SP0201 Week 5 Writeup

Group Name: study group

Members

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Day 16 Help! Where is Santa?

Tools used: Kali Linux, python, firefox

Question 1

We use Nmap to scan for the website and find all the open ports for this website.

```
(1211102017® kali)-[~]
nmap -v 10.10.65.8
```

We found that port 22 was open for ssh and port 80 was open for HTML

```
-(1211102017@ kali)-[~]
s nmap -v 10.10.65.8
Starting Nmap 7.92 ( https://nmap.org ) at 2022-07-05 04:07 EDT
Initiating Ping Scan at 04:07
Scanning 10.10.65.8 [2 ports]
Completed Ping Scan at 04:07, 0.20s elapsed (1 total hosts)
Initiating Parallel DNS resolution of 1 host. at 04:07
Completed Parallel DNS resolution of 1 host. at 04:07, 0.17s elapsed
Initiating Connect Scan at 04:07
Scanning 10.10.65.8 [1000 ports]
Discovered open port 22/tcp on 10.10.65.8
Discovered open port 80/tcp on 10.10.65.8
Stats: 0:00:11 elapsed; 0 hosts completed (1 up), 1 undergoing Connect Scan
Connect Scan Timing: About 79.50% done; ETC: 04:07 (0:00:03 remaining)
Stats: 0:00:11 elapsed; 0 hosts completed (1 up), 1 undergoing Connect Scan
Connect Scan Timing: About 80.27% done; ETC: 04:07 (0:00:03 remaining)
Stats: 0:00:11 elapsed; 0 hosts completed (1 up), 1 undergoing Connect Scan
Connect Scan Timing: About 81.30% done; ETC: 04:07 (0:00:03 remaining)
Completed Connect Scan at 04:07, 19.59s elapsed (1000 total ports)
Nmap scan report for 10.10.65.8
Host is up (0.20s latency).
Not shown: 998 closed tcp ports (conn-refused)
PORT STATE SERVICE
22/tcp open ssh
80/tcp open http
```

Open the terminal, copy and paste the source code from day 15 and replace it with the URL into the required URL.

```
bpython3
bpython version 0.22.1 on top of Python 3.10.4 /usr/bin/python3
>>> import requests
>>> from bs4 import BeautifulSoup
>>>
>>> html = requests.get('http://10.10.173.123/')
>>>
>>> soup = BeautifulSoup(html.text, "lxml")
>>>
>>> links = soup.find_all('a')
>>> for link in links:
... print(link)
```

We found that there was a hidden URL called API inside the webpage

```
1211102017@kali: ~
n
File Actions Edit View Help
<a href="https://tryhackme.com">Santa</a>
<a href="https://tryhackme.com">humans</a>
<a href="https://tryhackme.com">click</a>
<a href="https://tryhackme.com">Python</a>
<a href="https://tryhackme.com">notice</a>
<a href="https://tryhackme.com">Skidy</a>
<a href="https://tryhackme.com">TryHackMe</a>
<a href="https://tryhackme.com">man</a>
<a href="https://tryhackme.com">613</a>
<a href="https://tryhackme.com">jumper</a>
<a href="#">Lorem ipsum dolor sit amet</a>
<a href="#">Vestibulum errato isse</a>
<a href="#">Lorem ipsum dolor sit amet≪a>
<a href="#">Aisia caisia</a>
<a href="#">Murphy's law</a>
<a href="#">Flimsy Lavenrock</a>
<a href="#">Maven Mousie Lavender</a>
<a href="#">Labore et dolore magna aliqua≪a>
<a href="#">Kanban airis sum eschelor</a>
<a href="http://machine_ip/api/api_key">Modular modern free</a>
<a href="#">The king of clubs</a>
<a href="#">The Discovery Dissipation√a>
<a href="#">Course Correction</a>
<a href="#">Better Angels</a>
<a href="#">Objects in space</a>
<a href="#">Playing cards with coyote</a>
<a href="#">Goodbye Yellow Brick Road</a>
```

