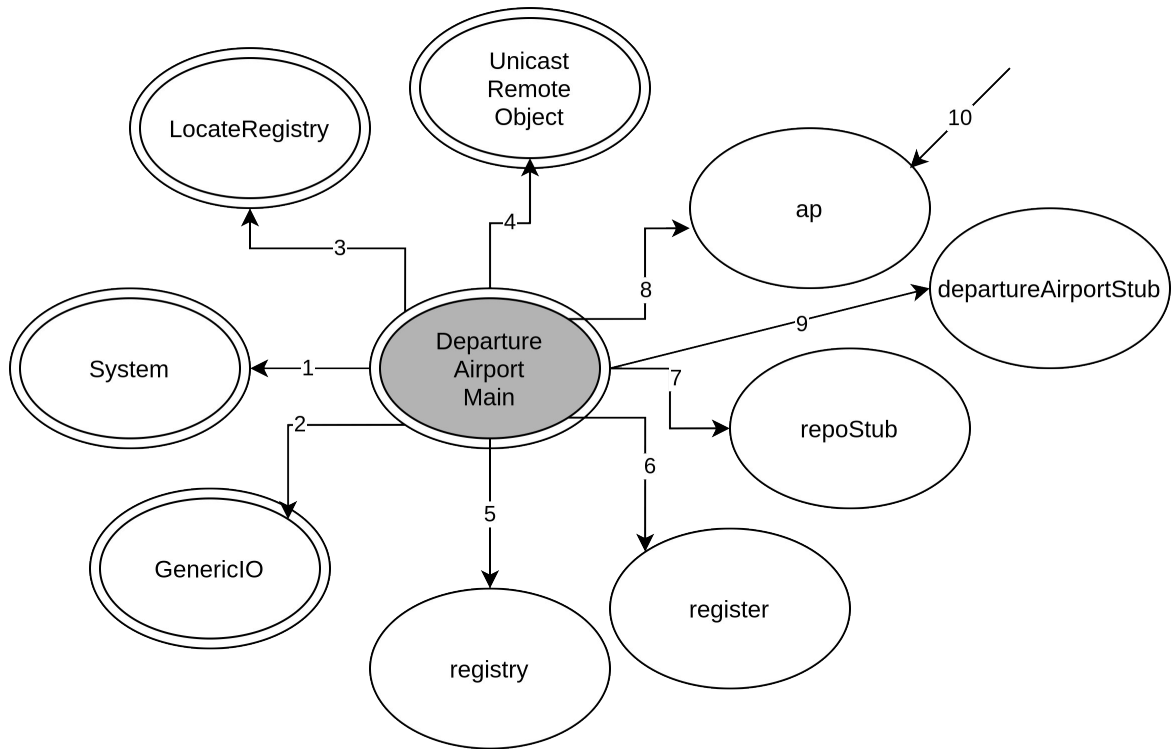
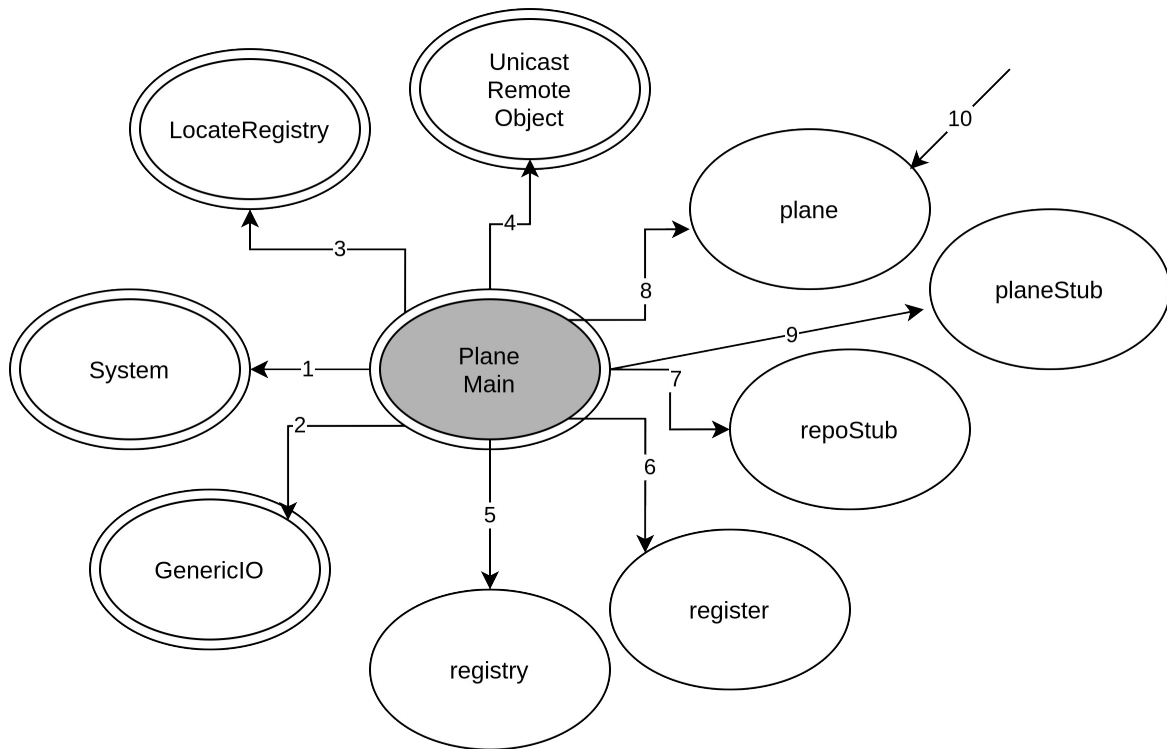


