

Sec 3.1 Reading

Def 3.1.1 : I mage of a Function

The image of a function consists of all the values the function takes in its target space. If fis a function from X to Y, then

image
$$(f) = \{ f(x) : x \text{ in } X \}$$

= $\{ b \text{ in } Y : b = f(x), \text{ for some } x \text{ in } X \}$

Ex

Describe the image of the L.T.

$$T(\vec{x}) = A\vec{x}$$
 from R^2 to R^3 , where $A = \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix}$

The image of T consists of all vectors of the form

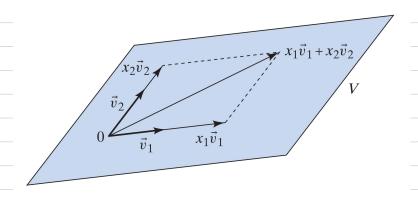
$$T\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 2 \\ 1 & 3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

$$= X_1 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} + X_2 \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$$

that is, all linear combinations of the column vectors of A,

$$\vec{v}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$
 and $\vec{v}_2 = \begin{bmatrix} 1 \\ 2 \\ 3 \end{bmatrix}$

Image (T) is the plane V spanned by $\vec{V_1}$ and $\vec{V_2}$.



Def 3.1.2: Span

Consider the vectors $\vec{v}_1, \dots, \vec{v}_m$ in \mathbb{R}^n . The set of all linear combinations $C_1\vec{v}_1 + \dots + c_m\vec{v}_m$ of the vectors $\vec{v}_1, \dots, \vec{v}_m$ is called their span:

Theorem 3.1.3: Image of a L.T.

The image of a L.T. $T(\vec{x}) = A\vec{x}$ is the span of the column vectors of A. We denote the image of T by im(T) or im(A).

Proof:

$$T(\vec{x}) = A\vec{x} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ \vec{v_1} & \dots & \vec{v_m} & \vdots \\ 1 & 1 & 1 & x_m \end{bmatrix} = x_1 \vec{v_1} + \dots + x_m \vec{v_m}$$

This shows that the image (T) consists of all linear comb. of the column vectors $\vec{v_1}, \dots, \vec{v_m}$ of matrix A.

Thus im (T) is the span of the vectors $\vec{v_1}, \dots, \vec{v_m}$

Theorem 3.1.4: Properties of the Image

The image of a L.T. T: Rm - Rh has the following properties.

- (i) DER" is in the image of T.
- (ii) The image of T is closed under addition. If $\vec{v_1}$ and $\vec{v_2}$ are in the image of T, then so is $\vec{v_1} + \vec{v_2}$.
- (iii) The image of T is closed under scalar multiplication. It is e imgT and KeR, then Kit E imgT.

Proof

- $(5)T = \overline{0}A = \overline{0}$ (i)
- (ii) There exist vectors $\vec{w_1}$ and $\vec{w_2}$ in \mathbb{R}^m s.t. $\vec{v_1} = T(\vec{w_1})$ and $\vec{v_2} = T(\vec{w_2})$. Then $\vec{v_1} + \vec{v_2} = T(\vec{w_1}) + T(\vec{w_2}) = T(\vec{w_1} + \vec{w_2})$, so that $\vec{v_1} + \vec{v_2}$ is in the img T.
- (iii) If v=T(w), then Kv= KT(w)=T(Kw)

Consider an nxn matrix A. Show that im(A2) is a subset of imgA.

Let b= A2v = AAv.

$$\vec{b} = A (A\vec{v})$$

$$= A \vec{w} , \vec{w} = A\vec{v}$$

Thus b is in the img A.

Def 3.1.5: Kernel

The Kernel of a L.T. $T(\vec{x}) = A\vec{x}$ from \mathbb{R}^m to \mathbb{R}^n consists of all zeroes of the transformation, that is, the solutions of the equation $T(\vec{x}) = A\vec{x} = \vec{0}$.

Note:

For a L.T. T: Rm - Rm,

(i) im $T = \{T(\vec{x}) \mid \vec{x} \in \mathbb{R}^m\}$ is a subset of the target space \mathbb{R}^n of T (ii) Ker $T = \{\vec{x} \in \mathbb{R}^m \mid T(\vec{x}) = \vec{0}\}$ is a subset of the domain \mathbb{R}^m of T.

Theorem 3.1.6: Properties of the Kernel

Consider a L.T. T: Rm → Rm

- (i) The zero vector of in Rm is in KerT
- (ii) The Kernel is closed under addition.
- (iii) The Kernel is closed under scalar multiplication

Theorem 3.1.7: When is Ker(A) = { \(\dagger \) ?

- (i) Consider an nxm matrix A. Then Ker(A) = {ò} iff rank (A) = m.
- (ii) Consider an $n \times m$ matrix A. If $Ker(A) = \{\vec{0}\}\$, then $m \le n$. Equivalently, if m > n, then there are nonzero vectors in Ker(A).
- (iii) For a square matrix A, we have Ker(A)={ô} iff A is invertible.

Note:

For an nxn matrix A, the following statements are equivalent.

- (i) A is invertible
- (ii) The linear system Ax=b has a unique solution x, YbeR"
- (iii) rref (A) = In
- (iv) rank (A) = n
- (v) im (A)= 1R"
- (vi) Ker (A) = { 0}