

1 - Instantiate, start, join

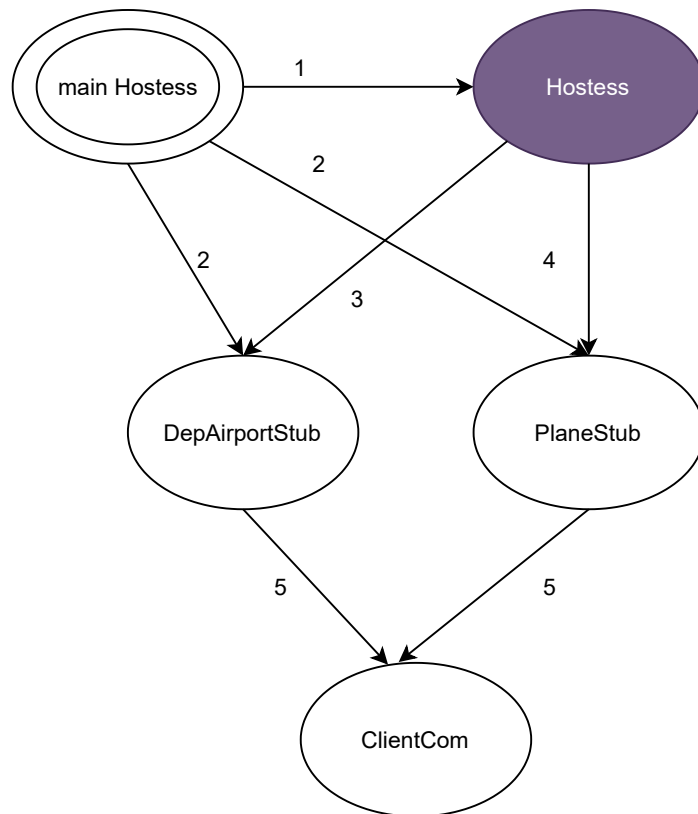
2 - Instantiate

3 - informPlaneReadyForBoarding, parkAtTransferGate

4 - waitForAllInBoard, flyToDestinationPoint, announceArrival, lastPrint

5 - flyToDeparturePoint

6 - instantiate, open, close, writeObject, readObject



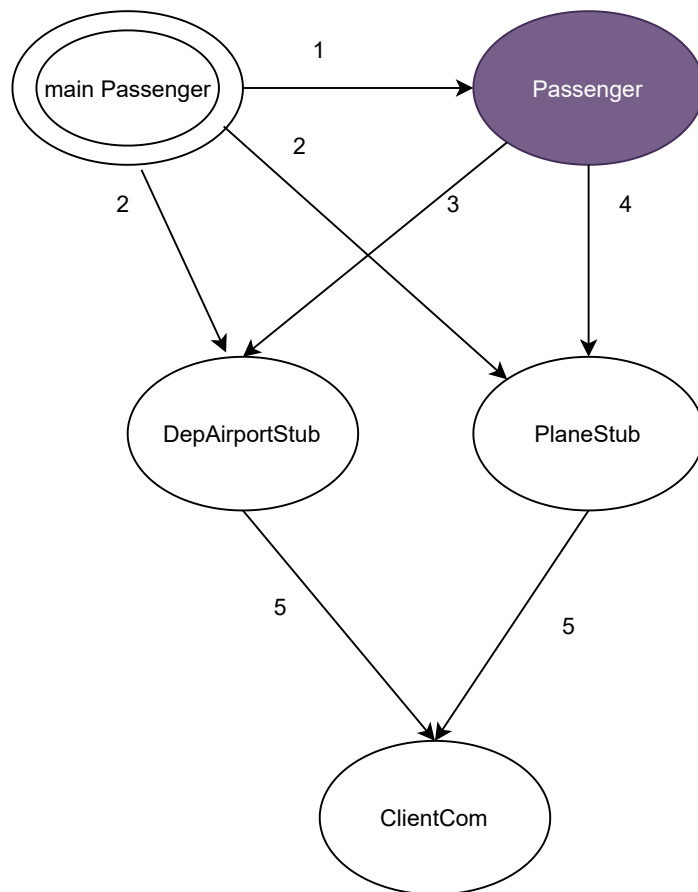
1 - Instantiate, start, join

2 - Instantiate

3 - prepareForPassBoarding, waitForNextPassenger, checkDocuments, waitForNextFlight, CheckEndOfDay