# Departure Airport



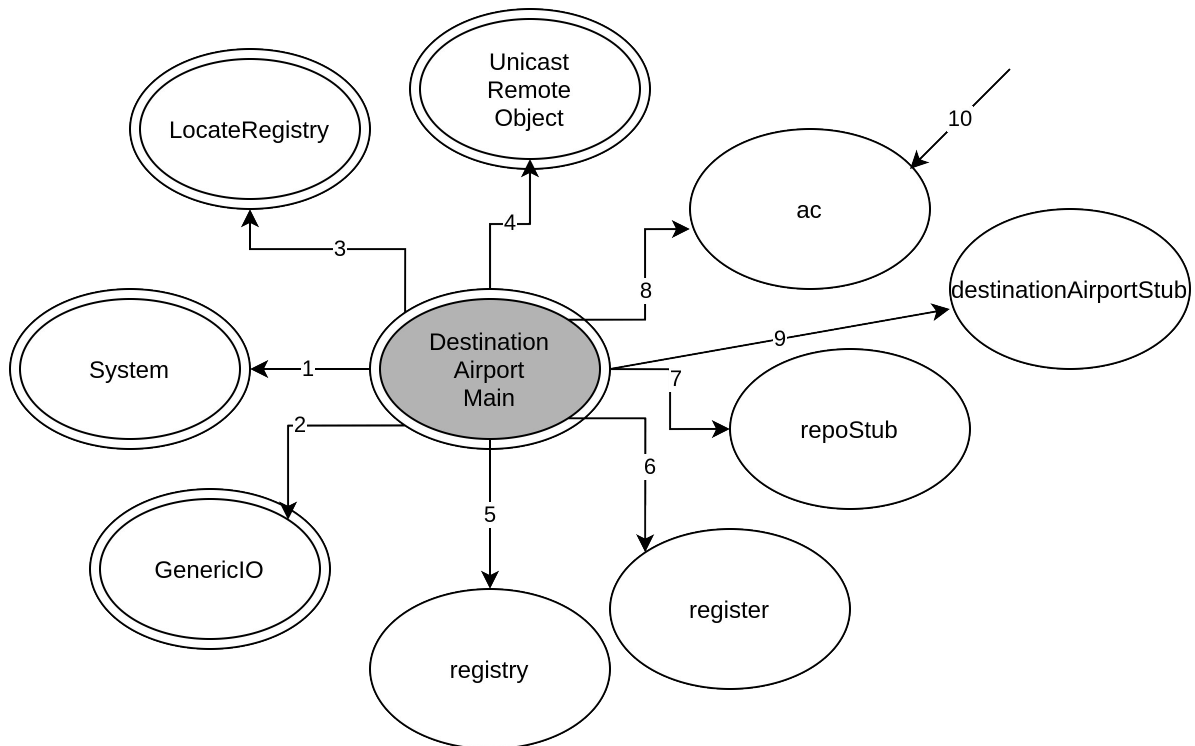
1. getSecurityManager, setSecurityManager
2. writeString, readInString
3. getRegistry
4. exportObject, unexportObject
5. instantiation, lookup
6. instantiation, bind, unbind
7. instantiation
8. instantiation
9. instantiation
10. informPlaneReadyForBoarding, waitForAllinBoard, preprareForPassBoarding, checkDocuments, waitForNextPassenger, informPlaneReadyForToTakeOff, waitForNextFlight, waitInQueue, informHostessInPlane, allPassengersFlew, shutdown

