

`Simulator::createBuilding`



```
graph LR; A[Simulator::run] --> B[Simulator::createBuilding]
```

The diagram consists of two rectangular boxes. The box on the left is shaded gray and contains the text `Simulator::createBuilding`. The box on the right is white and contains the text `Simulator::run`. A dark blue arrow points from the right side of the white box to the left side of the gray box, indicating a call or dependency from `Simulator::run` to `Simulator::createBuilding`.

`Simulator::run`