We use this python code to determine which API was the correct API for this website

```
(1211102017@ kali)-[~]
   bpython3
bpython version 0.22.1 on top of Python 3.10.4 /usr/bin/python3
>>>> import requests
>>>>
>>>> api_key = 1
>>>> for i in range(api_key, 101):
... html = requests.get(f'http://10.10.65.8:80/api/{api_key}')
... print(html.text)
... api_key += 1
```

We found that with API 57 it's shown 3 places and we believe that was the places where Santa at

```
{"item_id":42,"q":"Error. Key not valid!"}
  "item_id":43,"q":"Error. Key not valid!"}
 "item_id":44, "q": "Error. Key not valid!"}
{"item_id":45,"q":"Error. Key not valid!"}
{"item_id":46,"q":"Error. Key not valid!"}
{"item_id":47,"q":"Error. Key not valid!"}
{ "item_id :47, q : Error. Key not valid!
{"item_id":48,"q":"Error. Key not valid!"
{"item_id":49,"q":"Error. Key not valid!"
{"item_id":50,"q":"Error. Key not valid!"
{"item_id":51,"q":"Error. Key not valid!"
{"item_id":52,"q":"Error. Key not valid!"
 "item_id":53,"q":"Error. Key not valid!"}
 "item_id":54,"q":"Error. Key not valid!"}
 ["item_id":55,"q":"Error. Key not valid!"}
{"item_id":56,"q":"Error. Key not valid!"}
{"item_id":57,"q":"Winter Wonderland, Hyde Park, London."}
   'item_id":58,"q":"Error. Key not valid!'
{"item_id .56, q : Error. Key not valid!"}
{"item_id":59,"q":"Error. Key not valid!"}
{"item_id":60,"q":"Error. Key not valid!"}
{"item_id":61,"q":"Error. Key not valid!"}
{"item_id":62,"q":"Error. Key not valid!"}
{"item_id":63,"q":"Error. Key not valid!"}
{"item_id":64,"q":"Error. Key not valid!"}
 "item_id":64,"q":"Error. Key not valid!"}
 "item_id":65, "q": "Error. Key not valid!"}
{"item_id":66,"q":"Error. Key not valid!"}
 "item_id":67, "q": "Error. Key not valid!"}
{"item_id":68,"q":"Error. Key not valid!"}
```

We use the same method as the question 4 to determine the correct API number

```
(1211102017© kali)-[~]
    bpython3
bpython version 0.22.1 on top of Python 3.10.4 /usr/bin/python3
>>> import requests
>>>
>>> api_key = 1
>>> for i in range(api_key, 101):
... html = requests.get(f'http://10.10.65.8:80/api/{api_key}')
... print(html.text)
... api_key += 1
```

**Side note for this task

My IP address may show differently because for question 3 and 4 if I try too many times it will block my access so that I have to terminate the machine every time I failed. Hope y'all don't mind.

Thought process/Methodology:

For question 1 we used Nmap to scan all the open port for this website and we found that port 80 were actually open for HTML. And then, we used python given on day 15 to find all the links inside this website. We found that there was a link for the API directory. Lastly, we used python to try all the API keys in ranges 1 to 100 to determine which one was the correct API key. We found that key 57 was the correct key and it has shown with the location of the Santa.

Day 17 ReverseELFneering

Tools used: Kali Linux

Question 1

We login to the username elfmceager using the username and password and ip address given.

We run the command r2 -d ./challenge1 to open the binary in debug mode

```
elfmceager@tbfc-day-17:~$ r2 -d ./challenge1
Process with PID 1781 started...
= attach 1781 1781
bin.baddr 0x00400000
Using 0x400000
Warning: Cannot initialize dynamic strings
asm.bits 64
[0x00400a30]>
```

We use aa to ask r2 to analyze the program

We type in pdf@main to print the disassembly function and we get to know the answer

We get the answer by referring to the pdf@main

Since the eax is copy from the previous variable, so it have the same answer as the previous one.

