



# *Randomness in Computing*

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CS  
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## **LECTURE 5**

### **Last time**

- Bernoulli and binomial RVs
- Jensen's inequality
- Conditional expectation

### **Today**

- Conditional expectation
- Branching process
- Geometric RVs
- Coupon collector problem

# Conditional expectation: definition

- For random variables  $X$  and  $Y$ ,  
the **conditional expectation** of  $X$  given  $Y$ ,  
denoted  $E[X|Y]$ ,  
is a random variable that depends on  $Y$ .  
Its value, when  $Y = y$ , is  $E[X | Y = y]$ .
- Example:** Let  $N$  be the number you get when you roll a die. You roll a fair coin  $N$  times and get  $H$  heads.

Find  $E[H|N]$ .

$$E[H|N = n] = n/2.$$

$$E[H|N] = N/2.$$

# Law of total expectation: compact form

- **Lemma.** For any two random variables  $X$  and  $Y$ ,

$$\mathbb{E}[X] = \sum_y \mathbb{E}[X \mid Y = y] \Pr[Y = y].$$

- In other words,

$$\mathbb{E}[X] = \mathbb{E}[\mathbb{E}[X|Y]].$$

- **Example:** Let  $N$  be the number you get when you roll a die. You roll a fair coin  $N$  times and get  $H$  heads.

Find  $\mathbb{E}[H]$ .

$$\mathbb{E}[H] = \mathbb{E}[\mathbb{E}[H|N]] = \mathbb{E}\left[\frac{N}{2}\right] = \frac{3.5}{2} = 1.75.$$

# Law of total expectation: application

**Branching Process:** A program  $P$  tosses  $n$  coins with bias  $p$  and calls itself recursively for every HEADS.

If we call  $P$  once, what is total expected number of calls to  $P$  that will be generated?

# Branching process

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# Geometric random variables

- A **geometric random variable** with parameter  $p$ , denoted  $\text{Geom}(p)$ , is the number of tosses of a coin with bias  $p$  until it lands on HEADS.

- **Lemma.** The probability distribution of  $X = \text{Geom}(p)$  is

$$\Pr[X = n] = (1 - p)^{n-1}p$$

for all  $n = 1, 2, \dots$

- **Lemma.** The expectation of  $X = \text{Geom}(p)$  is

$$\mathbb{E}[X] = 1/p.$$

- What is the distribution of the number of rolls of a die until you see a 6?
- What is the expected number of rolls until you see a 6?

- You roll a die until you see a 6. Let  $X$  be the number of 1s you roll. **Compute  $E[X]$ .**
- **Hint:** Let  $N$  be the number of rolls.
- **Solution:** We will condition on  $N$ :

$$\mathbb{E}[X] = \mathbb{E}[\mathbb{E}[X|N]].$$

$$\mathbb{E}[X|N = n] = \frac{n - 1}{5}$$

$$N \sim \text{Geom}(1/6)$$

$$\mathbb{E}[X] = \mathbb{E}[\mathbb{E}[X|N]] = \mathbb{E}\left[\frac{N - 1}{5}\right] = \frac{6 - 1}{5} = 1.$$



- You roll a die until you see a 6. Let  $S$  be the sum of the rolls. Compute  $E[S]$ .
- **Hint:** Let  $N$  be the number of rolls.
- **Solution:** We will condition on  $N$ :

