)), f(f(a))) \quad \neg P(f(f(a)), f(f(a)))}{\perp}$$

- Observation (leading to "lifting lemma of resolution inferences")**

All common instances of $P(f(x), y)$ and $P(z, z)$ are instances of $P(f(x), f(x))$
 $P(f(x), f(x))$ is computed deterministically by *unification*

- First-Order Resolution**

$$\frac{P(f(x), y) \quad \neg P(z, z)}{\perp}$$

Justified by existence of $P(f(x), f(x))$ via unification;
 observation above tells us that these are the only inferences necessary

Resolution for First-Order Clauses

- Inference rules**

$$\frac{C \vee A \quad D \vee B}{(C \vee D)\sigma} \quad \text{if } \sigma = \text{MGU}(A, B) \quad [\text{resolution}]$$

$$\frac{C \vee A \vee B}{(C \vee A)\sigma} \quad \text{if } \sigma = \text{MGU}(A, B) \quad [\text{factorization}]$$

In both cases, A and B have to be renamed apart (made variable disjoint).

- Example**

$$\frac{Q(z) \vee P(z, z) \quad \neg P(x, y)}{Q(x)} \quad \text{where } \sigma = [z/x, y/x] \quad [\text{resolution}]$$

$$\frac{Q(z) \vee P(z, a) \vee P(a, y)}{Q(a) \vee P(a, a)} \quad \text{where } \sigma = [z/a, y/a] \quad [\text{factorization}]$$

Example of First-Order Resolution Proof

Given:**Axioms:**

$\forall x \text{ Man}(x) \Rightarrow \text{Mortal}(x)$

$\text{Man}(\text{Socrates})$

Conjecture:

$\exists y \text{ Mortal}(y) ?$

Inference:

Refutation

Resolution

CNF:

$\neg \text{Man}(x) \vee \text{Mortal}(x)$

$\text{Man}(\text{Socrates})$

$\neg \text{Mortal}(y) \quad [\text{Neg. conj.}]$

Proof:

1. $\neg \text{Mortal}(y) \quad [\text{Neg. conj.}]$

2. $\neg \text{Man}(x) \vee \text{Mortal}(x) \quad [\text{Given}]$

3. $\text{Man}(\text{Socrates}) \quad [\text{Given}]$

4. $\text{Mortal}(\text{Socrates}) \quad [\text{Res. 2,3}]$

5. $\perp \quad [\text{Res. 1,4}]$

Contradiction \Rightarrow Conj. is true

Importance of Factoring

- Without the factoring rule, resolution is incomplete
- For example, take the following refutable clause set:
 - $\{ A(w) \vee A(z), \sim A(y) \vee \sim A(z) \}$
- All binary resolutions yield clauses of the same form
- Clause set is only refutable if one of the clauses is first factored

Search Control

- Goal-directed / bottom-up search, as in propositional logic
 - SLD Resolution
 - KB of definite clauses (i.e. Horn rules), e.g.
 $\text{Uncle}(x,y) :- \text{Father}(x,z) \wedge \text{Brother}(z,y)$
 - Resolution backward chains from goal of rules
 - With negation-as-failure semantics, SLD- resolution is logic programming, i.e. Prolog
 - Negative and Positive Hyperresolution
 - All negative (positive) literals in nucleus clause are simultaneously resolved with completely positive (negative) satellite clauses
 - Positive Hyperresolution yields backward chaining
 - Negative Hyperresolution yields forward chaining
- Such search strategies prevent the generation of resolvents, they don't explain when clauses can be deleted (redundancy control)

Redundancy Control

- Redundancy of clauses is a huge problem in FOL resolution
 - For clauses C & D , C is redundant if $\exists \theta$ s.t. $C\theta \subseteq D$ as a multiset, a.k.a. θ -subsumption
 - If true, D is redundant and can be removed
 - Intuition: If D used in a refutation, $C\theta$ could be substituted leading to even shorter refutation
- Two types of subsumption where N is a new resolvent and A is a current clause:
 - Forward subsumption: A θ -subsumes N , delete N
 - Backward subsumption: N θ -subsumes A , delete A
- Forward / backward subsumption expensive but saves many redundant inferences
- Leads to saturation-based theorem proving (with orderings, in general)

