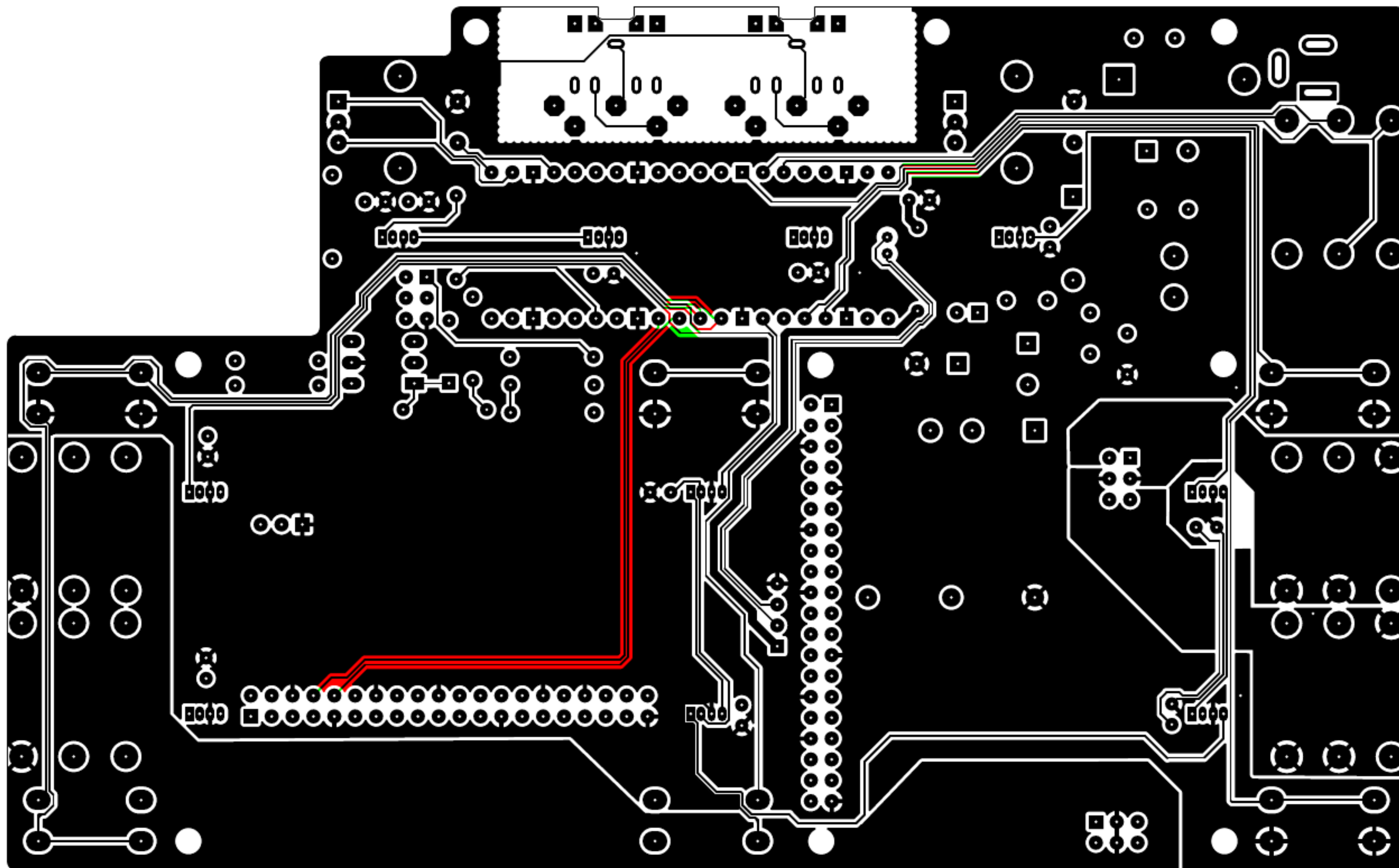
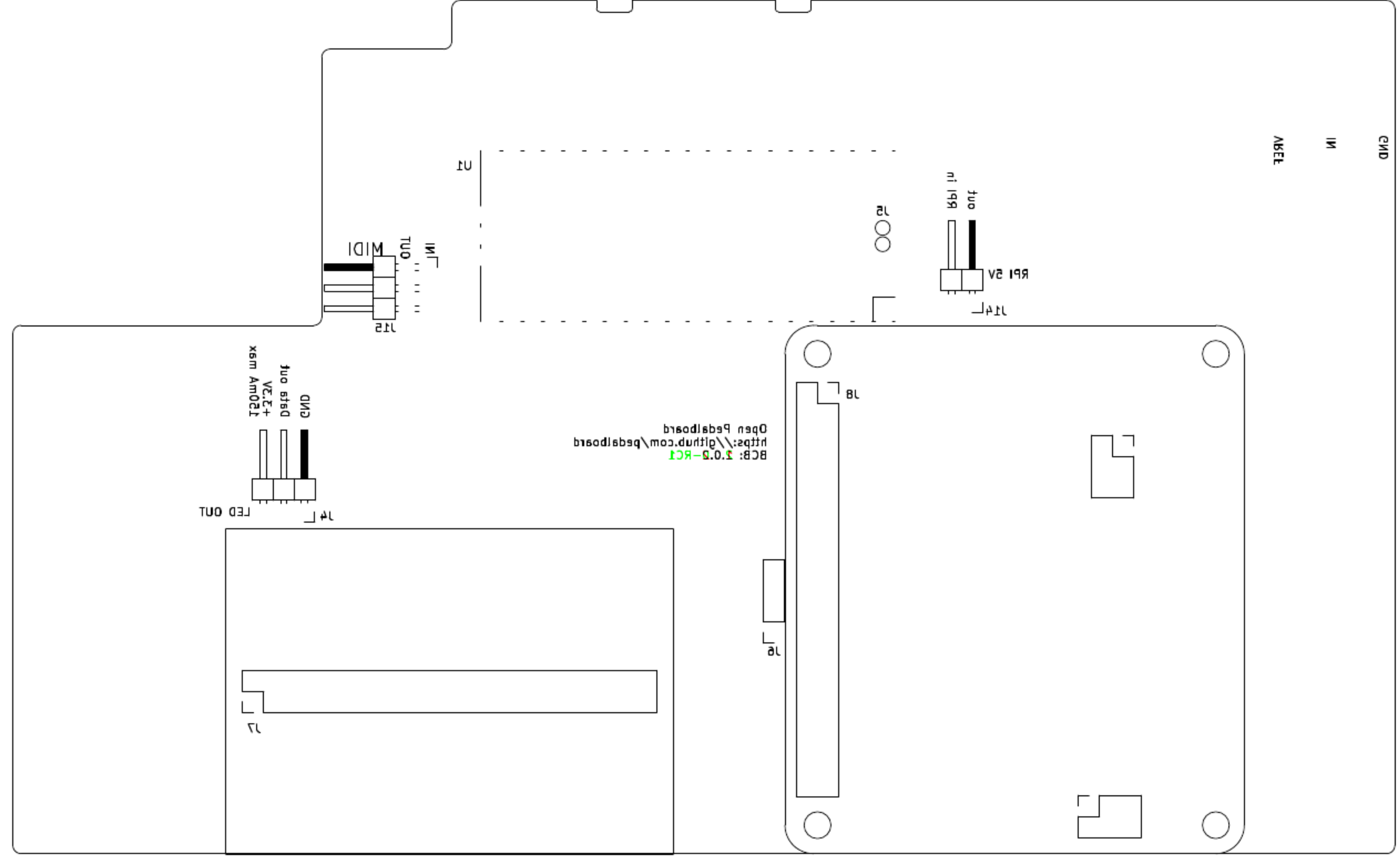
