

From FAs to Regular Expressions - I

L.EIC, 2nd Year

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Conversion from FAs to Regular Expressions

- ▶ Given an FA (Finite Automaton), how to generate an equivalent regular expression (RE)?
- ▶ We will focus on two methods:
 - ▶ State Elimination Method
 - ▶ Construction of Paths (Transitive Closure Method)
- ▶ Both algorithms work with Finite Automata (FA) as input, i.e., DFAs, NFAs, and ε -NFAs

State Elimination Method

State Elimination Method

- ▶ Maintains an extended finite automaton (FA)
 - ▶ start with the original FA where transitions represent the symbol possibilities for each transition to occur and are represented as regular expressions, rather than alphabet symbols
 - ▶ FA is transformed by eliminating states and reflecting the elimination in transitions and on their regular expressions
 - ▶ also known as generalized nondeterministic finite automaton (GNFA)
- ▶ Results in shorter regular expressions than the Construction of Paths technique (to be presented)

Algorithm based on State Elimination

Input: FA with a single final state q_f and an initial state q_0

Output: a regular expression RE representing the language of the FA

1. Change transitions with multiple symbols to transitions with unions of those symbols;
2. **Eliminate each** non initial and non final **state** of the FA **and substitute it by the transitions to/from that state**
3. Resultant FA:
 - 3.1. Two states: $RE = ((RE(q_0 \rightarrow q_0) + RE(q_0 \rightarrow q_f) \cdot (RE(q_f \rightarrow q_f))^* \cdot RE(q_f \rightarrow q_0))^* \cdot RE(q_0 \rightarrow q_f) \cdot (RE(q_f \rightarrow q_f))^*)^*$
 - 3.2. One state: $RE = ((RE(q_0 \rightarrow q_0))^*$

When the DFA includes $n \geq 2$ final states:

- (a) Transform it in a ϵ -NFA with one final state (see generalized nondeterministic finite automaton (GNFA));*
- (b) Consider n FAs (each one with a final state) and determine an RE for each FA. The resultant RE is the union of the REs of each of the FAs.*

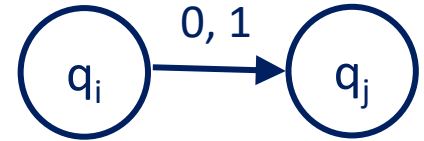
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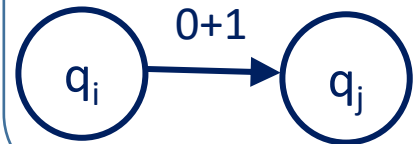
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 - 3.2. One state: $RE = ((RE(q_0 \rightarrow q_0))^*$

For example:



Is transformed to:

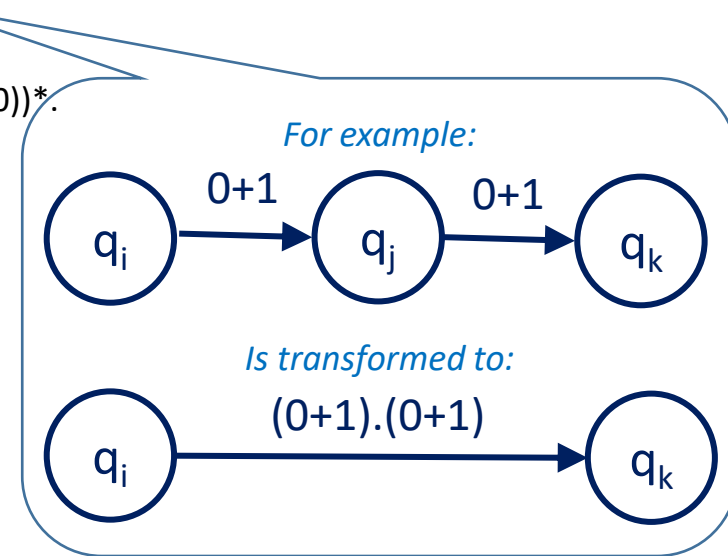


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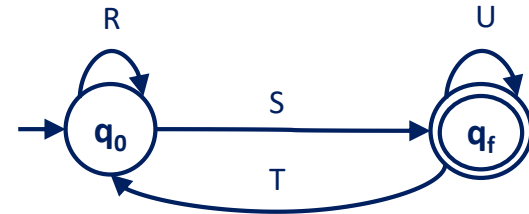
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$RE(q_0 \rightarrow q_f) \cdot (RE(q_f \rightarrow q_f))^*$