Saturation Theorem Proving

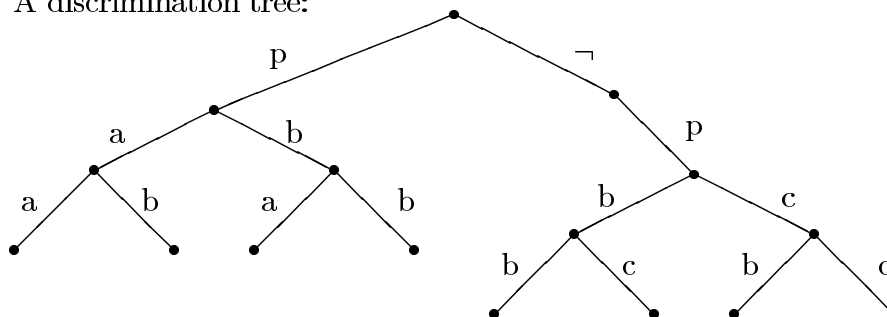
- Given a set of clauses S :
 - S is saturated if all possible inferences from clauses in S generate forward subsumed clauses
 - All new inferences are "redundant" then and need not be carried out, without sacrificing completeness
 - If S does not contain the empty clause then S is satisfiable
- Saturation without deriving the empty clause implies no proof possible!
And the clause set is satisfiable then.
- Usually need ordering restrictions to reach finite saturation.

Term Indexing

- Term indexing is an implementation technique for fast retrieval of sets of terms / clauses matching criteria
- Common uses in modern theorem provers:
 - Term q (query) is unifiable with term t (in index), i.e., $\exists \theta$ s.t. $q\theta = t\theta$
 - Term t is an instance of q , i.e., $\exists \theta$ s.t. $q\theta = t$
 - Term t is a generalization of q , i.e., $\exists \theta$ s.t. $q = t\theta$
 - Clause q subsumes clause t , i.e., $\exists \theta$ s.t. $q\theta \subseteq t$
 - Clause q is subsumed by clause t , i.e., $\exists \theta$ s.t. $t\theta \subseteq q$
- Techniques: (Google for "term indexing")
 - Path indexing
 - Substitution tree indexing, **discrimination trees**

Discrimination Tree Indexing

A discrimination tree:



Stores $P(a,a)$, $P(a,b)$, $P(b,a)$, ... $\neg P(c,c)$

- Tree structure to look up terms or literals from a (large) database
 - Branches store terms as written down (from left to right)
- Doesn't distinguish different variables $P(x,y)$ becomes $P(?,?)$ (Can overretrieve)
- More efficient for common uses than linear search
- Can be combined with hashing of symbols, if branching is high

Equality

- A predicate w/ special interpretation
- Could axiomatize:
 - $x=x$ (reflexive)
 - $x=y \Rightarrow y=x$ (symmetric)
 - $x=y \wedge y=z \Rightarrow x=z$ (transitive)
 - For each function symbol f :
 - $x_1=y_1 \wedge \dots \wedge x_n=y_n \Rightarrow f(x_1,\dots,x_n)=f(y_1,\dots,y_n)$ (congruence)
 - For each predicate symbol P :
 - $x_1=y_1 \wedge \dots \wedge x_n=y_n \wedge P(x_1,\dots,x_n) \Rightarrow P(y_1,\dots,y_n)$ (congruence)
- Lead to bad search space
- Better to use dedicated inference rules (Paramodulation)

Inference Rules for Equality

- Demodulation (incomplete, based on matching)

$\frac{\models r \quad L[t] \vee D}{L[r\theta] \vee D} \quad \text{Literal containing } t$	$\frac{\models r \quad L[t] \vee D}{L[r\theta] \vee D} \quad \theta = t$	<p>Example application:</p> $\frac{f(x)=x \quad P(f(a)) \vee Q}{P(a) \vee Q} \quad \theta = \{x/a\}$
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- Paramodulation (complete, based on unification)

$\frac{\models r \vee C \quad L[t] \vee D}{(L[r] \vee C \vee D)\theta} \quad \text{Literal containing } t$	$\frac{\models r \vee C \quad L[t] \vee D}{(L[r] \vee C \vee D)\theta} \quad \theta = \text{MGU}(l, t)$	<p>Example application:</p> $\frac{f(x,a)=x \vee C(x) \quad P(f(b,y)) \vee Q(y)}{P(b) \vee C(b) \vee Q(a)} \quad \theta = \{x/b, y/a\}$
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Equality Reasoning: Conclusions

- The inference rule of paramodulation together with the resolution and factoring inference rules constitute a sound and complete calculus for first-order logic with equality, i.e. can semi-decide the question whether

$$E \models \phi$$

holds, where E is the theory of equality (Ref, Sym, Trans, Congruence) and ϕ is an (arbitrary) formula.

