

3 / 2025

UI Completion

Months of late nights followed. I refined every detail, designed every pixel, and crafted every element of the user experience. Eventually, I completed the UI - a Figma project with 47 pages of work.

↗ Hyperlink to Figma project

pic(s) that fits

3/2025 - 31/5/2025

Hardware

Right after, I joined the hardware development focusing especially on the keyboard — one of the hardest components. We need something entirely new: a keyboard that functioned normally but could dynamically change values like a chameleon. Dozens of prototypes later, we settled on a unibody elastic rubber mechanism with translucent keycabs.

pic(s) / illustration(s) that aids

6 / 2025

Hiatus

By then, most of the hardware was completed
- except for the PCB. Despite several attempts,
we couldn't finalize it. The plan was to finish the
PCB, order all the parts, and build the first functional
prototype to begin software development. But
things don't always go as planned. As college applications
and senior-year pressure piled up, progress unavoidably
stalled.

pic(s) that fits if there's any

Senior year (9/2025 - (upload date))

Website

Eventually, we made the bittersweet decision to wrap up the project as a website - a digital tribute to a year of hard work, dreams, and sleepless nights. After months of designing and coding, we finally launched it online. And now here you are - seeing the result of our long, unforgettable journey.

Any pic(s) that fits

