# Theory of Computation

MIEIC, 2nd Year

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### Outline

- Introduction to the topics of the course
- ► Concepts about Automata
- Proof method by induction

## History (part of...)

- Automata theory: study of abstract computing devices [machines]
- ► Alan Turing (1930's)
  - ▶ Studied the limits of an abstract machine equivalent to the current real ones!
  - ▶ Before the existence of computers!
- ▶ 1940's, 1950's
  - Study of finite automata to model the human brain
- Noam Chomsky (1950's)
  - ► Formal grammars related to abstract automata and very useful in compilers
- Stephen Cook (1969)
  - Complexity theory what is feasible or not to compute







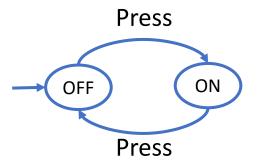
"Let us now return to the analogy of the theoretical computing machines ... It can be shown that a single special machine of that type can be made to do the work of all. It could in fact be made to work as a model of any other machine. The special machine may be called the universal machine ..."

— Alan Turing 1947

### Relevance of the Automata Theory

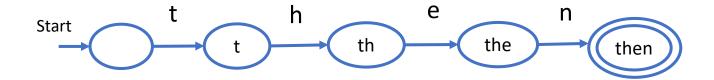
- Useful to model hardware and software
  - Design and test of digital circuits
  - Lexical analysis in compilers
  - ► Text processing, web search
  - State machines, communication protocols, security, cryptography, analytics, etc.
- ► Finite Automaton
  - System that in each instant is in one of a finite number of states
  - ▶ State memorizes the part relevant of the history of the system
  - ▶ Being finite, it needs to forget what is not relevant
  - It can be implemented with finite resources

### Example of an Automaton: on/off switch



- Simple finite automaton models switch
  - ► Two **states** [circles]: on and off
  - Only one input [labels in edges]: Press
    - ▶ Represents the external influence on the system [state transition]
    - ▶ Push button has an effect dependent of the state
  - Initial state represented by an arrow with label Start
  - ► There can exist one or more **final (acceptance) states**, represented by double circles

## Example of an Automaton: recognizer



- ▶ If the input is the string "then" the automaton goes from the initial to the final state
  - Accumulate the history of the input
  - ► The goal is to recognize the string "then"

### Structural Representations

- ► Regular Expressions
  - ▶ Describe the structure of strings
  - Example: [1-9][0-9][0-9][0-9][0-9][0-9][0-9][ ][A-Z][a-z]\*
    - ▶ Describe "4200-465 Porto", but not "5505-032 Vila Real"
    - ► Correction: [1-9][0-9][0-9][0-9][0-9][0-9][0-9][ ][A-Z][a-z]\*([ ][A-Z][a-z]\*)\*
    - ► Correction does not describe, e.g., "Vila Nova de Gaia"!

#### Grammars

- Process data with recursive structure [expressions]
- $\blacktriangleright$  Example of a grammar rule: E  $\rightarrow$  E + E
  - ▶ One expression may consist of two expressions "connected" by "+"
- Used in syntactic analyzers [parsers], e.g., in compilers

### **Proof Methods**

- ► Formal proofs are important for informatics engineering
  - ▶ E.g., for demonstration of correctness of a given algorithm
- ► Statements
  - ▶if ... then
    - ▶ if A then B  $(A \rightarrow B)$
  - ▶ if and only if iff
    - $\triangleright$  A iff B (A  $\leftrightarrow$  B, prove: A  $\rightarrow$  B and B  $\rightarrow$  A)

### **Proof Methods**

- ▶ There are several proof methods (e.g., by deduction)
- ▶ if H then C (H  $\rightarrow$  C)
  - ▶ By contradiction (reduction to absurdity): H and not C implies falsehood
  - ▶ By counter-example: show an example that proves the proposition is false
  - ▶ By counter-positive : if not C then not H (proving one is proving the other)
  - ▶ By induction (see the following slides)

### Proof by Induction

- Proving a statement S(n) over an integer n (or a structure defined inductively, such as a tree or a graph)
  - ▶ Basis (base step): prove S(i) for some small i's, typically i=0 or i=1
  - ▶ Inductive step: assuming by **hypothesis** that S(k), k=n, is true, show that S(k+1) holds
  - ▶ Being k general, the property verifies for all k (and n!)
- ► Elements of an inductive proof
  - Structure over which we apply induction
    - Integers, trees, graphs, sets, strings, etc.
  - ► Statement S(n) which we intend to prove (n is de step)
  - ► Base case (basis)
  - ► Induction/inductive step

