# **Emergency Resource Management System Documentation**

### **Table of Contents**

**Data Types** 

**Business Logic Constraints** 

Task Decomposition with Abstract Code

Login to ERMS

Task Decomp

**Abstract Code** 

Main Menu

Task Decomp

**Abstract Code** 

Add New Resource

Task Decomp

**Abstract Code** 

**New Incident** 

Task Decomp

**Abstract Code** 

Search Resources

Task Decomp

**Abstract Code** 

Search Results

Task Decomp

**Abstract Code** 

**Resource Status** 

Task Decomp

**Abstract Code** 

Resource Report

Task Decomp

# Data Types

#### User

<u>Attribute</u>	Data Type	<u>Nullable</u>
name	String	NOT NULL
username	String	NOT NULL
password	String	NOT NULL

### Individual

<u>Attribute</u>	Data Type	<u>Nullable</u>
JobTitle	String	NOT NULL
DateHired	Date	NOT NULL

### Municipality

<u>Attribute</u>	Data Type	<u>Nullable</u>
City	String	NOT NULL
County	String	NOT NULL
State	String	NOT NULL
Country	String	NOT NULL

### GovernmentAgency

Attribute	Data Type	<u>Nullable</u>
AgencyNameAndLocalOffice	String	NOT NULL

### Company

Attribute	Data Type	<u>Nullable</u>
Location	String	NOT NULL
NumOfEmployees	Integer	NOT NULL

### Resource

Attribute	Data Type	<u>Nullable</u>
Name	String	NOT NULL
Model	String	NULL
Capabilities	List <string></string>	NULL
HomeLatitude	Float	NOT NULL
HomeLongitude	Float	NOT NULL
MaxDistance	Float	NULL
Cost	Float	NOT NULL

### TimeUnit

<u>Attribute</u>	Data Type	<u>Nullable</u>
<u>UnitName</u>	String	NOT NULL
LengthOfUnit	Float	NOT NULL

### **ESF**

Attribute	Data Type	<u>Nullable</u>
Number	Integer	NOT NULL
Description	String	NOT NULL

### Incident

<u>Attribute</u>	Data Type	<u>Nullable</u>
Number (Partial Key)	Integer	NOT NULL
Date	DateTime	NOT NULL
Description	String	NOT NULL
Latitude	Float	NOT NULL
Longitude	Float	NOT NULL

## **Phase 1 Report** | CS 6400 - Summer 2018 | **Team 010**

### Request

<u>Attribute</u>	Data Type	<u>Nullable</u>
ReturnDate	Date	NOT NULL
RequestDate	Date	NOT NULL

### In Use

<u>Attribute</u>	Data Type	<u>Nullable</u>
ReturnDate	Date	NOT NULL
StartDate	Date	NOT NULL

### Declaration

<u>Attribute</u>	Data Type	<u>Nullable</u>
Abbreviation	String	NOT NULL
Name	String	NOT NULL

# **Business Logic Constraints**

#### **ERMS User**

- User information will be loaded by the database administrator behind the scenes.
- Number of employees must be ≥ 0 for companies.

#### Add New Resource

- The value of Latitude must be in [-90, 90]. (North is positive, South is negative)
- The value of Longitude must be in [-180, 180]. (West is negative, east is positive)
- The value of Max Distance must be NULL or in [0, 20038] km. (20038 km is slightly larger than half of the circumference 40075.017 km of the earth)
- The numeric value of cost must be  $\geq 0$ .

#### **Add New Incident**

- The Date must be before or equal to current computer system date.
- The value of Latitude must be in [-90, 90]. (N is positive, S is negative)
- The value of Longitude must be in [-180, 180]. (W is negative, E is positive)

#### **Search Resource**

• The value of "Location within \_\_\_\_ km" field must be NULL or in [0, 20038].

#### Search Results

• Users cannot request resource owned by themselves.

#### **Other Constraints for Attributes**

- For Time Unit entity, its Length of Unit (in seconds) must be  $\geq 0$ .
- For Request and In Use relations, their return date must be equal or later than current date.

# Task Decomposition with Abstract Code

# Login to ERMS

### Task Decomp

Lock Types: Read-only on User Table

**Number of Locks**: Single **Enabling Conditions:** None

Frequency: Around 200 logins per day

Consistency (ACID): Not critical, order is not critical.

**Subtasks:** Mother Task is not needed. No decomposition needed.

- Display username and password fields
- User enters username ('\$Username'), password ('\$Password') input fields.
- When *Login* button is clicked:
  - o If data validation is successful for both *username* and *password* input fields, then:
    - If User record is found but User.password != '(\$Password)':
      - Go back to **Login to ERMS** form, with error message.
    - Else:
      - Store login information as session variable '(\$UserID)'.
      - Go to Main Menu.
  - Else email and password input fields are invalid, display <u>Login to ERMS</u> form, with error message.