# Plane



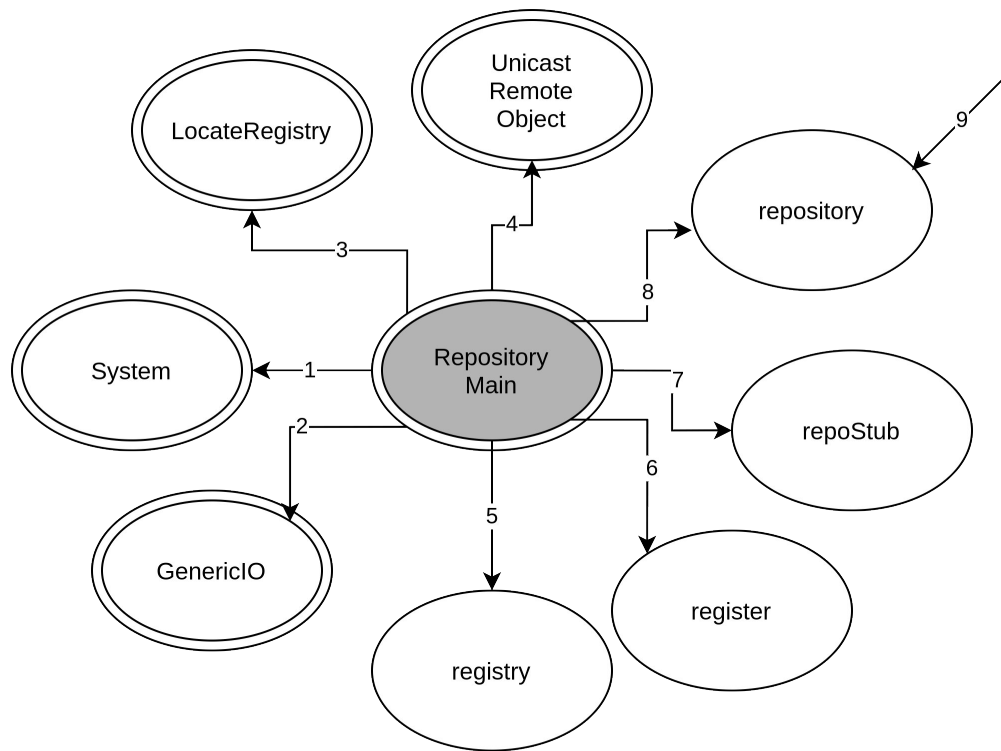
1. getSecurityManager, setSecurityManager
2. writeString, readInString
3. getRegistry
4. exportObject, unexportObject
5. instantiation, lookup
6. instantiation, bind, unbind
7. instantiation
8. instantiation
9. instantiation
10. flyToDestination, announceArrival, parkAtTransferGate, boardThePlane, waitForEndOffFlight, leaveThePlane, shutdown

