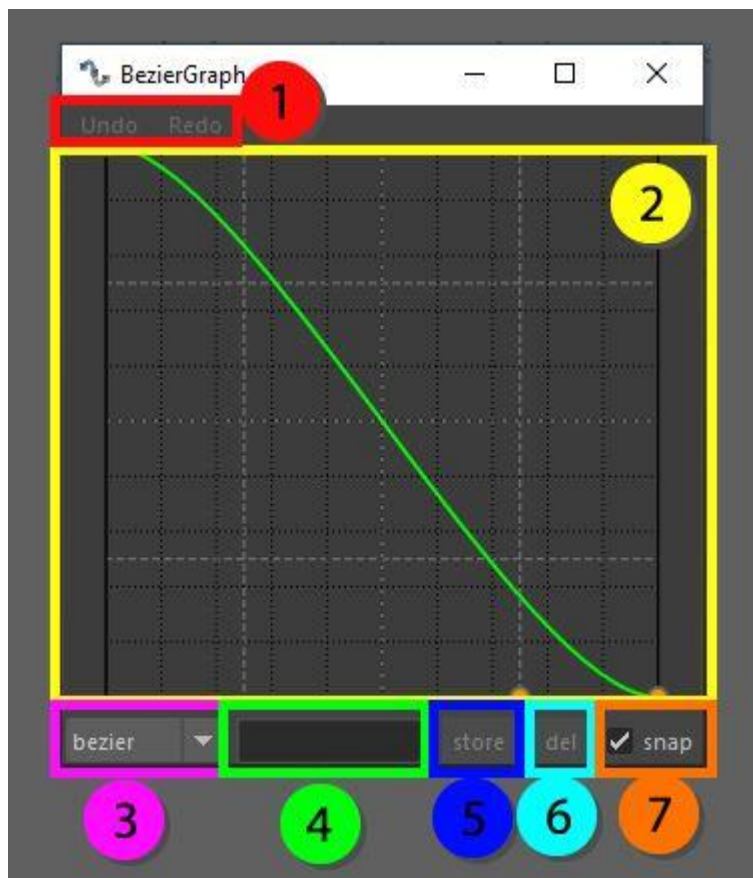


Bezier Graph



The Bezier graph is a window that displays a curve that can be altered. This curve is used to determine the falloff of weights. The basic curves in here are linear and a simple Bezier falloff, these can be tweaked and stored as well.

- (1) Simple undo and redo function on tweaking the curve
- (2) The curve UI, the 2 handles in the middle can be used to change the look of the curve and how the function works. The handles in the corner are locked.
- (3) Switch between all the stored curves for ease of use
- (4) If the curve has been changed it can be given a name and stored in the windows settings
- (5) Store the current curve with the given name
- (6) Delete the current curve from the list, if the curve selected is the original Bezier curve or the linear curve it cannot be deleted.
- (1) Snap, this checkbox allows the control handles to be snapped on the grid of the UI, if it is turned off it can be placed freely