Algorithm complexity analysis

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Algorithm

Algorithm

set of precise instructions for solving a problem

algorithm ≠ program

Algorithm analysis:

- *Correctness*: prove the algorithm is correct
- *Efficiency*: determine the resources requested by the algorithm (time, space)
 - Compare the resource requested by different algorithms that solve the same problem: a more efficient algorithm requires less resources
 - Predict the increasing of required resources as the input size increases

Complexity

- Algorithm space complexity:
 memory space needed to execute
 S(n) memory space required depending on input size (n)
- Algorithm temporal complexity:
 time it takes to execute
 T(n) execution time depending on input size (n)

Complexity ↑ versus Eficiência ↓

Sometimes, complexity is calculated for the "best case" (not too useful), the "worst case" (more useful) and the "average case" (equally useful)

Complexity

- In general, we are not so much interested in the time and space complexity for small inputs
- What is important is the **growth** of the complexity functions
 - The growth of time and space complexity with increasing input size
 n is a suitable measure for the comparison of algorithms.
- Evaluate growth rate
 - As a function of various terms, growth is determined by the fastest growing term (dominant term)
 - Constant coefficients influence the initial progress

*Dominant term

Supose you use n^3 to estimate $n^3 + 350n^2 + n$

- for n = 10000
 - real value = 1 0003 5000 010 000
 - estimated value = 1 000 000 000 000
 - error = 0.35% (not significant)
- for high values of *n*
 - the <u>dominant term</u> is indicative of the behavior of the algorithm
- for small values of n
 - The dominant term is not necessarily indicative of the behavior, but usually programs run so quickly that it doesn't matter

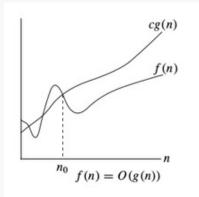
The growth of functions

The growth of functions is usually described using the big-O notation

Definition

$$f(n) = O(g(n))$$

if there are positive constants c and n_0 such that $f(n) \le cg(n)$, for all $n > n_0$



- The idea behind the big-O notation is to establish an upper boundary for the growth of a function f(n) for large n
 - This boundary is specified by a function g(n) that is usually much simpler than f(n)
 - We accept the constant c in the requirement $f(n) \le cg(n)$ whenever $n > n_0$, because c does not grow with n
 - We are only interested in large n, so it is OK if f(n) > cg(n) for $x \le n_0$

The growth of functions

Example:
$$f(n) = n^2 + 2n + 1$$

- for n > 1:

$$n^2 + 2n + 1 \le n^2 + 2n^2 + n^2$$

 $\Rightarrow n^2 + 2n + 1 \le 4n^2$

- therefore, for c=4 and $n_0=1$: $f(n) \le cn^2$, whenever $n > n_0$ $\Rightarrow f(n) = O(n^2)$

Question: if f(n) is $O(n^2)$, is it also $O(n^3)$?

- yes; n^3 grows faster than n^2 , so n^3 grows also faster than f(n)
- therefore, we always have to find the smallest simple function g(n) for which f(n) is O(g(n))

The growth of functions

more examples:

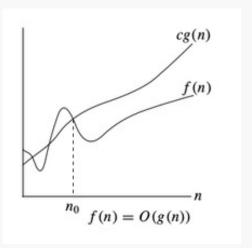
- $c_k n^k + c_{k-1} n^{k-1} + ... + c_0 = O(n^k)$ (c_i constants)
- $\log_2 n = O(\log n)$ (changing the base is to multiply by a constant)
- -4 = O(1) (use 1 for constant order)

Big-O notation

Notation for functions growth

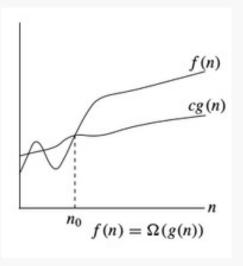
$$- f(n) = O(g(n))$$

if there are positive constants c and n_0 such that $f(n) \le cg(n)$, for $n \ge n_0$



$$- f(n) = \Omega(g(n))$$

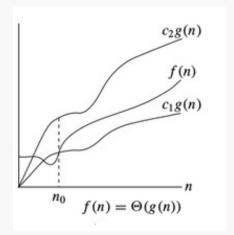
if there are positive constants c and n_0 such that $f(n) \ge cg(n)$, for $n \ge n_0$