- Caution: some search strategies no longer work (are incomplete), e.g. SOS
 - Unless "paramodulation into and below variables is permitted" (impractical)
 - The practically most successful theorem provers are saturation-based, heavily use term orderings ("Replace bigger terms by smaller ones"), and the main inference rule is called "superposition"
- Natural question: can one "build-in" other/richer theories than E ?
 - Answer: yes, the keyword is "Theory Reasoning"

Theory Reasoning

Let T be a first-order theory of signature Σ

Let L be a class of Σ -formulas

The T-validity Problem

Given ϕ in L , is it the case that $T \models \phi$?

More accurately:

Given ϕ in L , is it the case that $T \models \forall \phi$?

Examples

- " $0/0, s/1, +/2, =/2, \leq/2$ " $\models \exists y. y > x$
- "The theory of equality E " $\models \phi$ (ϕ arbitrary formula, as above)
- "An equational theory" $\models \exists s_1=t_1 \wedge \dots \wedge s_n=t_n$ (E-Unification problem)
- "Some group theory" $\models s = t$ (Word problem)

The T-validity problem is decidable only for restricted L and T

The T-validity Problem

Is it the case that $T \models \phi$?

More accurately:

Is it the case that $T \models \forall \phi$?

I.e., Free vars are constants

The Dual Problem: T-satisfiability

Is it the case that ϕ is T-satisfiable?

More accurately:

Is it the case that $\exists \phi$ is T-satisfiable?

I.e., Free vars are constants

Prop: $T \models \Phi$ iff $\neg\Phi$ is T-unsatisfiable

Approaches to Theory Reasoning

- **Theory-Reasoning in Automated First-Order Theorem Proving:**
 - Semi-decide the T-validity problem, $T \models \phi$?
 - ϕ arbitrary first-order formula, T universal theory
 - Generality is strength and weakness at the same time
 - Really successful only for specific instance:
 - T = equality and equality inference rules like paramodulation

▪ Satisfiability Modulo Theories (SMT)

- Decide the T-validity problem, $T \models \phi$?
- Usual restrictions:
 - ϕ quantifier-free, i.e. all variables implicitly universally quantified
 - The T-satisfiability of conjunctions of literals must be decidable
- SMT is the perhaps most advanced approach among those mentioned
- Applications in particular to Formal verification

Checking Satisfiability Modulo Theories

Usual Formulation

Given:

A decision procedure for T-satisfiability of sets of literals

A quantifier-free formula ϕ (implicitly existentially quantified)

Task: Decide whether ϕ is T-satisfiable?

Approaches:

• Eager translation into SAT

- Encode problem and theory into an equisatisfiable propositional formula
- Feed formula to a SAT-solver

• Lazy translation into SAT

- Couple a SAT solver with a decision procedure for T-satisfiability of ground literals
- For instance if T is "equality" then the Nelson-Oppen congruence closure method can be used

$$g(a) = c \quad \wedge \quad f(g(a)) \neq f(c) \quad \vee \quad g(a) = d \quad \wedge \quad c \neq d$$

Theory: Equality

Lazy Translation Into SAT

$$\underbrace{g(a) = c}_1 \quad \wedge \quad \underbrace{f(g(a)) \neq f(c)}_{\bar{2}} \quad \vee \quad \underbrace{g(a) = d}_3 \quad \wedge \quad \underbrace{c \neq d}_{\bar{4}}$$

- Send $\{1, \bar{2} \vee 3, \bar{4}\}$ to SAT solver.
- SAT solver returns model $\{1, \bar{2}, \bar{4}\}$.
Theory solver finds $\{1, \bar{2}\}$ **E-unsatisfiable**.
- Send $\{1, \bar{2} \vee 3, \bar{4}, \bar{1} \vee 2\}$ to SAT solver.
- SAT solver returns model $\{1, 2, 3, \bar{4}\}$.
Theory solver finds $\{1, 3, \bar{4}\}$ **E-unsatisfiable**.
- Send $\{1, \bar{2} \vee 3, \bar{4}, \bar{1} \vee 2, \bar{1} \vee \bar{3} \vee 4\}$ to SAT solver.
SAT solver finds $\{1, \bar{2} \vee 3, \bar{4}, \bar{1} \vee 2, \bar{1} \vee \bar{3} \vee 4\}$ **unsatisfiable**.

