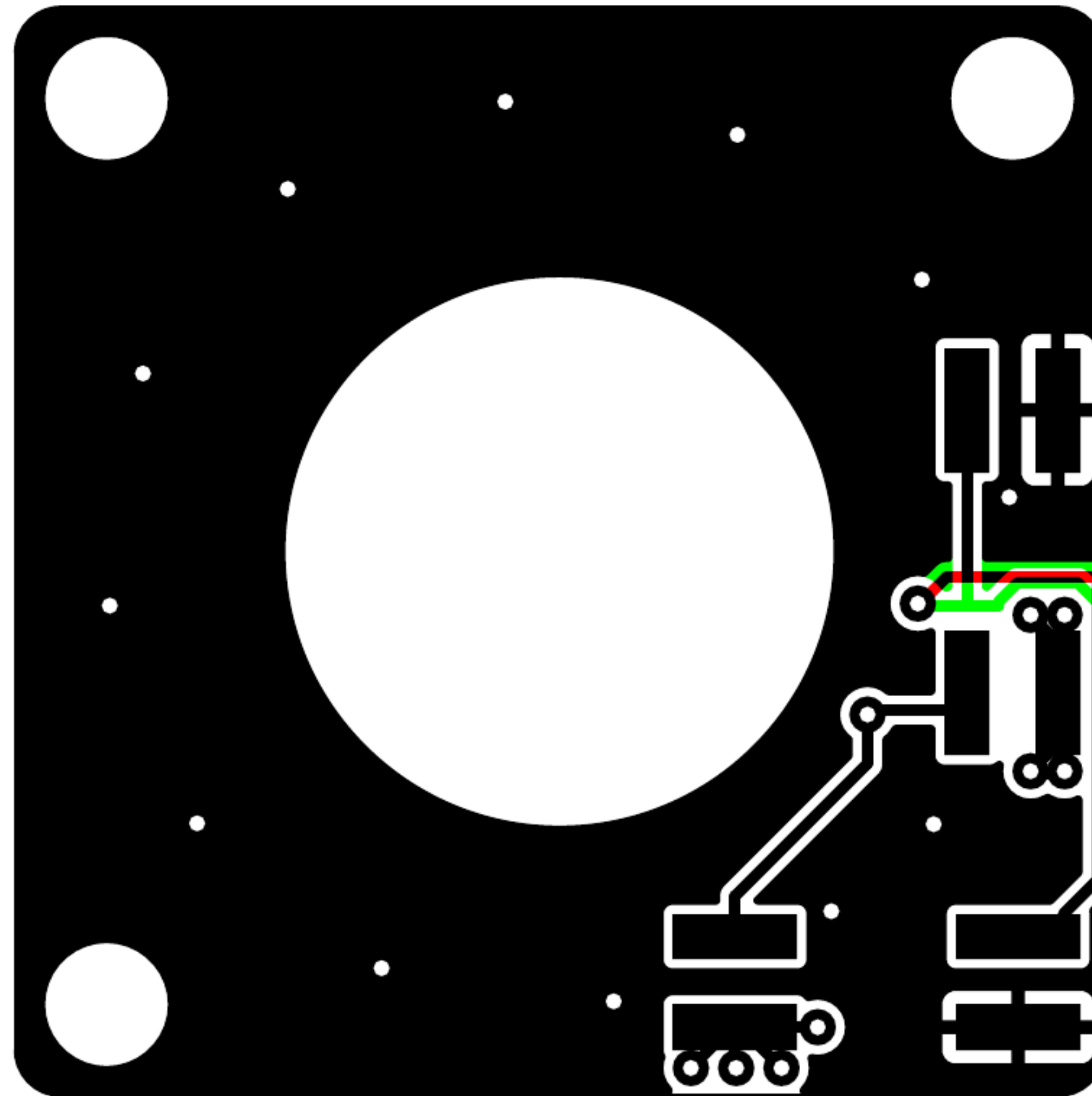
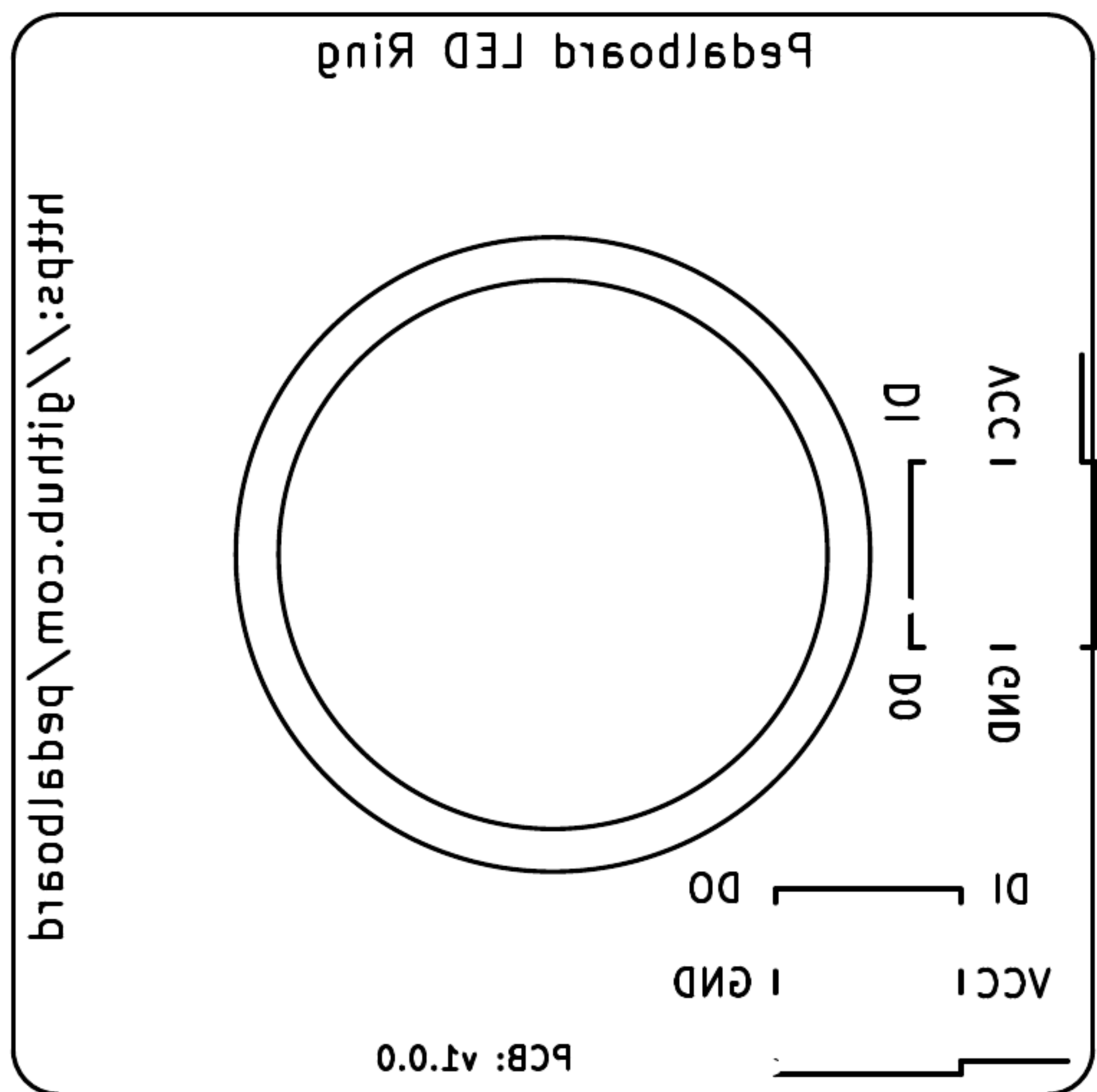