Thought process/Methodology:

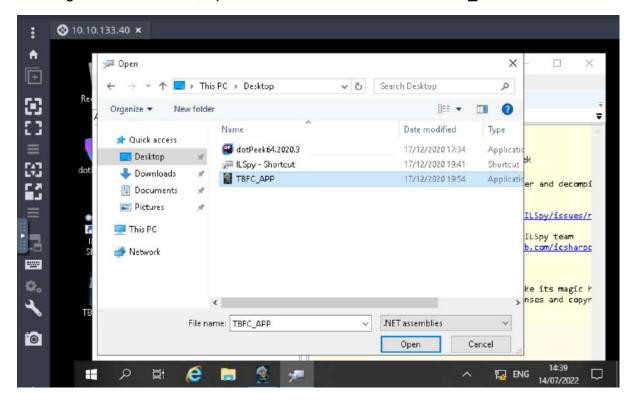
By using the ip address, username and password given, we login to the account successfully using echo and ssh. To open the binary debug mode, we run r2. By referring the disassembly function, we get the answer for question1 and 2. Since the eax is copy from the previous variable, it have the same ans as the variable.

Day 18 The Bits of Christmas

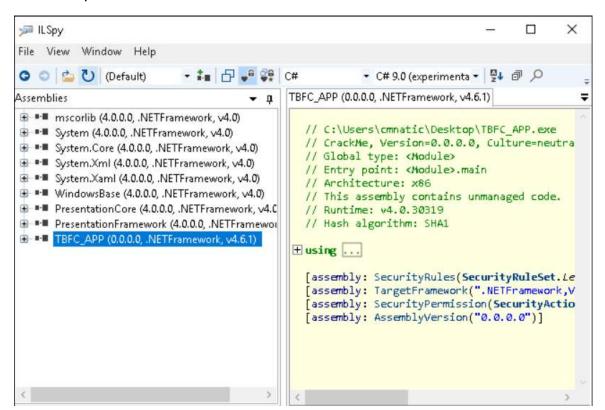
Tools used: Kali Linux, IL SPY, CyberChef

Question 1

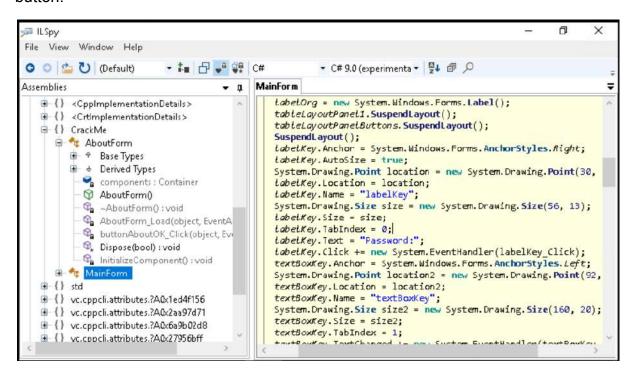
After login to the remmina, open the IL SPY, then load the TBFC_APP.



Press the plus button to look in more detail.



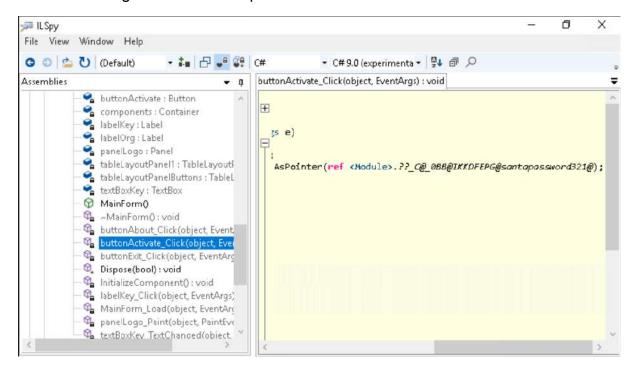
You will see CrackMe and the MainForm in it. Expand it by clicking on the plus button.



