```
Handle< T >
  # plmpl
  + Handle()
  + ~Handle()
  + Handle()
   + operator=()
 FlowHandle< T >
+ FlowHandle()
+ FlowHandle()
+ ~FlowHandle()
+ FlowHandle()
+ operator=()
+ setBegin()
+ getBegin()
+ setEnd()
+ getEnd()
+ operator==()
```

+ executeFunction()