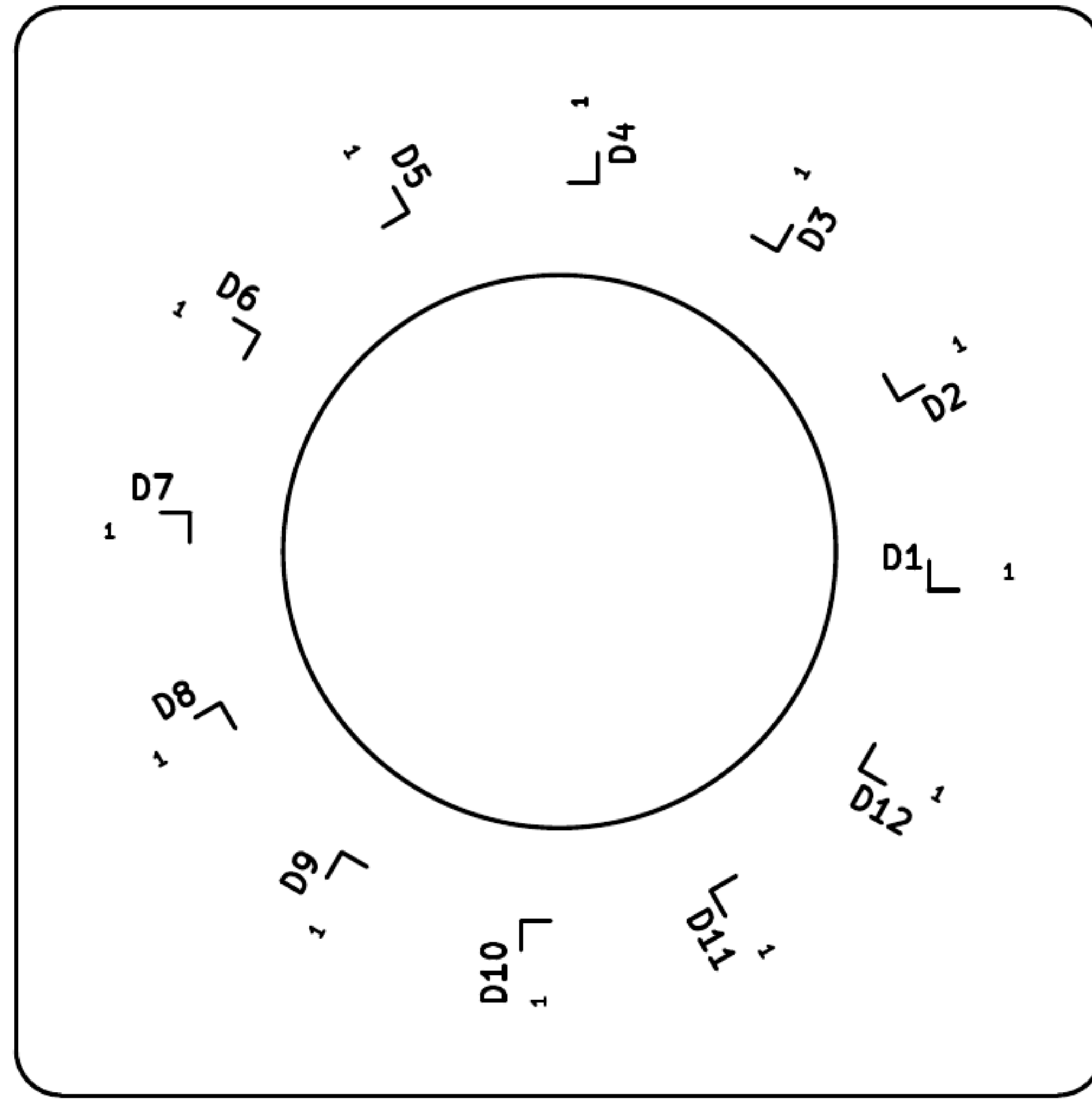


Layer: B.Cu