$$E[S] = E[E[S|N]].$$

$$E[S|N = n] = 3(n - 1) + 6 = 3n + 3$$

$$N \sim \text{Geom}(1/6)$$

$$E[S] = E[E[S|N]] = E[3N + 3] = 3 \cdot 6 + 3 = 21$$

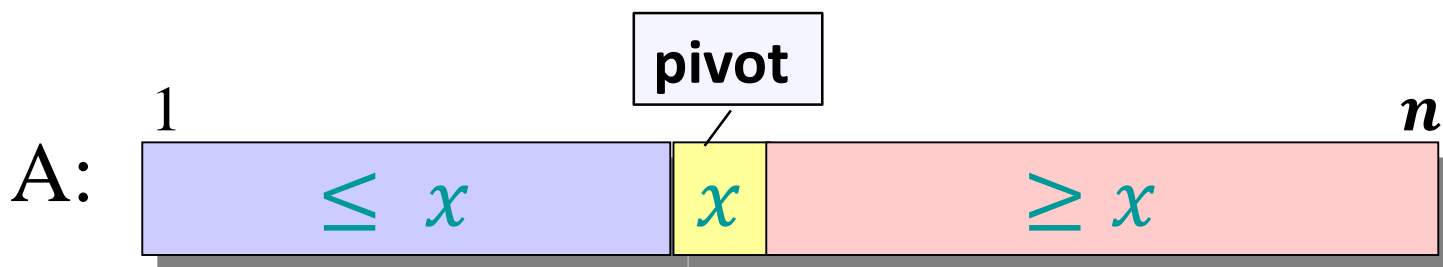
# Coupon Collector's Problems

- There are  $n$  coupons.
- Each cereal box has 1 coupon chosen u.i.r.
- $X = \#$  of boxes bought until at least one copy of each coupon is obtained.
- Find  $\mathbb{E}[X]$ .

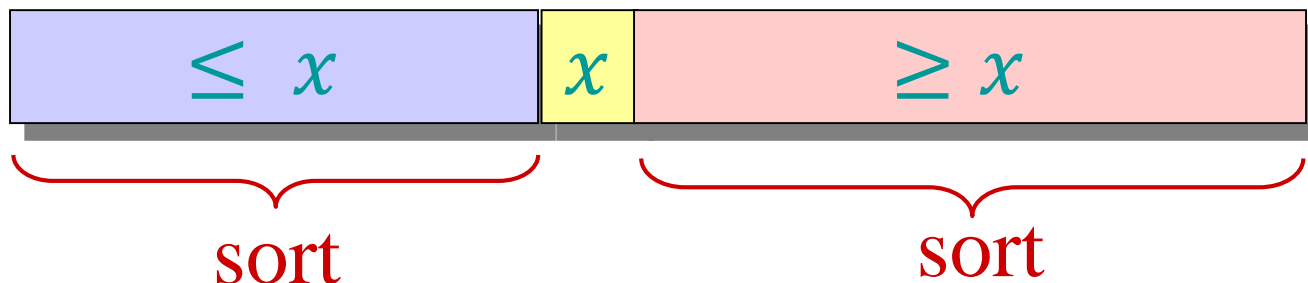
**Solution:** Let  $X_i = \#$  of boxes bought while you had exactly  $i - 1$  different coupons.

# Quicksort: divide and conquer

- Find a *pivot* element
- **Divide:** Find the correct position of the pivot by comparing it to all elements.



- **Conquer:** Recursively sort the two parts, resulting from removing the pivot.



# Quicksort

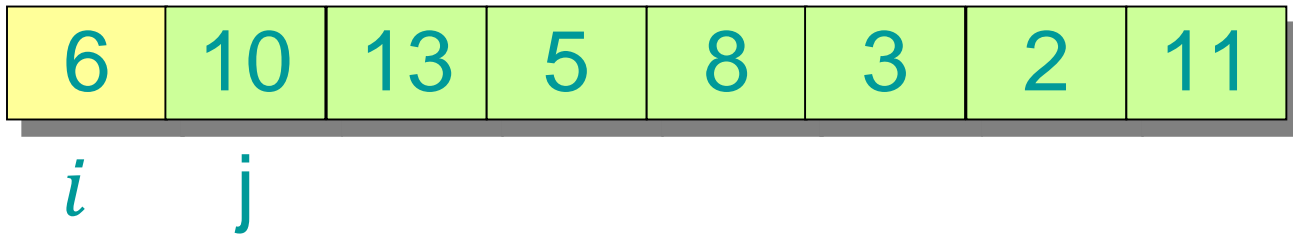
QuickSort(array  $A$ , positive integers  $\ell, r$ )

1. **if**  $\ell < r$
2.     **then**  $p \leftarrow \text{Partition}(A, \ell, r)$
3.         QuickSort ( $A, \ell, p - 1$ )
4.         QuickSort ( $A, p + 1, r$ )

