

## Universidade do Minho

Escola de Engenharia

Management Information of Systems

# Architecture Design: Machine Learning (MLOps) and MicroServices

Authors:Mechanographic Identifier:Pedro SilvaPG50689Tiago MartinsPG50032Dong XuyongPG50343

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## 1 Equipa



Tiago Martins



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## Conteudo

1	Equ	iipa			
<b>2</b>	InceptionIteration				
	2.1	Initiat	e Project		
		2.1.1	Define V	Vision	
			2.1.1.1	StakeHolders	
			2.1.1.2	System Boundaries	
			2.1.1.3	Constraints	
			2.1.1.4	Features of the System	
		2.1.2	Plan Pr	oject	
			2.1.2.1	Team	
			2.1.2.2	Size and Scope	
			2.1.2.3	Risks	
			2.1.2.4	Project LifeCycle	
			2.1.2.5	Costs and Value	
			2.1.2.6	Deployment Plan	

### 2 InceptionIteration

### 2.1 Initiate Project

#### 2.1.1 Define Vision

2.1.1.1 StakeHolders The application itself its aimed, to all the people that finds out interesting or has some kind of curiosity in machine learning capabilities.

### 2.1.1.2 System Boundaries

#### 2.1.1.3 Constraints

2.1.1.4 Features of the System An end user interface, which will enable the user to write down an number. After this event, the web service will try, to identify the real number using Machine Learning Algorithms.

2.1.2 Plan Project

2.1.2.1 Team

2.1.2.2 Size and Scope

2.1.2.3 Risks

2.1.2.4 Project LifeCycle

2.1.2.5 Costs and Value

2.1.2.6 Deployment Plan