# Destination Airport



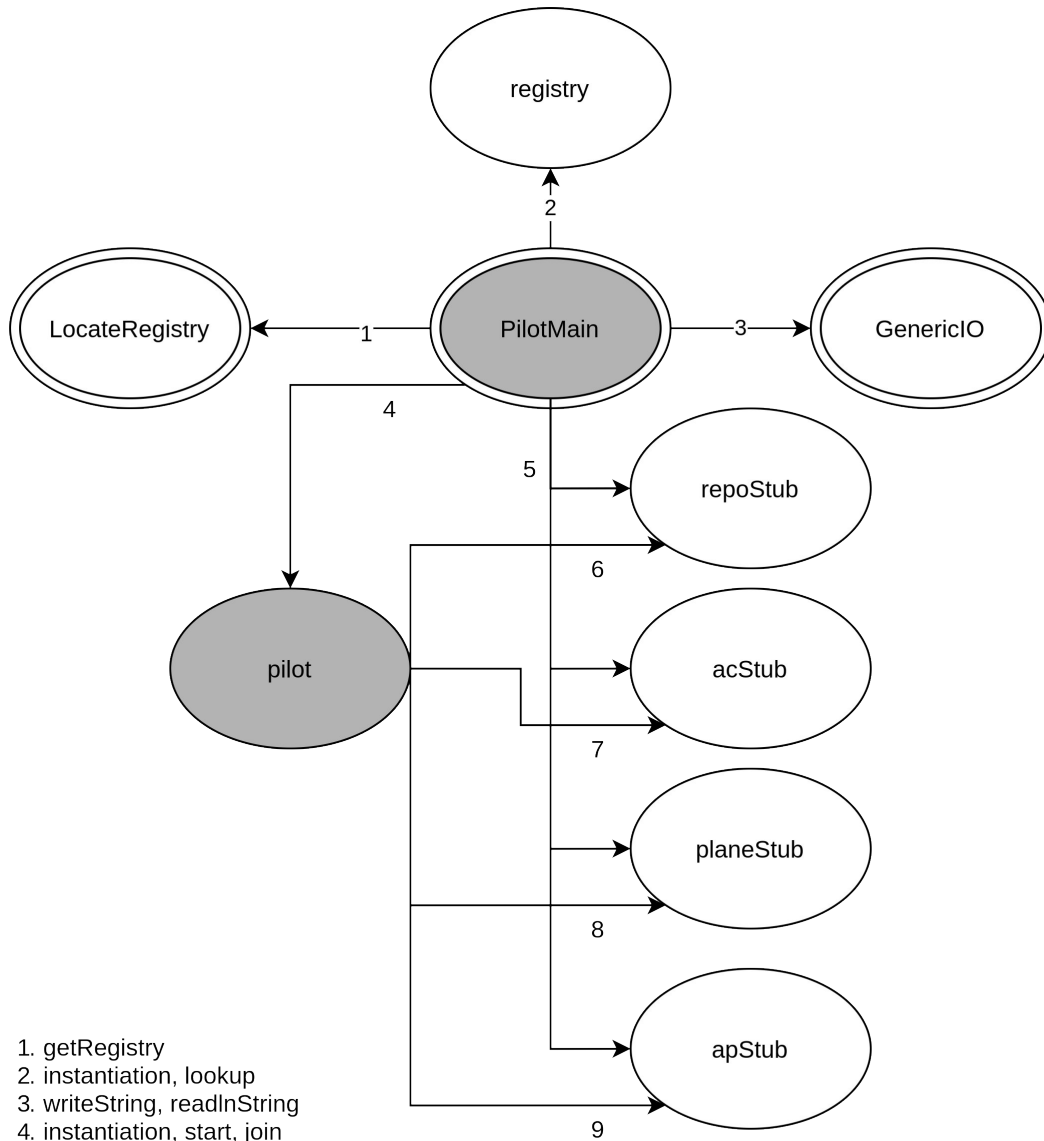
1. getSecurityManager, setSecurityManager
2. writeString, readInString
3. getRegistry
4. exportObject, unexportObject
5. instantiation, lookup
6. instantiation, bind, unbind
7. instantiation
8. instantiation
9. instantiation
10. flyToDeparturePoint, shutdown

