

Design comments

General Comments:

- Naming is very good (for example `intervalMinutes` tells me that this is a time interval in minutes units)
- Your `ExamRoom` should implement `Comparable<T extends IExamRoom>`, thus you will NOT need to cast in `compareTo`. The same with `Patient`. Please also verify that you cannot have null objects (either `Patient` or `ExamRoom`) as inputs to your `compareTo` methods. Otherwise you need to implement null-proof `compareTo`.
- You should code to interfaces, including those you define. You do this with `IPriorityQueue`, which is good. So, if you have `IPatient` and `IEmergencyRoom` you should also use these as compile-time types instead of `Patient` and `EmergencyRoom`.
- You should check the correctness of input of user. For example, here is how I managed to crash your program

Enter 0/1 to choose simulation type(random/preset): a

Exception in thread "main" java.util.InputMismatchException

at java.util.Scanner.throwFor(Scanner.java:864)

at java.util.Scanner.next(Scanner.java:1485)

at java.util.Scanner.nextInt(Scanner.java:2117)

at java.util.Scanner.nextInt(Scanner.java:2076)

at edu.neu.ccs.cs5010.ERSimulator.setUpParameter(ERSimulator.java:271)

at edu.neu.ccs.cs5010.ERSimulator.main(ERSimulator.java:181)

at sun.reflect.NativeMethodAccessorImpl.invoke0(Native Method)

at sun.reflect.NativeMethodAccessorImpl.invoke(NativeMethodAccessorImpl.java:62)

at

sun.reflect.DelegatingMethodAccessorImpl.invoke(DelegatingMethodAccessorImpl.java:43)

at java.lang.reflect.Method.invoke(Method.java:498)

at com.intellij.rt.execution.application.AppMain.main(AppMain.java:147)

It would be better to allow user to choose preset/random rather than 0/1

- Tests - should have different test method per different test

Abstraction and Modularity:

- You should have `PatientGenerator`, to remove this responsibility from `ERSimulator`
- **Preset and Random modes – currently you work procedurally** (if it is Present run one method, `generatePresetPatient`, if it is Random run second method, `generateRandomPatient`). You should try to think in Object Oriented way. That is, you define `IPatientGenerator` which is one of: `RandomGenerator` and `PresetGenerator`. Once you identify an itemization of this kind it means that you should have two concrete implementations. Your `PatientGenerator` can be the abstract class that operates common operations for both and everything else should be hidden behind

inheritance and overriding. Having this will eliminate code duplication, that you currently have in your generatePresetPatient and generateRandomPatient.

- **You should consider moving your printing from ERSimulator to another module (Printer ?)**
- **Maybe moving Analysis of ERSimulator to Analysis?**
- **Urgency should be abstracted into a different class.**

Correctness Comments from TAs:

1. Tests in Stack and Queue fail when run individually.
2. Priority Queue tested well.