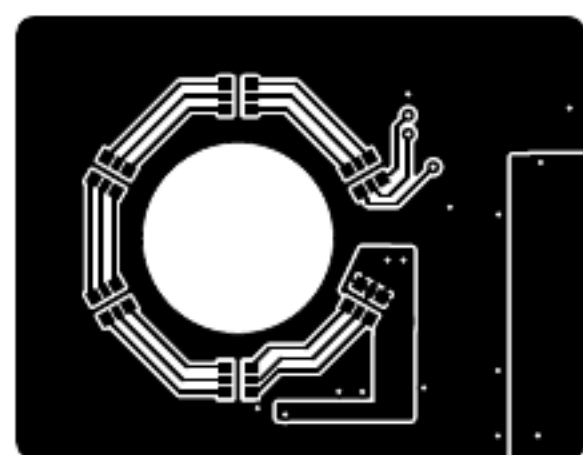
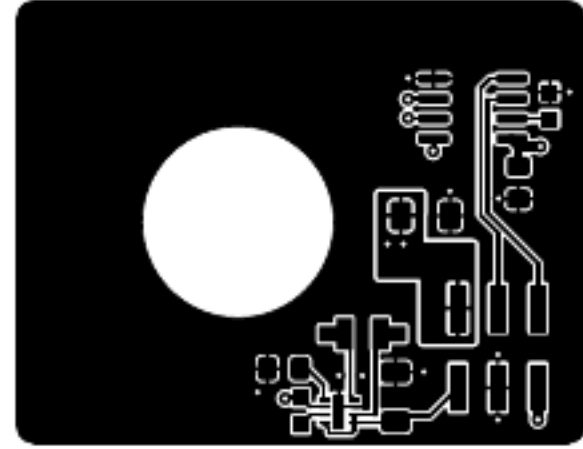


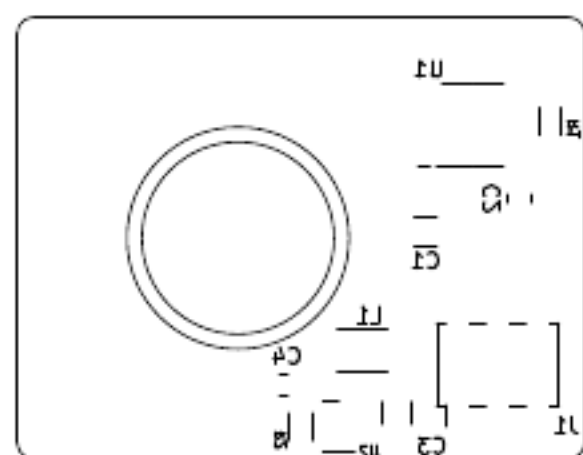
Layer: F.Cu



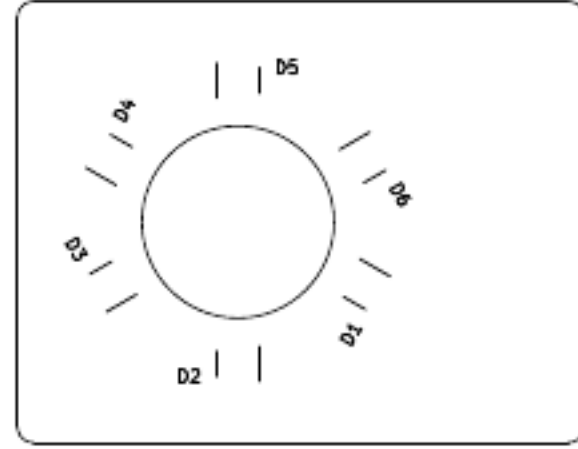
Layer: B.Cu



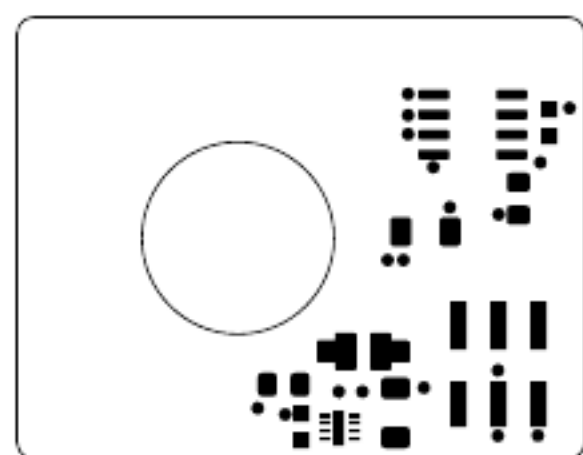
Layer: B.SilkS (B.Silkscreen)



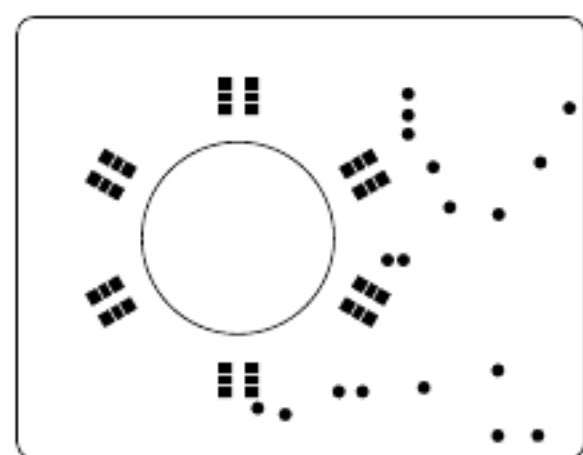
Layer: F.SilkS (F.Silkscreen)