Big-O notation

Notation for functions growth

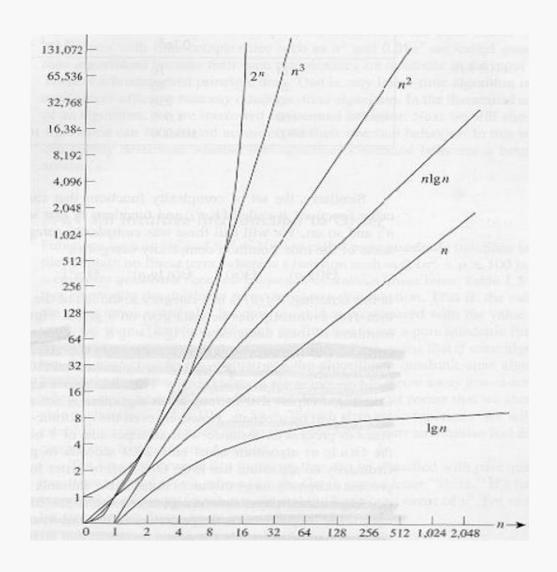
$$- f(n) = \Theta(g(n))$$
if $f(n) = O(g(n))$ and $f(n) = \Omega(g(n))$



$$- f(n) = o(g(n))$$

if there are positive constants c and n_0 such that f(n) < cg(n), for $n \ge n_0$

Most common orders of growth



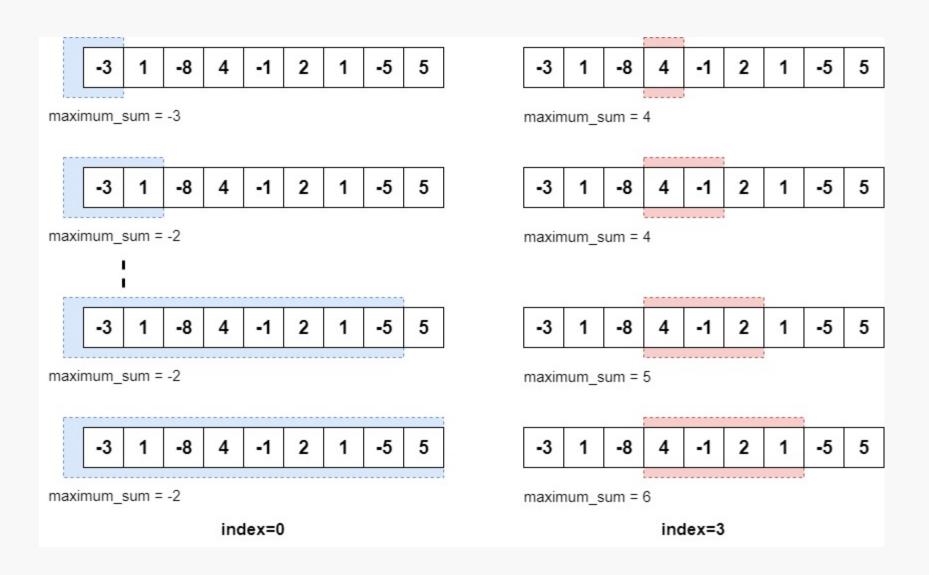
Case study: maximum subsequence

Problem

- Given a set of integer values (positive and/or negative) a_1 , a_2 , ..., a_n , determine the highest subsequence sum
- The largest sum subsequence is zero if all values are negative

Examples

$$1, -3, \underline{4, -2, -1, 6}$$



```
template <class Comparable>
Comparable maxSubSum1(const vector<Comparable> &a)
{
    Comparable maxSum = 0;
    for (int i = 0; i < a.size(); i++)
       for (int j = i; j < a.size(); j++)
         Comparable thisSum = 0;
          for (int k = i; k \le j; k++)
             thisSum += a[k];
          if (thisSum > maxSum)
             maxSum = thisSum;
    return maxSum;
```

Temporal complexity analysis

- cycle of *n* iterations within another cycle of *n* iterations within another cycle of *n* iterations $\rightarrow O(n^3)$
- value estimated by excess, some cycles have less than n iterations

How to improve

- remove a cycle
- inner cycle is not necessary
- thisSum for next j can be easily calculated from the old value of thisSum

```
template <class Comparable>
Comparable maxSubSum2(const vector<Comparable> &a)
    Comparable maxSum = 0;
    for (int i = 0; i < a.size(); i++)
      Comparable thisSum = 0;
       for (int j = i; j < a.size(); j++)
         thisSum += a[j];
          if (thisSum > maxSum)
             maxSum = thisSum;
    return maxSum;
```

Temporal complexity analysis

- cycle of *n* iterations within another cycle of *n* iterations \rightarrow O(n²)
- value estimated by excess, some cycles have less than n iterations

• Is it possible to improve?

- linear algorithm is better: execution time is proportional to input size (hard to do better)
- if a_{ij} is a subsequence with negative cost, a_{iq} with q>j is not the maximum subsequence

```
template <class Comparable>
Comparable maxSubSum3(const vector<Comparable> &a)
{
    Comparable thisSum = 0; Comparable maxSum = 0;
    for (int j=0; j < a.size(); j++)
       thisSum += a[j];
       if (thisSum > maxSum)
           maxSum = thisSum;
       else if (thisSum < 0)</pre>
           thisSum = 0;
    return maxSum;
```