3.2. One state: $RE = ((RE(q_0 \rightarrow q_0))^*$

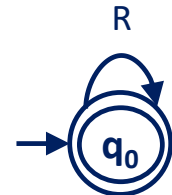
If $q_f \neq q_0$, we obtain an FA with 2 states:

$(R + SU^*T)^*SU^*$



If not, we obtain an FA with a single state:

R^*

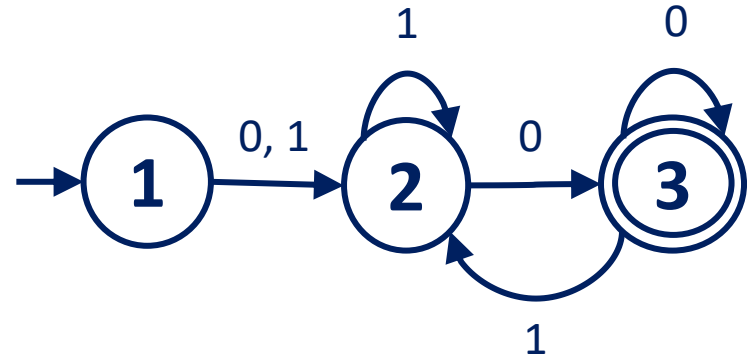


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 - 2.3. Remove q from FA but keep info about transitions to/from q ;
 - 2.4. **foreach** pair (s_i, d_j) | $s_i \in S \wedge d_j \in D$ **do**
 - 2.4.1. Add a transition $s_i \rightarrow d_j$ if it does not exist (i.e., if it is \emptyset);
 - 2.4.2. Add a regular expression to transition $s_i \rightarrow d_j$: $RE(s_i \rightarrow d_j) + RE(s_i \rightarrow q) \cdot (RE(q \rightarrow q))^* \cdot RE(q \rightarrow d_j)$; // passing through q
3. Resultant FA:
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*A possible pseudo-code
representing an
implementation of the
algorithm*

Note: For FAs with more than one final state, multiple FAs are considered, each one with one of the final states (and the other final states marked as non-final). This conversion is applied to each one of the FAs and the resulting RE is the union of the individual REs. With a generalized FA (an FA where include a start and a final state connected to the original FA via ϵ), step 3 is not needed and we just need to apply the conversion to a single FA and $RE = RE(q_0 \rightarrow q_f)$.

Let's show how the algorithm works step-by-step by using an example FA:

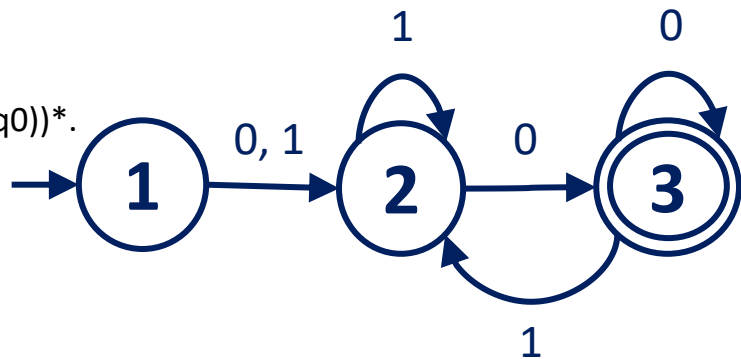
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3. Resultant FA:
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Input FA:

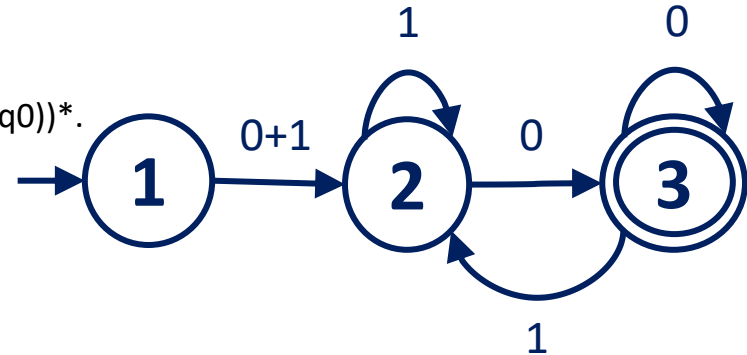


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2

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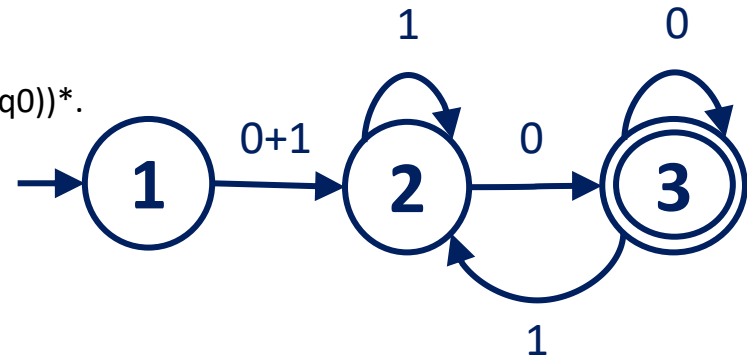
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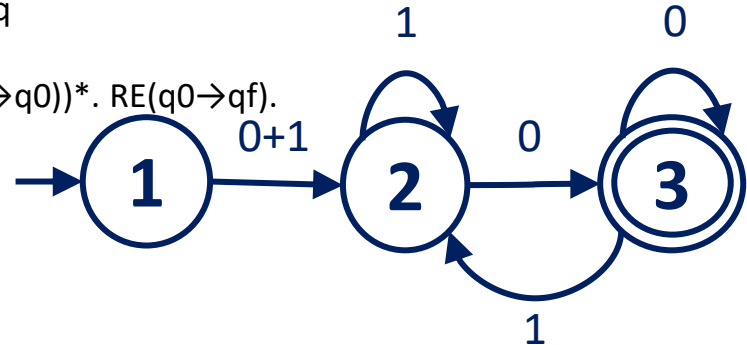
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q : **2**

$S = \{1, 3\}$

$D = \{ \}$



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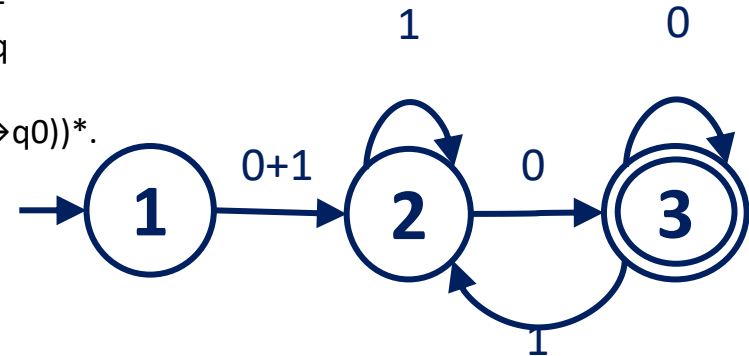
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Regular expression
representing the transition
between 2 states (i, j) .

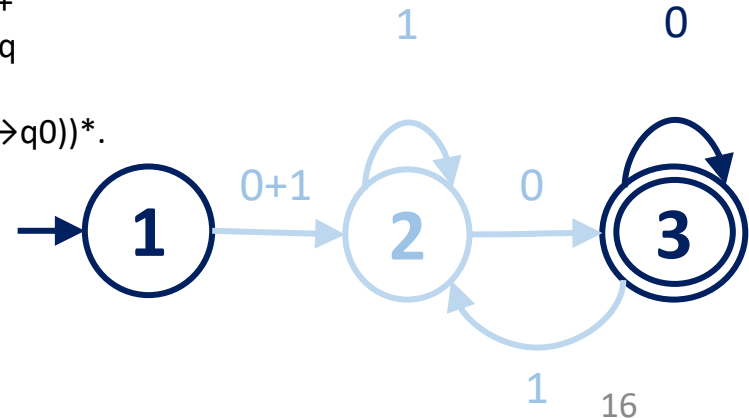
q : **2**

$S = \{1, 3\}$

$D = \{3\}$

$RE(1,2) = 0+1$
 $RE(2,2) = 1$
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$RE(i,j) = RE(i \rightarrow j)$