4 - informPlaneReadyToTakeOff

5 - instantiate, open, close, writeObject, readObject



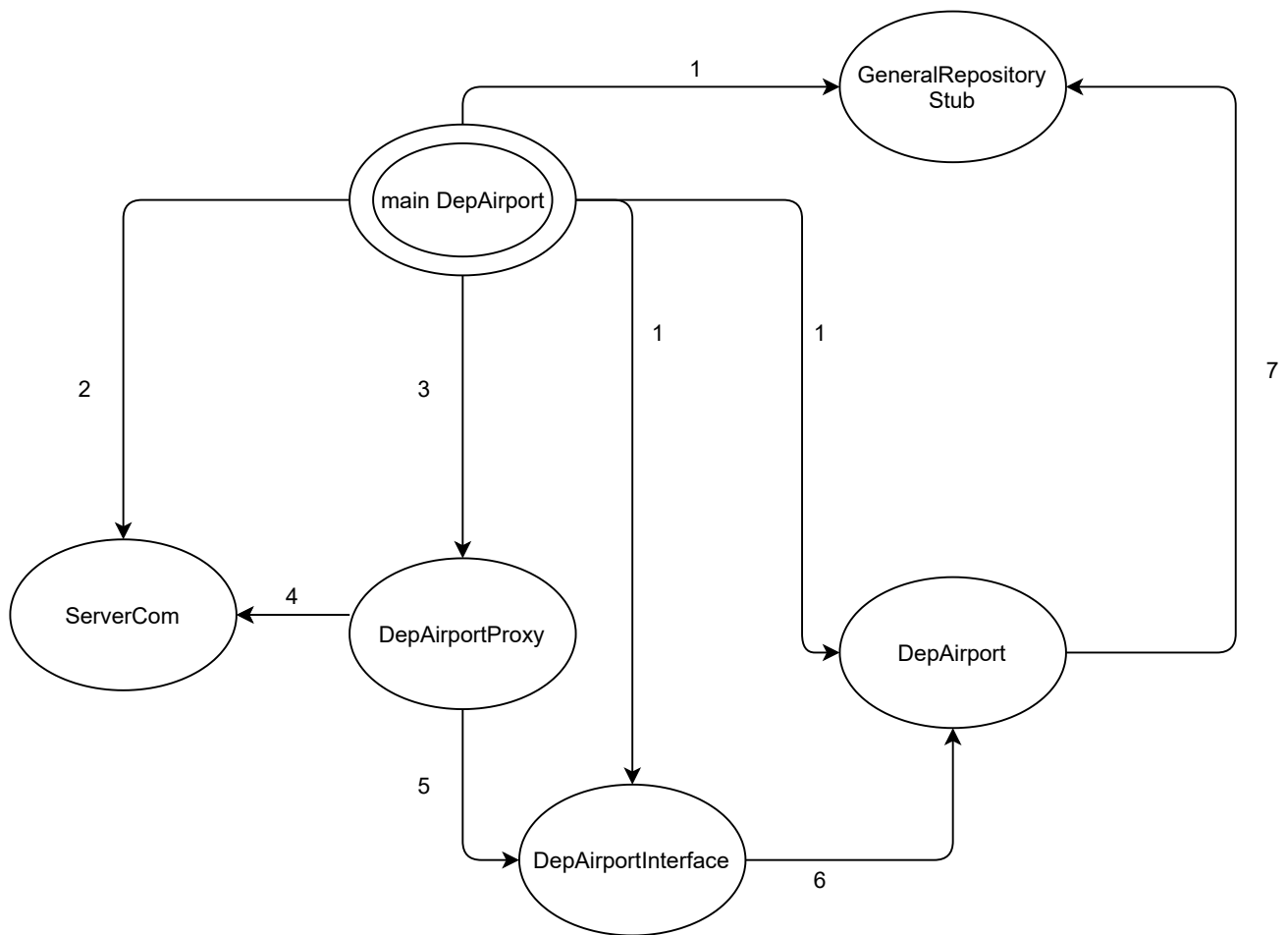
1 - Instantiate, start, join

2 - Instantiate

3 - waitInQueue, showDocuments

4 - boardThePlane, leaveThePlane

5 - instantiate, open, close, writeObject, readObject



1 - instantiate

