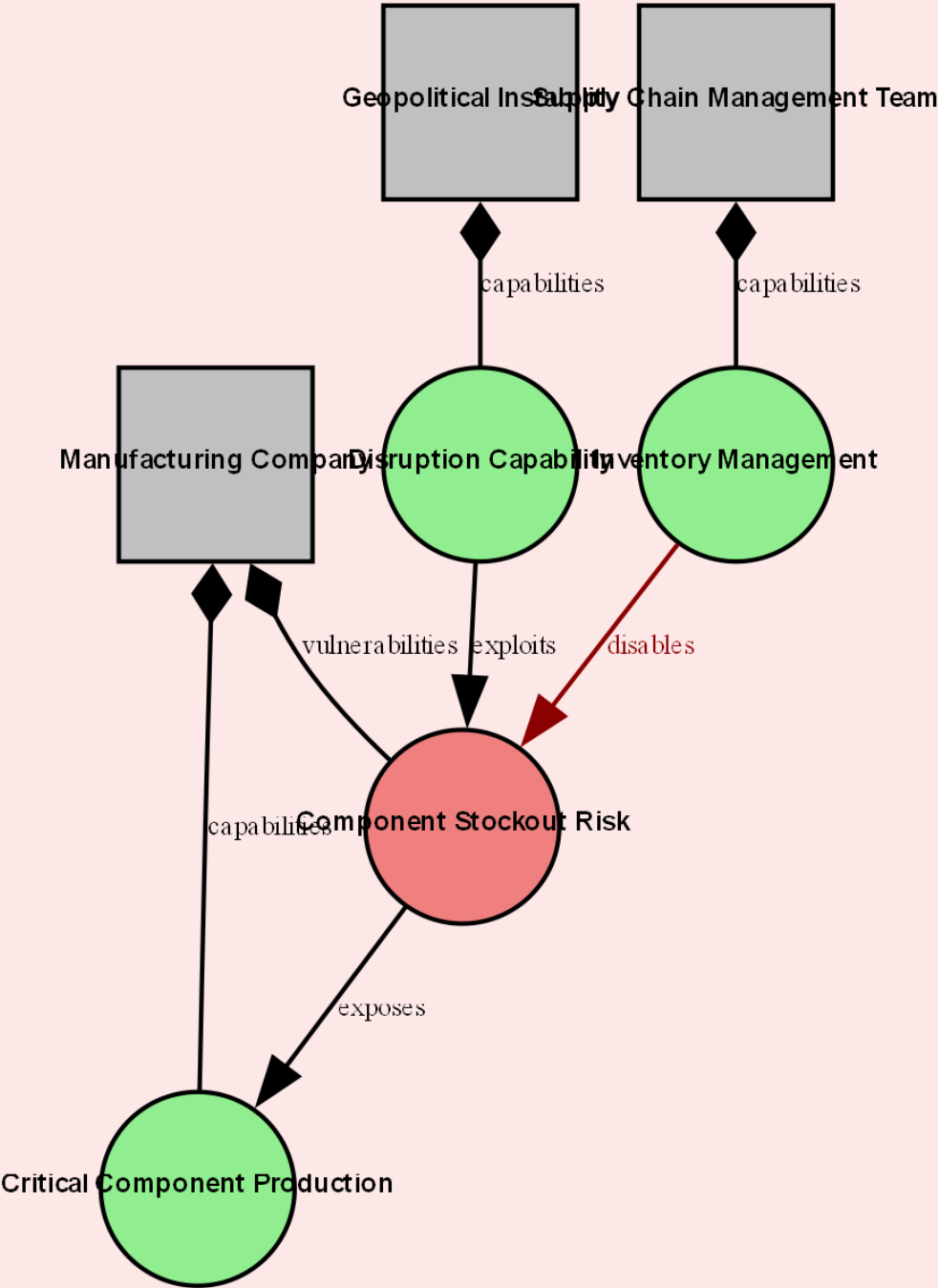


# Report for Scenario: Component Disruption Risk

[OPERATIONAL] Scenario Component Disruption Risk: VULNERABLE



# Legend for Scenario Elements

## Node Types

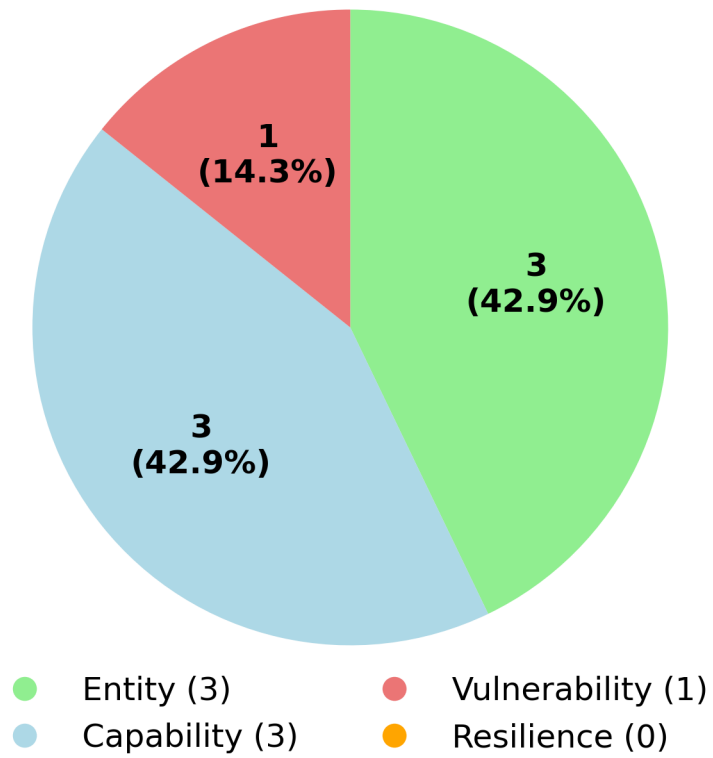