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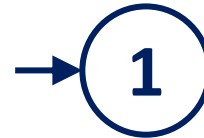
$RE(2,3) = 0$

$RE(3,2) = 1$

$\text{pairs}(si, dj) = \{(1,3), (3,3)\}$

$\text{pair}(1, 3) = 1 \rightarrow 3$

0



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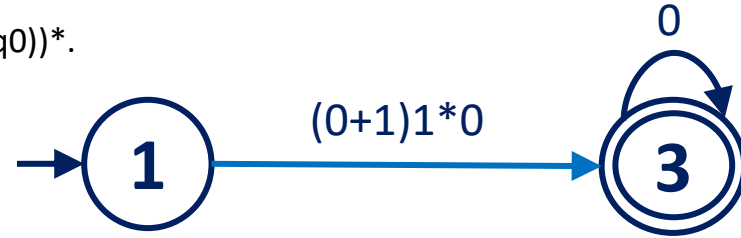
$D = \{3\}$

$RE(1,2) = 0+1$
 $RE(2,2) = 1$
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$\text{pairs}(s_i, d_j) = \{(1,3), (3,3)\}$

$\text{pair}(1, 3) = 1 \rightarrow 3$

$RE(1,2).(RE(2,2))^*.RE(2,3);$



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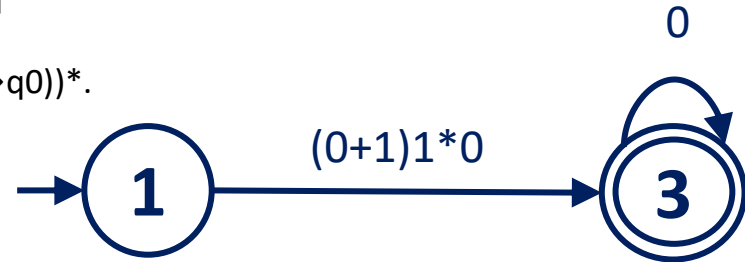
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Algorithm based on State Elimination

Input: FA with a single final state q_f and an initial state q_0

Output: a regular expression RE representing the language of the FA

1. Change transitions with multiple symbols to transitions with unions of those symbols;
2. **foreach** state q of the FA | $q \neq q_0 \wedge q \neq q_f$
 - 2.1. Get S (sources), the set of all states from which the state q can be reached
 - 2.2. Get D (destinations), the set of all states that can be reached from q
 - 2.3. Remove q from FA but keep info about transitions to/from q ;
 - 2.4. **foreach** pair (si, dj) | $si \in S \wedge dj \in D$ **do**
 - 2.4.1. Add a transition $si \rightarrow dj$ if it does not exist;
 - 2.4.2. Add a regular expression to transition $si \rightarrow dj$: $RE(si \rightarrow dj) + RE(si \rightarrow q).(RE(q \rightarrow q))^*.RE(q \rightarrow dj)$; // passing through q
3. Resultant FA:
 - 3.1. Two states: $RE = ((RE(q_0 \rightarrow q_0) + RE(q_0 \rightarrow q_f).(RE(q_f \rightarrow q_f))^*.RE(q_f \rightarrow q_0))^* \cdot RE(q_0 \rightarrow q_f).(RE(q_f \rightarrow q_f))^*$
 - 3.2. One state: $RE = ((RE(q_0 \rightarrow q_0))^*$

