

Homework 3 – POMDP

Group 27

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- a) Identify the state space, X , the action space A , and the observation space, Z . You should explicitly model the fact that, when the agent does not peek, it sees nothing.
- $X = \{C, D\}$, corresponding to the opponent holding the *Ace of Clubs* and the *Ace of Diamonds*, respectively.
 - $A = \{P, Gc, Gd\}$, corresponding to the agent *peeking*, *guessing Ace of Clubs*, and *guessing Ace of Diamonds*, respectively.
 - $Z = \{Oc, Od, N\}$, corresponding to the agent observing an *Ace of Clubs* and an *Ace of Diamonds*, and *Nothing* respectively.
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- b) Write down the transition probabilities, the observation probabilities and the cost function for this problem. Make sure that the values in your cost function all lie in the interval $[0; 1]$, while respecting the value-relation between actions induced by the rules of the game.

$$P_P = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad P_{Gc} = \begin{bmatrix} 0.5 & 0.5 \\ 0.5 & 0.5 \end{bmatrix} \quad P_{Gd} = \begin{bmatrix} 0.5 & 0.5 \\ 0.5 & 0.5 \end{bmatrix}$$

$$O_P = \begin{bmatrix} 0.9 & 0.1 & 0 \\ 0.1 & 0.9 & 0 \end{bmatrix} \quad O_{Gc} = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix} \quad O_{Gd} = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix}$$

$$C = \begin{bmatrix} 0.5 & 0 & 1 \\ 0.5 & 1 & 0 \end{bmatrix}$$

- c) Suppose that, at some time step t , the agent believes that the opponent has the ace of clubs with a probability 0.7, decides to peek and observes an ace of diamonds. Compute the resulting belief.

$$b_t = [0.7 \quad 0.3]$$

$$b_{t+1} = \frac{b_t P_a \text{diag}(O_{a,z})}{\|b_t P_a \text{diag}(O_{a,z})\|_1}$$

$$b_t P_P \text{diag}(O_{P,O_d}) = [0.7 \quad 0.3] \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0.1 & 0 \\ 0 & 0.9 \end{bmatrix}$$

$$b_t P_P \text{diag}(O_{P,O_d}) = [0.07 \quad 0.27]$$

Therefore:

$$b_{t+1} = [0.21 \quad 0.79]$$