Pei-Yao Hung

Institute for Social Research University of Michigan R 2445 426 Thompson Street Ann Arbor, MI 48104

https://peiyaoh.github.io 1 (734) 926-5082 peiyaoh@umich.edu

Education

2012, 2022 University of Michigan

Ann Arbor, MI, USA PhD in Information Science (T.02)

MS in Human-Computer Interaction

Mark S. Ackerman

Committee: Mark W. Newman, Atul Prakash, and Florian Schaub

2006, 2008 National Taiwan University

Taipei, Taiwan MS in Computer Science and Information Engineering (T.01)

BS in Computer Science and Information Engineering

Advisor: Hao-Hua Chu

Committee: Jane Yung-Jen Hsu, and Tei-Wei Kuo

Professional Experience

08/2022 - present Institute for Social Research, University of Michigan, Software Developer

Ann Arbor, MI, USA Designing, implementing, and testing software architecture to support mobile health solutions for delivering just-in-time adaptive interventions (JITAIs); developing and analyzing JITAI applications to identify critical components and best practices for ensuring system fidelity and data quality; leading software collaboration in a multidisciplinary team effort to scale technology-based scientific research through opensource initiatives. (C.05, J.06)

05/2021 - 01/2023 The Wearables In Reducing Risk and Enhancing Daily Lifestyle Center (WIRED-Ann Arbor, MI, USA L), University of Michigan, Software Developer

> Developed a mobile app for a clinical trial to examine how goal setting and just-in-time intervention could affect choices of low sodium options for individuals with heart issues. Developed a web app with SMS capability and Fitbit integration to investigate how sending people smile-inducing pictures when prompted to walk might affect people's attitudes toward walking in a positive manner and thus increase their daily step counts.

04/2022 - 01/2023 Fred Hutchinson Cancer Center, Software Developer (Consultant)

Ann Arbor, MI, USA Designed and developed a web-based simulation tool for health officials to compare the effectiveness of vaccine allocation strategies, Covid19Vaxplorer. (J.05)

09/2017 - 08/2022 Department of Epidemiology, School of Public Health, University of Michigan, Ann Arbor, MI, USA Research Assistant and Developer

Explored different design dimensions of lung cancer screening decision aid through participatory design with minority groups in Detroit and developing a multilingual online decision aid, ShouldIScreen.com. (J.02, C.03, J.04)

05/2021 - 08/2022 Human Factors Group, University of Michigan Transportation Research Insti-Ann Arbor, MI, USA tute, Technical Development Lead

Led the design and development effort to build a new platform for Black, Indigenous, and People of Color (BIPOC) entrepreneurs in the area of Public Interest Technology to connect and elevate their lived experience: Braider.io.

09/2012 - 04/2022 School of Information, University of Michigan, Research Assistant

Ann Arbor, MI, USA Explored the interaction between technology and social relationships and developing technological augmentation (e.g., digital traces analysis using Python and interactive mobile/web applications) to support people to conduct their everyday lives in the cyber and physical world. (J.01, J.03, C.02, C.04, B.01, B.02, W.03, W.04, WIP.01, WIP.02)

09/2011 - 06/2012 School of Information, University of Michigan, Research Assistant

Ann Arbor, MI, USA Designed and developed features of RePlay, a desktop application to playback sensor traces to support context-aware system design and development. (C.01, W.02)

02/2011 - 08/2011 School of Information, University of Michigan, Developer

Ann Arbor, MI, USA Revised and maintained an web-based test and questionnaire system to investigate students' awareness of security issues when using information technology.

09/2009 - 06/2010 Institute of Information Science, Academia Sinica, Research Assistant

Taipei, Taiwan Designed a storytelling platform using Adobe Actionscript for elderly to revitalize psychological functions through the process of recalling memory of the past and present.

09/2008 - 06/2009 Industrial Technology Research Institute of Taiwan, Research Intern

Hsinchu, Taiwan Investigated and utilized Wi-Fi signal patterns at crossroads to facilitate navigation system development.

07/2008 - 06/2012 Consulting, Web Developer

Taipei, Taiwan Designed and implemented features of an on-line chamber customization platform, HaisonTech.