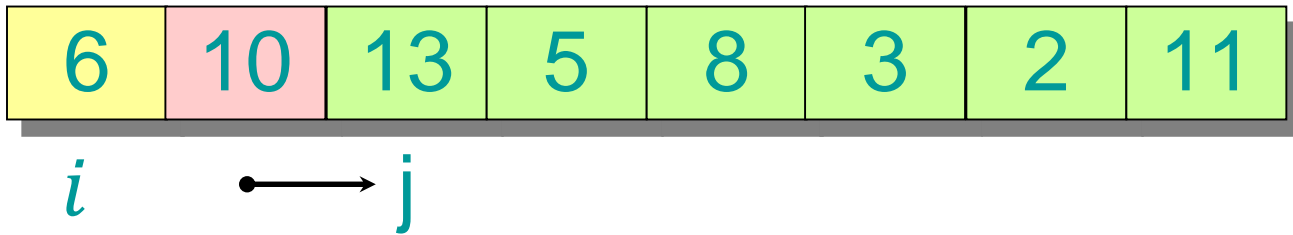
**Initial call:**

QuickSort ( $A, 1, n$ )

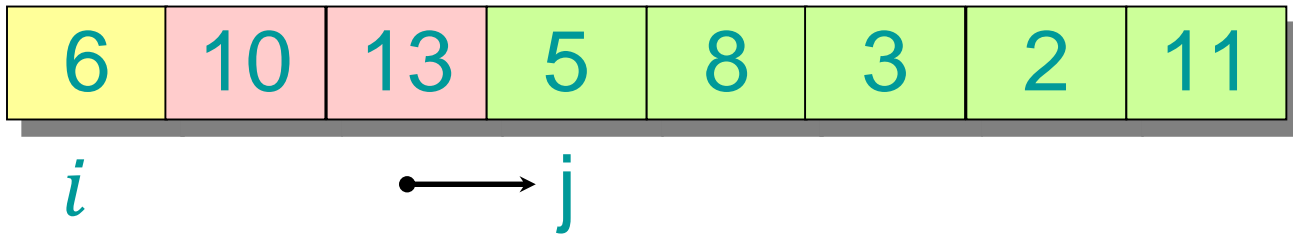
# Example of partitioning



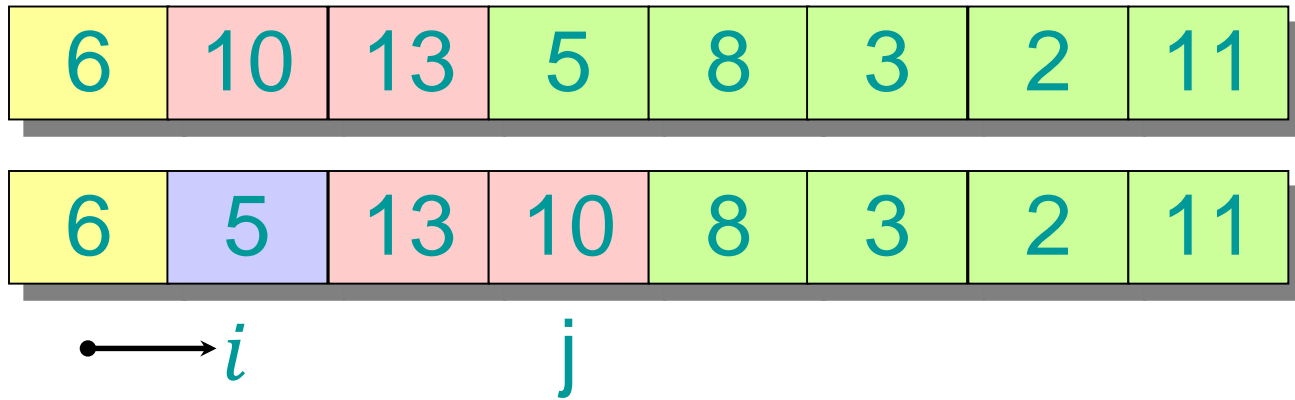
# Example of partitioning



# Example of partitioning

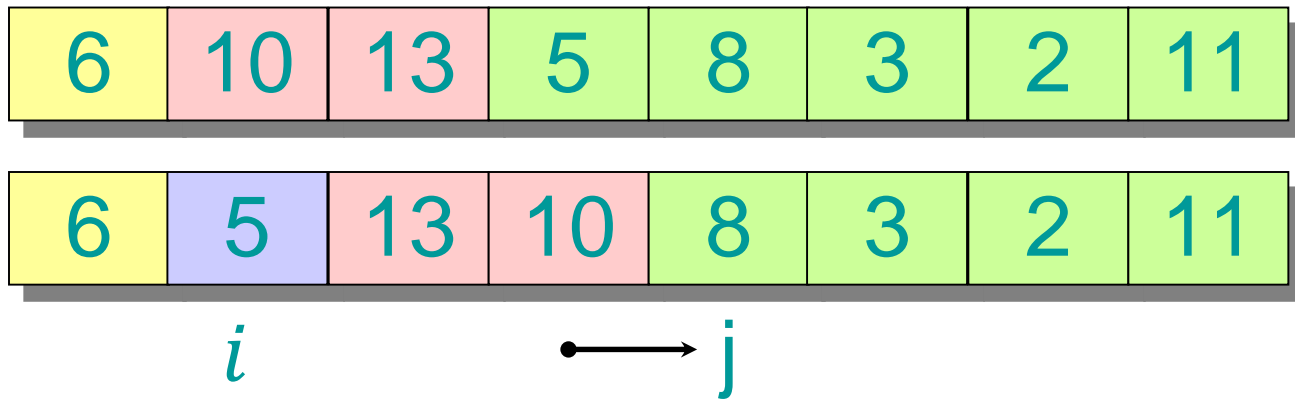


# Example of partitioning

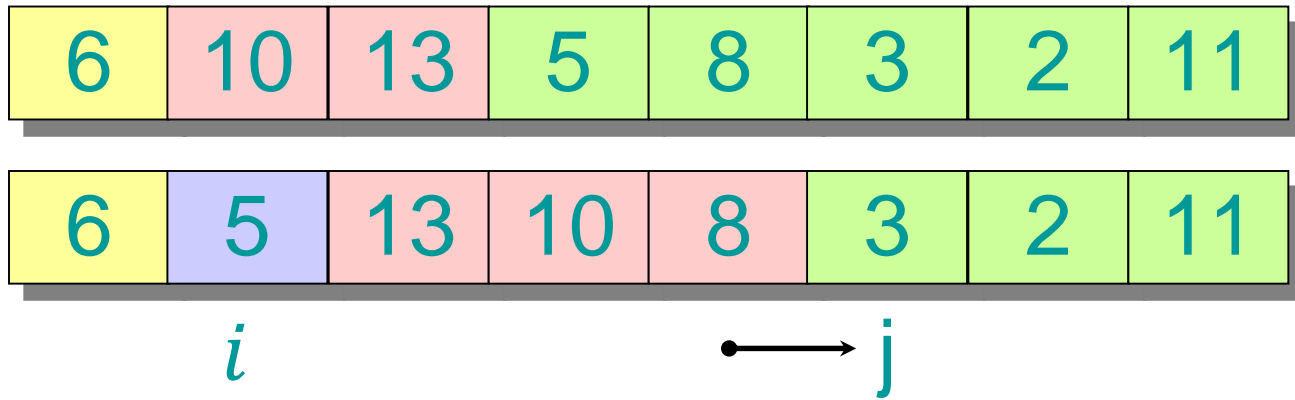




