

EXACT AND APPROXIMATE WEIGHTED MODEL INTEGRATION USING KNOWLEDGE COMPILATION

Pedro Zuidberg Dos Martires, Anton Dries, Luc De Raedt

{firstname.lastname}@cs.kuleuven.be



Probabilistic Inference

Probabilistic inference algorithms are targeted towards:

- either **continuous distributions**: symbolic inference, Hamilton Monte Carlo, variational Bayesian Inference, ...
- or **discrete distributions**: SAT, weighted model counting, ...

We want to combine state-of-the-art from both
→ **best of both worlds!**

Weighted Model Integration

$$\text{working} \leftrightarrow (\text{cooling} \wedge (t^2 < 30)) \vee (t < 5)$$

$$p(\text{cooling}) = 0.99$$

$$t \sim \mathcal{N}_t(20, 5)$$

Question:

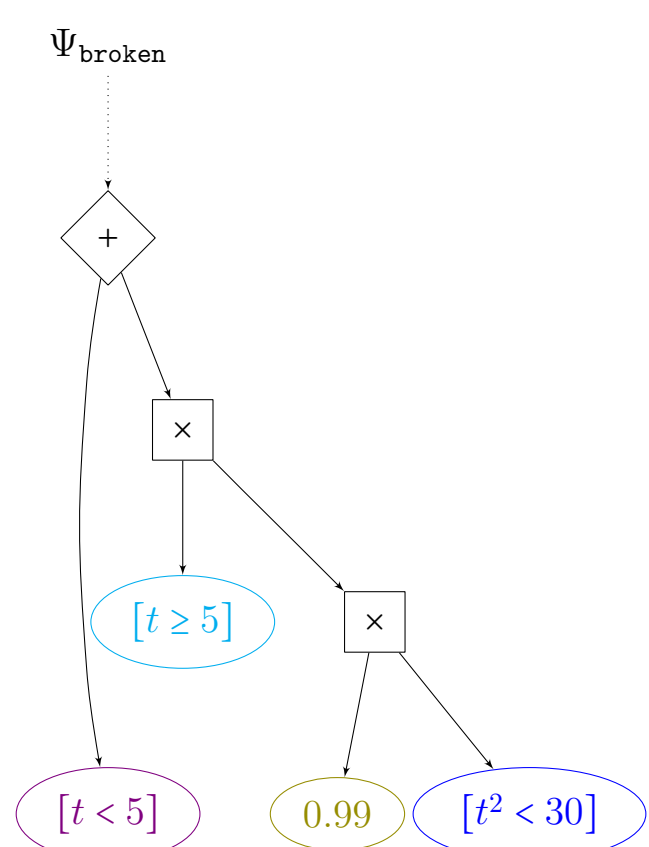
$$p(\text{working}) = ?$$

In general:

$$p(x|e) = \frac{p(e|x)p(x)}{\sum_x p(x, e)}$$

Two Algorithms

Exact: **Symbo**



$$[t < 5] + 0.99[t \geq 5][t^2 < 30]$$

$$p(\text{working}) = \int ([t < 5] + 0.99[t^2 < 30][t \geq 5]) \mathcal{N}_t(20, 5) dt$$

Integrals become easily intractable.

Approximate: **Sampo**

$$t \approx [2.8, 35.1, 5.4, 22.2, 21.4]$$

$$\begin{bmatrix} [2.8 < 5] \\ [35.1 < 5] \\ [5.4 < 5] \\ [22.2 < 5] \\ [21.4 < 5] \end{bmatrix} + \begin{bmatrix} [2.8 \geq 5] \\ [35.1 \geq 5] \\ [5.4 \geq 5] \\ [22.2 \geq 5] \\ [21.4 \geq 5] \end{bmatrix} \times \begin{bmatrix} 0.99 \\ 0.99 \\ 0.99 \\ 0.99 \\ 0.99 \end{bmatrix} \times \begin{bmatrix} [7.84 < 30] \\ [1232.01 < 30] \\ [29.16 < 30] \\ [492.84 < 30] \\ [457.96 < 30] \end{bmatrix}$$

$$= \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} \times \begin{bmatrix} 0.99 \\ 0.99 \\ 0.99 \\ 0.99 \\ 0.99 \end{bmatrix} \times \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

$$p(\text{working}) = \frac{1}{5} \sum_{i=1}^5 \Psi_{\text{broken}, i}^{\text{MC}} = 1.99/5 = 0.398$$

Pure vector calculus and can be executed on the GPU!