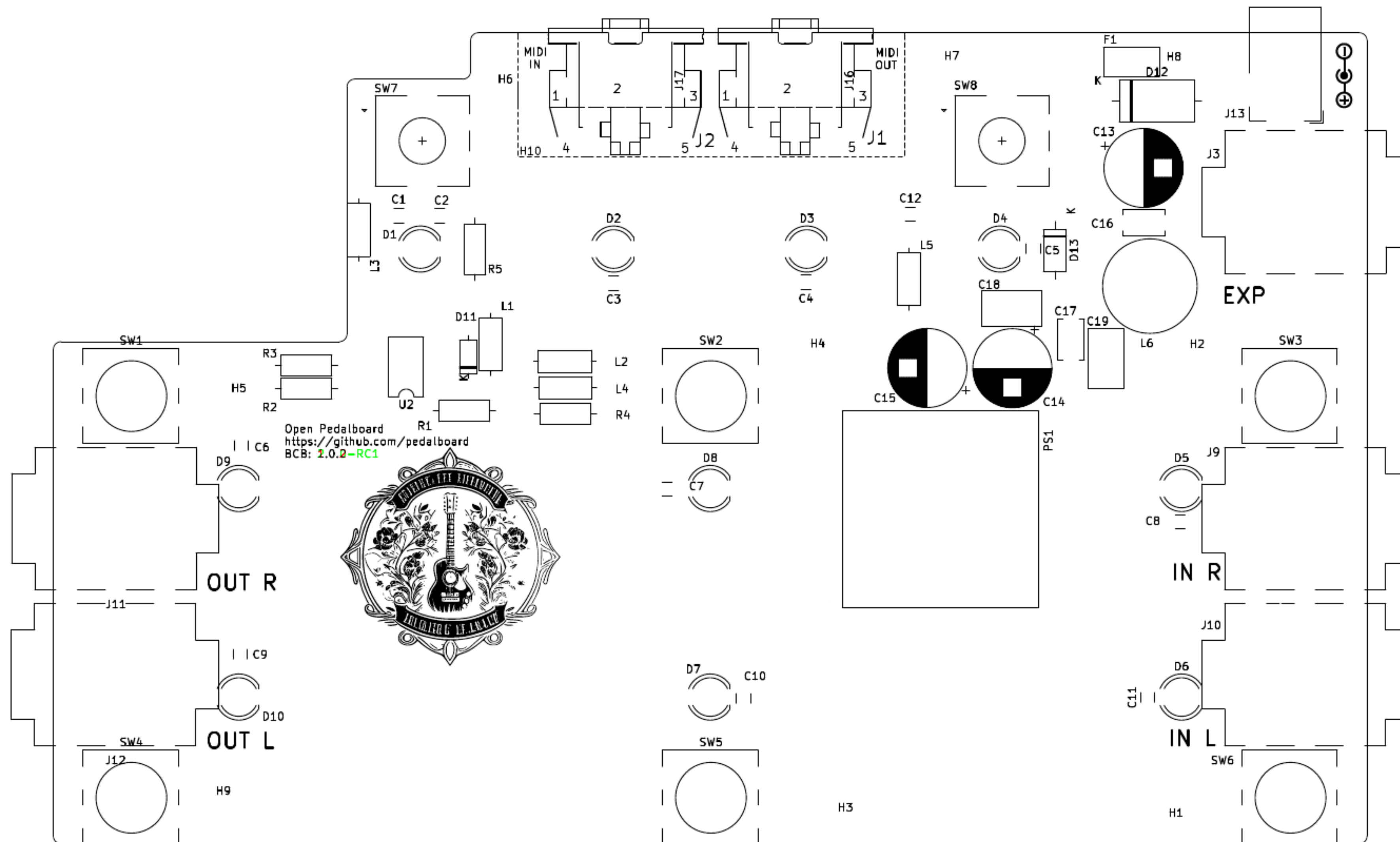


Layer: B.Cu