07/2007 - 08/2007 Consulting, Game Programmer

Taipei, Taiwan Designed and programmed the game flow and interaction of two installation games to teach children about information technology and health issues in a science exhibition held by Taiwan's National Science Council.

09/2006 - 06/2008 National Taiwan University, Research Assistant

Taipei, Taiwan Designed and developed Cutting game, a computer game that facilitates in training, recording, and evaluating the visual-motor abilities of autistic children. (W.01, T.01)

Publications

Refereed Conference

- C.05 Ghosh, Susobhan, Yongyi Guo, Pei-Yao Hung, Lara Coughlin, Erin Bonar, Inbal Nahum-Shani, Maureen Walton, Susan Murphy (2024). ReBandit: Random Effects Based Online RL Algorithm for Reducing Cannabis Use. In: K. Larson (Ed.), Proceedings of the Thirty-Third International Joint Conference on Artificial Intelligence. IJCAI-24. pp 7278–7286
- C.04 Hung, Pei-Yao, Mark S. Ackerman (2022). Helping People to Control Their Every-day Data for Care: A Scenario-Based Study. In: Lewy, H., Barkan, R. (eds) Pervasive Computing Technologies for Healthcare. PH 2021. Lecture Notes of the Institute for Computer Sciences, Social Informatics and Telecommunications Engineering, vol 431. Springer, Cham.
- C.03 Hung, Pei-Yao, Yan Kwan Lau, Mark S. Ackerman, Rafael Meza (2019). Designing a Web-based Decision Aid for Individuals to Consider Lung Cancer Screening. 13th EAI International Conference on Pervasive Computing Technologies for Healthcare (Pervasive-Health), Trento, Italy, May 20–23. pp 51–60
- C.02 Büyüktür, Ayse G., Mark S. Ackerman, Mark W. Newman, Pei-Yao Hung (2017). Design Considerations for Semi-Automated Tracking: Self-Care Plans in Spinal Cord Injury. 11th EAI International Conference on Pervasive Computing Technologies for Health-care (PervasiveHealth), Barcelona, Spain, May 23–26. pp 183–192
- C.01 Chang, Yung-Ju, Pei-Yao Hung, Mark W. Newman (2012). TraceViz: 'Brushing' for Location Based Services. ACM International Conference on Human-Computer Interaction with Mobile Devices and Services (MobileHCI), San Francisco, CA, USA, September 21– 24. pp 345–348

Journal Articles

- J.06 Coughlin, Lara N., Maya Campbell, Tiffany Wheeler, Chavez Rodriguez, Autumn Rae Florimbio, Susobhan Ghosh, Yongyi Guo, Pei-Yao Hung, Mark W. Newman, Huijie Pan, Kelly W. Zhang, Lauren Zimmermann, Erin E. Bonar, Maureen Walton, Susan Murphy, Inbal Nahum-Shani (2024). A mobile health intervention for emerging adults with regular cannabis use: A micro-randomized pilot trial design protocol. Contemporary Clinical Trials.
- J.05 Trejo, Imelda, Pei-Yao Hung, Laura Matrajt (2024). Covid19Vaxplorer: a free, online, user-friendly COVID-19 Vaccine Allocation Comparison Tool. PLOS Glob Public Health 4(1): e0002136.
- J.04 Webster, Marguerite, Julia Whealan, Randi M Williams, Ellie Eyestone, Ariel Le, Jack Childs, Jen-Yuan Kao, Maria Martin, Sara Wolfe, Felice Yang, Pei-Yao Hung, Yan Kwan Lau, George Luta, Martin Tammemagi, Rafael Meza, Kathryn L Taylor (2023). The tobacco quitline setting as a teachable moment: The Educating Quitline Users About Lung (EQUAL) cancer screening randomized trial. Translational Behavioral Medicine.