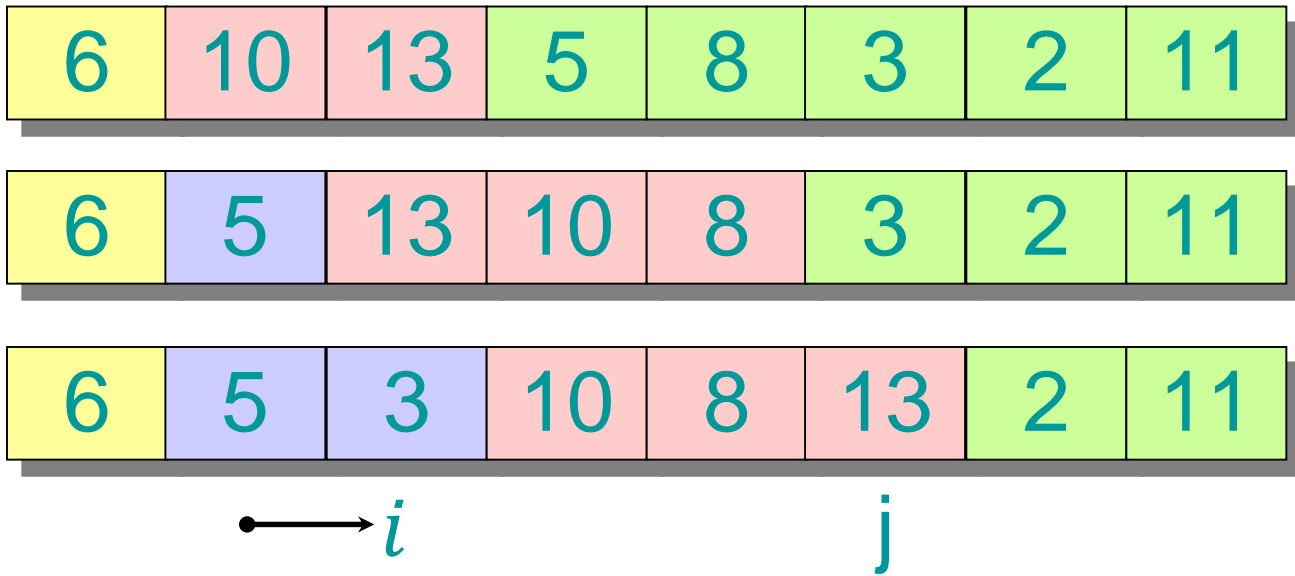
# Example of partitioning



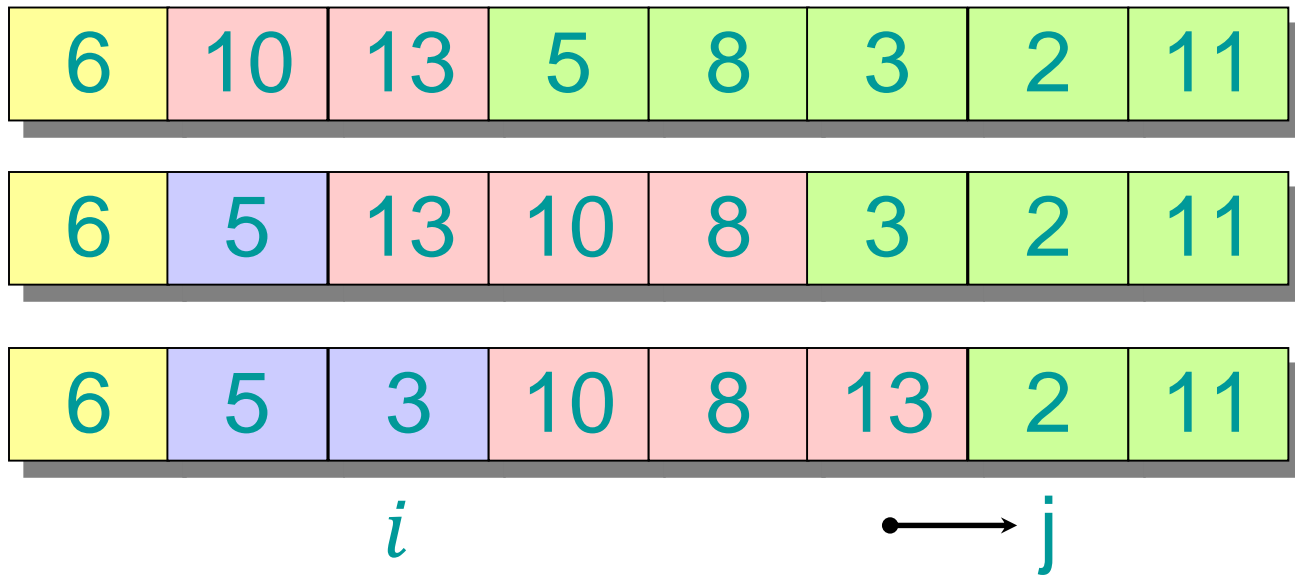
# Example of partitioning



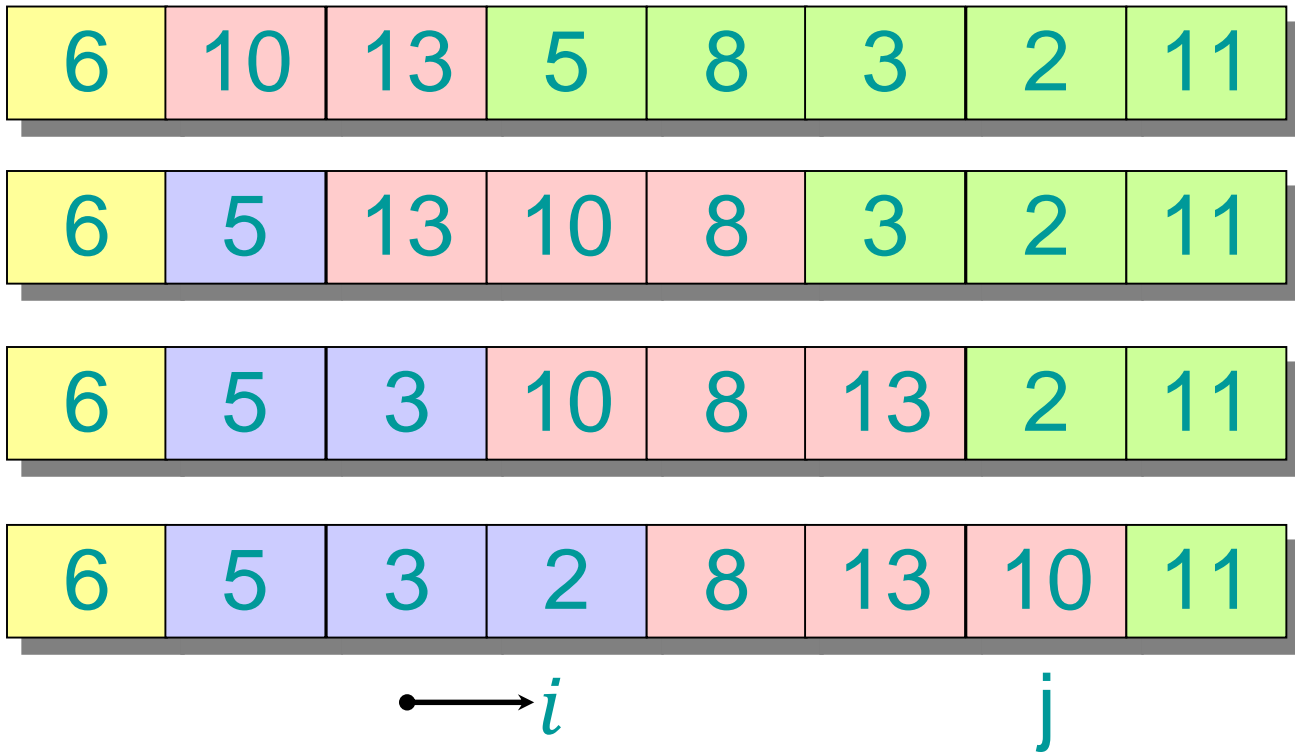
# Example of partitioning



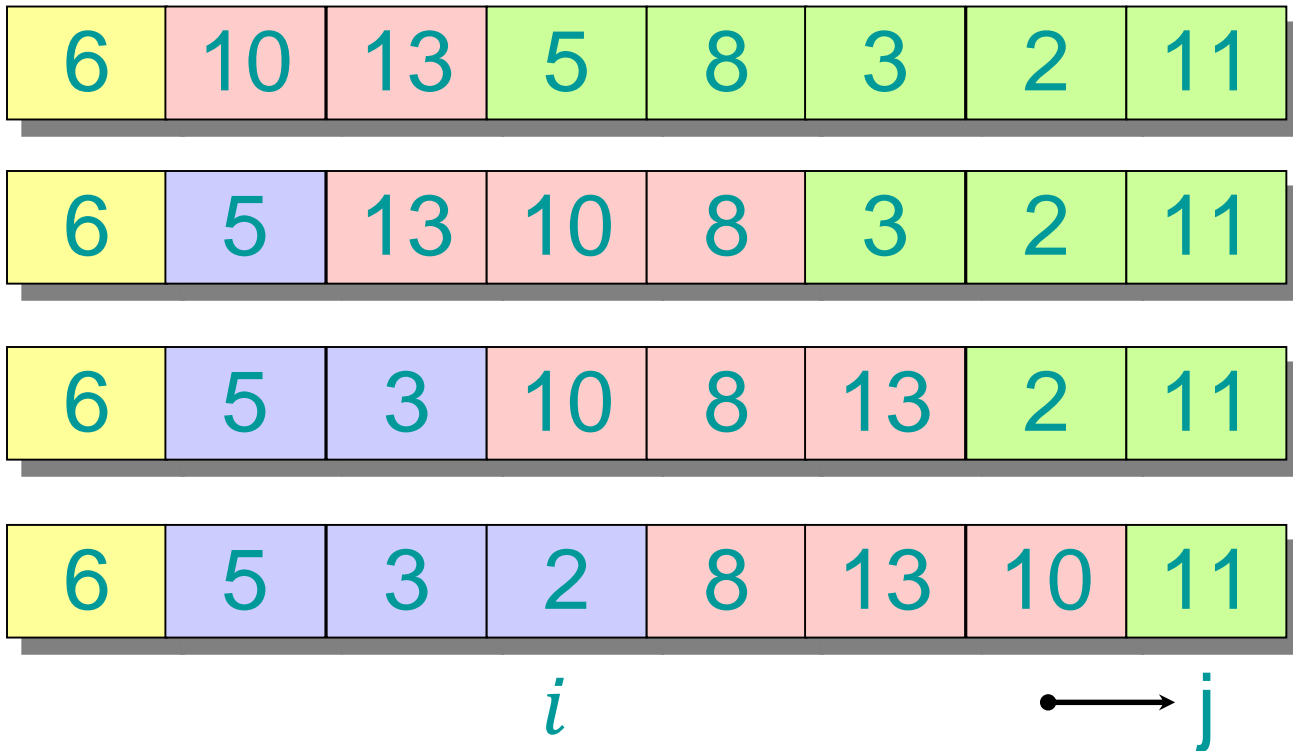
# Example of partitioning



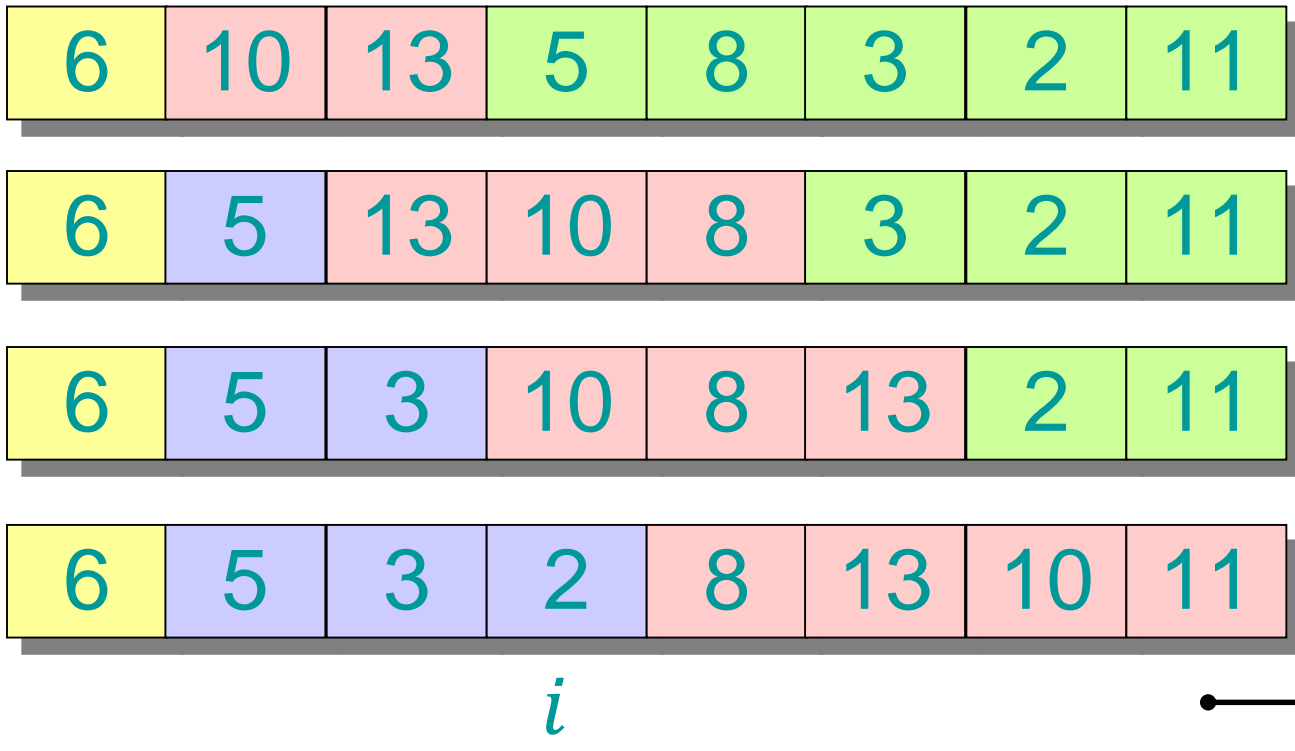
# Example of partitioning



# Example of partitioning



# Example