### Induction proofs

- ► The principle of induction
  - ▶ If we prove S(i) and prove that for  $n \ge i$ , S(n) implies S(n + 1), then we can conclude that S(n) is true for any  $n \ge i$

## Example 1 (proof)

▶ <u>Proof</u> :
Statement S(n): the sum of the first n natural numbers, i.e., 1+2++n, is n(n+1)/2

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#### ▶ Proof:

```
Statement S(n): the sum of the first n natural numbers, i.e., 1+2+..+n, is n(n+1)/2
```

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Basis: the first natural number is 1 (sum is equal to 1) and 1(1+1)/2 = 1 [basis is true] Induction step: Let k be a natural number for which S(k) is true S(k): the sum of the first k natural numbers is k(k+1)/2, by hypothesis k(k+1): sum of the first k+1 natural numbers is k(k+1)/2. The sum of the first k+1 natural numbers is k(k+1)/2. The sum of the first k+1 natural numbers is k(k+1)/2. The sum of the first k+1 natural numbers is k(k+1)/2. Then k(k+1)/2 is k(k+1)/2 is k(k+1)/2 is k(k+1)/2. Then k(k+1)/2 is k(k+1)/2 is k(k+1)/2. Then k(k+1)/2 is k(k+1)/2 is k(k+1)/2 is k(k+1)/2. Then k(k+1)/2 is k(k+1)/2 i
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### Widening the scope of the concept

- ► To prove statements of the form:
  - $ightharpoonup \forall n [P(n) \rightarrow S(n)]$
- ► Induction necessary when P(n) is based on an inductive definition

### Example 2

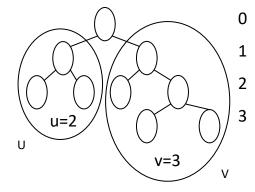
- ▶ Consider the following inductive definition of quasi-complete binary tree (qcBT)
- ► Inductive definition of a quasi-complete binary tree (qcBT):
  - ► An isolated node is an qcBT
  - ▶ If U and V are qcBT, then a node with U and V as children is an qcBT
- ▶ Prove that a quasi-complete binary tree with k leaves has 2k-1 nodes

## Example 2 (proof)

- ▶ Prove that a quasi-complete binary tree (qcBT) with k leaves has 2k-1 nodes
- Proof based on the structure of the tree:
  - Structure: set of quasi complete binary trees
  - n step: quasi complete binary trees with height n
  - ► We could have selected the number of nodes, but we preferred to use the height

### Example 2 (proof)

- ► <u>Statement S(T)</u>: if T is a qcBT with k leaves then T has 2k-1 nodes
- ► <u>Basis</u>: an qcBT with height 0, only root, has 1 leaf and 2x1-1=1 node
- ► <u>Induction step</u>: Assume S(U) for the qcBT of height until n and in particular for the subtrees of T
  - ► T is an qcBT with height n+1 with root and two ABqc subtrees U and V (at least one of height n)
  - ▶ If U and V have u and v leaves, respectively, then T has t=u+v leaves
  - ▶ By hypothesis U and V have 2u-1 and 2v-1 nodes, respectively
  - By the definition of the tree, T has 1+(2u-1)+(2v-1) = 2(u+v)-1 = 2t-1 nodes
  - ► So, S(T) is true
- Important: we consider that the hypothesis is true for all the cases ≤ n



### Exercise 1

► Prove that for any natural number n, the sum of the first n squares is n(n+1)(2n+1)/6

### Exercise 2

▶ Prove that for any natural number x greater of equal than  $4, 2^x \ge x^2$ 

### Exercise 3

- Prove that the sum of the first n perfect cubes is a perfect square.
  - **Examples**:
    - $1^3+2^3+3^3=36=6^2$
    - $1^3+2^3+3^3+4^3+5^3=225=15^2$
- ► Solution:
  - ► Induction using integers
  - Statement:  $\sum_{i=1}^{n} i^3 = a^2$
  - ▶ Basis: n=1

$$ightharpoonup$$
 a=1, 1<sup>3</sup> = a<sup>2</sup> = 1<sup>2</sup>

► Induction step

$$\sum_{i=1}^{n+1} i^3 = \sum_{i=1}^{n} i^3 + (n+1)^3 = a^2 + (n+1)^3 = b^2$$
 Which b?