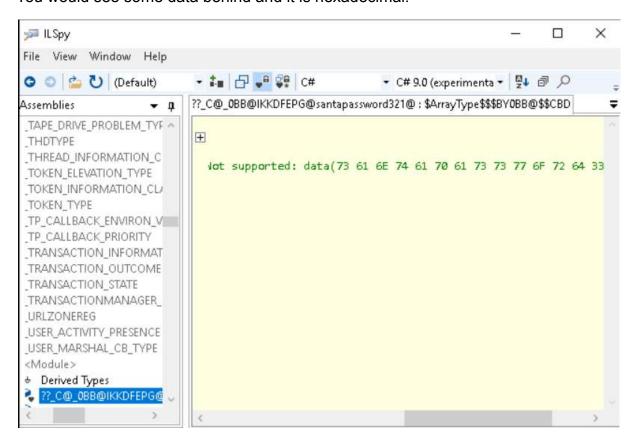
You will see the buttonActivate_Click(object, EventArgs): void. Double click it and it looks like the button that submit the input when we enter the password when login in.(It print out the "Welcome, santa, ..." and the "Uh Oh! ...")

```
X
JILSpy
                                                                                      File View Window Help
                            - ** C#
O Default)
                                                          - C# 9.0 (experimenta - 🖫 🗊 🔎
                           buttonActivate_Click(object, EventArgs) : void
Assemblies
                                    while ((uint)b <= (uint)b2)
🔓 labelOrg : Label
🍖 panelLogo : Panel
                                        if (b != 0)
atableLayoutPanel1 : Table
tableLayoutPanelButton:
                                            ptr2 = (byte*)ptr2 + 1;
textBoxKey: TextBox
                                            ptr++;
MainForm()
                                            b = *(byte*)ptr2;
-MainForm(): void
                                            b2 = (byte)(*ptr);
buttonAbout_Click(object
                                            if ((uint)b < (uint)b2)
buttonActivate_Click(ob
                                                 break;
buttonExit_Click(object,
Dispose(bool) : void
                                            continue;
🔓 InitializeComponent() : v
🔓 labelKey_Click(object, Ev
                                        MessageBox. Show("Welcome, Santa, here's your flag t
MainForm_Load(object,
                                        return;
a panelLogo_Paint(object,
textBoxKey_TextChanged
                                MessageBox. Show("Uh Oh! That's the wrong key", "You're not
ppcli.attributes.?A0x1ed4f15
```

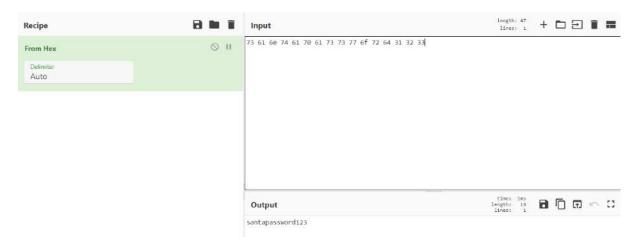
There is a string that looks like a password. Double click it.



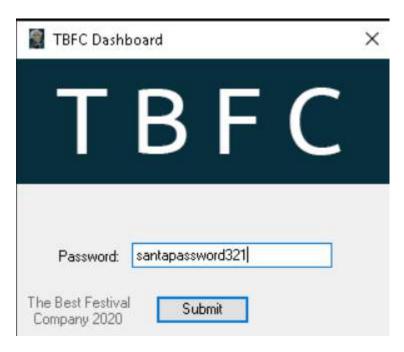
You would see some data behind and it is hexadecimal.



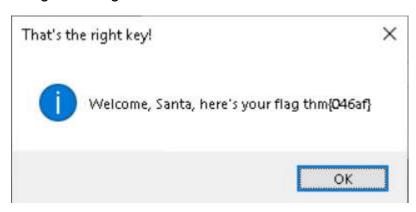
Transform the hexadecimal to word using CyberChef and you will get the password.



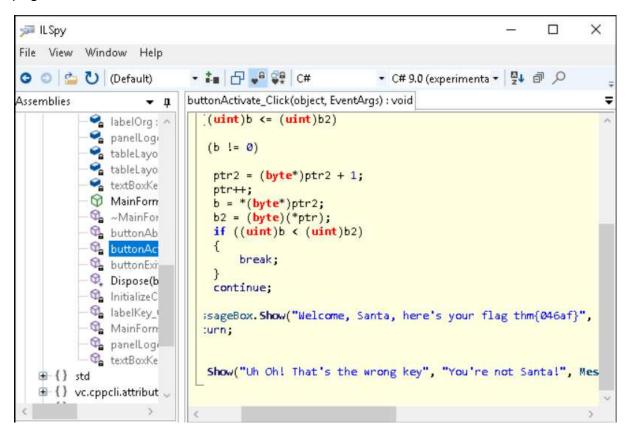
Login to the TBFC using the password.