→ cheap probabilistic inference
→ embarrassingly parallelizable

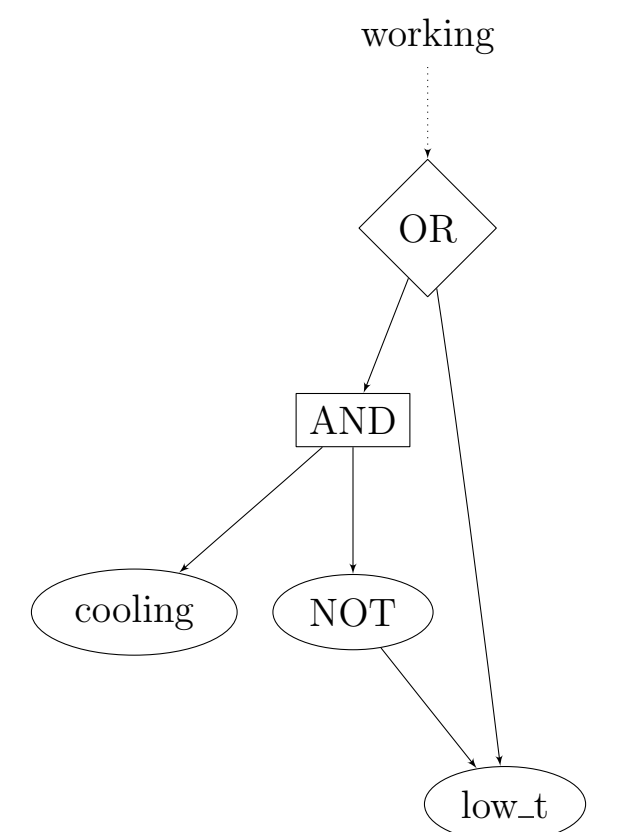
Knowledge Compilation

offline: compile theory (expensive)

online: fast inference (cheap)

- evaluation in linear time
- conditioning in poly-time
- repeated querying

$$\text{working} \leftrightarrow \text{cooling} \vee \text{low}_t$$



Algebraic Model Counting

Generalized framework for probabilistic inference:

- define specific semiring $(\mathcal{A}, \oplus, \otimes, e^\oplus, e^\otimes)$ for specific task

Link to belief propagation:

- sum-product: \oplus is normal addition
- max-product: \oplus is maximization

We defined a custom probability density semiring with custom elements:

$$\mathcal{A} = \{(a, \mathcal{V}(a))\}$$

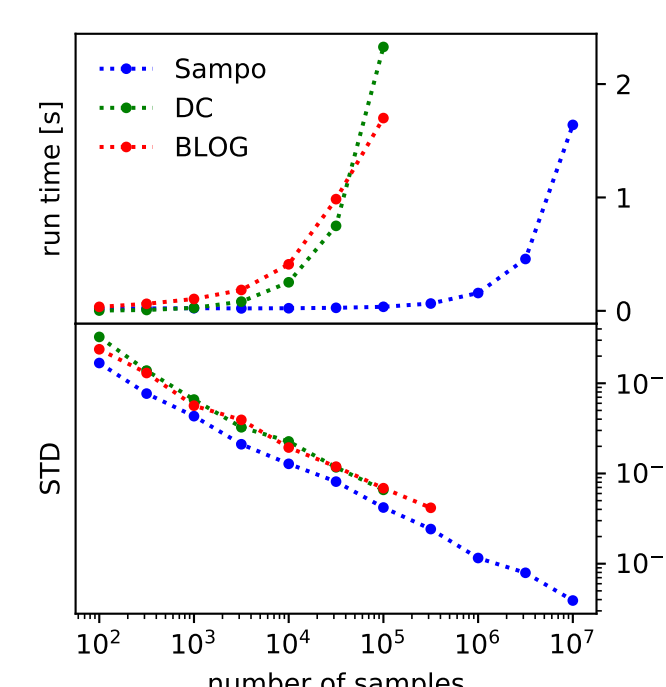
$$a = [t < 5] + 0.99[t^2 < 30][t \geq 5]$$

$$\mathcal{V}(a) = \{t\}$$

Results

- Symbo is faster on 9/10 benchmark problems than PSI, excluding knowledge compilation
- Symbo is faster on 7/10 benchmark problems than PSI, including knowledge compilation

Logical reasoning generally improves symbolic inference!



- **Sampling on the GPU** → **constant time complexity**
- **Avoid sampling categorical variables** → **reduction in variance**