### Exercise 3: Inventor's paradox

- Solution: reformulate the statement to prove in order to make it stronger
  - ▶ Instead of "one" perfect square, say which is "the" square: the sum of the numbers
  - ▶ Prove that exists one and we identify it, "invent" an extra restriction which serves to proceed with the proof → Inventor's paradox
  - ► New statement:  $\sum_{i=1}^{n} i^3 = (\sum_{i=1}^{n} i)^2$
  - Induction step (basis: the same as before)

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\sum_{i=1}^{n+1} i^3 = (\sum_{i=1}^{n+1} i)^2 \qquad \text{objective}
\sum_{i=1}^{n} i^3 + (n+1)^3 = (\sum_{i=1}^{n} i + (n+1))^2 \qquad \text{algebra}
\sum_{i=1}^{n} i^3 + (n+1)^3 = (\sum_{i=1}^{n} i)^2 + 2(\sum_{i=1}^{n} i)(n+1) + (n+1)^2 \qquad \text{algebra}
(n+1)^3 = 2(\sum_{i=1}^{n} i)(n+1) + (n+1)^2 \qquad \text{hypothesis}
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 $(n+1)^3 = 2(n/2)(n+1)(n+1) + (n+1)^2$  sum of the arithmetic series

 $(n+1)^3 = n^3 + 3n^2 + 3n + 1$  Q.E.D.

### Example 4 – Balanced parenthesis

- ► Two definitions of balanced parenthesis:
  - ► Grammatically (EG)
    - ▶ The empty string  $\varepsilon$  is balanced
    - If w is balanced then "(w)" is balanced
    - If w and x are balanced then wx is balanced
  - ► By scanning (EV)
    - w is balanced if and only if (iff)
      - ► Has an equal number of '(' and ')'
      - ► Each prefix of w has at least as many '(' as ')'
- ► Theorem: a string of parenthesis is EG *iff* is EV
  - ► Bidirectional proof

## Example 4 – balanced parenthesis (proof)

- ▶ EG ← EV
  - Proof by induction base on the length of the string w (+ conditional proof)
  - $\triangleright$  Basis:  $w = \varepsilon$ , |w| = 0
    - $\triangleright$  w =  $\epsilon$  é EG, by the first rule
  - ► Induction step
    - ► For |w|=n+1 there are two cases
    - I) w does not have a non-empty prefix with the same number of ( and )
      - Then w must begin with ( and finish with ), i.e., w = (x)
      - $\triangleright$  x must be EV $\rightarrow$  |w| even
      - ► |x| <= n, so, by hypothesis x is EG
      - ▶ By the second rule, w = (x) is also EG
    - ▶ II) w has a non-empty prefix with the same number of ( and )
      - ► Then w = xy, in which x is the shorter of those prefixes and y  $\neq \epsilon$
      - x and y are EV; by hypothesis, x and y are EG
      - By the third rule w is EG

## Example 4 – balanced parenthesis (proof)

- $\triangleright$  EG  $\rightarrow$  EV
  - Prove by induction based on the structure EG of the string w, i.e., in the number of applications of the rules of the EG definition (+ conditional proof)
  - Basis: w = ε, n = 1, first rule of EG
    - $\triangleright$  w =  $\varepsilon$  is EV (trivial)
  - Induction step
    - ► For n+1 applications of EG rules there are two cases
    - I) w is EG because of the second rule, i.e., w = (x) and x is EG
      - ► Then, by hypothesis, x is EV
      - As x has the same number of ( and ). (x) also has
      - As x does not have prefix with more ) than (, (x) also does not
    - ▶ II) w is EG because of the third rule, i.e., w = xy and x and y are EG
      - ▶ By hypothesis, x and y are EV (rigorously, the hypothesis is EG  $\rightarrow$  EV for a number of rules  $\leq$  n)
      - As x and y have equal number of (and), w also has
      - If w had a prefix with more ) than (, then or x would have such a prefix (in contradiction for being EV) or would have it x followed by a prefix of y (in contradiction to y being EV) (proof by contradiction)
    - Q.E.D.

### Summary

- ► Introduction to the Theory of Computation
- Introduction to finite automata
- Proof methods with emphasis on the proofs by the induction method (revision)