- J.03 Hung, Pei-Yao, Drew Canada, Michelle A. Meade, and Mark S. Ackerman (2022). Data Checkers: A Grid-Based UI for Managing Patient-Generated Data Sharing to Support Collaborative Self-Care. Frontiers in Computer Science, Volume 3.
- J.02 Lau, Yan Kwan, Harihar Bhattarai, Tanner J. Caverly, Pei-Yao Hung, Evelyn Jimenez-Mendoza, Minal R. Patel, Michele L. Coté, Douglas A. Arenberg, Rafael Meza (2021). Lung Cancer Screening Knowledge, Perceptions, and Decision Making Among African Americans in Detroit, Michigan. American Journal of Preventive Medicine, Volume 60, Issue 1, January 2021, Pages e1-e8.
- J.01 Büyüktür, Ayse G., Pei-Yao Hung, Mark S. Ackerman, Mark W. Newman (2018). Supporting Collaboratively Constructed Independence: A Study of Spinal Cord Injury. Journal Proceedings of the ACM on Human-Computer Interaction - CSCW, Volume 2 Issue CSCW, November 2018, Article No. 26.

Book Chapter

- B.02 Ackerman, Mark S., Ayse G. Büyüktür, Pei-Yao Hung, Michelle Meade, Mark W. Newman (2017). Sociotechnical Design for the Care of People with Spinal Cord Injuries, in *Designing Healthcare That Works: A Sociotechnical Approach*, Ackerman, Mark, A., Michael Prilla, Christian Stary, Thomas Herrmann, Sean Goggins (eds.), Academic Press, 2017.
- B.01 Merrit, David, Pei-Yao Hung, Mark S. Ackerman (2016). Expertise Finding: A Socio-Technical Design Space Analysis, in *Expertise*, Communication, and Organizing, Treem, Jeffrey and Paul Leonardi (eds.), Oxford University Press, 2016.

Refereed Workshop & Doctoral Consortium

- W.04 Hung, Pei-Yao, Mark S. Ackerman (2019). Supporting Care Teams with Participatory Governance over Data Sharing. Who Cares? Exploring the Concept of Care Networks for Designing Healthcare Technologies Workshop, The 17th European Conference on Computer-Supported Cooperative Work (ECSCW), June 8, Salzburg, Austria.
- W.03 Kaziunas, Elizabeth, **Pei-Yao Hung**, Mark S. Ackerman (2014). FIT2: Information Translations for Health Practices. International Workshop on Collaboration and Coordination in the Context of Informal Care (CCCiC), ACM Conference on Supporting Groupwork (GROUP), November 9, Sanibel Island, FL, USA.
- W.02 Chang, Yung-Ju, Mark W. Newman, Pei-Yao Hung, Manchul Han (2013). Integrating Capture & Playback into Context-Aware Systems Development. International Symposium of Chinese (ChineseCHI), ACM Conference on Human Factors in Computing Systems (CHI), April 28, Paris, France.
- W.01 Hung, Pei-Yao, Jin-Ling Lo, Hsin-Yen Wang, Hao-Hua Chu, Ya-Lin Hsieh (2009). CuttingGame: A Computer Game to Assess & Train the Visual-motor Integration Ability for Preschool Children with Autism. Interactive Creative Play with Disabled Children Workshop, ACM SIGCHI Interaction Design and Children (IDC), June 3, Como, Italy.

- WIP.02 Merrit, David, Mark W. Newman, Pei-Yao Hung, Mark S. Ackerman, Erica Ackerman (2015) Using Expertise for Crowd-sourcing. AAAI Conference on Human Computation and Crowdsourcing (HCOMP), San Diego, USA, November 8–11.
- WIP.01 Hung, Pei-Yao, Mark S. Ackerman (2015) Discount Expertise Metrics for Augmenting Community Interaction. ACM International Conference on Communities and Technologies (C&T), Limerick, Ireland, June 27–30.

Thesis and Dissertation

- T.02 Hung, Pei-Yao (2022). Designing System Support for Sharing Everyday Data for Chronic Care. UMich PhD Dissertation, Ann Arbor, Michigan, USA.
- T.01 Hung, Pei-Yao (2008). A Computer Cutting Game to Train Hand Function for Children. NTU MS Thesis, Taipei, Taiwan, August.

Grants

- 10/2022 04/2024 New America/Ford Foundation
 - \$140,000 A Knowledge Network for Underrepresented Public Interest Technology (PIT) Entrepreneurs, Research Associate
- 11/2021 11/2022 Michigan Institute for Data Science (Google Cloud Platform Credits) \$10,000 Public Interest Technology – Knowledge Network, Research Assistant

Awards

Fall 2010 University of Michigan Mobile Apps Challenge Runner-Up

Designed a mobile application that manages personal emotions, with the goal of helping users reflect on their emotions and be aware of others' emotions. In collaboration with Ying-Yu Chen.