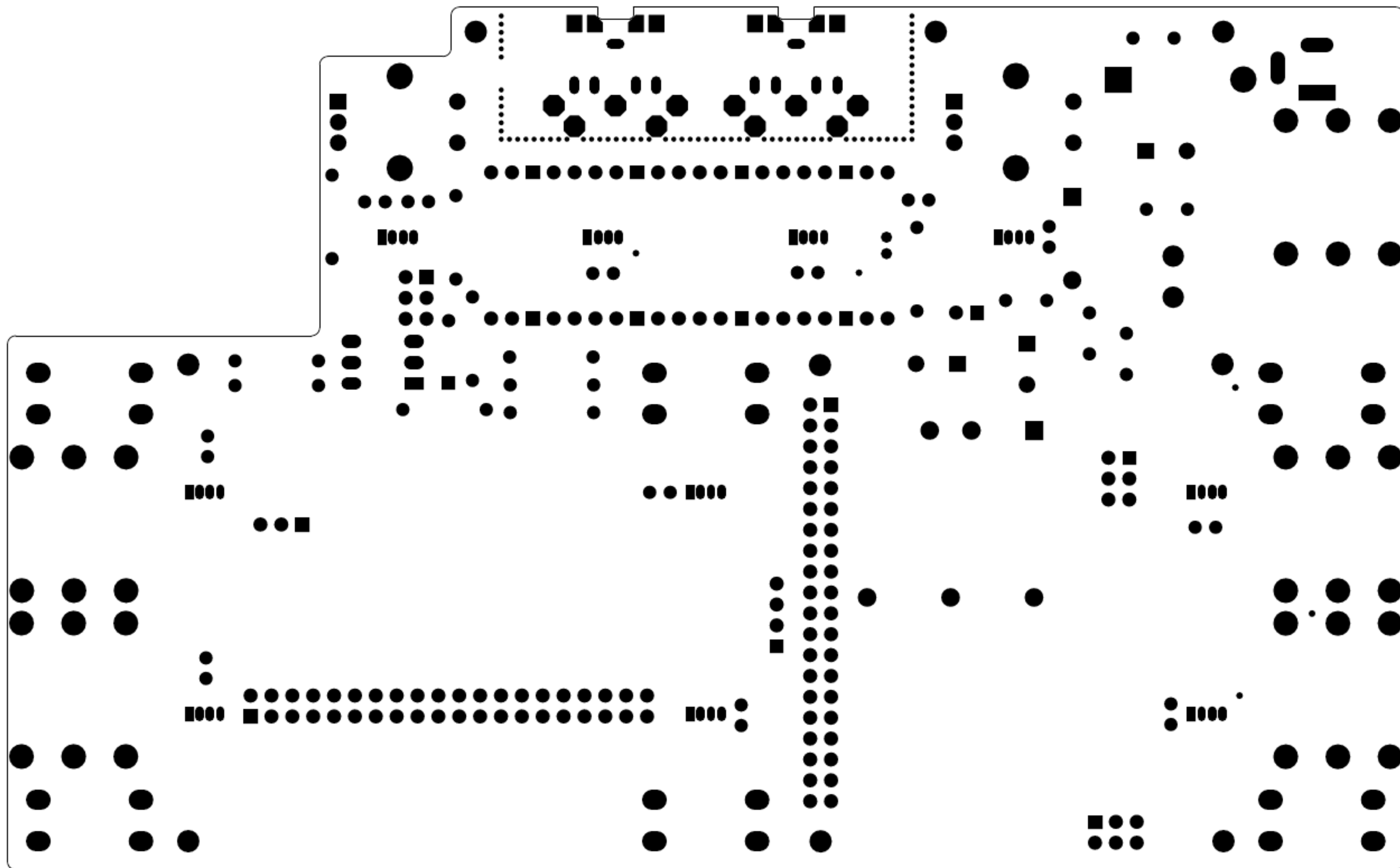


Layer: B.SilkS (B.Silkscreen)