2 - instantiate, start, accept, end

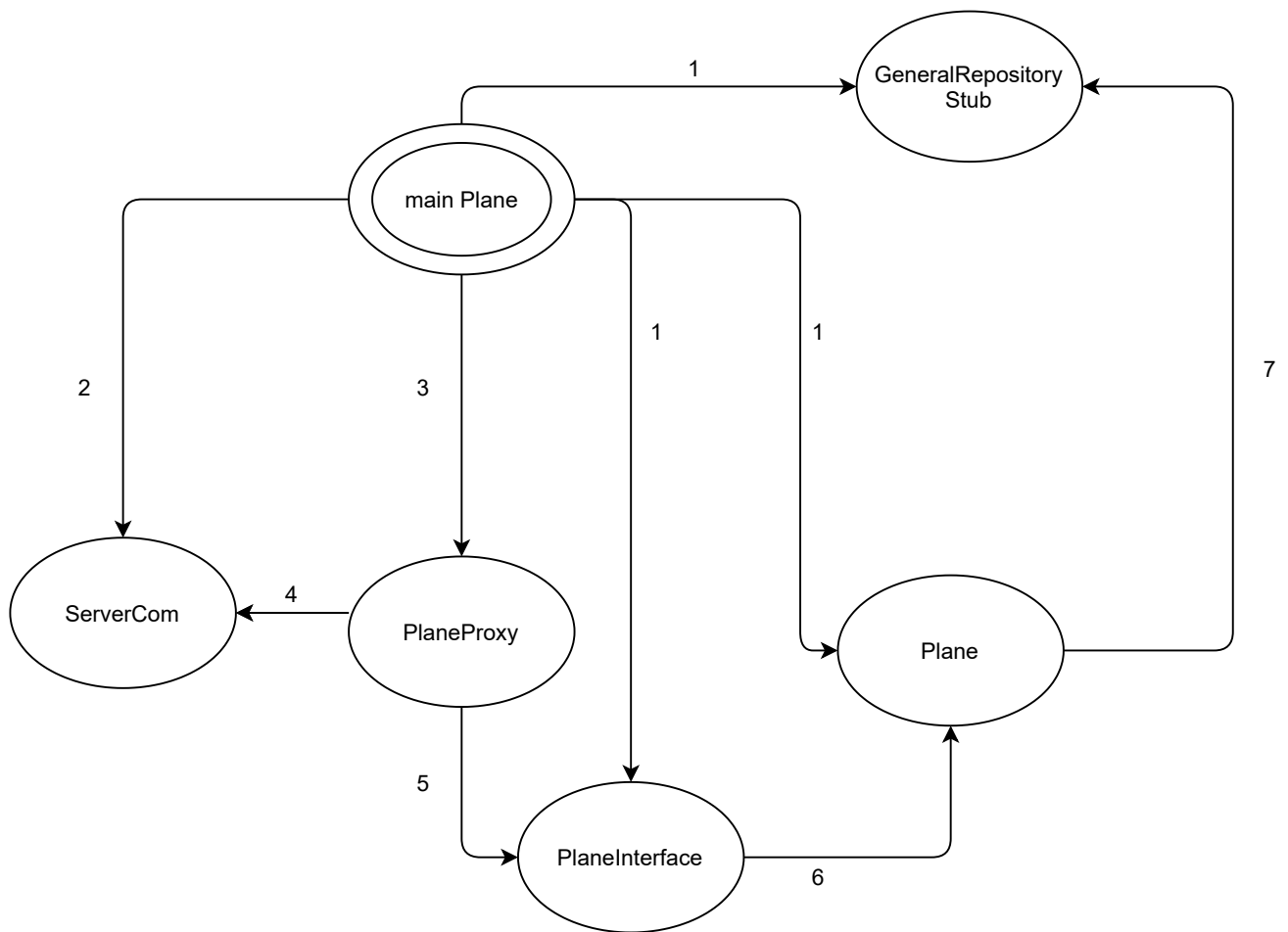
3 - instantiate, start

4 - readObject, writeObject, close

5 - processAndReply

6 - waitInQueue, showDocuments, waitForNextPassenger, prepareForPassBoarding, checkDocuments, informPlaneReadyForBoarding, parkAtTransferGate, CheckEndOfDay, waitForNextFlight