Winter 2010 University of Michigan iDesign Competition Second Place

Designed visualizations to create a new browsing interface for University Library's music collection. In collaboration with Gin L Chieng, Pei-Chih (Bell) Shih, Sylvia Szu-Hsuan Lai, and Yi-Ying Lin.

Academic and Professional Society

Society for Ambulatory Assessment, United States Research Software Engineer Association, ACM Special Interest Group on Computer-Human Interaction

Presentations

| | Society for Ambulatory Assessment JustIn: Software framework for constructing effective and implementable just-in-time adaptive interventions and assessments |
|----------------------------------|--|
| 02/21/2024 Ann Arbor, MI, USA | CATIE: The Comprehensive Program for Adaptive Interventions Training in Education [Poster] JustIn: Software framework for effective and implementable just-in-time adaptive interventions |
| | Public Interest Technology Knowledge Network Kick-Off Mainstreaming the embodied knowledge and lived experiences of BIPOC PIT Practitioners |
| | Privacy@Michigan - Celebrating International Data Privacy Day [Poster] Empowering Patients to Share Patient-Generated Data through a Grid-Based User Interface |
| | Privacy@Michigan - Celebrating International Data Privacy Day [Poster] Enable Control and Monitoring of IoT Data Sharing to Support Chronic Care |
| | State of Science conference - Facilitating Health Self-Management and Independence among adolescents and Young Adults with Disabilities: The Development Efficacy, Integration, & Sustainability of Mobile Technology to Support the Transition Process [Showcase] Sensible Care: using Internet of Things (IoT) data to support collaborative care with sensing and mobile technology |
| | Michigan Taiwanese Student Association (MTSA) Orientation English Learning Resources at the University of Michigan |
| | Sharing Salon at National Tsing Hua University Reflection on Multidisciplinary Research Experience |
| 07/16/2016 Hsinchu, Taiwan | National Tsing Hua University Institute of Information Systems and Applications Discount Expertise Metrics for Augmenting Community Interaction |
| | National Chengchi University Department of Computer Science HCI Program and Research at the University of Michigan School of Information |
| | National Taiwan University Department of Computer Science & Information Engineering, Intelligent Agents Lab Contextual Design Process Experience Sharing |

Training & Certification

06/01/2017 Certificate of Completion, Preparing Future Faculty Seminar University of Michigan

Service

Program Committee

Taiwan Computer-Human Interaction Conference (Tai-CHI)
Poster Chair, Taiwan Computer-Human Interaction Conference (Tai-CHI)

Peer Reviewing

PLOS ONE

ACM Conference on Computer-Supported Cooperative Work and Social Computing (CSCW)

ACM SIGCHI Conference on Designing Interactive Systems (DIS)

ACM Conference on Human Factors in Computing Systems (CHI)

ACM International Conference on Human-Computer Interaction with Mobile Devices and Services (MobileHCI)

Taiwan Computer-Human Interaction Conference (Tai-CHI)

Other

ACM Conference on Computer-Supported Cooperative Work and Social Computing (CSCW) student volunteer

Michigan Interactive and Social Computing (MISC) student organizer

University of Michigan School of Information Doctoral Executive Committee (DEC) officer

Teaching

.01/2021 – 04/202 University of Michigan

01/2021 - 04/2021 Graduate Student Instructor - Programs, Information and People

University of Michigan Develop education content for e-textbook to introduce Python programming knowledge, lead two weekly discussion sections with 25+ students to review fundamental programming concepts, and host office hours to provide one-on-one tutoring.

09/2020 - 12/2020 Graduate Student Instructor - User Interface Development

University of Michigan Assist with teaching a remote undergraduate Computer Science course with 360+ students across different time zones, serve as the bridge between instructional aides and faculty instructors to ensure the smooth operation of the class, design homework for students to apply User Interface Development concepts using HTML/CSS/Javascript/Vue.js, manage study groups to facilitate peer learning among students with different skill sets, record demonstration videos to guide students on homework and materials, and answer questions on Piazza (crowd-sourcing Q&A system) to encourage continuous discussion outside of lecture.