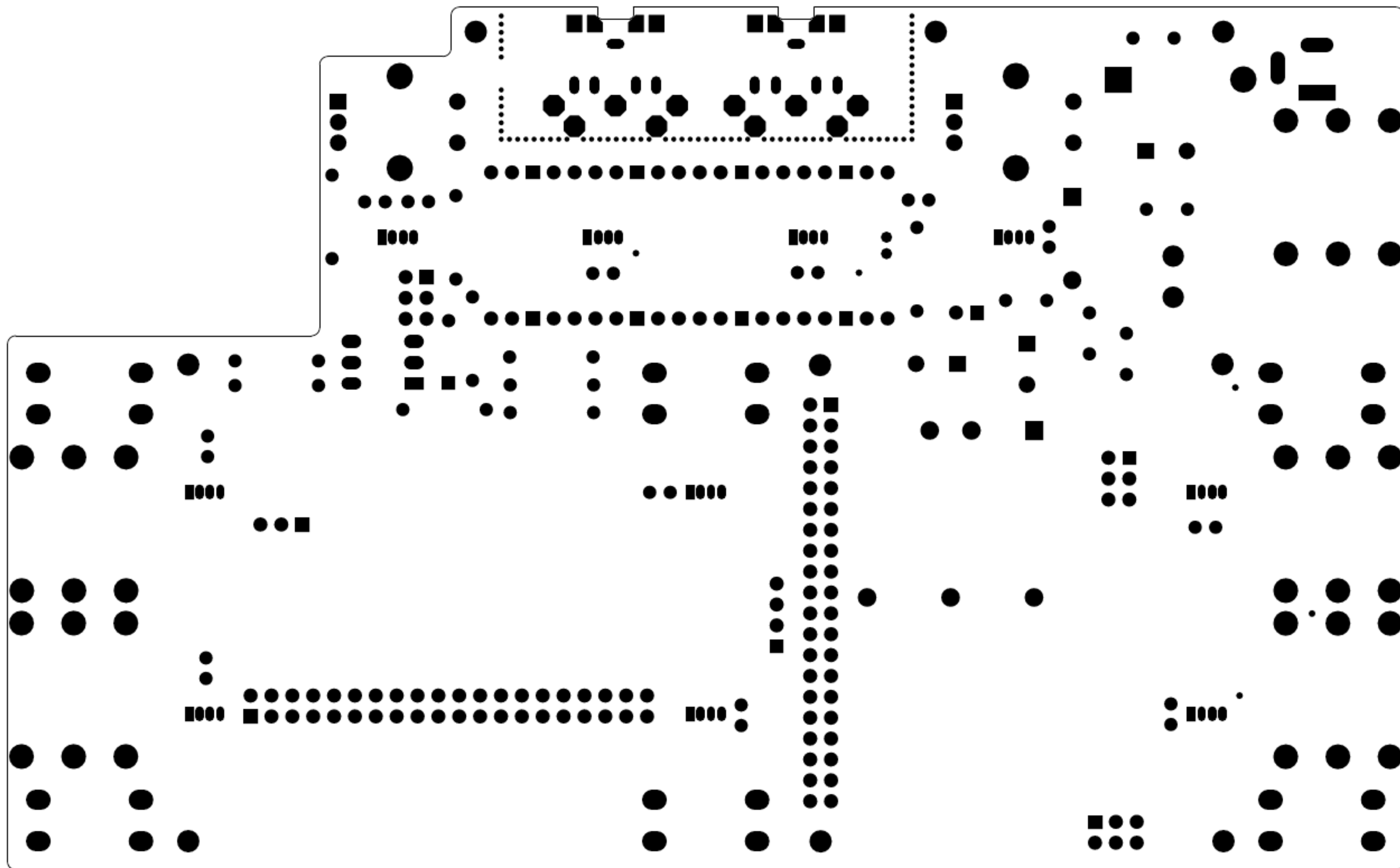