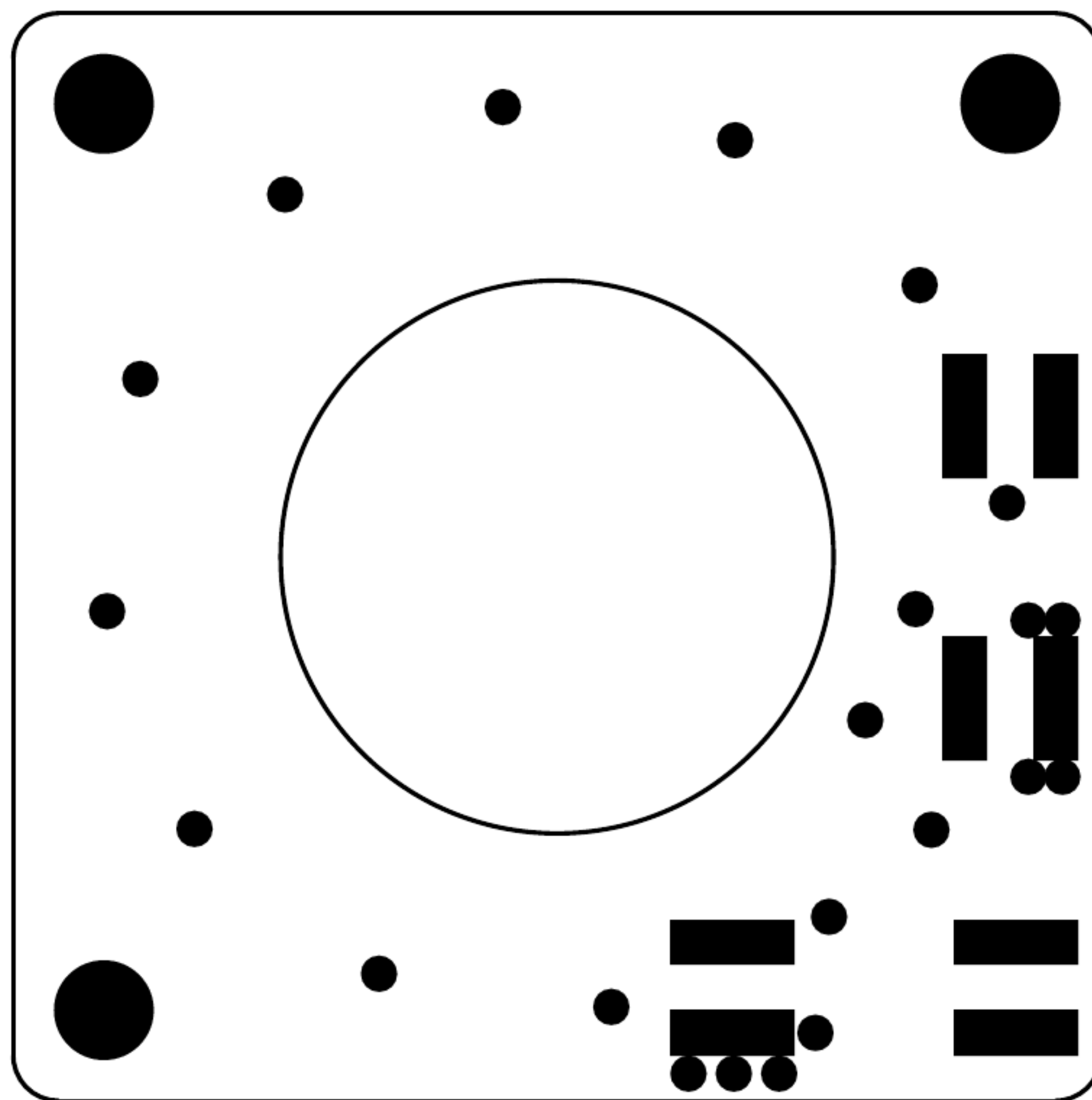


