```
System
# name
# value
+ System()
+ System()
+ System()
+ System()
+ operator=()
+ setName()
+ getName()
+ getValue()
# begin
# end
```

```
#end

Flow

Flow()

+ Flow()

+ ~Flow()

+ operator=()

+ setBegin()

+ getBegin()

+ getEnd()

+ getEnd()

+ executeFunction()
```