HZ-RR Heizkreis 1; Übersicht von Logdatei 20180407_113250 bis 20180409_113408

Mod 01	1 2	Vorlau Mitt 1.2 -99.9 -99.9	Max 5.9	Aend. 2.7 2.7 2.6	Ruecl Min -3.4 -7.7 -9.3	Mitt 0.5 0.5 0.4	8.2	Aend. 3.1 23.6 22.8	Ventil Aend. 3.8 9.6 8.4	RLÄ RLÄ
02	1 2		10.0	Aend. 2.7 2.7	-12.7	-7.4	0.0	3.4	Aend. 1.9 1.9	RL <tol RL<tol< td=""></tol<></tol
03	1 2	Mitt 2.3 -99.9	Max 8.8 0.0	Aend. 2.6 2.7	Min -3.2 -3.4	Mitt 1.1 1.0	Max 7.3 7.9	Aend. 2.8 4.6	Aend. 3.7 3.6	
04	1 2 3	1.0 -99.9 -99.9	0.0	2.7 2.7 2.7	Min -10.6 -16.2 -10.2	0.6 0.7 0.3	9.3 12.2 9.9	23.6 13.6 23.0	9.1 6.1 9.8	RLÄ
05	1 2	Mitt 0.7 -99.9	Max 3.6 0.0	Aend. 2.7 2.7	Min -3.6 -10.1	Mitt 1.1 -1.3	Max 8.3 6.4	Aend. 3.2 5.9	Aend. 3.6 8.5	
07	1 2 3	Mitt -0.2 -99.9 -99.9	Max 3.7 0.0 0.0	Aend. 2.7 2.7 2.7		Mitt 1.0 1.2 0.1	Max 7.4 7.3 8.3	Aend. 3.0 3.1 23.3	Aend. 2.4 3.1 7.5	RLÄ
08	1 2	Mitt 0.7 -99.9	Max 4.4 0.0	Aend. 2.7 2.7	Min -5.5 -2.6	Mitt 0.3 1.4	Max 8.9 7.5	Aend. 5.5 4.1	Aend. 3.8 3.6	
09	1 2	Mitt 1.6 -99.9	Max 5.1 0.0	Aend. 2.7 2.7	0.0 -1.3	Mitt 9.2 3.0	Max 14.5 14.3	Aend. 9.6 7.2	Aend. 12.3 10.7	RL>tol RL>tol
	1 2 3	Mitt 0.2 -99.9 -99.9	Max 4.9 0.0 0.0	Aend. 2.7 2.7 2.7	Min -6.3	Mitt 8.9 5.4 0.5	Max 15.7 13.3 9.5	Aend. 15.4 18.3 25.3	Aend. 33.9 25.9 10.0	RL>tol RLÄ VentWegÄ RL>tol RLÄ VentWegÄ RLÄ
11	1	Mitt -0.3	Max 3.8	Aend.	Min -0.1 -9.6	Mitt 2.4	Max 3.8	Aend.	Aend. 11.4	
12	1	Mitt 0.6 -99.9	Max 4.4 0.0	2.7	Min 0.0 -10.2	Mitt 8.9 3.6	14.1	9.2	14.6	RL>tol RL>tol VentWegÄ
13	2	Mitt 1.5 -99.9 -99.9	Max 4.8 0.0 0.0		Min -8.7 -8.9 -7.8	Mitt 0.6 0.3 0.5	9.7	Aend. 20.5 14.4 10.9	9.2 8.9	RLÄ
14		Mitt 0.4 -99.9	2.5 0.0	Aend. 2.7 2.7		Mitt 1.1 0.3	8.2	Aend. 3.2 13.9	3.6	
16	2	Mitt -0.1 -99.9 -99.9	Max 4.9 0.0	Aend. 2.7 2.7 2.7		Mitt 0.6 -0.0 0.2	8.0 8.7 8.7	16.4 17.9	Aend. 7.0 7.5 6.6	RLÄ RLÄ RLÄ
17				Aend. 13.4 13.8	Min -0.1	Mitt 4.6 7.6	Max 10.4	Aend. 9.1	84.8	VLÄ++! RL>tol VentWegÄ++! VLÄ++! RL>tol VentWegÄ++!

Mitt=Mittelwert; Max=Maximum; Min=Minimum; Aend.=Änderung/h; Legende zu den Fehlerangaben rechts: VL=Vorlauf; RL=Rücklauf; VentWeg=Ventil Bewegung; tol=Toleranz; ++! = stark