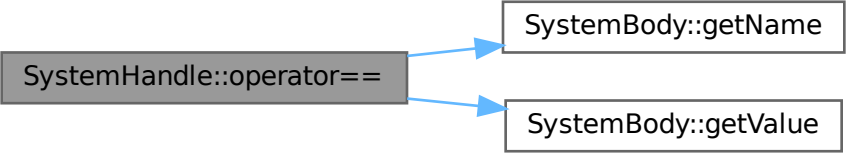


SystemHandle::operator==



```
graph LR; A[SystemHandle::operator==] --> B[SystemBody::getName]; A --> C[SystemBody::getValue];
```

The diagram illustrates a relationship between a method and two other methods. On the left, a grey rectangular box contains the text 'SystemHandle::operator=='. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing 'SystemBody::getName'. The bottom arrow points to another white rectangular box containing 'SystemBody::getValue'. All boxes have a thin black border.

SystemBody::getName

SystemBody::getValue