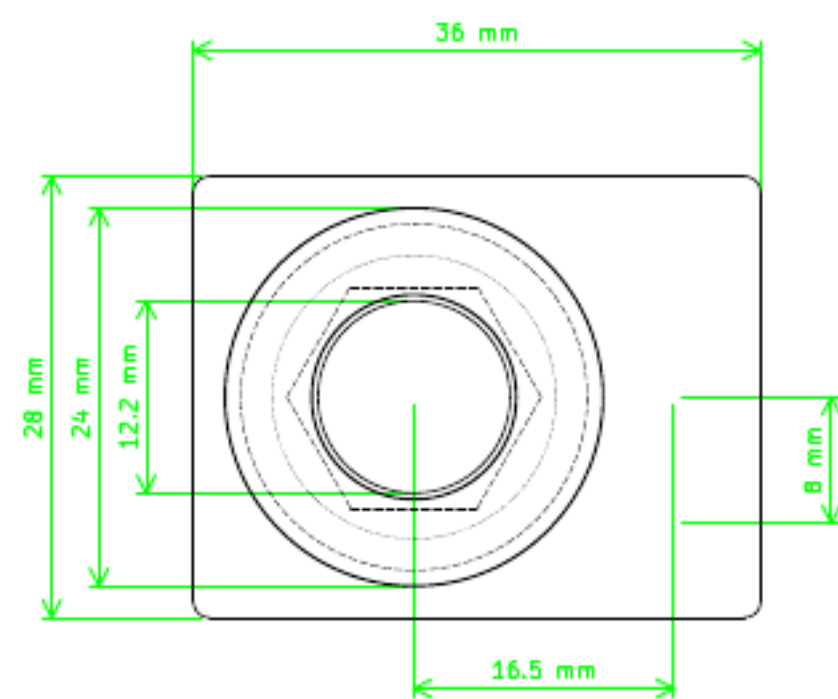


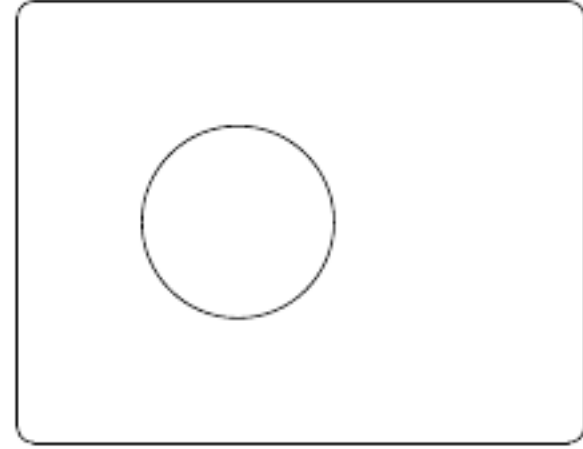
Layer: B.Mask



Layer: F.Mask

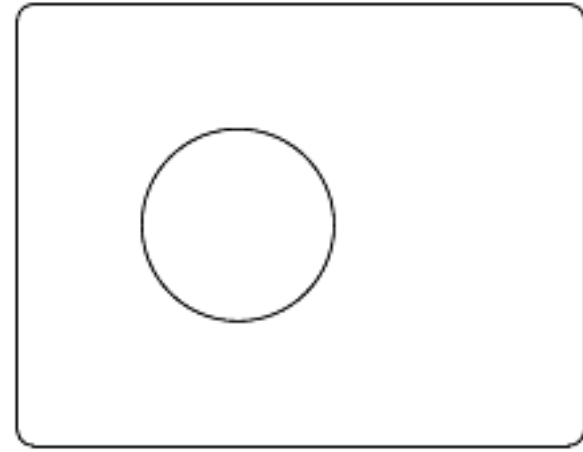




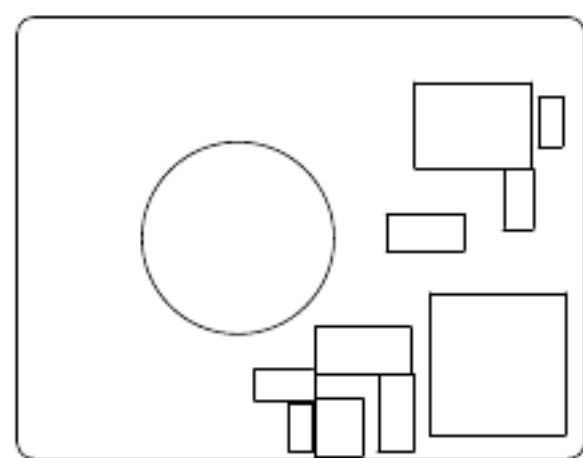




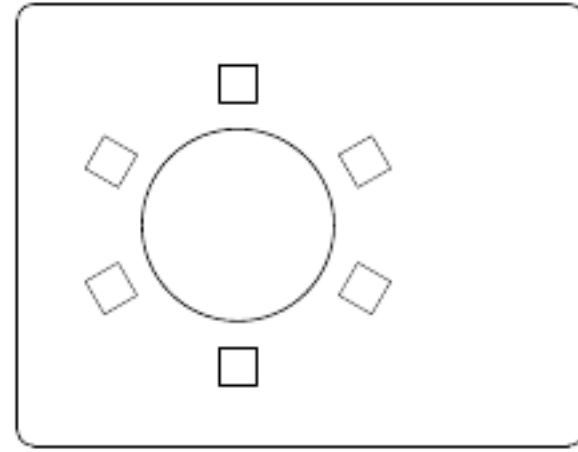
Layer: Edge.Cuts



Layer: B.CrtYd (B.Courtyard)



Layer: F.CrtYd (F.Courtyard)



Layer: B.Fab

