```
Body
    + Body()
    + attach()
    + detach()
    + refCount()
    + ~Body()
     FluxBody
# source
# target
# fluxDirection
# lastValue
# name
# func
+ setSource()
+ setTarget()
+ setFunc()
+ setFluxDirection()
+ setLastValue()
+ setName()
+ getSource()
+ getTarget()
+ getFluxDirection()
+ getLastValue()
+ getName()
+ removeSource()
+ removeTarget()
+ execute()
```