

B24 July 16 Lec 2 Notes

Proof: (of Gram-schmidt orthogonalization algorithm)

Induct on n (length of x, ,..., xn)

Base case: (n=1) This is trivial

I.H: Assume algorithm works for lists up to length

I.S: Consider x, ,...,xn L.I.

=
$$\langle x_{n+1}, v_j \rangle - \frac{\langle x_{n+1}, v_j \rangle}{\|v_j\|^2} \langle v_j, v_j \rangle$$

Remains to show that:

Span {x,, ..., xn+1} = span { v, , ..., vn+1}

We Know from I.H.:

Span {x,, ..., xn} = span { v, ,..., vn}

Proof: Span {x,, ..., xnn} & span {v,, ..., vnn}

$$X_{m+1} = X_{m+1} - \sum_{K=1}^{m} \frac{\langle x_{m+1}, v_{K} \rangle}{\| v_{K} \|^{2}} V_{K} + \sum_{K=1}^{m} \frac{\langle x_{m+1}, v_{K} \rangle}{\| v_{K} \|^{2}} V_{K}$$

$$= V_{m+1} - \sum_{K=1}^{m} \frac{\langle x_{m+1}, v_{K} \rangle}{\| v_{K} \|^{2}} V_{K} + \sum_{K=1}^{m} \frac{\langle x_{m+1}, v_{K} \rangle}{\| v_{K} \|^{2}} V_{K}$$

$$= V_{m+1} - \sum_{K=1}^{m} \frac{\langle x_{m+1}, v_{K} \rangle}{\| v_{K} \|^{2}} V_{K} + \sum_{K=1}^{m} \frac{\langle x_{m+1}, v_{K} \rangle}{\| v_{K} \|^{2}} V_{K}$$

E Span (V1, ,..., Vn+1)

Proof: Span {x1, ..., xnn} = span { v1, ..., vn1}

$$V_{n+1} = X_{n+1} - \sum_{K=1}^{N} \frac{\langle x_{n+1}, v_K \rangle}{\| v_K \|^2} V_K$$

$$Espan(v_1, ..., v_n) = span(x_1, ..., x_n)$$

Definition:

ECV is a subspace (Vis IPS), we define the orthogonal complement of



Theorem:

Subspace (Vis IPS), veV, there exists unique veE, veEE¹ s.t.

Proof:

Vi=PEV, and Vi=V-PEV

V2 LE and VIEE so that existence is proven, since

Uniqueness:

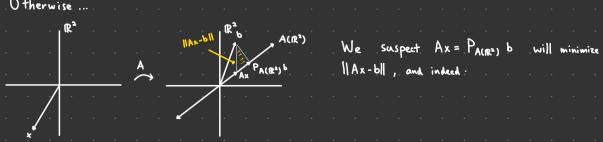
It vie E, vie E ave

$$\Rightarrow v_1 = P_E v$$

$$\Rightarrow v_2 = v - P_E v$$

Question:

If Ax=b has a solution x_0 , then ||Ax-b|| is minimized at $||Ax_0-b||=0$. Otherwise



Proposition:

Let V, W be IPS , beW and A:V+W a L.T. Then

int | | Ax-6 | = | Prange(A) b - 6 |

Proof:

Minimizing 11 Ax-611 is equivalent to minimizing 11 Ax-6112, and

$$||Ax - b||^2 = ||Ax - Pranje(A)b| + Pranje(A)b| - b||^2$$

$$Ax \in range A$$

$$Pranje(A) \in range A$$

= $\|Ax - Prange(A)b\|^2 + \|Prange(A)b - b\|^2$ Pythagovean thm.

> || Prayer b - 6 ||2

Remark:

Because minimizing 11 Ax-611 is equivalent to minimizing 11 Ax-6112, and

Ax = Promper b is called the "least squares solution".

Question:

How do we find Prayed b?

Method 1:

Find an orthogonal basis for range (A) (by GS-alg.) and use a formula for Pranger b.

Definition:

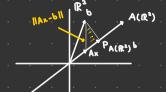
Let A be an mxn matrix:

$$A = \begin{bmatrix} a_{11} & \cdots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \cdots & a_{mn} \end{bmatrix}$$

Then the Hermitan adjoint or adjoint of A is defined by the nxm matrix:

$$A^{\bullet} := \left[\begin{array}{cccc} \overline{a_{11}} & \cdots & \overline{a_{m1}} \\ \vdots & \ddots & \vdots \\ \overline{a_{1m}} & \cdots & \overline{a_{mn}} \end{array} \right]$$

Since . Ax & range A. Vx & Ft , we have:



Ax = Prange A b iff b-Ax 1 range A

Recall the columns of A span range A, so b-Ax
$$\perp$$
 range A :ff
$$\left\langle b-Ax, \begin{bmatrix} a_{11} \\ \vdots \\ a_{m1} \end{bmatrix} \right\rangle = \dots = \left\langle b-Ax, \begin{bmatrix} a_{1n} \\ \vdots \\ a_{mn} \end{bmatrix} \right\rangle = 0$$

$$\langle b-A_X, \begin{bmatrix} a_{1K} \\ \vdots \\ a_{mK} \end{bmatrix} \rangle = \underbrace{\begin{bmatrix} \overline{\alpha_{1K}} & \cdots & \overline{\alpha_{mK}} \end{bmatrix}}_{\text{IX m}} \cdot \underbrace{(b-A_X)}_{\text{CF}^m}$$

$$\langle b-Ax, \begin{bmatrix} \alpha_{11} \\ \vdots \\ \alpha_{m1} \end{bmatrix} \rangle = \dots = \langle b-Ax, \begin{bmatrix} \alpha_{1n} \\ \vdots \\ \alpha_{mn} \end{bmatrix} \rangle = 0$$

$$\left[\begin{array}{ccc} \overline{\Delta_{1K}} & \cdots & \overline{\Delta_{mK}} \end{array}\right] \cdot \left(\begin{array}{ccc} b - A_X \right) = 0 & \text{for } 1 \le K \le n \end{array}$$

$$A_{*}(P-V) = \begin{bmatrix} 0 \\ \vdots \\ 0 \end{bmatrix}$$

This is called the normal equation.

A*A
$$x = A*b$$

and its solution x satisfies $Ax = Prange ab$

i.e. gives the least squares solution.

If A* A is invertible, then

$$A^*A \times = A^*b \Rightarrow \times = (A^*A)^{-1}A^*b$$

Note: A is not square

Since this holds for arbitrary be IFM, Prange (A) = A (AMA) AM. (if AMA is invertible)

Theorem:

For an mxn matrix A,

Ker (A) = Ker (A*A)

Proof:

If $x \in \text{Ker}(A)$, then $A^*Ax = A^*O = 0$ i.e. $x \in \text{Ker}(A^*A)$

If xt Ker (A*A), consider the identity

So $A^*A \times = 0 \Rightarrow \langle A^*A \times , \times \rangle = 0$ $\Rightarrow A \times = 0$ $\Rightarrow \times \in \text{Ker}(A)$

Corollary:

For an mxn matrix A, A*A is invertible iff rank(A)=n

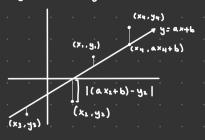
Proof:

A* A is invertible iff Ker(A*A) = {o}

iff. Ker (A) = 0 . By . prev. thm.

iff rank (A) = n

Suppose we conjecture that two quantities y,x are related linearly i.e. y = axtb for some $a,b \in \mathbb{R}$, and we want to find a,b from some data points. $(x_1,y_1), \dots, (x_n,y_n)$



In general, there won't be any a, be R. s.t. y; = ax; +b for 15i.5 n. (for instance due to error in our experiment which produces the data points (xi, y;)), but to find the "best" line approximation, we can aim to minimize:

$$\sum_{k=1}^{n} \left| (ax_k + b) - y_k \right|^2 = \left\| \begin{bmatrix} ax_1 + b - y_1 \\ \vdots \\ ax_n + b - y_n \end{bmatrix} \right\|^2$$

$$= \left\| \begin{bmatrix} x_1 & 1 \\ \vdots & \vdots \\ x_n & 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} - \begin{bmatrix} y_1 \\ y_n \end{bmatrix} \right\|^2$$

Ext

.It our data points are (1,1), (2,3), (3,2)

We want to minimize

$$= \left\| \begin{bmatrix} x_{1} & 1 \\ \vdots & \vdots \\ x_{m-1} \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} - \begin{bmatrix} y_{1} \\ \vdots \\ y_{m} \end{bmatrix} \right\|^{2}$$

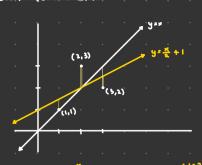
$$= \left\| \begin{bmatrix} 1 & 1 \\ 2 & 1 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} - \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix} \right\|^{2}$$

Method 2 tells us to solve A*Ax=A*b or

$$\begin{bmatrix} 1 & 2 & 3 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 2 & 1 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 1 & 2 & 3 \\ 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 3 \\ 2 \end{bmatrix}$$

$$\Rightarrow \begin{bmatrix} 14 & +66 \\ 6 & +36 \end{bmatrix} = \begin{bmatrix} 13 \\ 6 \end{bmatrix}$$

Ex. Continued ... :



 $y = \frac{x}{4} + 1$ has error of $(\frac{1}{4})^2 + (\frac{1}{4})^2 = \frac{3}{2}$ y = x has error of $(\frac{1}{4})^2 + (\frac{1}{4})^2 = \frac{3}{2}$