## Edge Types



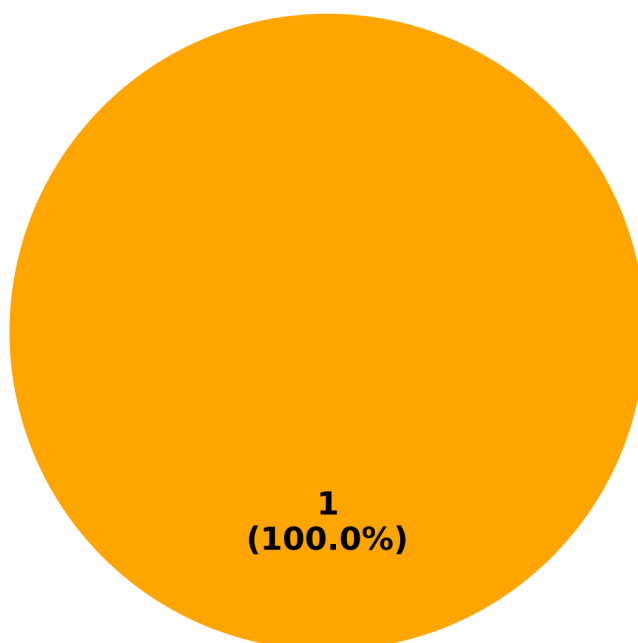
## Instances per Class

Total Instances: 7



## Vulnerabilities

Total Instances: 1



● Enabled & Exploited (1)

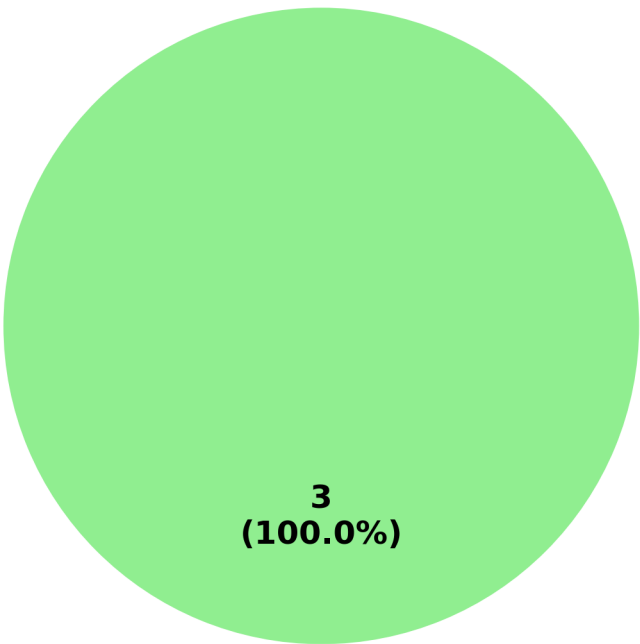
● Disabled & Exploited (0)

● Enabled & Not Exploited (0)

● Disabled & Not Exploited (0)