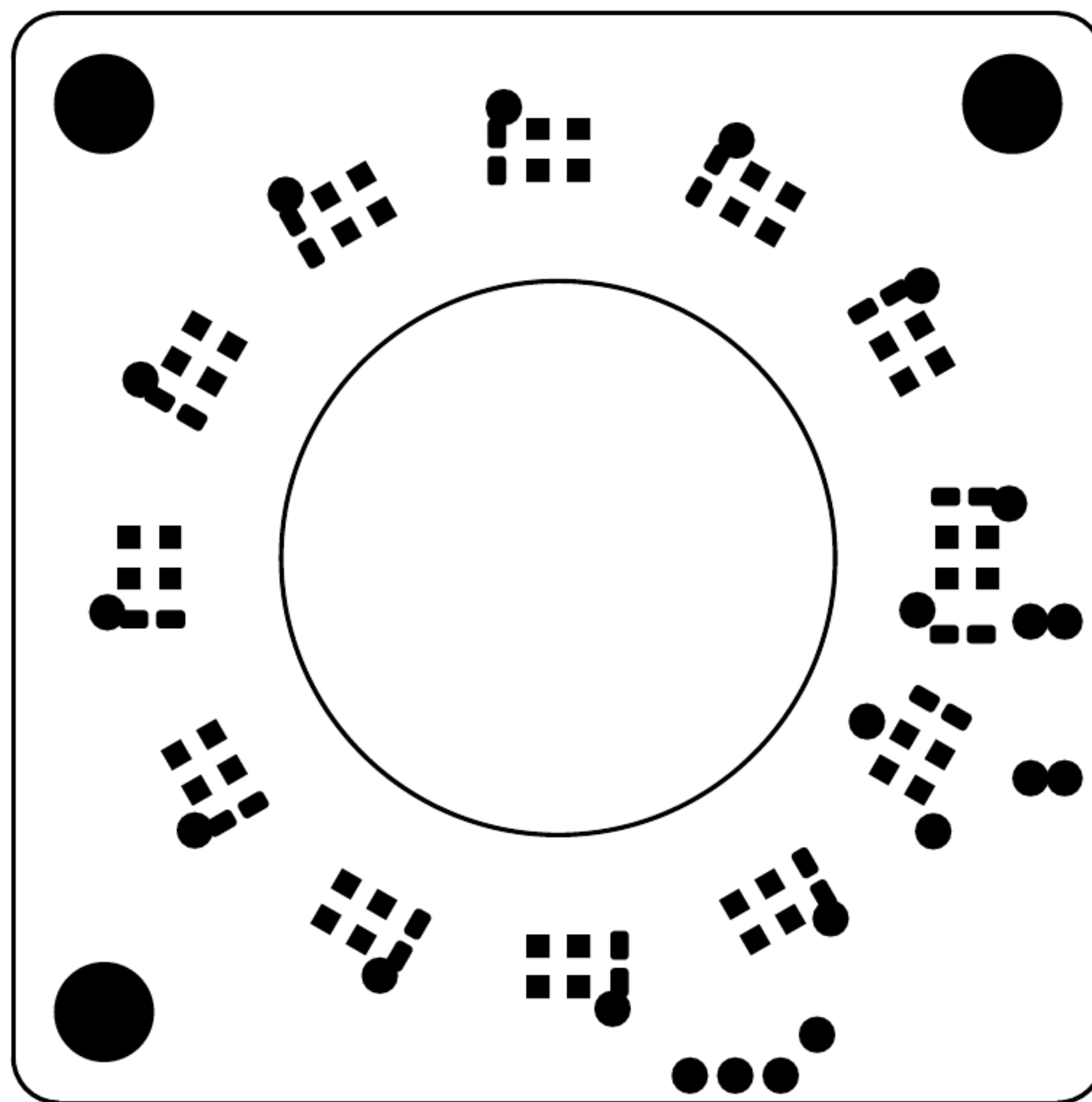


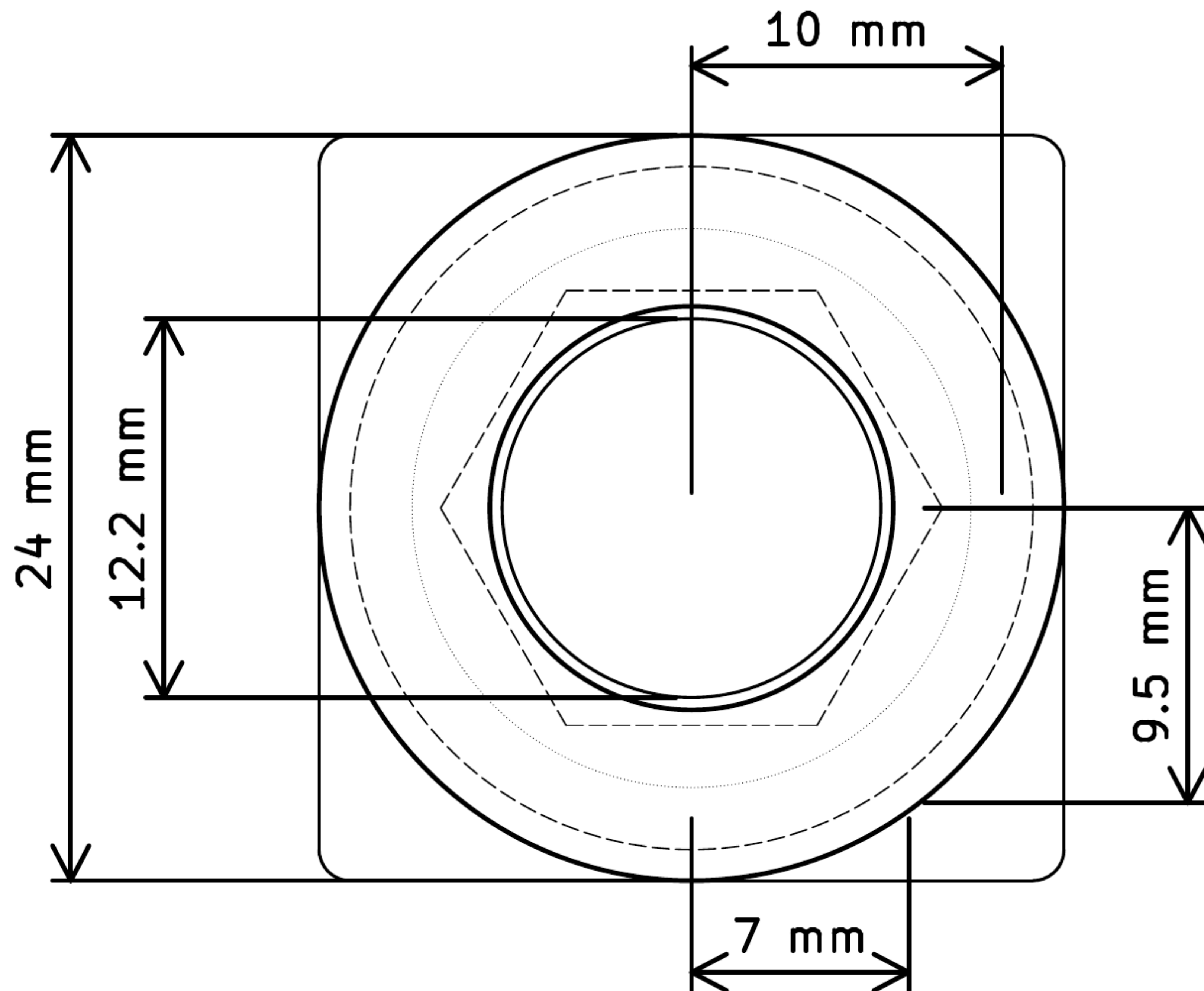