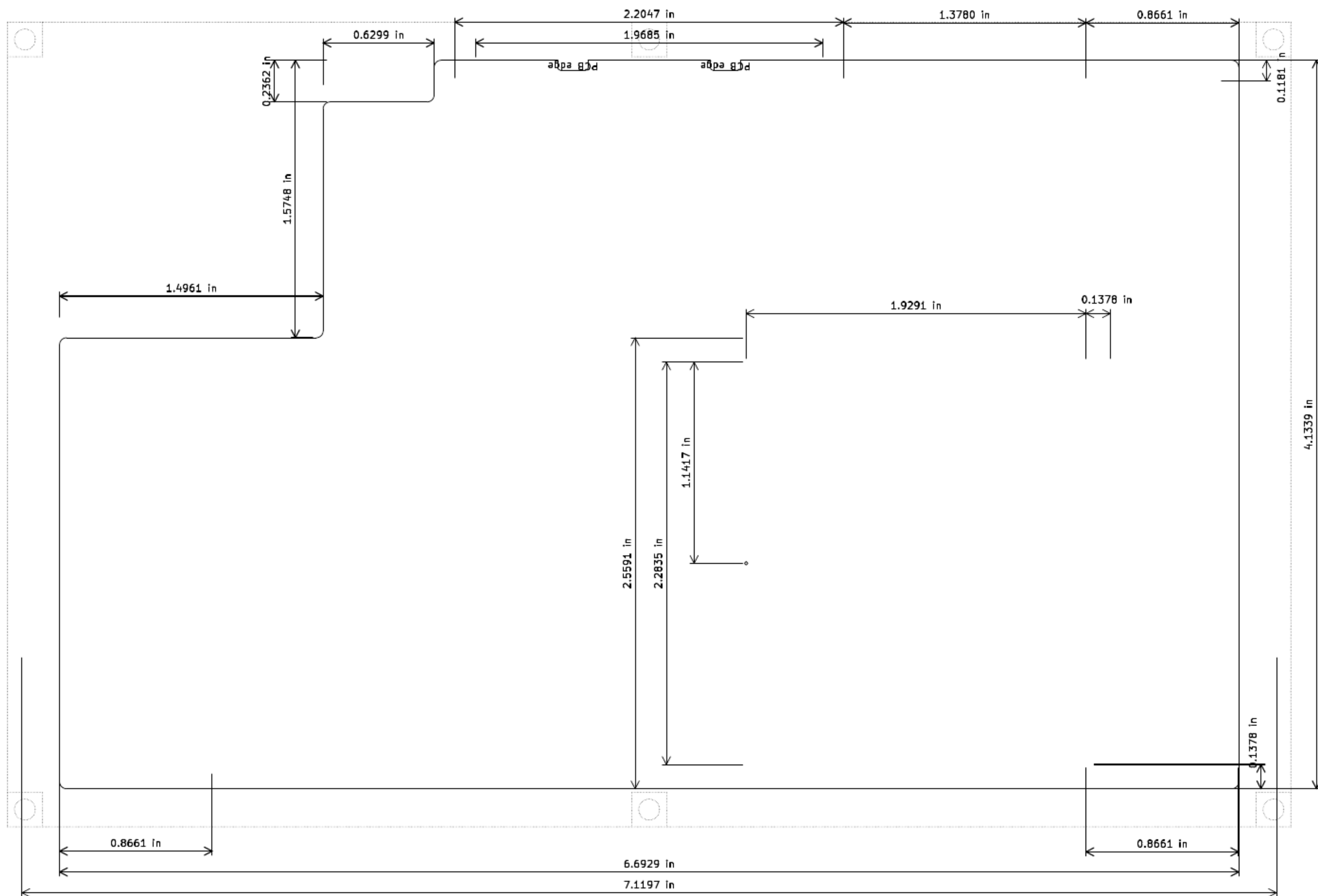
Layer: B.Mask

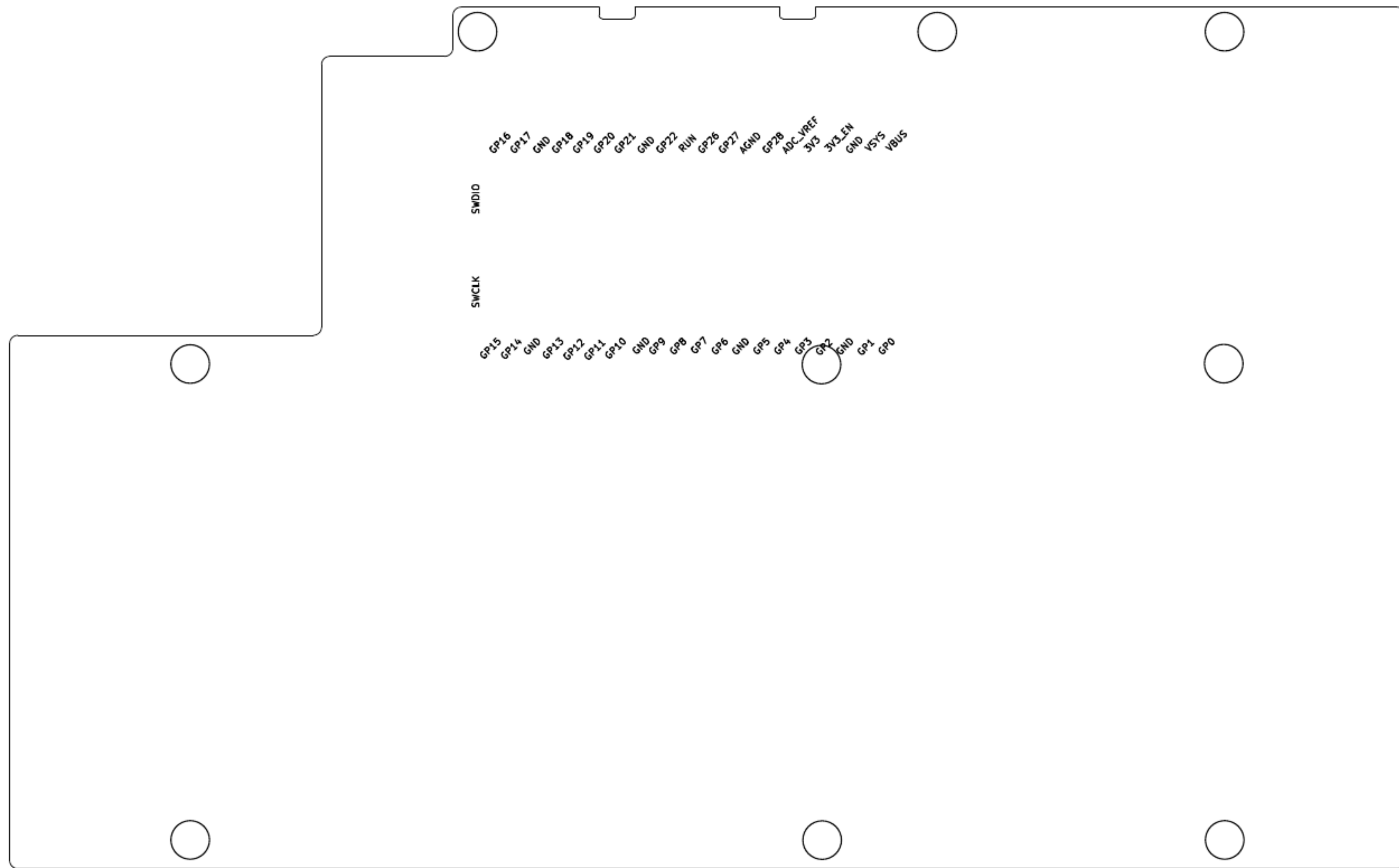




