



3RD-5TH APRIL

After the Mad Moon was destroyed, the Radiant Ore and Dire stone began to emit pure energy that corrupted the races. They became dependent on it and built civilizations around the material, while the rock provided them with energy, Manna, and life.

The Radiant Ore gave off the emission of bright colour and charm to the area around it, while the Dire stone made the earth appear poisonous and decayed. Neither was neutral in its actions.

The energies they gave off were incompatible, and interfered with each other.

Eventually, the followers of each of the forces became aware of this, and sought to destroy the opposite stone. And the never ending fight started!!

IN-GAME RULES

GAME USED: DOTA 2 (Steam version), latest update.

COMPETITION METHOD: 5 vs 5 (Team play, 5 players per team)

GAME MODE: Captains Mode (CM)

VICTORY CONDITION: The first team to destroy the opponent team's ancient tower OR if opponent calls "GG" (Good Game).

SIDES: (Radiant / Dire; Ban first) will be notified before the match by the Match moderator using the toss system.

BACKDOORING: Backdooring is allowed.

SHARING: Sharing of item is allowed as long as the game permits. Sharing control is allowed.



ITEM LIMITATIONS: No items limitations.

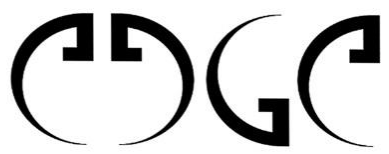
EXPLOITS: Exploiting game or map bugs/glitches/flaws ("exploits") for the purposes of gaining an unfair advantage is prohibited.

THIRD PARTY SOFTWARE: The use of any third-party add-ons, hooks, programs or wrappers that interact with or alter the Dota 2 client, its appearance or behaviour for the purposes of gaining an unfair advantage is prohibited.

DISCONNECTIONS: If any player disconnects during a match, the game will be paused (default is F9) until the player reconnects. Maximum 10mins (depends on the situation) will be given to the disconnected player to reconnect. Pausing without any valid reason or intentional pausing to gain any unfair advantage in between games can lead to disqualification. Intentional disconnections will not lead to re-hosting of any particular match at any point of time.

TOURNAMENT FORMAT

- All stages of the tournament will be knockout.
- Sportsmanship Conduct: Abusing is not at all allowed. Excessive abusing may result in disqualification of the reported team. One player is eligible to play for 'only' one team throughout the tournament including the stand-ins.
- The teams which doesn't show-up within 30 mins from the allotted/decided time will be disqualified.



RULE CHANGES

- The Administrators reserve the right to modify the rules as needed.
- This includes changes due to software updates or releases, event organizer decisions and all other changes deemed necessary to run a successful tournament.
- Teams are responsible to check the rules on a regular basis and prior to the event to ensure they are in complete compliance. Teams must understand that rules listed are guidelines to ensure fair and competitive play and are subject to interpretation by the administrators based on the spirit of the game.