Layer: F.SilkS (F.Silkscreen)

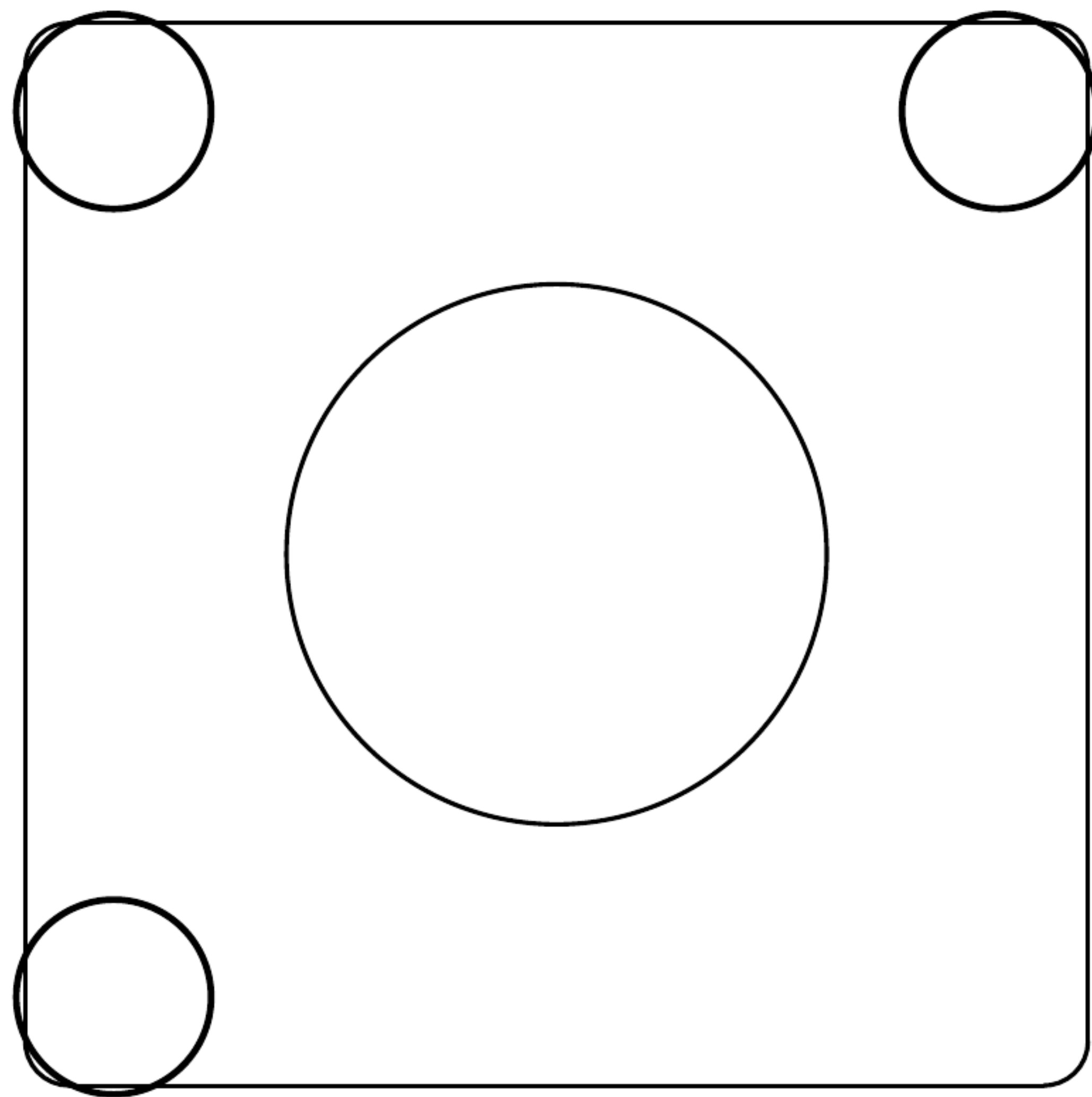