# Repository



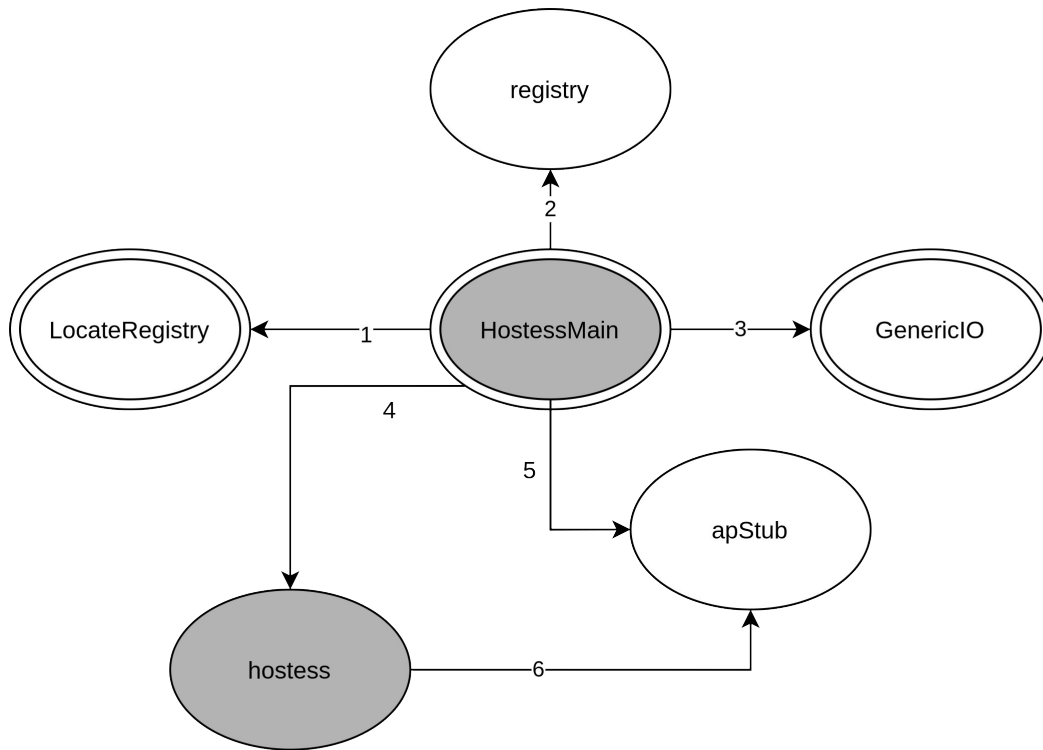
1. getSecurityManager, setSecurityManager
2. writeString, readInString
3. getRegistry
4. exportObject, unexportObject
5. instantiation, lookup
6. instantiation, bind, unbind
7. instantiation
8. instantiation
9. setInqe, setInpl, setAtds, setPilotState, setHostessState, setPassengerState, addFlightInfo, reportSummary, shutdown