Lazy Translation Into SAT: Summary

- Mapping atoms to propositions is abstraction
- SAT solver computes a **solution**,
i.e. **boolean assignment for atoms in literal set**
- Solution from SAT solver may not be true solution,
i.e. the literal set is T-unsatisfiable
- Refine (strengthen) propositional formula by incorporating reason for false solution
- Reason provided by theory decision procedure, typically in form of subset of given literal set

More Optimizations

- **Theory Consequences**
 - The theory solver may return consequences (typically literals) to guide the SAT solver
- **Online SAT solving**
 - The SAT solver continues its search after accepting additional clauses (rather than restarting from scratch)
- **Backjumping**
 - Instead of chronological backtracking
- **Preprocessing atoms**
 - Atoms are rewritten into normal form, using theory-specific atoms (e.g. associativity, commutativity)
- **Several layers of decision procedures**
 - „Cheaper“ ones are applied first

Some SMT Systems

- Argo-lib, University of Belgrade
- DPLL(T), Technical University of Catalonia, U Iowa
- CVC Lite, Stanford
- haRVey, Loria
- ICS, SRI
- Math-SAT, ITC
- Tsat++ , University of Genova
- UCLID, CMU

Combining Theories

Theories:

- \mathcal{R} : theory of rationals
 $\Sigma_{\mathcal{R}} = \{\leq, +, -, 0, 1\}$
- \mathcal{L} : theory of lists
 $\Sigma_{\mathcal{L}} = \{=, \text{hd}, \text{tl}, \text{nil}, \text{cons}\}$
- \mathcal{E} : theory of equality
 Σ : free function and predicate symbols

Problem: Is

$$x \leq y \wedge y \leq x + \text{hd}(\text{cons}(0, \text{nil})) \wedge P(h(x) - h(y)) \wedge \neg P(0)$$

satisfiable in $\mathcal{R} \cup \mathcal{L} \cup \mathcal{E}$?

Nelson-Oppen Combination Method

G. Nelson and D.C. Oppen: *Simplification by cooperating decision procedures*, ACM Trans. on Programming Languages and Systems, 1(2):245-257, 1979.

Given:

- $\mathcal{T}_1, \mathcal{T}_2$ first-order theories with signatures Σ_1, Σ_2
- $\Sigma_1 \cap \Sigma_2 = \emptyset$
- ϕ quantifier-free formula over $\Sigma_1 \cup \Sigma_2$

Obtain a decision procedure for satisfiability in $\mathcal{T}_1 \cup \mathcal{T}_2$ from decision procedures for satisfiability in \mathcal{T}_1 and \mathcal{T}_2 .

Nelson-Oppen Combination Method

Variable abstraction + *equality propagation*:

$$x \leq y \wedge y \leq x + \text{hd}(\text{cons}(0, \text{nil})) \wedge P(h(x) - h(y)) \wedge \neg P(0)$$

Nelson-Oppen Combination Method

Variable abstraction + *equality propagation*:

$$x \leq y \wedge y \leq x + \underbrace{\text{hd}(\text{cons}(0, \text{nil}))}_{v_1} \wedge \underbrace{P(h(x) - h(y))}_{v_2} \wedge \neg P(\underbrace{0}_{v_5})$$

Nelson-Oppen Combination Method

Variable abstraction + *equality propagation*:

$$x \leq y \wedge y \leq x + \underbrace{\text{hd}(\text{cons}(0, \text{nil}))}_{v_1} \wedge \underbrace{P(h(x) - h(y))}_{v_2} \wedge \neg P(\underbrace{0}_{v_5})$$

\mathcal{R}	\mathcal{L}	\mathcal{E}
$x \leq y$		$P(v_2)$
$y \leq x + v_1$		$\neg P(v_5)$

Nelson-Oppen Combination Method

Variable abstraction + equality propagation:

$$x \leq y \wedge y \leq x + \underbrace{\text{hd}(\text{cons}(0, \text{nil}))}_{v_1} \wedge \underbrace{P(\underbrace{h(x)}_{v_3} - \underbrace{h(y)}_{v_4})}_{v_2} \wedge \neg P(\underbrace{0}_{v_5})$$

