

Abtwork Harager
- filename: String

+ load (filename: String): void
+ save (filename: String): void
+ save (): void
+ import File (filename: String): void

Notification

sent/Notification(): Notification

22enumeration>> Notficational livery REGISTER-RN-APP Lienumeyation>>
Notification/gpe
025
021
B2I
S2I

VETWORK

- + importfile (filename: String): void
- + obfain All Communications (): Communication []
- + Select Clients With Debts (): Client []
- + select Clients Without Debts O: Client []
- + 50 lect Communication From Client (id: Client): Communication []
- + select Communication o Client (id: Client): Communication []
- + select Terminals With Positive Bahre (): Terminal []
- + select Unused Terminals (): Terminal []
- + Obtain All Clients (): Client []
- + Calculate Global Balance (): double
- + Open Menuserminal Console (terminal-id: String): void
- + register/erminal (term-id: String, term-type: String, cliential: String): Terminal
- + obtain All Terminals (): Terminal []
- + disable Client Notifications (id: String): void
- + enoble Client Notifications (id: String): void
- + register Client (id: String, name: String): Client
- + get Client (id: String): Client
- + get Client Payments And Debts (id: Client); double

De claro por minho homa que ests diagrama foi realizado apenos pedos elementos de stratados que constituem o grupo de projecto. Diogo Rodrigues 102848

Declaro por minha honra que este diagrama foi realizado afens estres pelos elementos que constituem o grupo de projecto. Pectro Curto Estres

Client

-id: String

-vine: String

-fiscal-id: Int

-tage: String

-receive Notifs: boolean

-promonts: double

-propolar: String = "Stondard"

+ update Client Type (c: Communication): void

+ read Notifications (): Notification L]

+ clear Notifications (varifications: Notification L): void

+ calculate Balance (): double

+ obtain Past Communications (): Communication []

+ obtain Pencling Communications (): Communication []

Communication
__id: int
__commStatus: String

12 Interface>>

+ calculaterextlorement (c: Communication, cl-type: String):

+ calculate Video Commost (c: Commo vication)

altype: Strings: double

+ colculte voice bomm Cof (c: Communication,

O-type: String: Jouble

Standard

-_id: String

-- state: String

- type: String

-- payments: Nouble

- lebs: double

taddfriend (friend-id: String): void

+ end Interective Comminication (Justice: Int): vaid

+ performPognent (comm-id: int): void

+ remove Friend (friend-id: story): void

+ sendlextlommunication (id: String, mossage: String): Communication

+ show Ongoing Communication): Communication

+ show/erminal Balance (): double

+ silencorerminal(): void

+ start Interactive Communication (id: String,

comm-type: String): void

+ turn Off Terminal (): void

+ turn On Terminal 1: void

+ obtain Client Type O: String

Liabstract>> CommunicationType

Text -- mussage: String

Voice -- duration: int

Video -Juration: int