Pei-Yao Hung

USER EXPERIENCE RESEARCHER · PROTOTYPER

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Summary_

- Methods: Contextual Inquiry, Usability Testing, Semi-structured Interview, Co-Design, Participatory Design, Field Observation, Card Sorting, Survey, Affinity Wall, Application Log Analysis, Comparative Analysis, Heuristics Evaluation
- Skills: JavaScript, React, NodeJS, Python, R, PHP, SQL, NoSQL (MongoDB), HTML, CSS, Qualtrics, Figma
- Collaborators: designers, developers, occupational therapists, public health researchers, physicians, and patients

Research Oriented Work Experience

Supporting Informal Healthcare Teams at Home through Patient-Generated Data

Jan. 2015 - Present

Research Assistant, School of Information, University of Michigan

- Conduct **contextual inquiry** and **co-design** activities with patients with a neurological impairment, caregivers, and clinicians, applied **themantic analysis** to devise design requirements for sensor-based technological support.
- Develop a board-game inspired **web application** for specifying data sharing policies, evaluated it through **usability testing** (N=27), and demonstrated its learnability and usability over a standard interface using statistical tests (R).

Should I Screen? Designing a Multilingual Online Lung Cancer Screening Decision Aid

US

US

Research Assistant and Developer, Department of Epidemiology, School of Public Health, University of Michigan

Jul. 2017 - Present

- Oversee a **participatory design** study (N=17) and assist with a **focus group** study (N=21) with African-Americans and Latinx to identify important design dimensions to improve the inclusivity of a lung cancer screening decision aid.
- Collaborate with public health researchers and physicians to develop a multilingual **online decision aid**, ShouldIScreen.com (2.6K weekly visitors worldwide), for patients to explore critical cancer screening decisions.

Estimating Programmers' Expertise through Browsing History Analysis

US 2013 - 2014

Research Assistant, School of Information, University of Michigan

- Interviewed 26 programmers to understand how expertise affected their information-seeking behaviors.
- Performed **machine classification** of browsing history (using scikit-learn) and **expertise prediction** through regression (using R) to support knowledge-based community interactions (e.g., Q&A).

TraceViz: Facilitating Testing of Context-Aware Application through Sensor Data

US

Research Assistant, School of Information, University of Michigan

2011 - 2012

- Created and evaluated a GPS data management software for developers to efficiently find desirable data for testing.
- Developed an **Android app** that provided location-based advertisement to demonstrate TraceViz's value for developers.

Enjoyable Training to Improve Visual-Motor Integration Ability for Children with Autism

Taiwan

Research Assistant, National Taiwan University

2007 - 2008

- Conducted **field observation** of occupational therapy sessions to informed the design of a **paper cutting game** to train visual-motor integration abilities and a **monitoring software** for therapists to effectively evaluate children's progress.
- Collaborated with occupational therapists to rolled out a month-long **field deployment** with 7 preschool children with autism who showed improvement and responded positively to the game.

Education

University of Michigan, Ann Arbor

US

MS & PhD in Information Science, with focus on Human-Computer Interaction

2010 - 2020 (anticipated)

PhD Thesis: System Design for Supporting Care Team through Patient-Generated Data. Advisor: Dr. Mark Ackerman.

Taiwan

BS & MS in Computer Science and Information Engineering

2002 - 2008

• MS Thesis: A Computer Cutting Game to Train Hand Function for Children. Advisor: Dr. Hao-Hua Chu.

Recent Publications

Designing a Web-based Decision Aid for Individuals to Consider Lung Cancer Screening

PervasiveHealth

Hung, Pei-Yao, Yan Kwan Lau, Mark S. Ackerman, Rafael Meza

2019 CSCW

Supporting Collaboratively Constructed Independence: A Study of Spinal Cord Injury

Büyüktür, Ayse G., **Pei-Yao Hung**, Mark S. Ackerman, Mark W. Newman

2018

Selected Presentations

[Poster] Empowering Patients to Share Patient-Generated Data through a Grid-Based User Interface

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01/30/2019

US

US

Privacy@Michigan - Celebrating International Data Privacy Day

[Demonstration] Sensible Care: using Internet of Things (IoT) data to support collaborative care

with sensing and mobile technology
State of Science conference - Facilitating Health Self-Management and Independence among Adolescents and

10/19/2017

[Seminar] Discount Expertise Metrics for Augmenting Community Interaction

Taiwan 07/16/2016

National Tsing Hua University Institute of Information Systems and Applications Seminar

Selected Mentorship & Teaching Experience _

University of Michigan, Ann Arbor

Young Adults with Disabilities

US

Graduate Student Instructor - Advanced User Research in the Field

2020

- Give a guest lecture to examine a case study of applying **participatory design**.
- Provide feedback on students' **UX research** plans (e.g., interview, survey) to sharpen their research planning skills.

University of Michigan, Ann Arbor

US

Graduate Student Instructor – Programming I (Python)

2019

- Led weekly lab sessions (40+ master students) and office hours to examine important **Python** programming concepts.
- Participated in a panel on problem-solving to share and discuss good programming practices.

University of Michigan, Ann Arbor

US

Team Mentor - A team with 5 master students

2015 - 2016

- Guided the **user-centered design** process to propose a wearable application for pregnant woman.
- Provided **critique**, and polished **writing** and **presentation** flow that supports the team to be selected as the **student design competition finalists** at the premier **international conference of Human-Computer Interaction (CHI)**.

University of Michigan, Ann Arbor

US

Graduate Student Instructor – Introduction to Information Studies

2015

• Taught a 1.5 hours lecture in **Human-Computer Interaction** with 240 undergraduate, and graded response papers and visualization projects to improve students' **writing and visual presentations**.

Honors & Awards _____

2015, 2019	Awarded, Travel Grant, Rackham Graduate School, University of Michigan	US
2015, 2018-19	Awarded, Travel Grant, School of Information, University of Michigan	US
2013	Awarded, Research Grant, Rackham Graduate School	US
2010	Runner-Up, Mobile Apps Challenge, University of Michigan	US
2010	Finalist, iDesign Competition, University of Michigan Library	US