Layer: B.Mask



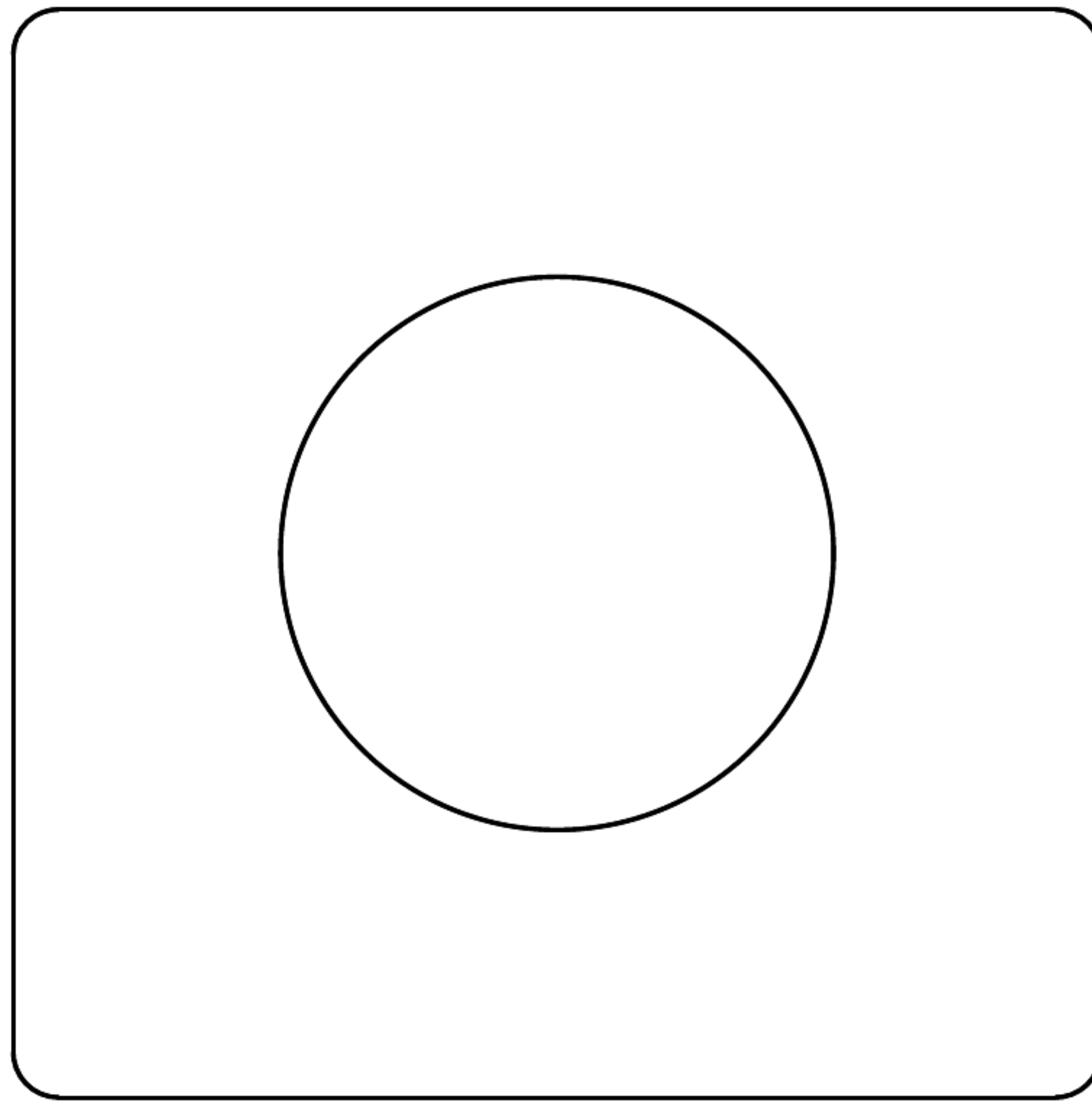




