

# Pedro de Souza Queiroga

Software Engineer

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## Academic experience at Universidade Federal de Pernambuco

- Aug 2020 **Programming Paradigms and Languages tutor.**
- Dec 2020 Created some questions for tests. Helped students with exercises and course material.
- Aug 2018 **Undergrad researcher (CNPq).**
- Jul 2020 Undergrad researcher at CNPq, research project on code comprehension in JavaScript.
- Feb 2018 **Intelligent Systems tutor.**
- Jul 2018 Elaborated projects for students to complete and assisted their development.
- Aug 2016 **Linear Algebra tutor.**
- Dec 2016 Created mini-tests and corrected tests and mini-tests. Taught tutoring classes and helped students in exercises, both in group and individually.

## Professional experience

- Nov 2021 **Junior Software Engineer, Centro de Estudos e Sistemas Avançados de Recife.**
- present I am a web developer, with emphasis on Frontend using Angular; I've developed Gitlab CI/CD pipelines for some company projects; Suggested and integrated marge-bot in Gitlab repositories for our projects, envisioning improved CI/CD pipelines; Developed Backend of web apps using Spring Boot, MySQL, terraform, Amazon AWS; Developed terraform scripts to orchestrate amazon AWS deployments; Had the opportunity to learn about and work with many AWS products, mainly configuring CloudFront and S3 to serve SPAs.
- Oct 2020 **Intern Web Developer, FAST Soluções.**
- Nov 2021 Gained work experience in TypeScript, Angular, Java, Spring Framework and Amazon AWS; Did some automation with Bash and Python to help ease the experience of incoming colleagues; Was a part in developing stronger documentation methods; Tutored colleagues on reactive programming with rxjs and Angular, including showing and discussing how to solve some concurrency issues we were having.

## Projects (title contains link)

- Chat Chat with account creation, authentication, friendship list, offline/online status and seen confirmation on messages. Stack: Java, MySQL. Coursework for Communication's Infrastructure.
- Code Judge Online Judge for competitive programming. Coursework for Systems and Software Engineering. Stack: Go, React, Selenium.
- Object Rendering Program that renders objects and allows to rotate them in any of the three axis. Coursework for Graphics Processing. Made in JavaScript, a version using canvas and another WebGL.
- Anota Android App that reads the QR code emitted by invoices in Brazil. Compares price for the same list of items in others supermarkets. Coursework for Project Development. Native android and Firebase were used.
- Chess bot Haskell chess bot, coursework for Functional Programming. Implements minimax with some pruning. Allows player vs player, CPU vs player and CPU vs CPU.
- Chatbots Discord chatbots, one using node.js and another in Python. Personal projects, created to interact with friends in a server. Plays tic-tac-toe and also allows users to request songs, implementing a queue for each server.

## Skills

### My best ones

Angular, Git, TypeScript, Java, Python, HTML, CSS

### My good ones

Amazon AWS, C, SQL, Haskell, Node, React, Spring

### Familiar with

Android, Arduino UNO, Django, Flask, Go, Heroku, MongoDB, React Native, Scala

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## Languages

English (advanced), Portuguese (native)