\mathcal{R}	\mathcal{L}	\mathcal{E}
$x \leq y$		$P(v_2)$
$y \leq x + v_1$		$\neg P(v_5)$
$v_2 = v_3 - v_4$	$v_1 = \text{hd}(\text{cons}(v_5, \text{nil}))$	$v_3 = h(x)$
$v_5 = 0$		$v_4 = h(y)$

Nelson-Oppen Combination Method

Variable abstraction + equality propagation:

$$x \leq y \wedge y \leq x + \underbrace{\text{hd}(\text{cons}(0, \text{nil}))}_{v_1} \wedge \underbrace{P(\underbrace{h(x)}_{v_3} - \underbrace{h(y)}_{v_4})}_{v_2} \wedge \neg P(\underbrace{0}_{v_5})$$

\mathcal{R}	\mathcal{L}	\mathcal{E}
$x \leq y$		$P(v_2)$
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$v_2 = v_3 - v_4$	$v_1 = \text{hd}(\text{cons}(v_5, \text{nil}))$	$v_3 = h(x)$
$v_5 = 0$		$v_4 = h(y)$
	$v_1 = v_5$	

Nelson-Oppen Combination Method

Variable abstraction + *equality propagation*:

$$x \leq y \wedge y \leq x + \underbrace{\text{hd}(\text{cons}(0, \text{nil}))}_{v_1} \wedge \underbrace{P(\underbrace{h(x)}_{v_3} - \underbrace{h(y)}_{v_4})}_{v_2} \wedge \neg P(\underbrace{0}_{v_5})$$

\mathcal{R}	\mathcal{L}	\mathcal{E}
$x \leq y$		$P(v_2)$
$y \leq x + v_1$		$\neg P(v_5)$
$v_2 = v_3 - v_4$	$v_1 = \text{hd}(\text{cons}(v_5, \text{nil}))$	$v_3 = h(x)$
$v_5 = 0$		$v_4 = h(y)$
$x = y$	$v_1 = v_5$	

Nelson-Oppen Combination Method

Variable abstraction + *equality propagation*:

$$x \leq y \wedge y \leq x + \underbrace{\text{hd}(\text{cons}(0, \text{nil}))}_{v_1} \wedge \underbrace{P(\underbrace{h(x)}_{v_3} - \underbrace{h(y)}_{v_4})}_{v_2} \wedge \neg P(\underbrace{0}_{v_5})$$

\mathcal{R}	\mathcal{L}	\mathcal{E}
$x \leq y$		$P(v_2)$
$y \leq x + v_1$		$\neg P(v_5)$
$v_2 = v_3 - v_4$	$v_1 = \text{hd}(\text{cons}(v_5, \text{nil}))$	$v_3 = h(x)$
$v_5 = 0$		$v_4 = h(y)$
$x = y$	$v_1 = v_5$	$v_3 = v_4$

Nelson-Oppen Combination Method

Variable abstraction + *equality propagation*:

$$x \leq y \wedge y \leq x + \underbrace{\text{hd}(\text{cons}(0, \text{nil}))}_{v_1} \wedge \underbrace{P(\underbrace{h(x)}_{v_3} - \underbrace{h(y)}_{v_4})}_{v_2} \wedge \neg P(\underbrace{0}_{v_5})$$

\mathcal{R}	\mathcal{L}	\mathcal{E}
$x \leq y$		$P(v_2)$
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$v_2 = v_3 - v_4$	$v_1 = \text{hd}(\text{cons}(v_5, \text{nil}))$	$v_3 = h(x)$
$v_5 = 0$		$v_4 = h(y)$
$x = y$	$v_1 = v_5$	$v_3 = v_4$
$v_2 = v_5$		

Nelson-Oppen Combination Method

Variable abstraction + *equality propagation*:

$$x \leq y \wedge y \leq x + \underbrace{\text{hd}(\text{cons}(0, \text{nil}))}_{v_1} \wedge \underbrace{P(\underbrace{h(x)}_{v_3} - \underbrace{h(y)}_{v_4})}_{v_2} \wedge \neg P(\underbrace{0}_{v_5})$$

\mathcal{R}	\mathcal{L}	\mathcal{E}
$x \leq y$		$P(v_2)$
$y \leq x + v_1$		$\neg P(v_5)$
$v_2 = v_3 - v_4$	$v_1 = \text{hd}(\text{cons}(v_5, \text{nil}))$	$v_3 = h(x)$
$v_5 = 0$		$v_4 = h(y)$
$x = y$	$v_1 = v_5$	$v_3 = v_4$
$v_2 = v_5$		\perp