Layer: F.Mask

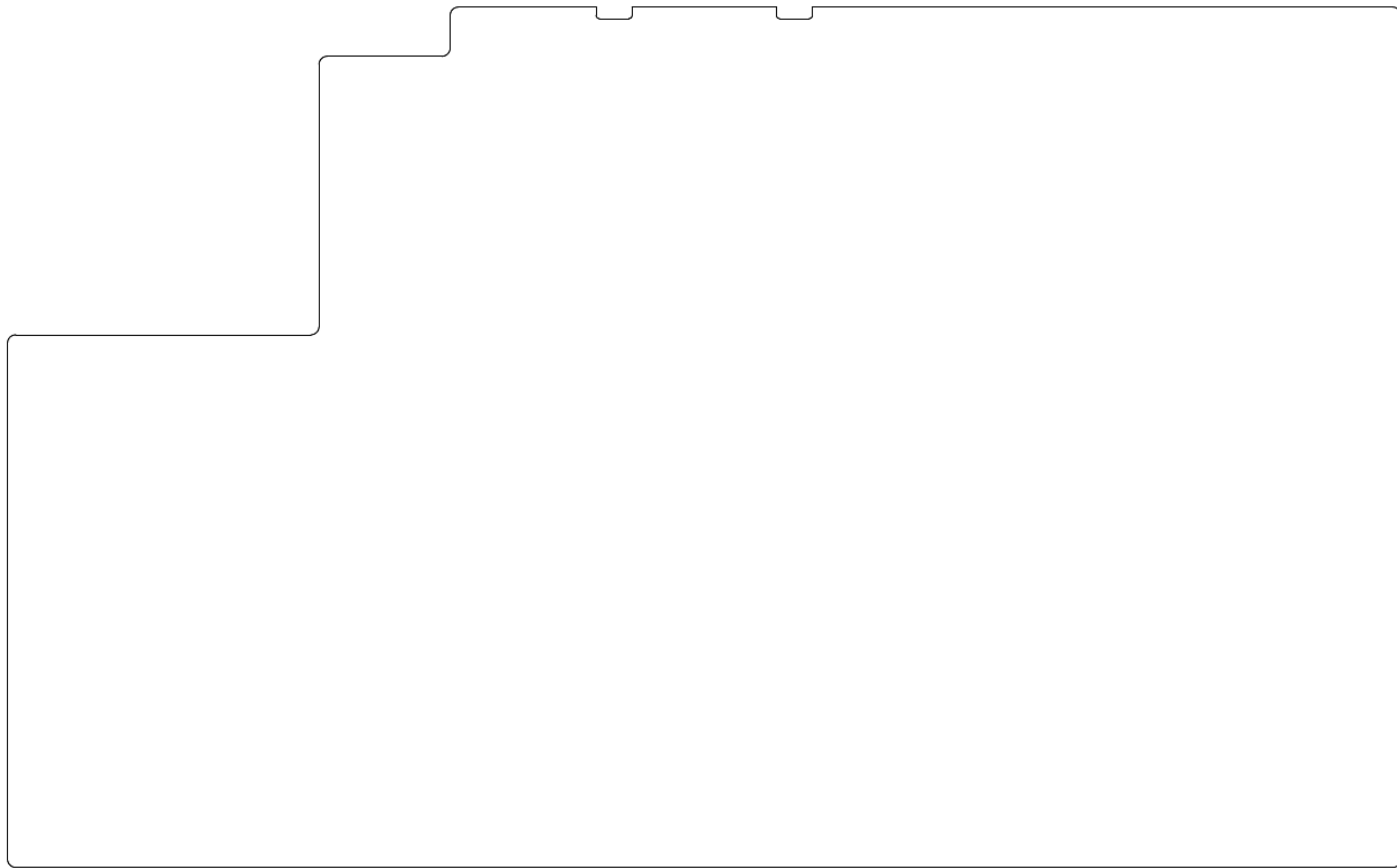