## Main Menu

### Task Decomp

**Lock Types:** Lookup User Tables (for Name and their type), all are Read-only.

Number of Locks: Single

**Enabling Conditions:** Trigger by successful login.

**Frequency:** User Detail and Menu Options have the same frequency.

**Consistency (ACID):** not critical, order is not critical.

**Subtasks:** Mother Task is not needed. No decomposition needed.

#### **Abstract Code**

Lookup and display different User Tables for User.username and type

• Show "Add Resource", "New Incident", "Search Resources", "Resources Status" and "Resource Report" tabs.

• Upon:

- Click Add Resource button- Jump to the Add Resource task.
- Click New Incident button- Jump to the New Incident task.
- Click **Search Resources** button- Jump to the **Search Resources** task.
- Click Resources Status button- Jump to the Resources Status task.
- Click Resource Report button- Jump to the Resource Report task.
- Click *Exit* button- Invalidate login session and go back to the <u>Login to ERMS</u> form.

## Add New Resource

### Task Decomp

Lock Types: Write-only on Resource Table, read only on ESF Table and TimeUnit Table

Number of Locks: Three. Several different schema constructs are needed

**Enabling Conditions:** Enabled when a user clicks *Add a Resource* from the main menu

**Frequency**: Depending on the rate of increase of resources

Consistency (ACID): Not critical, order is not critical.

**Subtasks:** Mother Task is not needed. No decomposition needed.

- Generate and display a unique numeric ID
- Read the ESF Table and display dropdown menu for Primary ESF and multichoice list for Additional ESF
- Read the TimeUnit Table and display the dropdown menu for Time Unit

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- Find the logged in user; display the logged in user's own User.username as the resource's owner
- The user fills out the <u>New Resource</u> Form for the new resource, including recording Resource Name, Primary ESF, Additional ESFs, Model, Capabilities, Home Location, Cost/Cost Per and Maximum Distance.
- When the user clicks **Save** button:
  - Resource Name, Primary ESF, Additional ESFs, Model, Capabilities, Home Location, Cost/Cost Per and Maximum Distance are saved
  - The resource is assigned the unique numerical ID automatically
  - o The resource's owner is also set automatically to the logged in user
- When the user clicks *Cancel* button:
  - Go back to the Main Menu

# **New Incident**

### Task Decomp

**Lock Types**: Write-only on Incident Table and read only on Declaration Table **Number of Locks**: Two. Several different schema constructs are needed

**Enabling Conditions:** Trigger by click **New Incident**.

**Frequency**: Depending on the rate of incident

**Consistency (ACID):** not critical, order is not critical.

**Subtasks:** Mother Task is not needed. No decomposition needed.

- Read the Declaration Table and display dropdown menu for Declaration
- The user fills out the **New Incident** Form for the new emergency incident, including choosing a incident *declaration*, recording the *date* of the incident, a brief *description*, and the *latitude/longitude* coordinates of the incident.
- When the user clicks **Save** button:
  - The incident declaration, the date of the incident, a brief description, and the latitude/longitude coordinates of the incident are saved into Incident table
  - The incident is automatically assigned a unique ID that combines the abbreviation of the incident declaration abbreviation with an automatically generated number unique to that incident declaration
  - o the owner of the incident is automatically set to the current user
- When the user clicks **Cancel** button:
  - o Go back to the Main Menu

# **Search Resources**

## Task Decomp

Lock Types: Read-only on Incident Table and ESF Table

Number of Locks: Two

**Enabling Conditions:** Trigger by clicking **Search Resource** in **Main Menu** form

**Frequency**: 2000 search requests per day.

Consistency (ACID): not critical, order is not critical.

**Subtasks:** Mother Task is not needed. No decomposition needed.

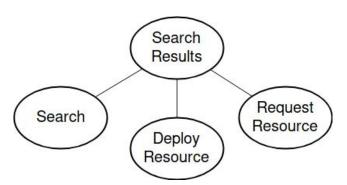
#### Abstract Code

• Get the ESF Table and display them in *ESF* dropdown menu

- Find a list of incidents that is owned by current user. That is to say Incident.owner match current user's User.username. Display them in Incident dropdown menu
- User enters keyword ('\$Keyword'), chooses ESF ('\$ESF') from ESF dropdown menu, enters radius ('\$Radius') and chooses emergency Incident('\$Incident') from Incident dropdown menu.
- Upon:
  - Click Search button-
    - If all the dropdown selection and Location meet the requirement (can be NULL):
      - Jump to the **Search Results** task.
  - Click *Cancel* button- jump back to the **Main Menu**.