of partitioning



# Example of partitioning

6	10	13	5	8	3	2	11
---	----	----	---	---	---	---	----

6	5	13	10	8	3	2	11
---	---	----	----	---	---	---	----

6	5	3	10	8	13	2	11
---	---	---	----	---	----	---	----

6	5	3	2	8	13	10	11
---	---	---	---	---	----	----	----

2	5	3	6	8	13	10	11
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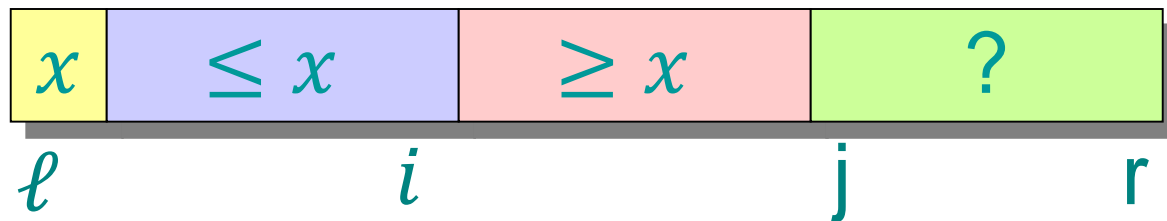
 $i$



# Partitioning algorithm

Partition (array  $A$ , positive integers  $\ell, r$ )

1.  $x \leftarrow A[\ell]$     *//  $A[\ell]$  becomes the pivot*
2.  $i \leftarrow \ell$
3. **for**  $j = \ell + 1$  **to**  $r$
4.     **if**  $A[j] \leq x$
5.         **then**  $i \leftarrow i + 1$
6.             SWAP( $A[i], A[j]$ )
7. SWAP( $A[\ell], A[i]$ )
8. **return**  $i$



How many comparisons does Quicksort perform on sorted array?

Answer:

$$(n - 1) + (n - 2) + \cdots + 2 + 1 = \frac{n(n - 1)}{2} = \Omega(n^2)$$

How many comparisons does Quicksort perform if, in every iteration, the pivot splits the array into two halves?

Answer:

Let

$$C(n) = \Theta(n \log n)$$

# Randomized Quicksort

## BIG IDEA:

Partition around a *random* element.

- Analysis is similar when the input arrives in random order.
- But randomness in the input is unreliable.
- Rely instead on random number generator.

# Analysis of Randomized Quicksort

- **Theorem.** If Quicksort chooses each pivot uniformly and independently at random from all possibilities then, for any input, the expected number of comparisons is
$$2n \ln n + O(n).$$