# Capabilities

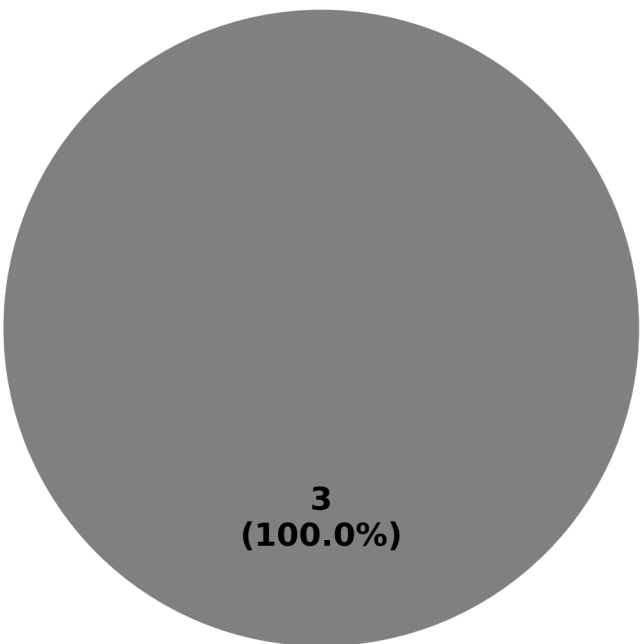
Total Instances: 3



● Enabled (3)      ● Disabled (0)

# Entities

Total Instances: 3



- Assets (0)
- Threats (0)
- Controls (0)
- Unclassified (3)

## Scenario's Indexes

Resilience Index: 0.00%

*Proportion of vulnerabilities that did not result in damage or were prevented.*

Vulnerability Index: 100.00%

*Proportion of vulnerabilities that are considered active or damaging.*

Capabilities-to-Vulnerabilities Ratio: 3

*Number of capabilities divided by the number of vulnerabilities across all assets.*

Capabilities-to-Vulnerabilities Ratio (Enabled & Exploited): 3

*Number of capabilities divided by the number of enabled and exploited vulnerabilities across all assets.*

Capabilities-to-Vulnerabilities Ratio (Enabled & Not Exploited): 0

*Number of capabilities divided by the number of enabled but not exploited vulnerabilities across all assets.*

Capabilities-to-Vulnerabilities Ratio (Disabled & Exploited): 0

*Number of capabilities divided by the number of disabled and exploited vulnerabilities across all assets.*

Capabilities-to-Vulnerabilities Ratio (Disabled & Not Exploited): 0

*Number of capabilities divided by the number of disabled and not exploited vulnerabilities across all assets.*

Exposed Capabilities Count: 1

*Total number of capabilities exposed by any vulnerability.*

Exposed Capabilities Count (Enabled & Exploited): 1

*Number of capabilities exposed by enabled and exploited vulnerabilities.*

Exposed Capabilities Count (Enabled & Not Exploited): 0

*Number of capabilities exposed by enabled but not exploited vulnerabilities.*

Exposed Capabilities Count (Disabled & Exploited): 0

*Number of capabilities exposed by disabled and exploited vulnerabilities.*

Exposed Capabilities Count (Disabled & Not Exploited): 0

*Number of capabilities exposed by disabled and not exploited vulnerabilities.*

Per-Asset Capability Risk: 0

*Average number of exposed capabilities per asset.*

Per-Asset Capability Risk (Enabled & Exploited): 0

*Average number of capabilities per asset exposed by enabled and exploited vulnerabilities.*

Per-Asset Capability Risk (Enabled & Not Exploited): 0

*Average number of capabilities per asset exposed by enabled but not exploited vulnerabilities.*

Per-Asset Capability Risk (Disabled & Exploited): 0

*Average number of capabilities per asset exposed by disabled and exploited vulnerabilities.*

Per-Asset Capability Risk (Disabled & Not Exploited): 0

*Average number of capabilities per asset exposed by disabled and not exploited vulnerabilities.*

Control-to-Asset Ratio: 0

*Number of controls divided by the number of assets in the scenario.*

Threat-to-Asset Ratio: 0

*Number of threats divided by the number of assets in the scenario.*

Control-to-Threat Ratio: 0

*Number of controls divided by the number of threats in the scenario.*

Preserves per Resilience Ratio: 0

*Average number of 'preserves' relations per resilience instance.*

PreservesDespite per Resilience Ratio: 0

*Average number of 'preservesDespite' relations per resilience instance, indicating tolerance mechanisms.*

PreservesAgainst per Resilience Ratio: 0

*Average number of 'preservesAgainst' relations per resilience instance, indicating protective mechanisms.*

Sustains per Resilience Ratio: 0

*Average number of 'sustains' relations per resilience instance.*