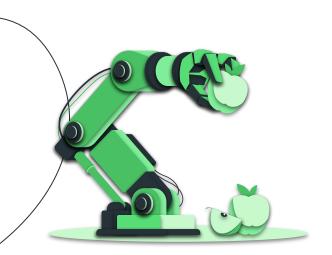


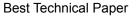


# Interactive Policy Shaping for Human-Robot Collaboration with Transparent Matrix Overlays

Jake Brawer, Debasmita Ghose, Kate Candon, Meiving Qin, Alessandro Roncone, Marvnel Vázguez, Brian Scassellati



ACM/IEEE International Conference on Human-Robot Interaction 2023 Stockholm, SE (p. 525-533)



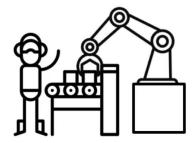


Guilherme Santos - 113893 Pedro Pinto - 115304

#### **Motivation**

- Human-Robot Collaboration (HRC)
- Reinforcement Learning (RL)
- Adaptation to user preferences
- Learning via shielding

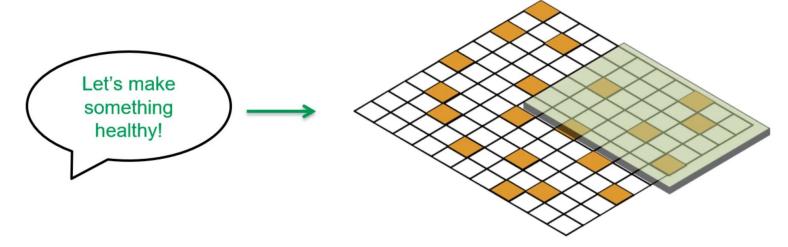




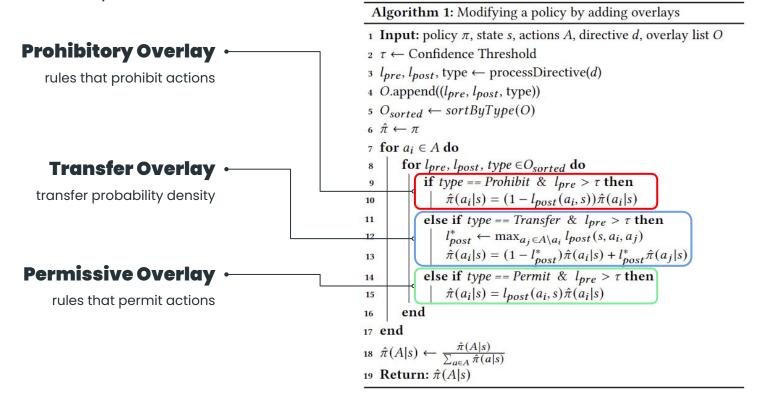


#### Overview

- Q-value matrix
- Policy

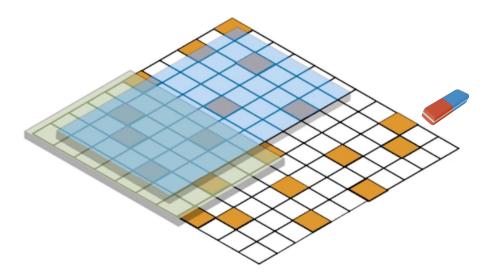


Types of overlays

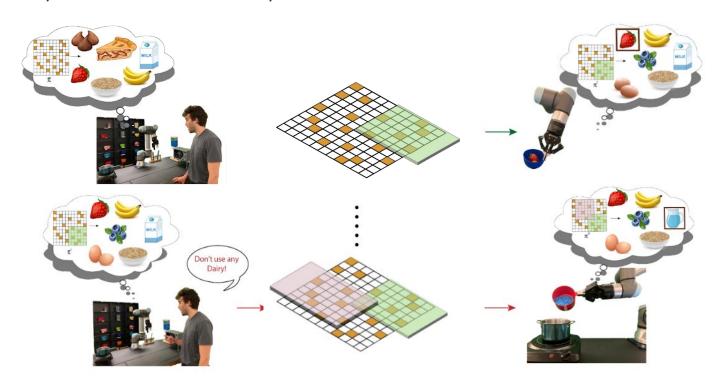


Composability and Removing

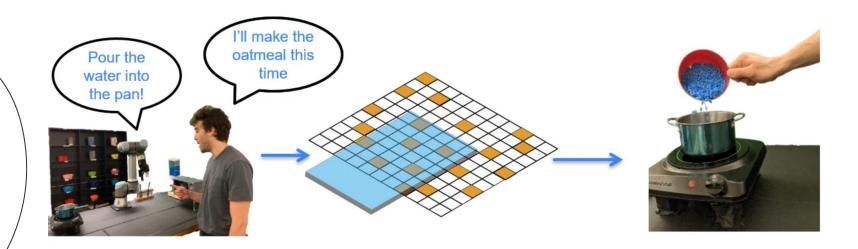
Overlay List



Prohibitory and Permissive Overlays



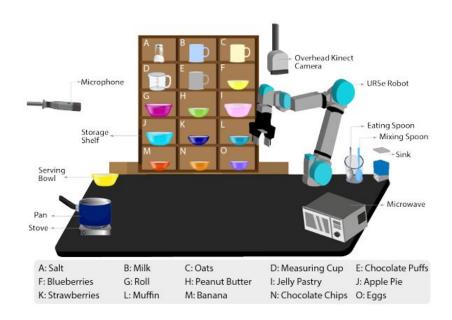
Transfer Overlays



## **Experiments**

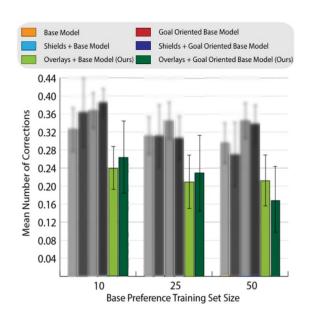
- Assistive cooking
- Rapid and temporary changes
- Adaptive and flexible policies
- Environment

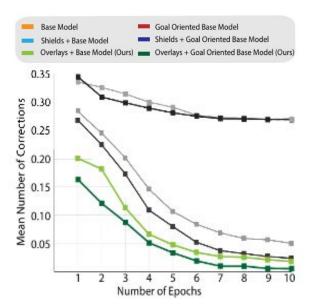
Simulated vs Physical



#### **Simulated Tests**

#### No Retraining Test vs Retraining Test





# **Physical Robot Tests**

Proof-of-concept experiments



(video)

## **Physical Robot Tests**

Results of the Case Study

Number of Errors	Base Model	Overlay-assisted robot	
All Types	14	2	-700%
(previous slide)	6	2	-300%
only <b>Permissive</b>	3	0	-300%

- 3 experienced users in each test
- same base policy form simulated tests

#### Conclusion

- Immediate adaptation to user preferences
- Physical Tests with few users
- Limitations:
  - Hand-crafted predicates
  - Scalability

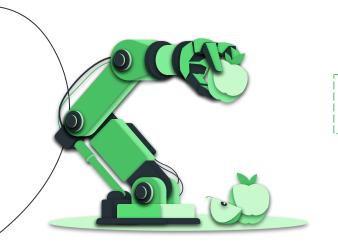
What's next?





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