7 - setQueue, setPassengerState, setHostessState, setPilotState



1 - instantiate

2 - instantiate, start, accept, end

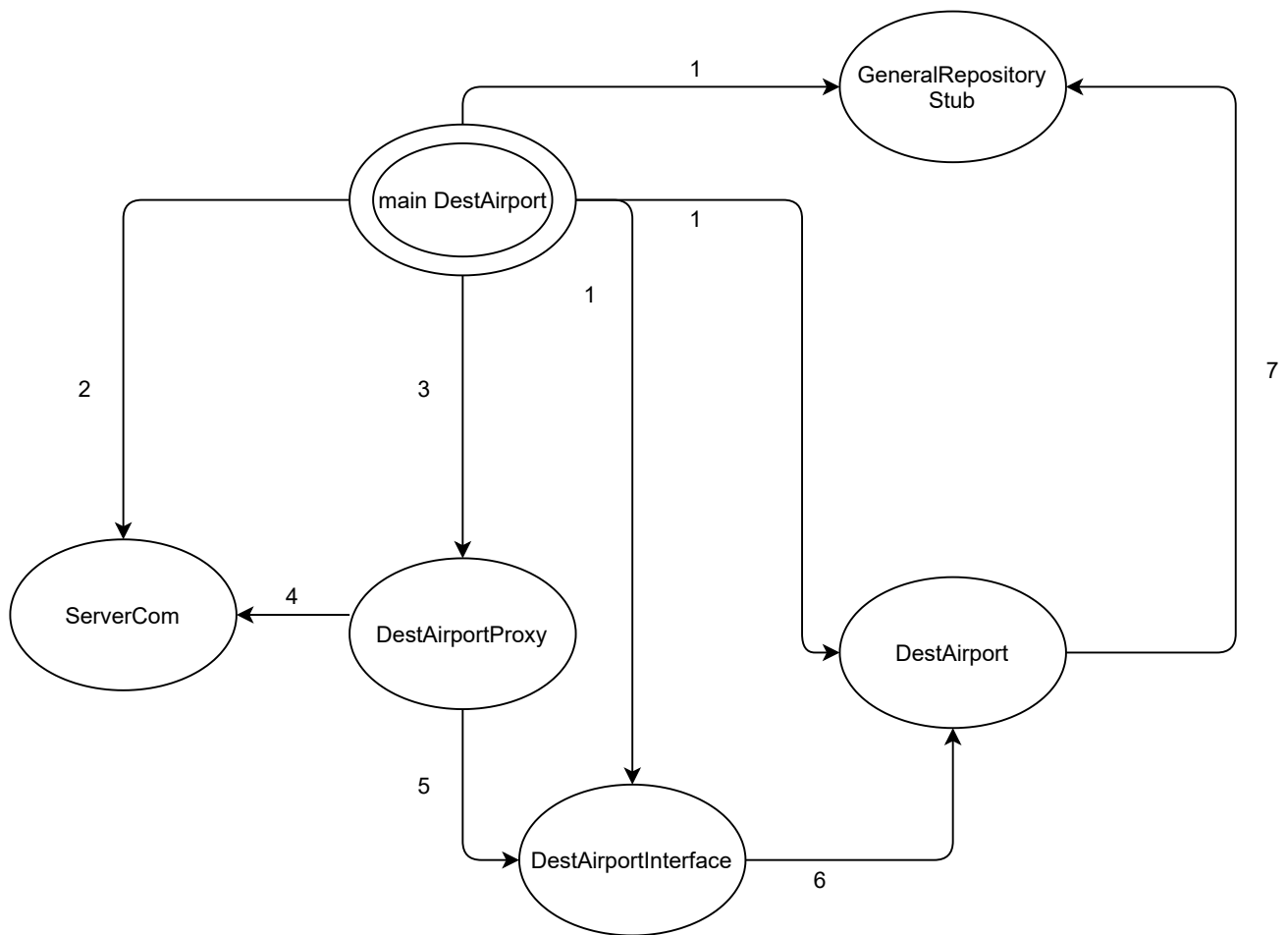
3 - instantiate, start

4 - readObject, writeObject, close

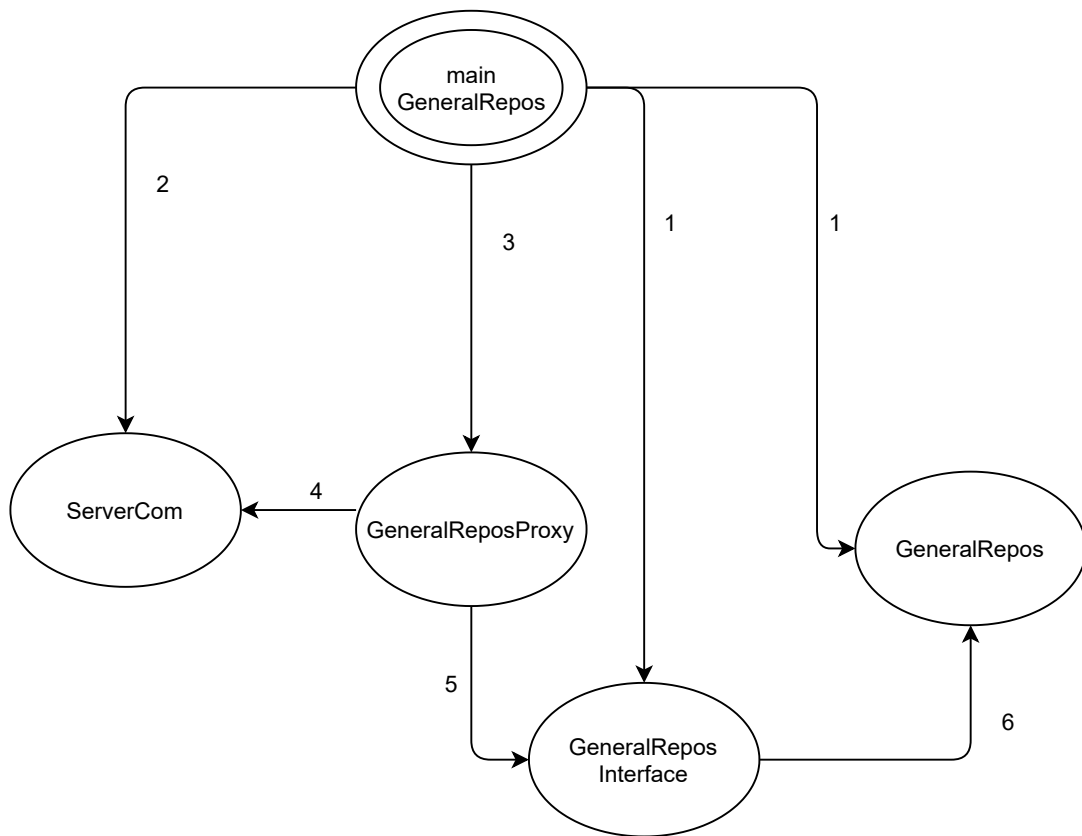
5 - processAndReply

6 - boardThePlane, waitForAllInBoard, informPlaneReadyToTakeOff, flyToDestinationPoint, announceArrival, leaveThePlane, lastPrint

7 - setFlight, setQueue, setPassengerState, setPilotState, setHostessState, reportSpecificStatus, setDestisnation



- 1 - instantiate
- 2 - instantiate, start, accept, end
- 3 - instantiate, start
- 4 - readObject, writeObject, close
- 5 - processAndReply
- 6 - flyToDeparturePoint
- 7 - setPilotState



1 - instantiate

2 - instantiate, start, accept, end

3 - instantiate, start

4 - readObject, writeObject, close

5 - processAndReply

6 - setPilotState, setPassengerState, setHostessState, setQueue, setFlight, setDestisnation, reportSpecificStatus