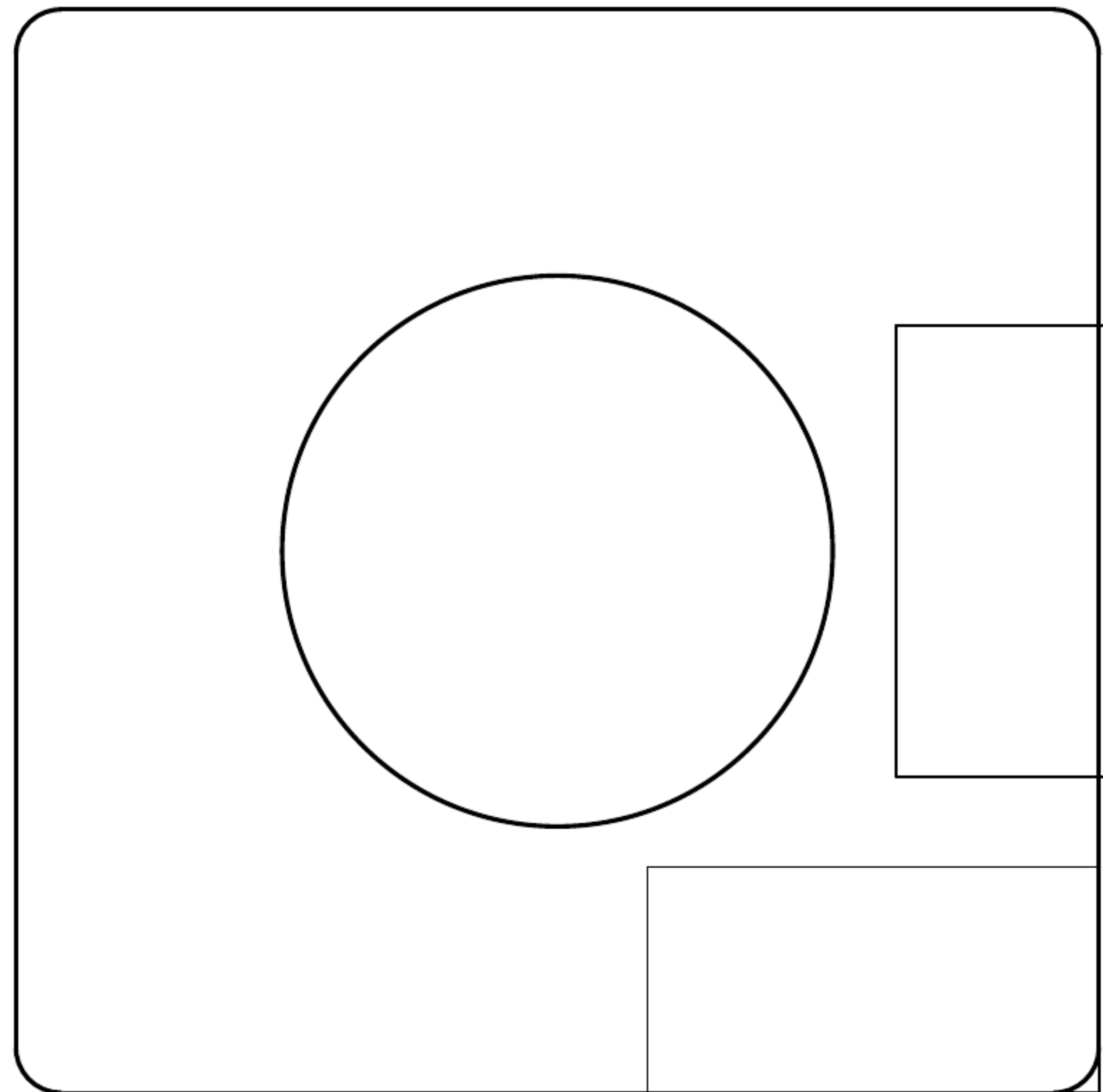




Layer: Edge.Cuts



Layer: B.CrtYd (B.Courtyard)



Layer: F.CrtYd (F.Courtyard)