You get the flag.



You can get the flag at the bottom of the buttonActivate_Click(object, EventArgs) page in "Welcome, Santa, ..."



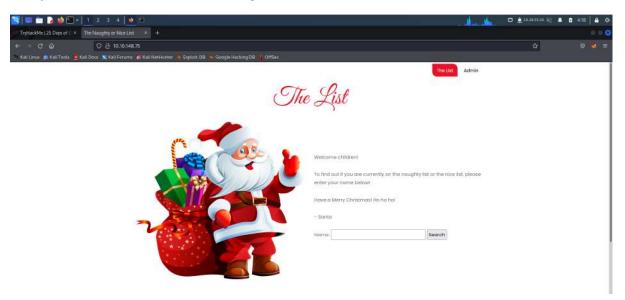
Thought process/Methodology:

For Question 1. Login to the remmina, open the IL SPY, then load the TBFC_APP. Then, press the plus button to look in more detail. You will see the CrackMe and the MainForm in it. Expand it by clicking on the plus button. Then, you will see the buttonActivate_Click(object, EventArgs): void. Double click it and it looks like the button that submit the input when we enter the password when login in.(It print out the "Welcome, santa, ..." and the "Uh Oh! ..."). There is a string that looks like a password. Double click it. After that, you would see some data behind and it is hexadecimal. You would see some data behind and it is hexadecimal. You need to transform the hexadecimal to word using CyberChef and you will get the password. For Question 2, login to the TBFC using the password. Then, you will get the flag. Or you can get the flag at the bottom of the buttonActivate_Click(object, EventArgs) page in "Welcome, Santa, ..."

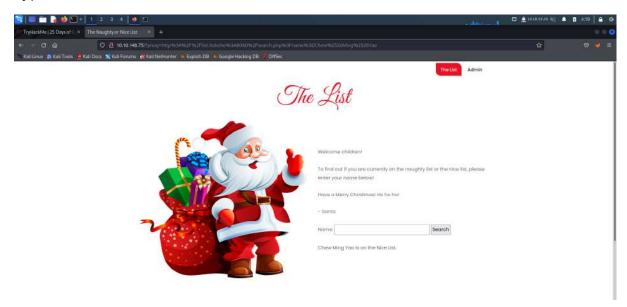
Day 19 The Naughty or Nice List

Tools used: Kali Linux, firefox, CyberChef

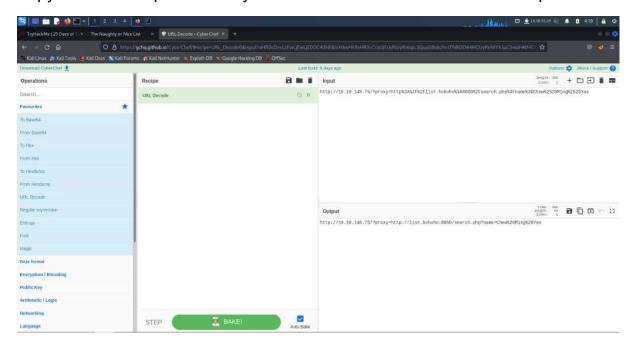
Copy and paste the ip address given.



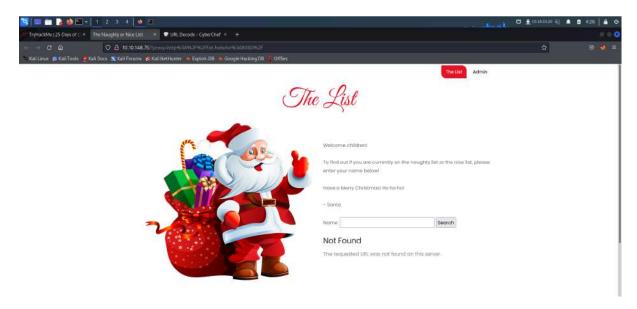
Type the name on the Name bar and it will show the name on the Nice List.