q : **2**

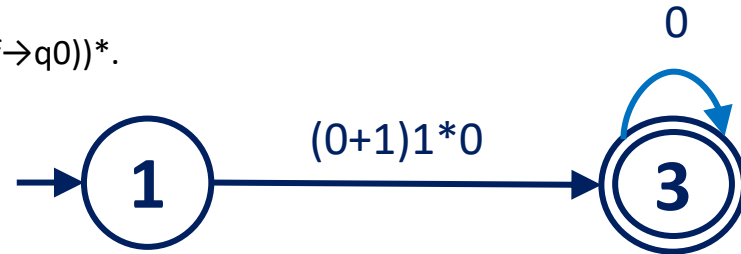
$S = \{1, 3\}$

$D = \{3\}$

$RE(1,2) = 0+1$
 $RE(2,2) = 1$
 $RE(2,3) = 0$
 $RE(3,2) = 1$

$pairs(si, dj) = \{(1,3), (3,3)\}$

$pair(3, 3) = 3 \rightarrow 3$



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3.2. One state: $RE = ((RE(q_0 \rightarrow q_0))^*$

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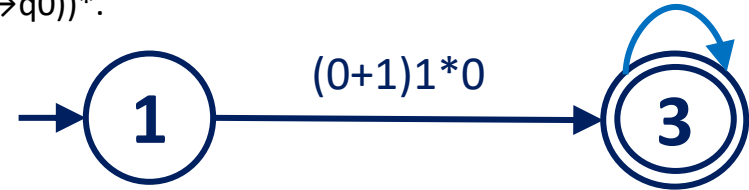
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$RE(3,2).(RE(2,2))^*.RE(2,3)$

$0+11^*0$



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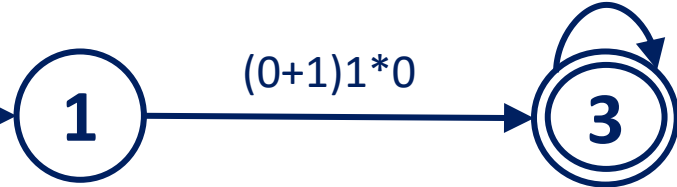
3.2. One state: $RE = ((RE(q_0 \rightarrow q_0))^*$

q :

$S = \{\}$

$D = \{\}$

$0+11^*0$



$RE(1,1) = \varepsilon$

$RE(3,1) = \emptyset$

$RE = ((RE(1,1) + RE(1,3).(RE(3,3))^*.RE(3,1))^*.RE(1,3).(RE(3,3))^*$

Algorithm based on State Elimination

Input: FA with a single final state q_f and an initial state q_0

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3. Resultant FA:

3.1. Two states: $RE = ((RE(q_0 \rightarrow q_0) + RE(q_0 \rightarrow q_f).(RE(q_f \rightarrow q_f))^*.RE(q_f \rightarrow q_0))^*.$

$RE(q_0 \rightarrow q_f).(RE(q_f \rightarrow q_f))^*$

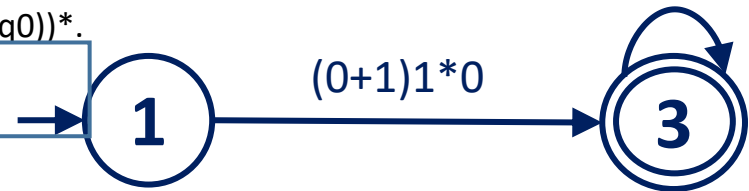
3.2. One state: $RE = ((RE(q_0 \rightarrow q_0))^*$

q :

$S = \{\}$

$D = \{\}$

$0+11^*0$



Output RE:

$RE = (\epsilon + (0+1)1^*0.(0+11^*0)^*.\emptyset)^*.(0+1)1^*0.(0+11^*0)^* = (0+1)1^*0.(0+11^*0)^*$

