MythX

REPORT 61F78D844C951D0019A26336

| | |
|---|---|
| Created | Mon Jan 31 2022 07:19:32 GMT+0000 (Coordinated Universal Time) |
| Number of analyses | 1 |
| User | 61f52e351fd393a0c51a34fe |

## REPORT SUMMARY

| Analyses ID | Main source file | Detected vulnerabilities |
|---|---|---|
| b0d5eb1c-7dd6-429e-bb76-821039942e70 | ve.sol | 13 |

Analysis b0d5eb1c-7dd6-429e-bb76-821039942e70 MythX

| | |
|---|---|
| Started | Mon Jan 31 2022 07:19:41 GMT+0000 (Coordinated Universal Time) |
| Finished | Mon Jan 31 2022 08:05:35 GMT+0000 (Coordinated Universal Time) |
| Mode | Deep |
| Client Tool | Remythx |
| Main Source File | Ve.Sol |

## DETECTED VULNERABILITIES

| HIGH | MEDIUM | LOW |
|---|---|---|
| 0 | 0 | 13 |

## ISSUES

LOW

SWC-120

### Potential use of "block.number" as source of randonmness.

The environment variable "block.number" looks like it might be used as a source of randomness. Note that the values of variables like coinbase, gaslimit, block number and timestamp are predictable and can be manipulated by a malicious miner. Also keep in mind that attackers know hashes of earlier blocks. Don't use any of those environment variables as sources of randomness and be aware that use of these variables introduces a certain level of trust into miners.

Source file

ve.sol

Locations

```
430 token = token_addr;
431 voter = msg.sender;
432 point_history[0].blk = block.number;
433 point_history[0].ts = block.timestamp;
434
```

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Source file

ve.sol

Locations

```
625 _addTokenTo(_to, _tokenId);
626 // Set the block of ownership transfer (for Flash NFT protection)
627 ownership_change[_tokenId] = block.number;
628 // Log the transfer
629 emit Transfer(_from, _to, _tokenId);
```

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Source file

ve.sol

Locations

```
803 }
804
805 Point memory last_point = Point({bias: 0, slope: 0, ts: block.timestamp, blk: block.number});
806 if (_epoch > 0) {
807 last_point = point_history[_epoch];
```

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Source file

ve.sol

Locations

```
814 uint block_slope = 0; // dblock/dt
815 if (block.timestamp > last_point.ts) {
816 block_slope = (MULTIPLIER * (block.number - last_point.blk)) / (block.timestamp - last_point.ts);
817 }
818 // If last point is already recorded in this block, slope=0
```

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Source file

ve.sol

Locations

```
847 _epoch += 1;
848 if (t_i == block.timestamp) {
849 last_point.blk = block.number;
850 break;
851 } else {
```

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Source file

ve.sol

Locations

```
899 user_point_epoch[_tokenId] = user_epoch;
900 u_new.ts = block.timestamp;
901 u_new.blk = block.number;
902 user_point_history[_tokenId][user_epoch] = u_new;
903 }
```

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Source file

ve.sol

Locations

```
987
988 function block_number() external view returns (uint) {
989 return block.number;
990 }
991
```

LOW

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Source file

ve.sol

Locations

```
1162
1163 function balanceOfNFT(uint _tokenId) external view returns (uint) {
1164 if (ownership_change[_tokenId] == block.number) return 0;
1165 return _balanceOfNFT(_tokenId, block.timestamp);
1166 }
```

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Source file

ve.sol

Locations

```
1178 // Copying and pasting totalSupply code because Vyper cannot pass by
1179 // reference yet
1180 assert(_block <= block.number);
1181
1182 // Binary search
```

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Source file

ve.sol

Locations

```
1208 d_t = point_1.ts - point_0.ts;
1209 } else {
1210 d_block = block.number - point_0.blk;
1211 d_t = block.timestamp - point_0.ts;
1212 }
```

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Source file

ve.sol

Locations

```
1274 /// @return Total voting power at `_block`
1275 function totalSupplyAt(uint _block) external view returns (uint) {
1276 assert(_block <= block.number);
1277 uint _epoch = epoch;
1278 uint target_epoch = _find_block_epoch(_block, _epoch);
```

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Source file

ve.sol

Locations

```
1286 }
1287 } else {
1288 if (point.blk != block.number) {
1289 dt = ((_block - point.blk) * (block.timestamp - point.ts)) / (block.number - point.blk);
1290 }
```

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1290 }
1291 }
```