Pedro **Silva**

Porto, Portugal

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Education

FEUP (Faculdade de Engenharia da Universidade do Porto)

MASTER IN INFORMATICS AND COMPUTING ENGINEERING

Sep. 2023 - Expected Jul. 2025

Porto, Portugal

PoliTo (Politecnico di Torino)

MASTER'S DEGREE PROGRAMME - COMPUTER ENGINEERING: ERASMUS+

Oct. 2024 - Expected Feb. 2025

Turin, Italy

FEUP (Faculdade de Engenharia da Universidade do Porto)

BACHELOR IN INFORMATICS AND COMPUTING ENGINEERING

Sep. 2020 - Jul. 2023

Porto, Portugal

Experience _____

NIAEFEUP - Informatics Student Branch

Dec. 2021 - Present

Porto, Portugal

- Opportunity to develop software for the student community, while also organizing and participating in events and workshops, namely job fairs for the entire course, such as **Semana de Informática (SINF)** 2.
- Participated in the development of SINF's website, using Laravel Jetstream + Inertia.js with Vue. The 2023 edition's website is built from the **ground up** by a considerably small team of developers.
- I have also contributed to a brand new website for the Informatics Student Branch, using SvelteKit in the frontend and Kotlin/Spring Boot in the backend.

Favorite projects _____

WordleLife 2 Jul. 2024 - Aug. 2024

PERSONAL PROJECT

- A web game inspired by other "Wordle spinoff" games such as Gamedle or Pokédle, built with Nuxt.
- · After I started regularly playing the aforementioned genre of games and not finding any satisfying version related to wrestling, one of my interests, I decided to create it myself.

Personal website 🗹 Dec. 2023 - Present

PERSONAL PROJECT

- A website made using mainly **SvelteKit** and **Tailwind CSS**, with the inclusion of 3D models and interactions thanks to **Threlte**.
- Serves as my own corner in the internet, where I share more information about me, some projects I have built and showcase small interactive **demos** I create whenever I'm in the mood.

Bot of Greed 🗹 Sep. 2022 - Jan. 2024

PERSONAL PROJECT

- · A Discord bot which displays information about cards from the "Yu-Gi-Oh!" trading card game, using Python and the Disnake API wrapper for Discord.
- · Boasting an extensive search feature and mini-games, this project was made out of interest in exploring the Discord API, and the drive to create something **useful** and **enjoyable** for fans of the game.

Skills_____

Programming HTML5, CSS, JavaScript, TypeScript, PHP, SQL, Python, Java, Prolog

Frameworks/Libraries SvelteKit, Vue, Nuxt, Laravel, Laravel Jetstream, Tailwind CSS, Three.js

Other tools Node.js, Git, GitHub, Docker, Docker Compose, Storybook

Languages Portuguese, English (Cambridge C2 Proficiency)