State Elimination: in the presence of more than one final state

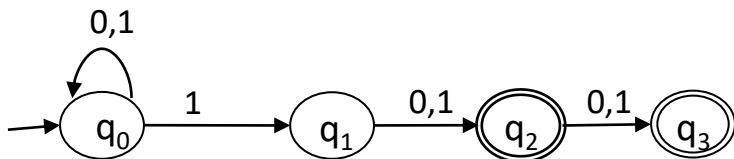
- ▶ And when we have more than one final state?
- ▶ Possible method:
 - ▶ Consider one FA per final state (mark all the other states as non-final) and then make the union of the regular expressions obtained for each FA
- ▶ Other method:
 - ▶ Mark the final states of the FA as non-final, connect them via ϵ transitions to a new final state
 - ▶ When there are input transitions to the initial state, we can also mark the initial as non-initial and connect a new initial state via an ϵ transition to the old initial state (this way we always obtain an FA with two states and the final regular expression in the only transition between the two)
 - ▶ The resultant FA is also known as a special form of the **generalized nondeterministic finite automaton (GNFA)**
 - ▶ This method avoids lines 3 and 4 in the pseudo-code presented in the beginning

State Elimination Method

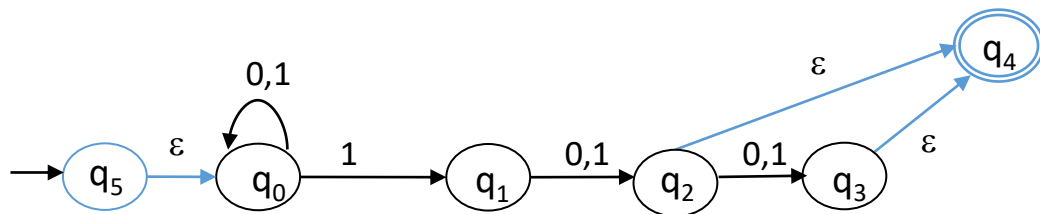
- ▶ We can always use the generalized nondeterministic finite automaton (GNFA)
- ▶ The use of GNFA usually helps

State Elimination: in the presence of more than one final state (example using the GNFA)

► NFA:

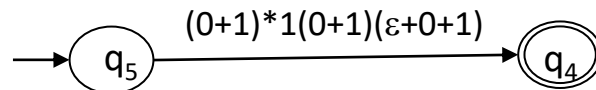


► GNFA:



Eliminating:

q1, then q0, then q3, and, finally, q2:



$$RE = (0+1)^*1(0+1)(\epsilon+0+1)$$

Ordering of the elimination of states

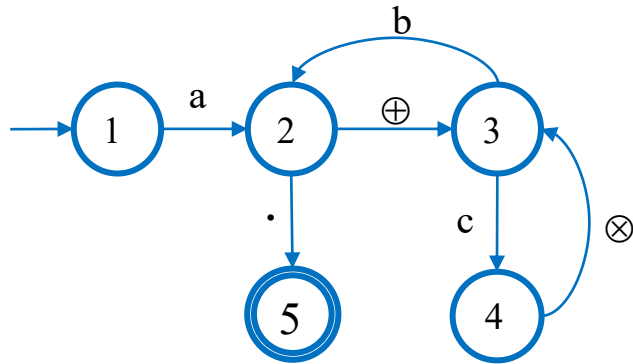
Impacts the length of the final regular expression

State Elimination: elimination ordering

- ▶ The order we consider the elimination of states influences the length (complexity) of the regular expression (RE)
 - ▶ One can use a heuristic to provide an ordering of the states to be eliminated
 - ▶ Example of heuristic: sort those states by the number of input/output transitions from/to other states in the FA
 - ▶ There are heuristics that for each state eliminated recalculate and select the next state to eliminate

State Elimination: elimination ordering

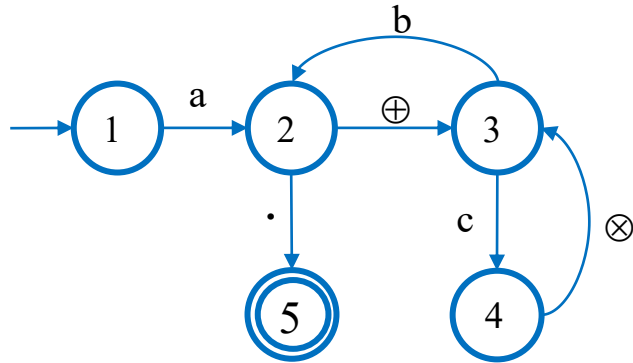
- ▶ Example of heuristic to select the elimination ordering:
 - ▶ the number of input/output transitions from/to other states in the FA
 - ▶ For FA A results in the following state elimination ordering: $4 \rightarrow 3 \rightarrow 2$ or $4 \rightarrow 2 \rightarrow 3$



