

# Client-Side Development Topics

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# Outline

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- Client-Side Frameworks
- Vue.js Overview
- Client-Side Tools

# Client-Side Frameworks

# Client-Side Frameworks

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- Software frameworks are designed to speed-up software development by providing pre-configured selection of libraries and configurations on how to use specific technologies.
- Frameworks exist for HTML, CSS, and JavaScript.
  - **HTML frameworks** include <https://html5boilerplate.com>.
  - **CSS frameworks** include [getbootstrap.com](https://getbootstrap.com), [get.foundation](https://get.foundation), [tailwindcss.com](https://tailwindcss.com).
  - **JavaScript frameworks** include [angularjs.org](https://angularjs.org), [reactjs.org](https://reactjs.org), [svelte.dev](https://svelte.dev), [vuejs.org](https://vuejs.org).

# JavaScript Frameworks

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- Modern web applications make extensive use of JavaScript (used on ~95% of all web sites).
- The central problem that JavaScript frameworks address is
  - managing application state and synchronizing the user interface.
- JavaScript frameworks typically support:
  - Developer tools and pipelines;
  - Client-side routing;
  - Client-side templating, e.g. Handlebars;
  - Domain-specific languages, e.g. TypeScript;
  - Components, e.g. JSX (JavaScript and XML);
  - Dependency management.

# Vue.js Example

# Vue.js

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- Vue.js is a client-side JavaScript framework.
- The initial release was in 2014 and is published under a MIT License.
- Vue.js is written in TypeScript and provides first-class TypeScript support.
- Compared to other JavaScript frameworks, Vue.js can be used to enhance existing HTML — providing facilities for progressive enhancement.

# Installation

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- Vue.js can be installed from a CDN.
  - From: [unpkg](#), [jsdelivr](#), [cdnjs](#)
  - Latest version
    - <https://unpkg.com/vue>
  - Specific versions
    - <https://unpkg.com/vue@3>
  - Production version
    - <https://unpkg.com/vue@3/dist/vue.global.prod.js>
- Or locally, using [npm](#) and [create-vue](#), Vue's scaffolding tool.



Without Build Step (plug-in library)

# Hello World

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```
<!DOCTYPE html>
<html>
  <head>
    <title>Vue.js Hello World</title>
    <script src="https://unpkg.com/vue"></script>
  </head>
  <body>
    <div id="app">{{ message }}</div>
  </body>

  <script>
    const { createApp } = Vue

    createApp({
      data() {
        return {
          message: 'Hello Vue!'
        }
      }
    }).mount('#app')
  </script>
</html>
```

# Binding User Data and Forms

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- `v-model` is a directive that creates a two-way data binding between a value in the template and the data properties — when data changes, the input will change; if input changes, the data will change.

```
<body>
  <div id="app">
    <label for="name">Name:</label>
    <input id="name" type="text" v-model="name" />
    <p>Name variable: {{ name }}</p>
    <p>Again the name var: {{ name }}</p>
  </div>
</body>
```

```
<script>
  const { createApp } = Vue

  createApp({
    data() {
      return {
        name: ''
      }
    }
  }).mount('#app')
</script>
```

# Binding Properties Manipulation

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- Element properties can be changed with the `v-bind` directive.
- The class property can be changed with `v-bind:class` or the shorthand `:class`.
- Class `red` will be present if the `active` property is `true`.

```
<style>
  .red {
    color: red;
  }
</style>

<body>
  <div id="app">
    <button @click="active = !active">Toggle me</button>
    <p :class="{ red: active }">Paragraph with toggling styles.</p>
  </div>
</body>
```

```
<script>
  const { createApp } = Vue

  createApp({
    data() {
      return {
        active: false
      }
    }
  }).mount('#app')
</script>
```

# Event Handling

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- `v-on`, or the shortcut `@`, is used to capture DOM events and run JavaScript code.
- `v-on:click="handler"`
- `@click="handler"`

```
<body>
  <div id="app">
    <button @click="count++">Add +1</button>
    <p>Count is currently {{ count }}</p>
  </div>
</body>
```

```
<script>
  const { createApp } = Vue

  createApp({
    data() {
      return {
        count: 0
      }
    }
  }).mount('#app')
</script>
```

# Other Directives

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- Conditional rendering:
  - `v-if` `v-else` `v-else-if`

```
<button @click="awesome = !awesome">Toggle</button>

<h1 v-if="awesome">Vue is awesome!</h1>
<h1 v-else>Oh no!</h1>
```

- List rendering:
  - `v-for`

```
data() {
  return {
    items: [{ message: 'Foo' }, { message: 'Bar' }]
  }
}
```

```
<li v-for="item in items">
  {{ item.message }}
</li>
```

# Components

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- Vue.js components can be used to build modular interfaces.

```
<script type="module">
  import SpecialParagraph from "./SpecialParagraph.js";

  const app = Vue.createApp({
    components: {SpecialParagraph},
    template: `
      <h1>Components</h1>
      <SpecialParagraph></SpecialParagraph>
    `
  }).mount("#app");
</script>
```

```
export default {
  data() {
    return {
      msg: "Hello world from component"
    }
  },
  template: `
    <p>
      <strong>{{msg}}</strong>
    </p>
  `
}
```

SpecialParagraph.js

# Client-Side Tools



# Developer Tools

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- Developer tools play an essential role in modern development environments.
- Tools can be structured in three broad categories:
  - Tools design to support **code development**.
  - Tools to **transform code** between different representations (CSS, JavaScript).
  - Tools for **testing or deployment**, after code is written.

# Code Development

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- **Source code control**, for backup and team work (e.g. Git).
- **Browser developer tools**, for code inspection and debugging.
- **Linters** check through the code to highlight existing errors and guidelines violations.
  - ESLint, for JavaScript, <https://eslint.org>
  - csslint, for CSS, <http://csslint.net>
- **Bundlers/Packages** prepare the code for production, e.g. remove non-used code, minify code for deployment.
  - Parcel, <https://parceljs.org>
  - Webpack, <https://webpack.js.org>

# Code Transformation

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- Code transformation tools allow developers to use
  - the latest language features, i.e. “future code”,
  - other development languages, e.g. TypeScript.
- Transformation tools will generate browser-compatible code to be used in production.
- There are code transformation tools for HTML, CS and JavaScript.

# Use Latest Language Features

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- Write code using the latest language features and have that code transformed into code that works in older devices.
- **Babel**, is a JavaScript compiler that transforms code using the latest JavaScript features to old JavaScript code, thus supported in more browsers.
  - <https://babeljs.io>
- **PostCSS**, is a similar tool for CSS, i.e. transforms modern CSS to older browser-supported CSS code.
  - <https://postcss.org>

# Use Another Language

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- Write code in a different language and transform it into a web standard language.
- **Sass/SCSS**, a stylesheet language that is compiled to CSS.
  - <https://sass-lang.com>
- **TypeScript**, a superset of JavaScript that offers additional features.
  - <https://www.typescriptlang.org>

# Testing and Development

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- **Testing tools** can automatically run tests against the code before moving further in the production pipeline (e.g. unit testing).
  - Popular tools: [www.travis-ci.com](http://www.travis-ci.com), [www.jenkins.io](http://www.jenkins.io)
- **Deployment tools** are used to automatically publish a web application.
  - Popular tools: [pages.github.com](https://pages.github.com)

# References

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