Reno Priest Guide

Description

Core

This deck has 23 core cards.

Core cards

Packages

Dragon	Velen	Togwaggle	Quest	None
Cleric of scales	Mind Blast	Hemet, Jungle Hunter	Awaken the Makers	
Draconic Studies	Prophet Velen	King Togwaggle	Dead Ringer	
Twilight Whelp	Jepetto Joybuzz	Murozond the Infinite	Loot Hoarder	
Duskbreaker			Mindflayer Kaahjr	
Twilight Guardian			**to continue...**	
Azure Drake				
Drakonid Operative				

Possible cards

The past versions of the deck had Dragonfire Potion or Soul Mirror. Now, because of Lorekeeper Poleklt, the deck has become really more aggressive: we don't have one turn to lose after we play him. We need to have Raza the Chained and Spawn of Shadows as soon as possible.

We have five ways to build this deck. The Dragon package and without any package seem to be the best ways to build it. Because we have access to our combo quickly the Velen package seem to be less efficient. The Togwaggle package is good. The Quest package is not something to consider.

Here is a list of possible cards to add in the packages:

Any package	Dragon	Velen	Velen, Togwaggle or None	None	Quest
Forbidden Words	Big Ol'Whelp	Mirage Caller	Loot Hoarder	Brann Bronzebeard	`**to continue...**`
Raise Dead	Cobalt Spellkin	Emperor Thaurissan	Mo'arg Artificier		
Holy Smite	Loatheb	Hemet, Jungle Hunter	Brittlebone Destroyer		
Renew	Emperor Thaurissan		Greater Healing Potion		
Dirty Rat	Dragonqueen Alextrasza		Holy Nova		
Seance					
Shadow Word:Pain					

And some other cards, that can work in the decks but are less efficient:
Acidic Swamp Ooze
Shadow Madness
Tar Creeper
Priest of the Feast
Zilliax
Skullking Geist

You can consider the **Brann Bronzebeard** package with Coldlight Oracle and/or Zola the Gorgon, and/or Cobalt Spellkin and/or Loatheb. But I would not recommend it.

You can consider too the **Witchwood Piper** package: you need to remove every 1-mana and 2-mana minions but Zephrys the Great. It is not recommended if you see lot of aggro decks.

You can build the **Gadgetzan Auctionner + Wild Pyromancer** version by adding lots of little cost spells like Circle of Healing, Regenerate, Silence, Whispers of Evil, Binding Heal and Potion of Madness.

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 **auchenai velen burn version??????**
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Flexible cards

In the **Dragon package** you can remove Acolyte of Pain.

Gluttonous Ooze is a great tech card to have, but some Dragon packages remove it. I would recommend you to keep it thought.

I would say that Potion of Madness, Novice Engineer, Penance, Breath of the Infinite and Mass Dispel are flexible too, but if you change them you need to have a good reason!

Mulligan

Demon Hunter, Paladin, Rogue, Shaman, Warrior	Druid	Mage	Priest	Warlock

General Strategy

Don't play Lorekeeper Polkelt too early. If you play him on turn 4 you will not play any new cards those turns! Be careful versus aggro decks!

Combos

If you are played versus another Razakus, you play Mindrender Illucia and you see a Pyschic Scream, don't forget that you will send the minions to **your** deck!

Some decks