

`include/StopManager.h`

```
graph TD; A[include/StopManager.h] --> B[map]; A --> C[memory]; A --> D[set];
```

A diagram illustrating a header file's dependencies. At the top, a gray rectangular box with a black border contains the text `include/StopManager.h`. Three dark blue arrows originate from the bottom edge of this box and point downwards to three separate white rectangular boxes with gray borders. The boxes are arranged horizontally and contain the text `map`, `memory`, and `set` from left to right.

`map`

`memory`

`set`