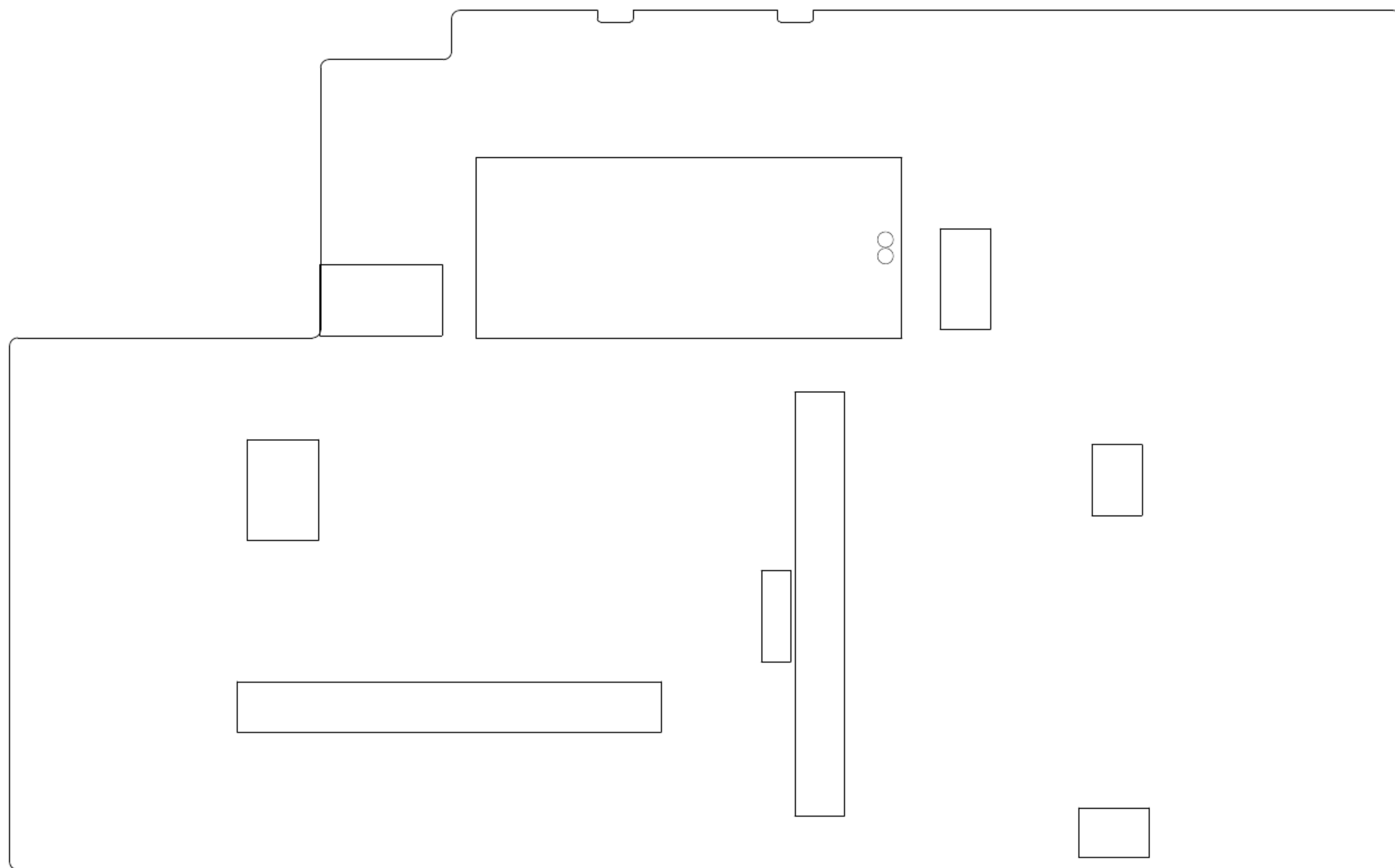




Layer: Edge.Cuts



Layer: B.CrtYd (B.Courtyard)



Layer: F.CrtYd (F.Courtyard)

