



"It's not a Bug, it's a feature!"

It is always the teeny tiny shingles that end up causing glitches. Experience the thrill of spotting that anomaly which could bring you the ultimate glory. Get your magnifying glasses ready and your Sherlock hats on. It is time to test your capabilities, when one small ';' could make or mar your code. So gear up to test your coding skills

ROUND 1

The first round will consist of Multiple Choice Questions on the Basics of either C or Java. A choice will be given to you in the beginning to select your language.

Duration- 1 hour

GENERAL RULES:

- This is a team event. A maximum of two members are allowed in each team
- A correct answer will give you +3 and a wrong answer will result in -1.
- The Participants will not be allowed to use any external debugging tools, compilers or any kind of electronic device like pen drives or compact discs. If anyone is found doing so, they will be disqualified.
- Once you have selected your language, either C or Java, you are not allowed to change your preference later under any circumstances.
- In case of a tie, the team who has the least negative marks will get selected for Round 2



3RD-5TH APRIL

ROUND 2

In the second round you will be given a problem along with a buggy code. Your job is to debug the buggy algorithm. Here also the options are C and Java and you will have to select your language before the contest starts.

Duration-2 hours

GENERAL RULES

- Teams will be given buggy algorithms for a problem statement which you have to rectify to get the desired output.
- You cannot change your language preference after the round has started. You have to submit all the code in one language, either C or Java. You have the choice to select this language before the round starts.
- In the event of a tie, the team who completed the round earlier will be declared the winner

CONTACTS

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