

0001 — Report: Models Folder and JSON Structure of the Digital Twin

1. General context

This repository implements a **Digital Twin**: a digital model that represents a physical **machine-sequence processing** process. The twin allows simulating different scenarios and, in particular, a service uses the digital model to simulate and find the **most efficient path**, returning feedback to the physical world.

The **models** are the graph representation of the process: **nodes** (activities/machines) and **arcs** (connections/queues). The JSON files under `Digital Twin/models` define this topology and the initial state (parts in queues, times, etc.).

2. Structure of the models folder

The folder `Digital Twin/models` contains test scenarios and templates. Each subfolder or file represents a type of model (deterministic, stochastic, full queue, etc.).

```
Digital Twin/models/
├── 5s_stho/                      # 5 stations, stochastic (stho)
│   └── 1681234301_62.json        # snapshot of model with state
├── 5s_determ/                   # 5 stations, deterministic
│   └── initial.json
├── 5s_alternating/
├── 5s_capacity_error/
├── 5s_dist.json                 # model with distributions
├── 5s_stho_template.json        # stochastic template
├── template_5s.json             # generic 5-station template
├── batch_rct/
├── CT/
├── debug_tracking/
├── debug_valid/
├── debug_rct/
├── debug_update/
├── queue_full/
└── ...
```

- **5s_***: models with 5 stations (5 nodes).
 - ***_stho**: stochastic times/parameters (e.g. normal distribution).
 - ***_determ**: deterministic times (fixed values).
 - **initial.json**: “clean” initial state of the model; other files (e.g. 1681234301_62.json) are snapshots with simulation state (WIP, worked_time, etc.).
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3. Model JSON structure

Every model is a JSON with three main blocks: **nodes**, **arcs**, and **initial**.

3.1 Overview

| Key | Description |
|---------|---|
| nodes | List of activities/machines (graph vertices). |
| arcs | List of connections between machines (edges + queues). |
| initial | Initial state: for each queue (index = order of arcs), list of parts (e.g. ["Part 26", "Part 27"]). |

3.2 nodes — Activities / Machines

Each element in nodes is an object with the fields below. The **activity** field is the **activity ID** (used in predecessors/successors references and in arcs).

| Field | Type | Description |
|--------------------|---------------------------------------|--|
| activity | int | Activity (node) ID. |
| predecessors | [int] | IDs of activities that precede this one. |
| successors | [int] | IDs of activities that succeed this one. |
| frequency | number | Operation frequency (e.g. 999). |
| capacity | int | Machine capacity (e.g. 1). |
| contemp | number or ["norm", μ , σ] | Process time: fixed value or normal distribution (mean μ , std σ). |
| cluster | int | Logical grouping (cluster) of the machine. |
| worked_time | 0 or [time, "Part N"] | 0 = idle; [t, "Part N"] = processing "Part N" for t time units. |
| allocation_counter | int (optional) | Counter for allocation policy on branching machines. |

Example (excerpt from 1681234301_62.json):

```
{
  "activity": 2,
  "predecessors": [1],
  "successors": [3, 4],
  "frequency": 999,
  "capacity": 1,
  "contemp": ["norm", 17, 2],
  "cluster": 2,
  "worked_time": [1, "Part 26"],
  "allocation_counter": 1
}
```

- Activity **2** is preceded by **1** and succeeded by **3** and **4** (branching).
- Process time: normal(17, 2).
- In this snapshot: processing "Part 26" for 1 time unit; allocation_counter used for alternating between successors.

3.3 arcs — Connections / Queues

Each arc links two activities and represents a **queue** between them (capacity, transport

time, etc.).

| Field | Type | Description |
|-----------|------------|---------------------------------------|
| arc | [int, int] | Pair [source, target] (activity IDs). |
| capacity | int | Maximum queue capacity. |
| frequency | number | Arc frequency (e.g. 1000). |
| contemp | number | Transport time on the connection. |

Example:

```
{ "arc": [2, 3], "capacity": 10, "frequency": 1000, "contemp": 23 }
```

I.e. queue from activity **2** to **3**, capacity 10, transport time 23.

3.4 initial — Initial state (WIP)

`initial` is an **array of arrays**. Index **i** corresponds to the **i-th queue** (order of `arcs` in the JSON). Each element is the list of parts in that queue at simulation start.

Example (excerpt from 1681234301_62.json):

```
"initial": [
  ["Part 27"],
  [],
  ["Part 19", "Part 21", "Part 23", "Part 25"],
  ["Part 20", "Part 22", "Part 24"],
  ["Part 16"]
]
```

- Queue 0: 1 part (Part 27).
- Queue 1: empty.
- Queues 2 and 3: several parts listed.
- Queue 4: Part 16.