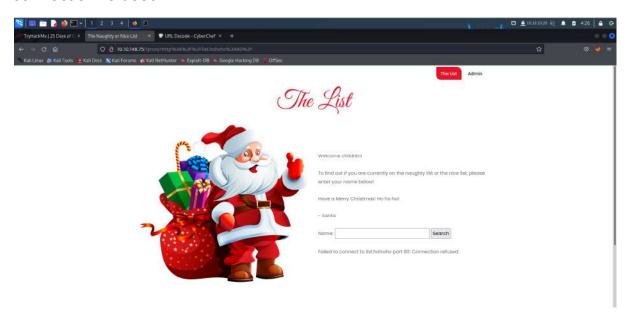
Copy the link and paste into cyberchef. Use URL Decode to find the port.



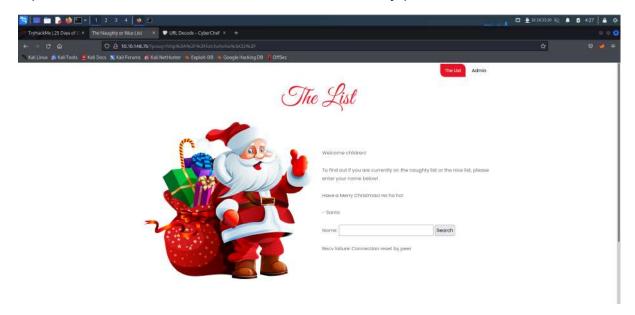
Delete extra words to go port 8080 and it appears the message URL is not found.



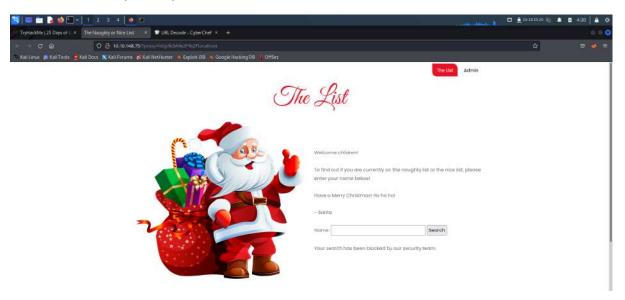
Try to change port 8080 into 80. The messages will be replaced by show the connection refused.



Change to port 22 because port 22 is the default SSH port. The messages will replace connection refused to connection reset by peer.

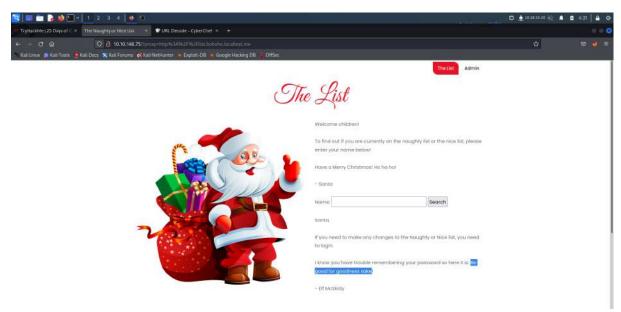


We change the list hoho to localhost and the message will replace connection reset by peer to Your search has been blocked by our security team. It means that it can easily be bypassed.



Question 1

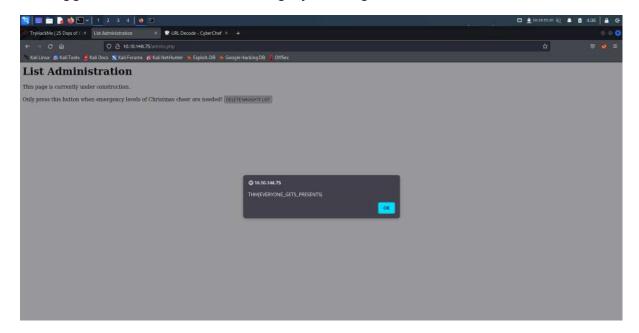
We changed localhost to list.hohoho.localtest.me and the messages showed the password of the santa.