State	#in/out transitions from/to other states
2	4
3	4
4	2

State Elimination: elimination ordering

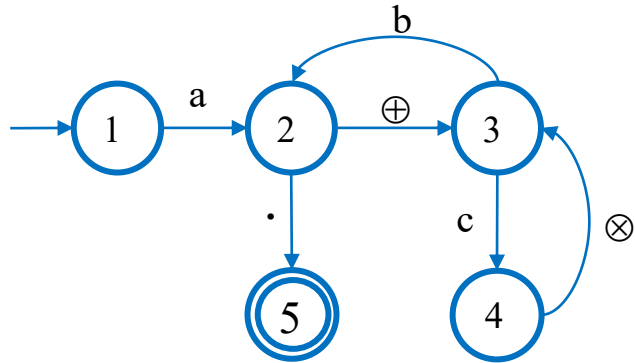
- ▶ Example of heuristic to select the elimination ordering:
 - ▶ the number of input/output transitions from/to other states in the FA
- ▶ For the FA below results in the following state elimination ordering:
 $4 \rightarrow 3 \rightarrow 2$ or $4 \rightarrow 2 \rightarrow 3$
 - ▶ The recalculation for each state eliminated would result in: $4 \rightarrow 3 \rightarrow 2$



State	#in/out transitions from/to other states	
	start	after eliminating 4
2	4	4
3	4	2
4	2	-

State Elimination: elimination ordering

- ▶ Use the DFA to show the impact of the elimination order in the final regular expression
- ▶ Does the ordering provided by the heuristic produce a more compact regular expression?



Summary

- ▶ We presented the State elimination technique to convert Finite Automata to Regular Expressions
- ▶ The size of the regular expressions obtained using the state elimination technique depends on the order the states are eliminated (there are methods for selecting the states to eliminate)
- ▶ The conversion of the FA to a generalized nondeterministic finite automaton (GNFA), with a start state with only a single transition to another state, and with a single final state, may help in the conversion

Further Reading

- ▶ State Elimination (known as *reduction procedure*):
 - ▶ J. A. Brzozowski & E. J. McCluskey (1963): Signal flow graph techniques for sequential circuit state diagrams. In IEEE Transactions on Computers C-12(2), pp. 67–76
- ▶ Heuristics for selecting the elimination ordering of states:
 - ▶ M. Delgado & J. Morais (2004): Approximation to the Smallest Regular Expression for a Given Regular Language. In Proceedings of the 9th Conference on Implementation and Application of Automata, LNCS 3317, Springer, Kingston, Ontario, Canada, pp. 312–314.
 - ▶ Yo-Sub Han and Derick Wood (2007): Obtaining shorter regular expressions from finite-state automata. *Theor. Comput. Sci.* 370, 1-3 (February 2007), pp. 110-120.
 - ▶ Yo-Sub Han (2013): State Elimination Heuristics for Short Regular Expressions, *Fundamenta Informaticae*, v.128 n.4, (October 2013) pp. 445-462.

Further Reading (cont.)

- ▶ Construction of Paths (Kleene's transitive closure method)
 - ▶ Robert McNaughton & Hisao Yamada (1960): Regular expressions and state graphs for automata. IRE Transactions on Electronic Computers EC-9(1), pp. 39–47
- ▶ Brzozowski Algebraic method (based on Arden's lemma)
 - ▶ D. N. Arden (1961): Delayed-Logic and Finite-State Machines. In T. Mott, editor: Proceedings of the 1st and 2nd Annual Symposium on Switching Theory and Logical Design, American Institute of Electrical Engineers, New York, Detroit, Michigan, USA, pp. 133–151.
 - ▶ Janusz A. Brzozowski, "Derivatives of regular expressions", J. ACM, 11(4) pp. 481–494, 1964.
 - ▶ J. H. Conway (1971): Regular Algebra and Finite Machines. Chapman and Hall.