The code extracts the **numeric ID** from the name (e.g. "Part 27" → 27) and creates Part objects assigned to the correct queues in the model. In general, the length of `initial` matches the number of **arcs** (one entry per queue); if there are fewer entries, the last queues have no initial parts.

4. Full example: 5s_stho/1681234301_62.json

This file models a system with **5 activities** and **6 arcs** (including the cycle closure).

4.1 Activity graph (nodes)



Mermaid diagram 0

- **1** → **2** (sequence).
- **2** → **3** and **2** → **4** (branching).
- **3** and **4** → **5** (convergence).
- **5** → **1** (closed loop).

4.2 Nodes table (summary)

| activity | predecessors | successors | contemp | cluster |
|----------|--------------|------------|--------------|---------|
| 1 | [5] | [2] | norm(11,2) | 1 |
| 2 | [1] | [3, 4] | norm(17,2) | 2 |
| 3 | [2] | [5] | norm(52.5,2) | 3 |
| 4 | [2] | [5] | norm(52.5,2) | 3 |
| 5 | [3, 4] | [1] | norm(10,2) | 4 |

4.3 Arcs table (order = index in initial)

| Index | arc | capacity | contemp |
|-------|-----|----------|---------|
| 0 | 1→2 | 10 | 11 |
| 1 | 2→3 | 10 | 23 |
| 2 | 2→4 | 10 | 20 |
| 3 | 3→5 | 10 | 11 |
| 4 | 4→5 | 10 | 6 |
| 5 | 5→1 | 12 | 9 |

4.4 Simplified logic flow (code usage)

1. **Load JSON** → data = json.load(json_file).
2. **Create machines** → for each node in data['nodes'], instantiate Machine with activity, contemp, cluster, etc.
3. **Create queues** → for each arc in data['arcs'], instantiate Queue with arc, capacity, contemp.
4. **Link queues to machines** → queue_allocation(): for each queue, arc[0] → queue_out of source machine, arc[1] → queue_in of target machine.
5. **Initial state** → initial_allocation(): for each index i in data['initial'], place the listed parts in queues_vector[i].

Excerpt in digital_model.py (machine and queue creation):

```
# Create Machines
for node in data['nodes']:
    self.machines_vector.append(Machine(env=self.env, id=node['activity'],
    freq=node['frequency'], capacity=node['capacity'],
    process_time=node['contemp'], database=self.Database, cluster=node
    terminator=self.terminator, loop=self.loop_type, ...))

# Create Queues (arcs)
queue_id = 0
for arc in data['arcs']:
    queue_id += 1
    self.queues_vector.append(Queue(env=self.env, id=queue_id, arc_links=a
    capacity=arc['capacity'], freq=arc['frequency'], transp_time=arc['
```

5. Relation to code (digital_model)

| Concept in JSON | Usage in code |
|---------------------------------|---|
| <code>nodes</code> | <code>Model.machines_vector</code> — each node becomes a <code>Machine</code> . |
| <code>arcs</code> | <code>Model.queues_vector</code> — each arc becomes a <code>Queue</code> . |
| <code>initial</code> | <code>initial_allocation()</code> fills queues with Part at simulation start. |
| <code>contemp (node)</code> | Machine process time (supports fixed value or <code>["norm", μ, σ]</code>). |
| <code>contemp (arc)</code> | Queue transport time. |
| <code>cluster</code> | Grouping used in cluster logic and terminator. |
| <code>worked_time</code> | “In progress” state; used to sync with the physical world. |
| <code>allocation_counter</code> | Alternation policy on branches. |

The **`model_translator()`** in `digital_model.py` is the central entry that reads the JSON and builds `machines_vector` and `queues_vector`, then calls `queue_allocation()`, `initial_allocation()`, `merge_queues()`, `discovery_working_parts()`, etc.

6. File naming and conventions

- **`initial.json`**: default initial state for the scenario (e.g. `5s_determ`, `batch_rct`).
- **`{timestamp}_{id}.json`** (e.g. `1681234301_62.json`): snapshot of a model at a given time (e.g. after sync with the physical system), possibly with updated `worked_time`, `allocation_counter`, and `initial`.
- **`*_template.json`**: reusable template (e.g. `5s_stho_template.json`), often with `worked_time`: 0 and generic `initial`.

7. Summary

- The **Digital Twin/models** folder holds the graph (nodes + arcs) and initial state (WIP) of the Digital Twin.
- Each **node** = one machine/station; each **arc** = one queue between two machines.
- The **initial** array defines how many and which parts are in each queue at simulation start.
- **`5s_stho/1681234301_62.json`** is a full example: 5 stations, branching at 2→3 and 2→4, cycle 5→1, stochastic times, and filled WIP state.
- The **`digital_model.py`** module translates this JSON into `Machine` and `Queue` objects and uses this model to simulate and find the most efficient path, closing the feedback loop with the physical process.