Login into admin with username Santa and password given



We logged in and deleted the naughty list to get the answer.



Thought process/Methodology:

Firstly, we need to copy and paste the ip address that is given. After that, we need to type the name of the name bar to get the URL that changed. We get the URL and know the port is 8080. We need to change the port into 22 to reset the connection peer because port 22 is the default SSH port. Furthermore, we change list hoho to localhost and it is blocked by the security team. It means that it can easily be passed. After that, we change localhost to list.hohoho.localtest.me and get the password for question 1. For question 2, login into admin with username Santa and use the password given. We need to delete the naughty list and get the answer for question 2.

Day 20 PowershELIF to the rescue

Tools used: Kali Linux

Question 1

We used the command given to login using the ip given

```
root@ip-10-10-3-8:~# ssh -l mceager 10.10.113.119
r0ckStar!
Microsoft Windows [Version 10.0.17763.737]
(c) 2018 Microsoft Corporation. All rights reserved.
mceager@ELFSTATION1 C:\Users\mceager>
```

We use the Get-ChildItem command to get to know the Hidden file

We used the Get -Content command to know what Elf 1 wants

```
PS C:\Users\mceager\Documents> Get-Content e1fone.txt
All I want is my '2 front teeth'!!!
PS C:\Users\mceager\Documents>
```

We change the directory to desktop to get to know the Hidden directory which is elf2wo

```
PS C:\Users\mceager\Documents> cd..
PS C:\Users\mceager> Set-Location .\Desktop\
Directory: C:\Users\mceager\Desktop
                                Length Name
                LastWriteTime
Mode
-a-hs- 12/7/2020 10:29 AM
                                    282 desktop.ini
PS C:\Users\mceager\Desktop> ls Hidden
   Directory: C:\Users\mceager\Desktop
Mode
                LastWriteTime Length Name
d--h-- 12/7/2020 11:26 AM
-a-hs- 12/7/2020 10:29 AM
                                   elf2wo
282 desktop.ini
PS C:\Users\mceager\Desktop>
```

By opening the file in the directory using the Get-Content command we know that the movie Elf 2 like is Scrooged

After changed the directory to C:\Windows\System32, We use the Get-ChildItem command to know the hidden folder name which is 3lfthr3e

```
PS C:\Windows\System32> Get-ChildItem -Hidden -Directory

Directory: C:\Windows\System32

Mode LastWriteTime Length Name
----
d--h-- 11/23/2020 3:26 PM 3lfthr3e
d--h-- 11/23/2020 2:26 PM GroupPolicy
```

Question 4

After we logged in to the directory, we use the Get-Content command to open the file and measure the word count using command- Measure-Object

```
PS C:\Windows\System32\3lfthr3e> Get-Content 1.txt | Measure-Object

Count : 9999
Average :
Sum :
Maximum :
Minimum :
Property :
```

Question 5

By typing the command as (Get-Content -file.txt)[number of index], we get to know the two words in each index

```
PS C:\Windows\System32\3lfthr3e> (Get-Content 1.txt)[551]
Red
PS C:\Windows\System32\3lfthr3e> (Get-Content 1.txt)[6991]
Ryder
```

Question 6

```
PS C:\Windows\System32\3lfthr3e> Get-Content 2.txt | Select-String -Pattern "red
ryder"
|
```

By typing the command as Get-Content -file.txt | Select String -Pattern "pattern of the index", we get to know what Elf 3 want which is red ryder bb gun

Thought process/Methodology:

We have learned to use the Get-ChildItem to know the name of hidden file. By using the Get-Content command, we read the content in the file. We repeated the same step to get to know what Elf 2 and 3 want. Besides, we used the Measure—Object command to know the total word count in the text file. By using the format of command- (Get-Content-file.txt)[number of index], we successfully get to know the words in the index. Finally, we used the Select-String command to get to know the same format of answer.