01/2020 - 04/2020 Graduate Student Instructor - UX Field Research

University of Michigan Gave a guest lecture to examine a case study applying participatory design, held office hours weekly to provide need-based assistance, and provided feedback on students' UX research plans for applying different methods (e.g., interview, survey, participatory design) to sharpen their research planning skills.

09/2019 - 12/2019 Graduate Student Instructor - Programming I (Python)

University of Michigan Led 2 weekly lab sessions (20+ master students per session) to examine important programming concepts and provided one on one instructions, held office hours weekly to provide need-based assistance, answered questions during in-lecture learning activities, used online platform Piazza to facilitate continuous student engagement, constructed a wiki to provide structural learning guidance, held learning clinic to provide groupbased discussion and feedback about learning strategies, and participated in a panel on problem-solving to share and discuss good programming practices.

01/2015 - 04/2015 Graduate Student Instructor - Introduction to Information Studies

University of Michigan Led 3 weekly discussion session (above 15 students per session) to examine course topics, taught a 1.5 hours lecture in Human-Computer Interaction (HCI) with 240 undergraduate students, designed 2 weekly lesson plans as the guidance for other instructors, and graded response papers and visualization projects to improve students' writing and visual presentations.

09/2014 - 12/2014 Graduate Student Instructor - Networked computing: Storage, Communication University of Michigan and Processing (Python)

> Developed and led 3 weekly lab sessions (above 15 master students per session) to examine important programming and computer concepts using Python and provided one on one instructions, graded programming assignments to provide feedback about the design and implementation of homework solutions, and held office hours weekly to answer additional questions.

08/11/201 Instructor - Workshop on How to Organize and Do a Presentation

National Taiwan Presented a lecture on organizing a presentation in a problem-solution format, and led University a workshop to guide students to practice an impromptu presentation.

July 2009 Instructor - Adobe Flex/Flash Prototyping Crash Course

National Taiwan Designed lecture, prepared sample code, delivered a 2 hours training course to intro-University duce the fundamental concepts required for prototyping in Adobe Flex/Flash for the Intelligent Agent lab as part of its orientation.

January 2009 Instructor - Object Oriented Programming using C#

National Taiwan Developed syllabus, wrote lectures, created projects, presented, and graded, successfully University facilitated understanding of programming, resulting in 5 students with no technology background developing a simple calculator with a graphic user interface in ten days.

Fall 2006 Teaching Assistant - Database Systems

National Taiwan Graded assignments and held weekly office hours to answer students' questions. University

Students Supervised and Mentored

Undergraduate and Master's

11/2022 - present A graduate student working as a UX designer

University of Michigan Supervise UX design and provide feedback for MiWaves, a mobile app to support emerging adults with substance use concerns through messaging.

09/2021 - 08/2022 An undergraduate student conducting human-centered research

University of Michigan Provided instructions and feedback on human-centered design research process to continue the development of a lung cancer screening decision aid, ShouldIScreen.com.

05/2021 - 08/2021 A graduate student working as a UX researcher and designer

University of Michigan Provided feedback and guidance on UX research instrument design and data analysis to understand and design a new platform for Black, Indigenous, and People of Color (BIPOC) entrepreneurs in the field of Public Interest Technology (PIT).

07/2017 - 08/2017 An undergraduate student with disability who uses his experience to design mo-University of Michigan bile application to support self-care at home

Introduced the concept of user-centered design, designed readings and homework, provided feedback on deliverables, facilitated brainstorming

09/2015 - 05/2016 A team with 5 master students who became CHI 2016 Student Design Competi-University of Michigan tion Finalist

Guided analysis of interview data, provided critique of findings and design recommendations, suggested writing revisions and polished presentation flow.

See "Dot-it: Managing Nausea and Vomiting for A Peaceful Pregnancy with Personal Pattern Exploration" in ACM Digital Library.

Summer 2009 A team with 6 undergrad students who received the Best Experience Award at National Taiwan the 1st annual OpenHCI workshop

University Mentored the learning and practicing of design thinking methods to identify problems and brainstorm a solution to streamline the dining experience in a university cafeteria.