## Search Results

### Task Decomp



**Lock Types**: Read-only on Resource, and AdditionalESF tables. Read and write for Requests and In Use tables.

Number of Locks: Three. Several different schema constructs are needed

**Enabling Conditions:** Trigger by clicking *search* button in <u>Search Resources</u> form. **Frequency**: 2000 search requests per day, 5000 resource requests per day and 2000

deployment of (own) resource per day

Consistency (ACID): Critical for deployments and requests, order is not critical.

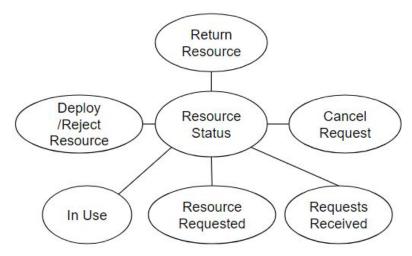
**Subtasks:** Mother Task is needed to coordinate subtasks. Deploy/Request Resource should be done after Search task.

- Display incident description and ID if Incident was selected
- Find a list of resources that keyword('\$Keyword') is matched in Resource.name Resource.model or Resource.Capabilities, proximity to incident is within Location('\$Location'), and ESF('\$ESF') is matched in Resource.PrimaryESF or AdditionalESF. Note that Proximity is calculated using haversine formula. If any of the filters are NULL, do not validate it.
- Find availability (resource status) from the InUse Table
- Display resource ID, resource name, resource owner, resource cost and cost per unit, resource status, next available date, and distance
- If *Incident* was selected
  - For all resources row:
    - If Resource.owner is current user:
      - If resource is available, display **Deploy** button.
      - Else do not display button
    - Else display *Request* button
- Upon:
  - Click Request Button (if there exists such a button)-

- Popup a dialog to get an Return Date
- Update Request Table with Incident ID, Resource ID, Return Date, Request Date. Note underlined part is the key for table.
- Gray shade the clicked button and make it unclickable
- Click **Deploy** buttons (if there exists such a button)-
  - Popup a dialog to get an Return Date
  - Update InUse Table with Resource ID, Incident ID, Return date. Note underlined part is the key for table. For every resource, it is guaranteed there is no more than one Incident taking it.
  - Gray shade the clicked button and make it unclickable
- User can click Close to go back to Main Menu

## Resource Status

### Task Decomp



**Lock Types**: Read-only on Resource and Incident tables. Read and Write on Requests, InUse, and LastUsed tables.

**Number of Locks**: Five. Several different schema constructs are needed **Enabling Conditions:** Triggered by clicking **Resource Status** from **Main Menu** 

Frequency: Low

Consistency (ACID): Not Critical

**Subtasks:** In Use, Resource Requested, Requests Received must be done but can be done in parallel for mother task Resource Status to be done. Deploy/Reject Resource, Return Resource, Cancel Request must be done after mother task.

#### Abstract Code

- Find all resources that are in InUse Table and display Resource.Name, Incident.Description, resource owner's User.Name, Start Date, Return Date from InUse table and Return button.
- Find all resources that are requested by me and display Resource. Name, Incident. Description, resource owner's User. Name, Return Date from Requests table and Cancel button.
- Find all resource requests that are received by me and display Resource.Name, Incident.Description, resource owner's User.Name, and Return Date from Requests table.
  - o If resource is in use, display *Reject* button.
  - Else, display **Deploy** and **Reject** buttons
- If the user clicks *Return* in the Resource in Use list:
  - Return Resource: Remove the resource from the Resource InUse Table
  - Update the LastUsed table with this returned resource
  - Grayshade *Return* and make it unclickable
- If the user clicks *Cancel* in the Resources Requested by Me list:
  - Cancel Request: Remove the request from the Requests Table
  - o Grayshade *Cancel* and make it unclickable
- If the user clicks **Deploy** in the Resource Requests Received by Me list:
  - Deploy Resource: Move the resource from Resource Requests Table to Resource in Use Table and record the current date as Start Date
  - Grayshade **Deploy** and make it unclickable
- If the user clicks **Reject** in the Resource Requests Received by Me list:
  - o **Reject Resource**: Remove the resource from Resource Requests Table
  - o Grayshade *Reject* and make it unclickable

# Resource Report

Task Decomp

**Lock Types**: Read-only on ESF table, Resource Table and Incident table

Number of Locks: Three

Enabling Conditions: Triggered by clicking Resource Report from Main Menu

Frequency: Low frequency
Consistency (ACID): not critical

**Subtasks:** Mother task are not needed. No decomposition needed.

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- Display ESF# and Primary Emergency Support Function columns according to ESF
   Table
- Generate a Resource table grouped by ESF# ('\$ESF\_number') with Primary Emergency Support ('\$ESF') Function, Total Resources
- Query the number of resources in each ESF group from the table obtained in step 2 and display in Total Resources column
- Select resources that are in InUse table from the table obtained in step 2
- Query the number of resources in each ESF group, and display *Resources in Use* column accordingly.
- Click [X](the close window button) to jump back to **Main Menu**.