Hokify

December 25, 2017

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1 Interesse

```
class Interesse
types
-- TODO Define types here
public String = seq of char;
values
-- TODO Define values here
instance variables
-- TODO Define instance variables here
private nome: String;
operations
-- TODO Define operations here
public Interesse: String ==> Interesse
Interesse(nm) == (
 nome := nm;
 return self
public pure getNome : () ==> String
getNome() ==
 return nome;
functions
-- TODO Define functiones here
traces
```

```
-- TODO Define Combinatorial Test Traces here
end Interesse
```

Function or operation	Line	Coverage	Calls
Interesse	16	0.0%	0
Utilizador	16	0.0%	0
getNome	15	0.0%	0
Interesse.vdmpp		0.0%	0

2 MyTestCase

```
class MyTestCase
 Superclass for test classes, simpler but more practical than VDMUnit'TestCase.
 For proper use, you have to do: New -> Add VDM Library -> IO.
 JPF, FEUP, MFES, 2014/15.
operations
 -- Simulates assertion checking by reducing it to pre-condition checking.
-- If 'arg' does not hold, a pre-condition violation will be signaled.
protected assertTrue: bool ==> ()
assertTrue(arg) ==
 return
pre arg;
-- Simulates assertion checking by reducing it to post-condition checking.
-- If values are not equal, prints a message in the console and generates
-- a post-conditions violation.
protected assertEqual: ? * ? ==> ()
assertEqual(expected, actual) ==
 if expected <> actual then (
    IO'print("Actual value (");
     IO'print(actual);
     IO'print(") different from expected (");
     IO 'print (expected);
     IO'println(")\n")
post expected = actual
end MyTestCase
```

Function or operation	Line	Coverage	Calls
assertEqual	20	38.8%	1
assertTrue	12	0.0%	0
MyTestCase.vdmpp		35.0%	1

3 TestUtilizador

```
class TestUtilizador is subclass of MyTestCase
types
-- TODO Define types here
values
-- TODO Define values here
instance variables
-- TODO Define instance variables here
operations
-- TODO Define operations here
public TestPlayerFirst :() ==> ()
TestPlayerFirst() ==
dcl user : Utilizador := new Utilizador("pedro", <Masculino>, 27);
assertEqual(user.getNome(),"pedro");
return;
public static main: () ==> ()
main() ==
  new TestUtilizador().TestPlayerFirst();
functions
-- TODO Define functiones here
-- TODO Define Combinatorial Test Traces here
end TestUtilizador
```

Function or operation	Line	Coverage	Calls
TestPlayerFirst	10	100.0%	1
TestPlayerStart	10	100.0%	1
TestUpdateRemovepieces	25	0.0%	0
main	45	0.0%	0
main	18	100.0%	1
TestUtilizador.vdmpp		100.0%	3

4 Utilizador

```
class Utilizador
types
-- TODO Define types here
public String = seq of char;
public Sexo = <Masculino> | <Feminino>;
public Interesses = set of Interesse;

values
-- TODO Define values here
```

```
instance variables
-- TODO Define instance variables here
private nome: String;
private sexo: Sexo;
private idade: nat1;
private interesses: Interesses := {};
operations
-- TODO Define operations here
public Utilizador: String * Sexo * nat1 ==> Utilizador
Utilizador(nm,sexoC,idadeC) == (
 nome := nm;
 sexo := sexoC;
 idade := idadeC;
 return self
post interesses = {} and
  nome = nm;
public addInteresse: Interesse ==> ()
 addInteresse(interesse) == interesses := interesses union {interesse}
 pre interesse not in set interesses
 post interesses = interesses union {interesse};
 public removeInteresse: Interesse ==> ()
 removeInteresse(interesse) == interesses := interesses \ {interesse}
 pre interesse in set interesses
 post interesses = interesses \ {interesse};
 public pure getInteresses : () ==> Interesses
getInteresses() ==
 return interesses;
public pure getNome : () ==> String
getNome() ==
 return nome;
functions
-- TODO Define functiones here
-- TODO Define Combinatorial Test Traces here
end Utilizador
```

Function or operation	Line	Coverage	Calls
Utilizador	14	100.0%	1
addInteresse	28	0.0%	0
getInteresses	31	0.0%	0

getNome	20	100.0%	1
push	28	100.0%	1
removeInteresse	35	0.0%	0
Utilizador.vdmpp		39.2%	3