

Digital Image Processing, 4th ed.

Gonzalez & Woods

www.ImageProcessingPlace.com

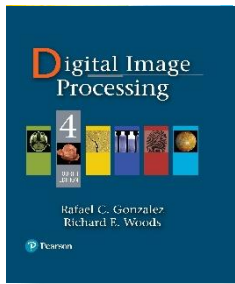
Projects

#2

Extracting pixel values from grayscale images

- (a) Write a function **$v = \text{pixVal4e}(f, r, c)$** , where **$f$** is a grayscale image and **r** and **c** are scalars corresponding respectively to a row and column number in **f** . Output **v** is the pixel value **$f(r, c)$** ;
- (b) Test your function by reading the image ***girl.tif*** and obtaining the pixel values at the origin and at the middle of the image. Display the values on the screen (the image need not be displayed);





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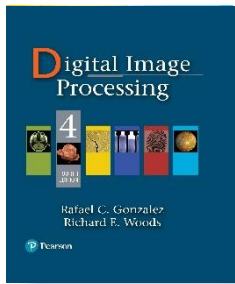
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(c) Write a function **$[r,c,v]=\text{cursorValues4e}(f)$** that displays image **f** , displays a mouse-controlled cursor over it and, when the mouse left button is clicked, outputs the row/column coordinates **(r,c)** and the value **v** of the pixel at those coordinates. The function should close the display of **f** . The file of image **f** and any previously opened displays should not be closed by this function.



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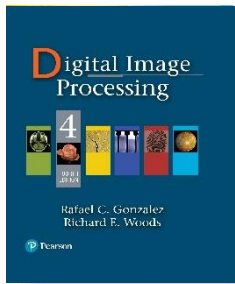
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HINT: Use the function from (a) to obtain the pixel value and, if you are using MATLAB, you can use the function ***ginput*** to display the cursor and get its coordinates.



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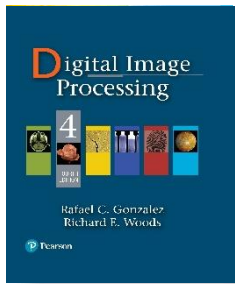
#2

floor → Round towards minus infinity. ***floor(X)*** rounds the elements of X to the nearest integers towards minus infinity.

disp(X) → displays array X without printing the array name or additional description information such as the size and class name.

[c, r] = ginput(N) gets N points from the current axes and returns the c- and r-coordinates in length N vectors c and r. The cursor can be positioned using a mouse. Data points are entered by pressing a mouse button or any key on the keyboard except carriage return, which terminates the input before N points are entered; Note that ***c*** and ***r*** are output as floating point numbers

round → rounds towards nearest decimal or integer. ***round(X)*** rounds each element of X to the nearest integer.



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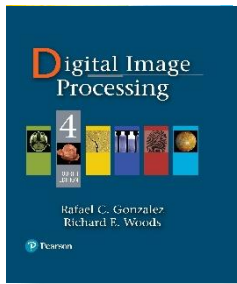
Projects

#2

close(H) → closes the window with handle H. ***close***, by itself, closes the current figure window.

gcf → Get handle to current figure. ***H = gcf*** returns the handle of the current figure.

The current figure is the window into which graphics commands like ***PLOT***, ***IMSHOW***, ***TITLE***, ***SURF***, *etc.* will draw.



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#2

O que entregar?

O arquivo m (comentado);

Print dos valores/imagens solicitados no projeto ;