# Pilot



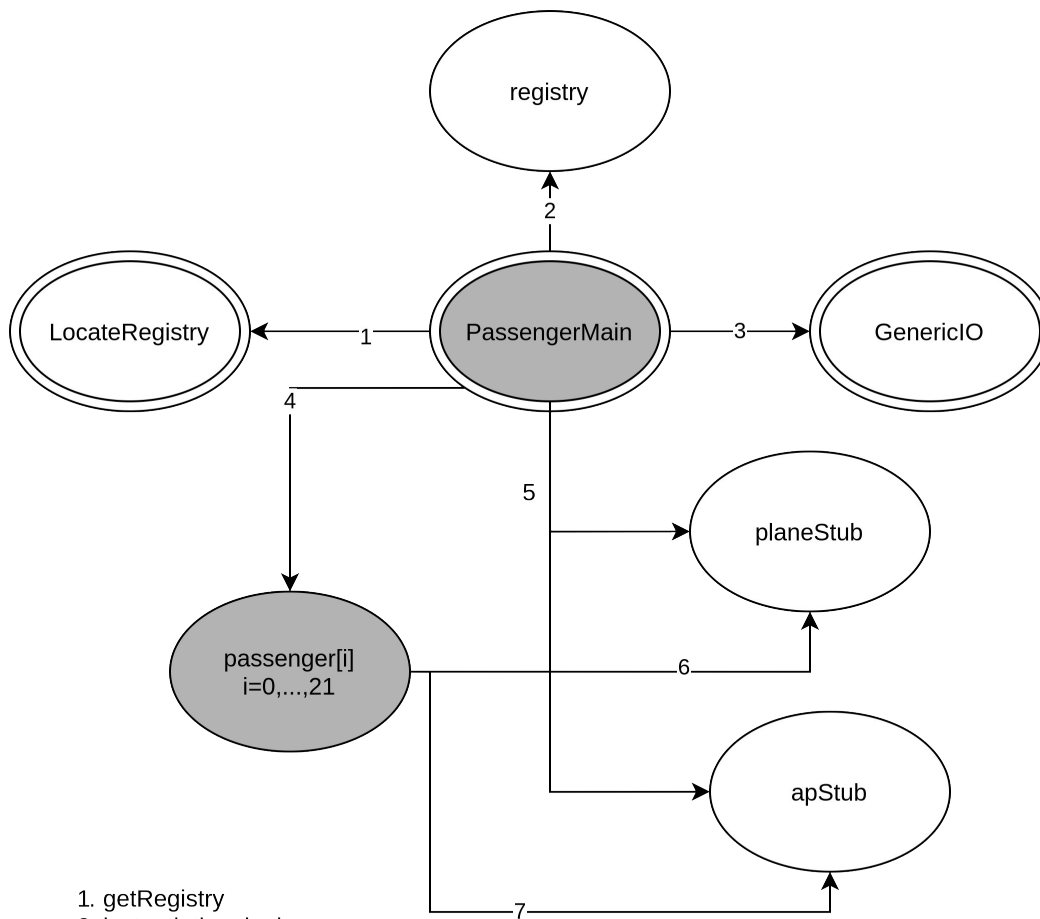
1. getRegistry
2. instantiation, lookup
3. writeString, readInString
4. instantiation, start, join
5. instantiation
6. shutdown
7. flyToDeparturePoint, shutdown
8. flyToDestination, announceArrival, parkAtTransferGate, shutdown
9. allPassengersFlew, informPlaneReadyForBoarding, waitForAllinBoard, shutdown

# Hostess



1. getRegistry
2. instantiation, lookup
3. writeString, readInString
4. instantiation, start, join
5. instantiation
6. allPassengersFlew, waitForNextFlight, prepareForPassBoarding, checkDocuments, waitForNextPassenger, informPlaneReadyForToTakeOff

# Passengers



1. getRegistry
2. instantiation, lookup
3. writeString, readInString
4. instantiation, start, join
5. instantiation
6. boardThePlane, waitForEndOfFlight, leaveThePlane
7. waitInQueue, informHostessInPlane