

Section 02

Packages 01

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1 INTRODUCTION

In the previous example the Week package only had declarations and no body. In a package specification, you cannot declare bodies. Those have to be in the package body.

The next code is `operations.ads` this code is just the manifold or the skeleton of the package, only the function signature is declared but not implemented. In this example there are two main functions the first one is `Increment_By` that has two parameter, the first one is `I` and it is needed, and the second parameter is `Incr` this parameter is optional, if it is not provided by the user, then it will use its default value as 0. The second function is `Get_Increment_Value` this function does not have parameters and returns an Integer.

Code 1: operations.ads

```
1 package Operations is
2
3     -- Declaration
4     function Increment_By
5         (I      : Integer;
6          Incr   : Integer := 0) return Integer;
7
8     function Get_Increment_Value return Integer;
9
10 end Operations;
```

The next code is `operations.adb` in this code is the implementation of the functions declared in code 1. Coincidentally, introducing a body allows us to put the `Last_Increment` variable in the body and make then inaccessible to the user of the `Operations` package, providing the first form of encapsulation. This works because entities declared in the body are *only* visible in the body.

Code 2: operations.adb

```

1 package body Operations is
2
3     Last_Increment : Integer := 1;
4
5     function Increment_By
6         ( I      : Integer;
7           Incr : Integer := 0) return Integer is
8     begin
9         if Incr /= 0 then
10             Last_Increment := Incr;
11         end if;
12
13         return I + Last_Increment;
14     end Increment_By;
15
16     function Get_Increment_Value return Integer is
17     begin
18         return Last_Increment;
19     end Get_Increment_Value;
20
21 end Operations;
```

In the main the `Operations` package is used and a procedure is declared and implemented only to display the values. Note that in line 22 the procedure `Increment_By` is used with two arguments and in line 17 is invoked only with one value.

Code 3: operations.adb

```

1 with Ada.Text_IO; use Ada.Text_IO;
2 with Operations;
3
4 procedure Main is
5     use Operations;
6     I : Integer := 0;
7     R : Integer;
8
9     procedure Display_Update_Values is
10         Incr : constant Integer := Get_Increment_Value;
11     begin
12         Put_Line(Integer'Image(I) & " incremented by "
```

```
13         & Integer'Image(Incr) & " is " & Integer'Image(R));
14     I := R;
15     end Display_Udate_Values;
16 begin
17     R := Increment_By(I);
18     Display_Udate_Values;
19     R := Increment_By(I);
20     Display_Udate_Values;
21
22     R := Increment_By(I,5);
23     Display_Udate_Values;
24     R := Increment_By(I);
25     Display_Udate_Values;
26
27     R := Increment_By(I, 10);
28     Display_Udate_Values;
29     R := Increment_By(I);
30     Display_Udate_Values;
31 end Main;
```
