Composite

Pedro Pinto - 115304 April 24th, 2024

When should we use this pattern?

- When you want to:
 - implement a tree-like object structure.
 - treat both simple and complex elements uniformly.
 - apply the same uniform operation in all hierarchical objects



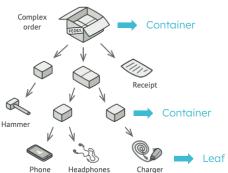
Lets you compose objects into tree structures and then work with these structures as if they were individual objects.

How to implement this pattern?

- Break the tree structure into simple elements and containers.
- Define a uniform interface. With a list of methods that make sense for both simple and complex components. (e.g., Component)

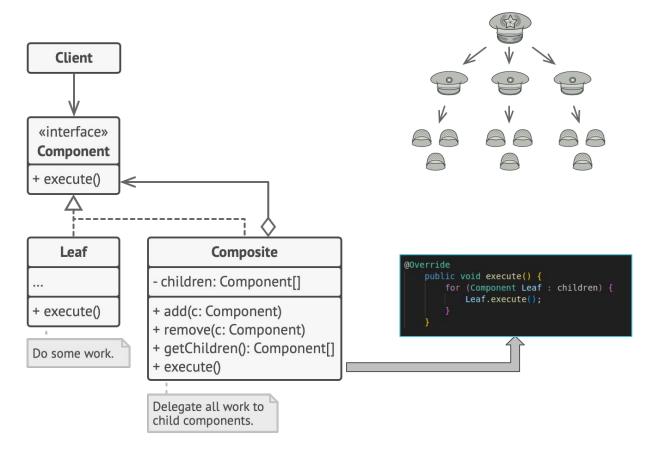
Note:

- With an uniform interface you can now iterate through all hierarchical objects and apply an uniform method in each iteration.
- When it applies to simple elements they return the result, otherwise it iterates within all objects in the container



- Define a **leaf class to represent simple elements**. (one or more...)
- Define a container class to represent complex elements. In this class, provide an array field for storing sub-elements (leaves and containers).

(Base) Class Structure



Code Example(s)

Common interface:

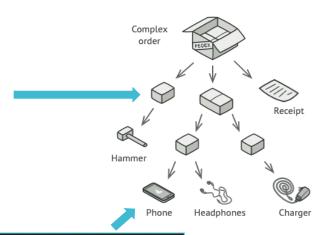
```
interface Component {
    void operation();
}
```

```
// Composite class represents complex components that may have children
class Composite implements Component {
    private List<Component> children = new ArrayList<>();

    public void add(Component component) {
        children.add(component);
    }

    public void remove(Component component) {
        children.remove(component);
    }

    @Override
    public void operation() {
        for (Component child : children) {
              child.operation();
        }
    }
}
```



```
// Leaf class represents end objects of a composition
class Leaf implements Component {
   private String name;
   public Leaf(String name) {
        this.name = name;
   }
   @Override
   public void operation() {
        System.out.println("Leaf " + name);
   }
}
```

Composite

Pedro Pinto - 115304 April 24th, 2024