Flow + ~Flow() Handle< T > + setBegin() # plmpl + getBegin() + Handle() + ~Handle() + setEnd() + getEnd() + Handle() + executeFunction() + operator=() + operator=() + operator==() FlowHandle< T > + FlowHandle() + FlowHandle() + ~FlowHandle() + FlowHandle() + operator=() + setBegin() + getBegin() + setEnd() + getEnd() + operator==() + executeFunction()