





ONLINE CODING PARTNER

"If opportunity doesn't knock, then build a door."

And guess what, we have built one for the coders. So all the coders out
there who can't make it to us, Edge feels extreme privilege to present this
online coding event. All you have to do is to make your skill sharp enough to

EVENT INFO

CODEOUT will be an open to all online event, to be held on <u>Code Chef</u> where you will get to test your coding abilities and knowledge of algorithms. The event will be live on **3rd April**, **2015** from **9:00 pm** till **12:00 am**. The direct URL of the contest is http://www.codechef.com/CDOT2015/ or you can find it out from the <u>All Contests</u> page.

RULES AND REGULATIONS

hit as hard as needed to be a winner.

- Contest problems will become visible on 3rd April, 2015 at 2100 HRS (IST) and end at 0000 HRS (IST).
- This is an individual online event.
- You need to have a code chef ID to participate in this event. If you
 do not have a code chef ID, click <u>here</u>.
- Please do not discuss strategy, suggestions or tips in the comments during a live contest. Posting questions clarifying the problem statement is ok.
- Discussing problems or any aspect of problem, on any other platform on web, on identification, could lead to disabling of respective account and banning from the community.





- There will be 6 questions and 3 hours provided. Questions will be of various difficulty level. Initially, they will not be sorted according to their difficulty.
- Almost all languages (except SCM Chicken) are allowed for the problem submissions during the contest.
- All participants are expected to abide by the <u>Code Chef Code Of</u> Conduct.

JUDGING CRITERIA:

- All problems will have same points allotted to them.
- Users are ranked according to the most problems solved. Ties will be broken by the total time for each user in ascending order of time.
- The decision of the organizers in declaring the results will be final. No queries in this regard will be entertained.
- The total time is the sum of the time consumed for each problem solved. The time consumed for a solved problem is the time elapsed from the beginning of the contest to the submission of the first accepted run plus 20 penalty minutes for every previously rejected run for that problem (Wrong answer, Time limit exceeded, Runtime Error, Compilation Error). There is no time consumed for a problem that is not solved.

Note: You can CODE, COMPILE and RUN your code on any environment and any platform. The preferable online IDEs are <u>CODECHEF IDE</u> or <u>IDEONE</u>. But you may do the same on wherever you feel comfortable.

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